

# Graph-Based Factorization of Classical Planning Problems

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## Setting

- ▶ Classical planning
- ▶ Problem reformulation

## Classical Planning: Popular Solving Approaches

- ▶ Exploit **independence** of operators and variables
- ▶ Examples: **factored planning**, **partial order reduction**

## Problem Formalization

- ▶ Usual focus: develop techniques for **given** problem formalization
- ▶ Little research on (automated) **reformulation** techniques
- ▶ Ideally: reformulation with **fewer operator and variable dependencies**

## This Work

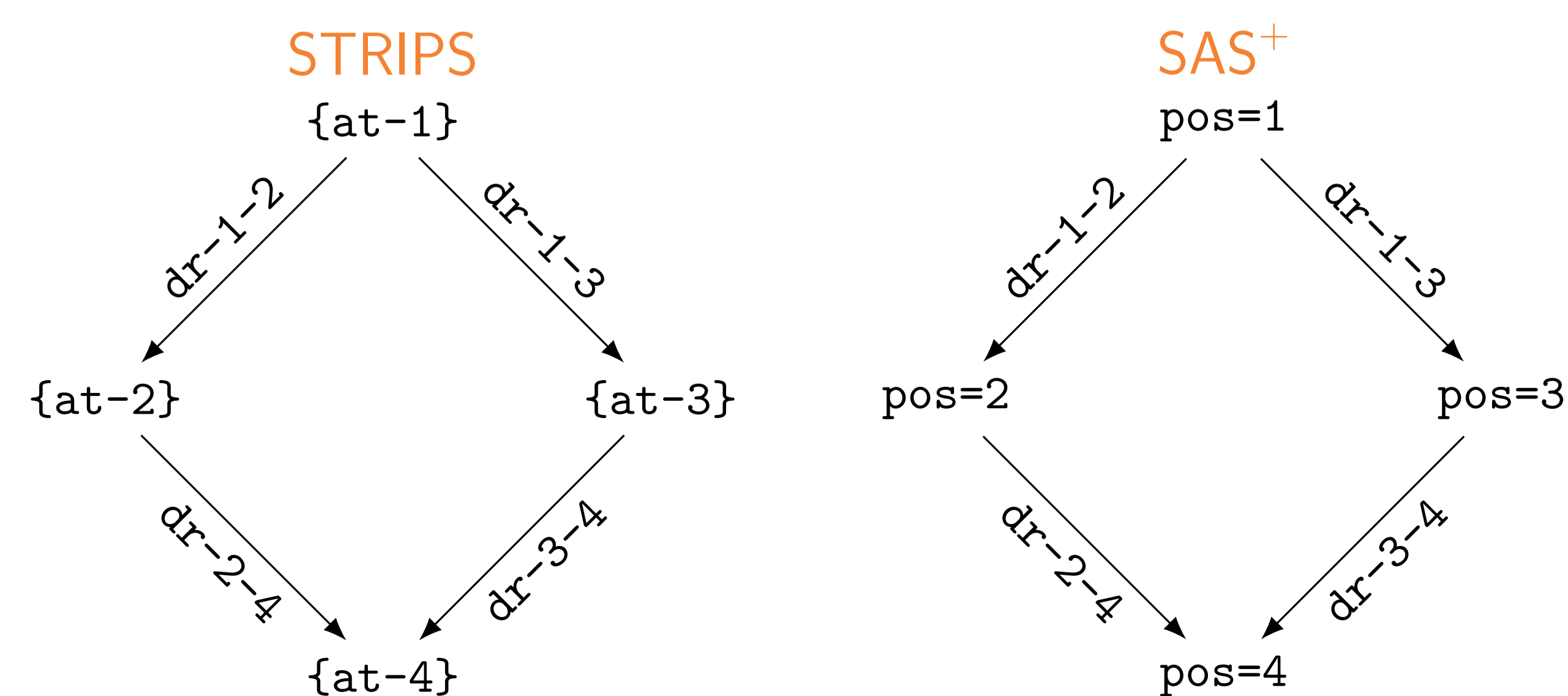
- ▶ Novel direction for reformulation (“**problem factorization**”)
- ▶ Based on well-established theory on graph factorization

