# Merge-and-Shrink Task Reformulation for Classical Planning 

Álvaro Torralba, Silvan Sievers

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## Classical Planning

Definition. A planning task is a 4-tuple $\Pi=(V, A, I, G)$ where:

- $V$ is a set of state variables, each $v \in V$ with a finite domain $D_{v}$.
- $A$ is a set of actions; each $a \in A$ is a triple ( pre $_{a}$, eff $f_{a}, c_{a}$ ), of precondition and effect (partial assignments), and the action's cost $c_{a} \in \mathbb{R}_{0}^{+}$.
- Initial state I (complete assignment), goal G (partial assignment).
$\rightarrow$ Solution ("Plan"): Action sequence mapping $I$ into $s$ s.t. $s \models G$.


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## Running Example:

- $V=\{T, F\}$ with $D_{t}=\{A, B, C, D\}$, $D_{F}=\{0,1,2\}$.
- $A=\left\{\operatorname{drive}\left(x, x^{\prime}, f, f^{\prime}\right)\right\}$
- $I=\{T=A, F=2\}$
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## Accidental Complexity

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- $V=\{T, F, E\}$ with $D_{t}=\{A, B, C, D\}$, $D_{F}=\{0,1,2\}, D_{E}=\{o n$, off $\}$.
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## Reformulation

## Transform the model to get rid of "accidental" complexity

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## Task $\Pi$

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$$
\text { Task } \Pi \xrightarrow{\text { reformulation }(\rho)} \text { Task } \rho(\Pi)
$$

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Properties:

- Polynomial: $\rho$ and $\overleftarrow{\rho}$ run in polynomial time in the $|\Pi|$ and $\left|\overleftarrow{\rho}\left(\pi^{\rho}\right)\right|$.


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Properties:

- Polynomial: $\rho$ and $\overleftarrow{\rho}$ run in polynomial time in the $|\Pi|$ and $\left|\overleftarrow{\rho}\left(\pi^{\rho}\right)\right|$.
- Optimal: $\pi^{\rho}$ is optimal for $\rho(\Pi) \Rightarrow \overleftarrow{\rho}\left(\pi^{\rho}\right)$


## Abstraction Heuristics

## $\Theta$

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$\rightarrow \mathrm{An}$ abstraction is refinable if a solution for the abstract task can be transformed in polynomial time in a solution for the original

## FDR Reformulation

Free DTG: The domain transition graph of a variable only considering actions without preconditions or effects on other variables.

## Variable Abstraction (Helmert, 2006)

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\text { Abstract plan } & =\left\langle\text { Dra-B,2-1 }, \text { Dr }_{\mathrm{B}-\mathrm{D}, 1-0}\right\rangle \\
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Extensions:

- Haslum (2007) gave a stronger criteria
- Tozicka et al. (2016) use this to merge values of a variable


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- $A=$
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$\rightarrow$ Before turning on the engine, we need to check that we have 2 units of fuel with the check-fuel action
- check-fuel:
pre: E=off, F=2
eff: E=rd
- turn-on:
pre: $\mathrm{E}=\mathrm{rd}$
eff: $\mathrm{E}=0 \mathrm{n}$


## Merge-and-Shrink



Atomic: One TS per variable such that $\Theta_{1} \otimes \Theta_{2} \otimes \Theta_{3}=\Theta$

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## M\&S as Reformulation Framework



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## FTS Representation and Successor Generation




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State: $\langle\mathrm{T}=\mathrm{A}, \mathrm{F}=2, \mathrm{E}=\mathrm{off}\rangle$
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Successor: $\langle\mathrm{T}=\mathrm{A}, \mathrm{F}=2, \mathrm{E}=\mathrm{rd}\rangle$

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State: $\langle\mathrm{T}=\mathrm{A}, \mathrm{F}=2, \mathrm{E}=\mathrm{on}\rangle$
Applicable labels: $\left\{\mathrm{DR}_{\mathrm{A}-\mathrm{B}, 2-1}, \mathrm{DR}_{\mathrm{A}-\mathrm{C}, 2-1}\right\}$ Successor ( $\mathrm{Dr}_{\mathrm{A}-\mathrm{B}, 2-1}$ ): $\langle\mathrm{T}=\mathrm{B}, \mathrm{F}=1, \mathrm{E}=\mathrm{on}\rangle$
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State: $\langle\mathrm{T}=\mathrm{A}, \mathrm{F}=2, \mathrm{E}=\mathrm{on}\rangle$ Applicable labels: $\{\mathrm{DR}\}$
Successor (Dr): $\langle T=B, F=1, E=o n\rangle$
Successor (Dr): $\langle\mathrm{T}=\mathrm{C}, \mathrm{F}=1, \mathrm{E}=\mathrm{on}\rangle$
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Advantage of FTS over FDR:

