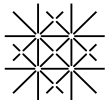


A Comparison of Invariant Synthesis Methods

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November 5, 2020

Introduction

Motivation

- problems generally modeled in PDDL
- Fast Downward (fd) uses finite domain representation (FDR)
- PDDL to FDR requires Mutex groups
- fd uses Monotonicity Invariants for Mutex groups[Helmert(2009)]
- other methods exist
- compare Rintanen's algorithm (G-IRIS) to fd's algorithm (S-MIS)

Running Example: Gripper

- a robot with 2 arms (grippers): R, L
- 4 balls: b_1, b_2, b_3, b_4
- 2 rooms: A, B
- balls in rooms: $\text{in}(b_1, A)$
- or carried: $\text{carry}(b_1, L)$
- grippers can be empty: $\text{free}(L)$
- robot in rooms: $\text{at-robby}(A)$
- initial state: balls and robot in A
- goal: all balls in B



Running Example: Gripper

$$\text{move}(A, B) = \langle \text{at-robby}(A), \\ \{\neg \text{at-robby}(A), \text{at-robby}(B)\} \rangle$$

...

$$\text{pick-up}(A, b_1, L) = \langle \text{at-robby}(A) \wedge \text{at}(b_1, A) \wedge \text{free}(L), \\ \{\neg \text{at}(b_1, A), \neg \text{free}(L), \text{carry}(b_1, L)\} \rangle$$

...

$$\text{drop}(B, b_1, L) = \langle \text{at-robby}(B) \wedge \text{carry}(b_1, L), \\ \{\neg \text{carry}(b_1, L), \text{at}(b_1, B), \text{free}(L)\} \rangle$$

...

Background

Invariants

- invariants are formulas
- that hold in every reachable state

i.e. $\text{at-robby}(A) \vee \text{at-robby}(B)$

Mutex

- a mutex is an invariant with only contains negative literals.
- for us explicitly: mutex have length 2.

i.e. $\neg \text{in}(b_1, A) \vee \neg \text{in}(b_1, B)$

Mutex Group

- mutex group is a set of atoms
- exist mutex to each pair
- only ever one atom of a mutex group can be true at once.

i.e. $\{\text{in}(b_1, A), \text{in}(b_1, B), \text{carry}(b_1, L), \text{carry}(b_1, R)\}$

Mutex Groups to FDR

- mutex group \rightarrow finite domain representation variable
- FDR-variable has domain = mutex group
- adapt rest of planning task

i.e. the mutex group $\{\text{in}(b_1, A), \text{in}(b_1, B), \text{carry}(b_1, L), \text{carry}(b_1, R)\}$
leads to v with $d(v) = \{\text{in}(b_1, A), \text{in}(b_1, B), \text{carry}(b_1, L), \text{carry}(b_1, R)\}$

G-IRIS

Name

G-IRIS : ground - iterative reachability invariant synthesis

Reachability Invariant Candidates (RIC)

a disjunction of literals

$$\gamma_1 = (l_1 \vee l_2)$$

$$\gamma_2 = l_1$$

Rintanens Algorithm (G-IRIS)

Algorithm 1: Concept of G-IRIS

```
function G-IRIS(...):  
  initialize( $\Gamma$ )  
  while  $\Gamma \neq \Gamma'$  do  
     $\Gamma' := \Gamma$   
    foreach  $a \in A$  and  $\gamma \in \Gamma$  s.t.  $\text{reachable}(\neg\gamma, \Gamma')$  do  
       $\Gamma := \Gamma \setminus \{\gamma\}$   
      weaken( $\gamma$ )  
  return  $\Gamma$ 
```

G-IRIS: Input

- G : a finite set of ground atoms
- s_0 : the initial state
- A : a finite set of grounded actions
- $n \in \mathbb{N}$

G-IRIS: initialize(Γ)

$$\Gamma := \{g \in G \mid s_0 \models g\} \cup \{\neg g \mid g \in G; s_0 \not\models g\}$$

- start with initial state
- could be invariants
- also explicit negative literals
- negation cannot be invariant \rightarrow all valid candidates of size 1

G-IRIS: Regression of Negation of RIC

$$rg_a(\neg\gamma)$$

If an action a falsifies the candidate γ , then γ cannot be an invariant if a is applicable in a reachable state.

regression in STRIPS: $rg_a(s) = \chi \wedge \psi$

- χ is precondition of a
- ψ is γ minus the effect of a

i.e. $\gamma = \neg at\text{-robby}(B)$

$\neg\gamma = at\text{-robby}(B)$

$a = move(A, B) = \langle at\text{-robby}(A), \{\neg at\text{-robby}(A), at\text{-robby}(B)\}\rangle$

$rg_a(s) = at\text{-robby}(A)$

G-IRIS: $\text{reachable}(\neg\gamma, \Gamma')$

$$\Gamma' \cup \{rg_a(\neg\gamma)\} \in \text{SAT}$$

we test reachability with the current set of candidates.