## Cartesian Graph Factorization

- ▶ Well-studied problem in discrete mathematics since the 1960’s
- ▶ Problem: given graph  $G$  **without self-loops**, find graphs  $G_1, \dots, G_n$  such that the Cartesian product of  $G_1, \dots, G_n$  yields  $G$
- ▶  $G_1, \dots, G_n$  are the **(unique) prime graphs** of  $G$
- ▶ Computation in **polynomial** time

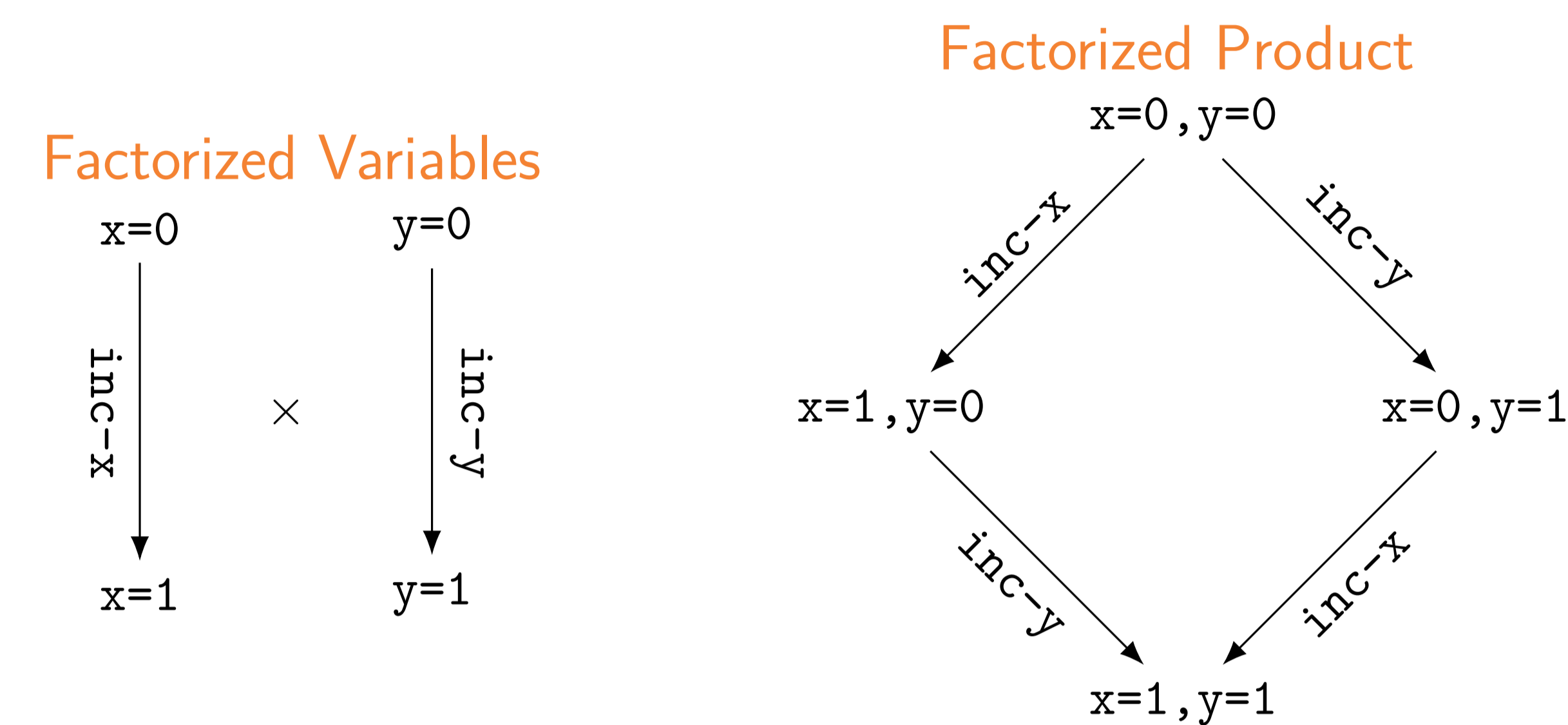
## Motivating Example, Part I

- ▶ Objective: drive truck from location 1 to 4 (over 2 or 3)
- ▶ Typical formulations in STRIPS and SAS<sup>+</sup> **tightly coupled (mutually interfering operators)**
- ▶ Factored planning and partial order reduction do not fire