- Limited form of disjunctive preconditions
- Limited form of conditional effects
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Replaces a TS $\Theta_{i}$ by an abstraction thereof $\left(\alpha\left(\Theta_{i}\right)\right)$ The state space of the new task is an abstraction of the original

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Plan $=\langle \rangle \Rightarrow$ Only "refinable" abstractions are suitable for reformulation

## (Strong) Bisimulation Shrinking

Two states are equivalent if they have the same outgoing transitions


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Plan $=\langle\mathrm{CF}, \operatorname{DR}(B C), \operatorname{DR}(D)\rangle \rightarrow\langle\mathrm{CF}, \mathrm{ON}, \operatorname{DR}(B C), \operatorname{DR}(D)\rangle$

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An FTS reformulation method dominates an FDR reformulation method if it can do the same reformulations:


- Variable abstraction and merge values are dominated by weak bisimulation shrinking (plus removing TSs with a core state)
- Generalize actions is dominated by label reduction


## Search Space Reduction: Optimal



Bisimulation + LR


Merge (DFP) + LR + Bisimulation

## Search Space Reduction: Satisficing



Weak Bisimulation + LR


Merge (DFP) + LR + Weak Bisimulation

## Optimal Planning

| FDR |  | 797 |  |
| :---: | :---: | :---: | :---: |
| a |  | 770 | $\stackrel{\square}{\infty}$ |
| a-ls |  | 780 | * |
| d-ls | 600 |  | $\stackrel{\text { ® }}{\text { ® }}$ |
| m-ls | 632 |  | = |
| FDR |  | 822 |  |
| a |  | 826 | \% |
| a-ls |  | 831 | $00^{\circ}$ |
| d-ls | 815 |  | $\stackrel{\infty}{\infty}$ |
| m-ls | 849 |  | $\Sigma$ |

## Optimal Planning



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|  | FDR | a | a-ls | d-ls | m-ls | tot | orcl |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| FDR | - | 12 | 13 | 37 | 36 | 797 |  |
| a | 1 | - | 1 | 36 | 36 | 770 | $\bigcirc$ |
| a-ls | 3 | 4 | - | 36 | 35 | 780 | ¢ |
| d-Is | 2 | 2 | 1 | - | 7 | 600 | ® |
| m-ls | 4 | 4 | 4 | 19 | - | 632 | 다N |
| FDR | - | 2 | 3 | 12 | 14 | 822 | 응 |
| a | 4 | - | 1 | 13 | 16 | 826 | の |
| a-ls | 7 | 4 | - | 13 | 16 | 831 | $\dot{0}$ |
| d-Is | 13 | 11 | 10 | - | 11 | 815 | $\stackrel{\infty}{\infty}$ |
| m-ls | 16 | 15 | 15 | 16 | - | 849 | $\Sigma$ |

## Satisficing Planning



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FDR a a-ls d-ls m-ls tot orcl

| FDR | - | 18 | 15 | 27 | 22 | 1326 |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| a | 6 | - | 13 | 28 | 22 | 1272 |  |
| a-ls | 18 | 15 | - | 31 | 24 | 1368 |  |
| d-ls | 10 | 10 | 4 | - | 11 | 1208 |  |
| m-Is | 13 | 15 | 7 | 21 | - | 1224 |  |
| FDR | - | 17 | 15 | 24 | 23 | 1502 |  |
| a | 8 | - | 11 | 25 | 24 | 1461 |  |
| a-ls | 13 | 8 | - | 26 | 26 | 1471 |  |
| d-ls | 9 | 6 | 2 | - | 15 | 1357 |  |
| m-ls | 9 | 7 | 3 | 16 | - | 1322 |  |

## Conclusion

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- Delete-relaxation heuristics $\left(h^{F F}\right)$
$\rightarrow$ More abstraction heuristics for cost-optimal planning
$\rightarrow$ Landmarks and Novelty for satisficing planning


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$\rightarrow$ More abstraction heuristics for cost-optimal planning
$\rightarrow$ Landmarks and Novelty for satisficing planning
- Provide a plan reconstruction for M\&S transformations
- Merge, LR, Pruning, Bisimulation $\rightarrow$ optimal reformulation
- Weak bisimulation $\rightarrow$ satisficing reformulation
$\rightarrow$ Dominance-based pruning
$\rightarrow$ Tunnel macros