In first iteration that is the initial state.

Afterwards, candidates not disproved by the previous set.

G-IRIS: weaken(γ)

IF $|\text{lits}(\gamma)| < n$ then

$$\Gamma := \Gamma \cup \{\gamma \vee g \mid g \in G\} \cup \{\gamma \vee \neg g \mid g \in G\}$$

$\text{lits}(c)$ returns the number of atoms in the formula.

Candidate size limited ($n = 2$ in our case) due to runtime (more on that later).

Weaken by creating disjunctions with all facts and their negations.

Rintanens Algorithm (G-IRIS)

Algorithm 2: G-IRIS

Input: G , s_0 , A and n .

Output: Γ (set of RIC proven invariant)

function invariants(G, s_0, A, n):

$\Gamma := \{g \in G \mid s_0 \models g\} \cup \{\neg g \mid g \in G; s_0 \not\models g\}$

while $\Gamma \neq \Gamma'$ **do**

$\Gamma' := \Gamma$

foreach $a \in A$ **and** $\gamma \in \Gamma$ **s.t.** $\Gamma' \cup \{rg_a(\neg\gamma)\} \in SAT$ **do**

$\Gamma := \Gamma \setminus \{\gamma\}$

if $|\text{lits}(\gamma)| < n$ **then**

$\Gamma := \Gamma \cup \{\gamma \vee g \mid g \in G\} \cup \{\gamma \vee \neg g \mid g \in G\}$

return Γ

G-IRIS Example

$$\Gamma_0 = \{\text{at}(b_1, A), \dots, \text{free}(L), \dots, \neg\text{carry}(b_1, L), \dots, \neg\text{at}(b_1, B), \dots\}$$

$$\Gamma_1 = \{\dots, \neg\text{carry}(b_1, L) \vee \neg\text{carry}(b_2, R), \dots, \neg\text{at}(b_1, B), \dots\}$$

$$\Gamma_2 = \{\dots, \neg\text{at}(b_1, B), \dots\}$$

$$\Gamma_3 = \{\dots, \neg\text{at}(b_1, A) \vee \neg\text{at}(b_1, B), \dots\}$$

G-IRIS

Important: invariants only proven when fix point reached

G-IRIS: Output

 $\neg \text{at}(b_1, A) \vee \neg \text{carry}(b_1, R),$ $\neg \text{carry}(b_1, R) \vee \neg \text{carry}(b_4, R),$

...

 $\neg \text{at-robby}(A) \vee \neg \text{at-robby}(B),$

...

 $\neg \text{carry}(b_2, \text{left}) \vee \neg \text{free}(\text{left}),$ $\text{at-robby}(A) \vee \text{at-robby}(B),$

...

 $\neg \text{free}(R) \vee \text{free}(R),$

...

G-IRIS: Building Mutex Group

- 1 Select form $\neg a \vee \neg b$
- 2 Build graph
 - 1 Nodes = Atoms
 - 2 Edges (n_0, n_1) and (n_1, n_0) for $\neg n_0 \vee \neg n_1$
- 3 greedy clique algorithm i.e. by Rintanen[Rintanen(2006)]
- 4 mutex groups = cliques

Implementation G-IRIS: SAT by not unsat

algo works for testing not unsat.

we implemented only for size 2 and could therefore use 2-sat

Optimization G-IRIS: Trivial Candidates

correct but uninformative invariants $a \vee \neg a$ (tautology)

the implementation handles them in a separate list to reduce the inner loop

Optimization G-IRIS: Weaken

the resulting weakened candidates are immediately tested against the same operator

test: did weakening solved reason for rejection

candidates are only tested against operators that affect candidate

Evaluation

Problem Domains

Two tracks of STRIPS problems from IPCs

- optimal track (opt), 1133 problems in 35 domains
- satisficing track (sat), 1119 problems in 34 domains

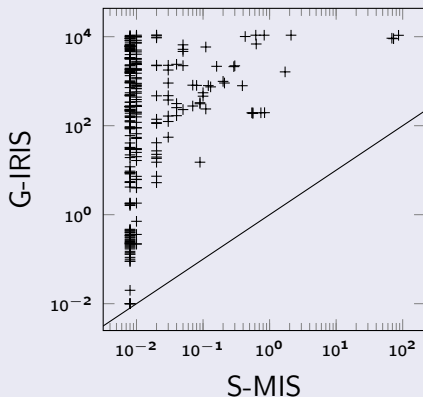
Number of Problems Translated

Table: translated by G-IRIS and S-MIS (fd)