## Motivating Example, Part II

- ▶ **Factorization** of variable pos into binary variables x and y



- ▶ Cartesian product (extended with edge labels) of factorized graphs structurally **isomorphic** to the graph corresponding to the original variable pos
- ▶ Factorized operators x and y are **independent**
- ▶ Factorization: decoupled but **equivalent semantics**

## Factorization of Planning Problems

### Self-Loops in Transition Systems

Self-loop in  $v$ 's transition system if there is operator  $o$  with

- ▶  $o$  reads  $v$ , but does not write to  $v$ , or
- ▶  $o$  does not read  $v$ , but writes to  $v$ , or
- ▶  $o$  does not mention  $v$  at all.

### Variable Factorization

- ▶ **Factorization of  $v$**  into  $v_1, \dots, v_n$  determined by factorization of  $v$ 's transition system (self-loops removed) into  $G_1, \dots, G_n$ .
- ▶ **Bijective mapping** from  $v$ 's values to value tuples of  $v_1, \dots, v_n$

### Operator Factorization

**Factorization of operator  $o$**  (given factorization of  $v$  into  $v_1, \dots, v_n$ ):

- ▶  $o$  reads  $v$  **and** writes to  $v$ :  $o$  changes **exactly one** factor  $v_i$  determined through factorization. **Replace  $o$ 's precondition and effect** on  $v$  with  $v_i$ .

(Remaining cases cover self-loops)

- ▶  $o$  reads  $v$ , but does not write to  $v$ : replace  $o$ 's precondition on  $v$  with corresponding bijective precondition on  $v_1, \dots, v_n$
- ▶  $o$  does not read  $v$ , but writes to  $v$ : analogous
- ▶  $o$  does not mention  $v$ : leave  $o$  unchanged

## Theoretical Results

$\Pi$ : a planning problem, and  $\Pi^f$ : its factorization

### Theorem

The state space graphs of  $\Pi$  and  $\Pi^f$  **isomorphic** (modulo operator naming).  $\Pi^f$  **preserves plan existence** and **optimal plan cost**.

### Theorem

The runtime bound for **factored planning** in  $\Pi^f$  can be **exponentially lower** than in  $\Pi$ .

### Theorem

The size of the reachable state space with **strong stubborn sets** in  $\Pi^f$  can be **exponentially smaller** than in  $\Pi$ .

The number of generated nodes with iterative deepening search and **sleep sets** in  $\Pi^f$  can be **exponentially smaller** than in  $\Pi$ .

## Evaluation on IPC Benchmarks

- ▶ Available graph factorization algorithms not directly applicable
- ▶ “Try-and-check” algorithm: factorize graph structure (ignoring labels), check if still valid when taking labels into account
- ▶ Graph structures in Floortile, Grid, Sokoban, Tetris and VisitAll **factorizable**, but **fail the label check**

- ▶ Case study: modified VisitAll domain
- ▶ no pruning vs. sleep sets pruning with IDA\*; dashes: > 1800 seconds

size	original formulation				factorized formulation			
	#nodes	runtime	#nodes	runtime	#nodes	runtime	#nodes	runtime
blind								
6	3853	3853	0.0	0.0	3853	987	0.0	0.0
9	2.5e+6	2.5e+6	12.2	14.4	2.5e+6	93613	12.2	0.6
12	—	—	—	—	—	1.1e+7	—	86.0
iPDB								
12	81042	81042	0.7	0.8	72721	19102	4.5	4.2
16	1.9e+7	1.9e+7	112.6	125.5	1.3e+7	1.5e+6	107.7	22.9
20	—	—	—	—	—	1.6e+8	—	1710.8

## Future Work

- ▶ Turn theory into practice
- ▶ More **specialized factorization algorithms** for atomic abstractions
- ▶ Weaker factorization: only **reachable** part of product relevant