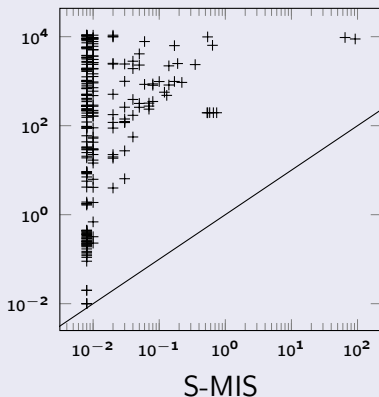
algorithm	limit	opt		sat	
		done	out of time	done	out of time
S-MIS	5m	1133	0	1119	0
G-IRIS	5m	151	982	140	979
G-IRIS	3h	295	838	261	858

Runtime G-IRIS vs. S-MIS

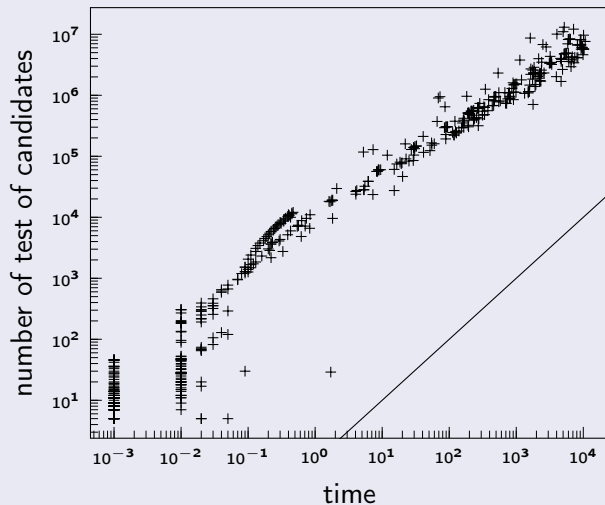
opt (295 tasks)



sat (261 tasks)



Explaining Runtime of G-IRIS



Search using A^*

Table: solved in opt

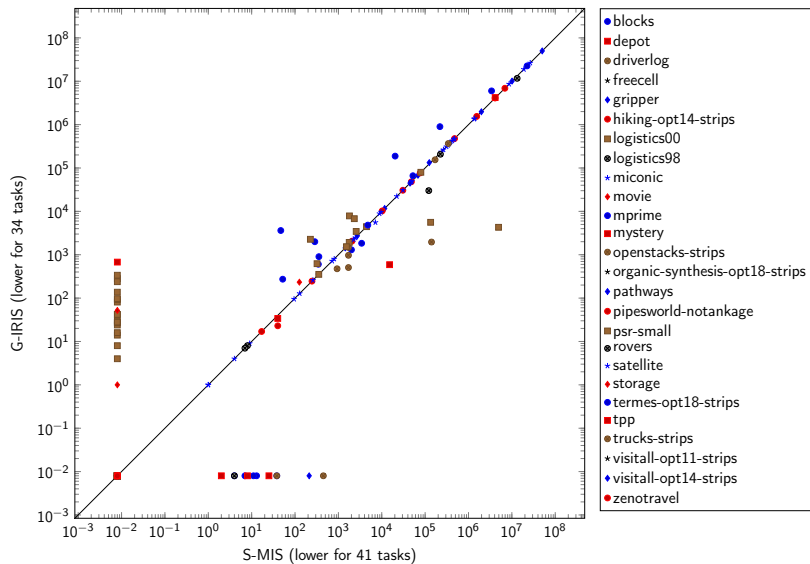
solved by	blind	hmax	ipdb	lmcut	m&s
only S-MIS	0	2	23	25	4
both	267	269	264	259	285
only G-IRIS	0	0	0	0	0

Table: solved in sat

solved by	blind	hmax	ipdb	lmcut	m&s
only S-MIS	0	0	16	19	1
both	237	237	235	234	253
only G-IRIS	0	0	0	0	0

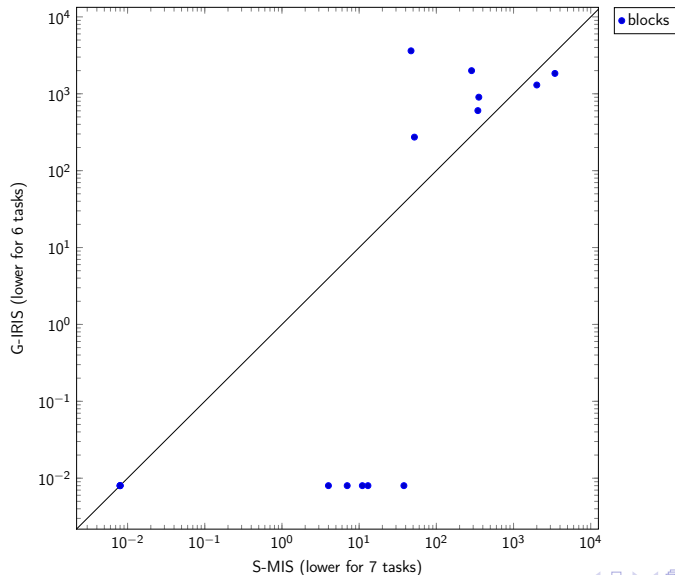
Evaluation of Search

ipdb, expansions until last jump (264 tasks)



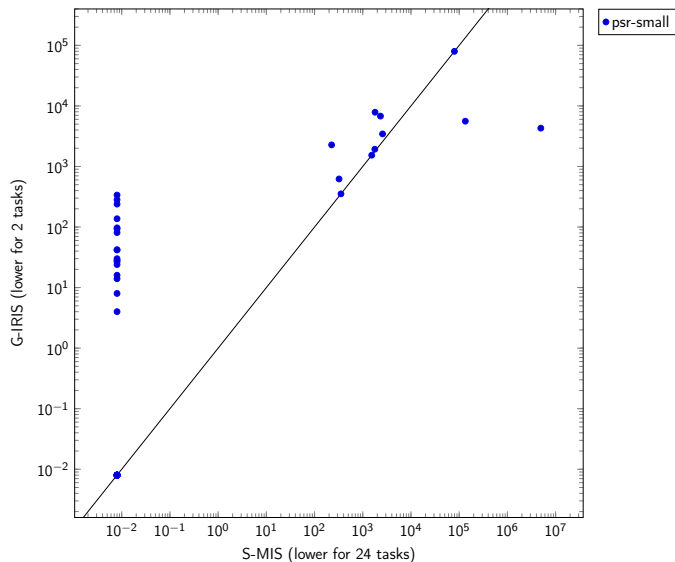
Evaluation of Search

ipdb, expansions until last jump (15 tasks)



Evaluation of Search

ipdb, expansions until last jump (44 tasks)



Search: Further Characteristics

Compared translation with regard to:

- number of binary variables
- number of variables
- number of facts
- number of actions

No conclusive results.

Summary

- G-IRIS can only translate about 13% problems tested within 5 minutes
- G-IRIS more than 100 times slower than S-MIS
- Translation by G-IRIS could be solved fewer times
- Translated and solved by both: no consistent benefit to either

S-IRIS

S-IRIS: Observation

Same invariants for

- b_1
- b_2
- b_3
- b_4

How many are necessary?

$\neg \text{in}(b_1, A) \vee \neg \text{in}(b_2, A)$

for $n = 2$ at least 2

S-IRIS: Limited Grounding

minimal necessary objects of types from [Rintanen(2017)]

- candidates (n and predicates)
- actions

S-IRIS: Schematic Version of G-IRIS

- 1 limited grounding: planning task with only minimal objects
- 2 solve with G-IRIS
- 3 infer invariants for other objects

S-IRIS: Translation Evaluation

Table: translated by S-IRIS

algorithm	limit	depot		logistics98	
		done	out of time	done	out of time
G-IRIS	3h	2	20	2	33
S-IRIS	3h	22	0	22	13

Summary

Summary

- G-IRIS: fix point iteration, regression of negation
- G-IRIS slower than S-MIS
- fewer translation by G-IRIS where solved
- S-IRIS uses less objects, therefore faster
- IRIS can not stop early
- translations by IRIS do not deliver consistent benefit.



Malte Helmert.

Concise finite-domain representations for PDDL planning tasks.
Artificial Intelligence, 173(5–6):503–535, 2009.



Jussi Rintanen.

Compact representation of sets of binary constraints.
In *ECAI*, volume 141, pages 143–147, 2006.



Jussi Rintanen.

Schematic invariants by reduction to ground invariants.
In *Thirty-First AAAI Conference on Artificial Intelligence*, pages 3644–3650, 2017.

Thank you for your attention.

Please fire away with your inputs and questions.

Clique Computation

- influence of max cliques on search?
- smarter greedy algorithm?
- maybe adapt fast downwards mutex group selection?

$n > 2$

- increase runtime
- can find more invariants ($a \vee b \vee c$)
- not helpful for mutex groups

PDDL without Types

- not all problems use pddl types
- for example gripper
- however: unary static predicates imply types
- implemented translation preceding S-IRIS

RIC

ϕ is a disjunction of literals and ψ is a (possibly empty) conjunction of inequalities $x \neq x'$ where x and x' are objects or variables

$$\gamma_0 = \psi_0 \rightarrow (l_1 \vee l_2)$$

$$\gamma_1 = \psi_1 \rightarrow l_1$$

S-IRIS with Schematic Candidates

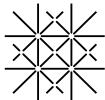
limited grounding possible at several points (outer loop, on demand)
weakening more complex:

- add literal
- partially ground
- change inequalities

candidates imply set of ground candidates

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