

# Pattern Selection using CEGAR

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# Planning Tasks

## Definition: Planning Task

A planning task is a 4-tuple  $\Pi = \langle \mathcal{V}, \mathcal{I}, \mathcal{G}, \mathcal{A} \rangle$  with:

- $\mathcal{V}$ : finite set of **variables**. Each variable  $v \in \mathcal{V}$  has a finite domain  $\mathcal{D}_v$
- $\mathcal{I}$ : initial variable assignment
- $\mathcal{G}$ : goal assignment
- $\mathcal{A}$ : set of **actions**. Each  $a \in \mathcal{A}$  consists of:
  - $pre(a)$ : **preconditions**
  - $eff(a)$ : **effects**
  - $cost(a)$ : **cost** of performing  $a$

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Goal: find a **cost-optimal plan**

# Heuristics

- Task  $\Pi$  induces a **state space**  $\mathcal{S}(\Pi)$  with  $\prod_{v \in \mathcal{V}} |\mathcal{D}_v|$  states.
- Need to find a minimal cost path from initial state to a goal  
 $\Rightarrow A^*$  with an **admissible heuristic**

here: **Pattern Database (PDB)** heuristics

# Pattern Databases

- discard some variables of the **concrete task**  $\Pi$
- ...to obtain an **abstract task**  $\Pi^P$
- **Pattern**  $P \subseteq \mathcal{V}$  specifies which variables are kept in  $\Pi^P$
- compute perfect heuristic  $h^*$  for all states of  $\Pi^P$
- use  $h^*$  of  $\Pi^P$  as an admissible heuristic for  $\Pi$

# Choosing a Good Pattern

Which subset of  $\mathcal{V}$  should be our pattern?

- small patterns lead to **uninformative** PDBs
- PDBs of large patterns are informative but **computationally expensive**

⇒ use **combination** of multiple PDB heuristics

# Combining PDB Heuristics

Given collection of patterns  $C$  and corresponding PDB heuristics we can:

- take maximum (always admissible!)
- take sum (only admissible if patterns are additive)

# Additivity

## Additivity

Two patterns are additive if no action...

- changes variables from both patterns (**eff-eff correlation**)
- has a precondition on variables from one pattern and effects on variables of the other pattern (**pre-eff correlation**)

If two patterns  $P_1, P_2$  are additive:  $h^{P_1 \cup P_2}(s) = h^{P_1}(s) + h^{P_2}(s)$



# Canonical Heuristic

## Idea

Add PDB heuristics where possible and take max otherwise.

## Example

$C = \{P_1, P_2, P_3\}$  where  $P_1$  and  $P_2$  are additive. Canonical heuristic is  $h^C(s) = \max\{h^{P_1}(s) + h^{P_2}(s), h^{P_3}(s)\}$

# Pattern Selection

Given a planning task  $\Pi$ , what pattern collection  $C$  should we use?  
 $\Rightarrow$  two ideas:

- taking sum is better than taking max
- generate a collection in which all patterns are **pairwise additive**
- generate a collection of **disjoint** patterns
- no additivity enforcement
- more patterns to choose from

$\Rightarrow CEGAR^{fadd}$

$\Rightarrow CEGAR^{nadd}$

# CEGAR Framework

## CEGAR Algorithm

- ① generate **initial pattern collection**
- ② **find flaws** in the collection
- ③ **refine** collection s.t. detected flaws do not occur again
- ④ repeat steps 2-3 until all flaws repaired or size limit reached
- ⑤ return final collection

# Flaws

## Flaw Detection

Given pattern  $P$ , task  $\Pi^P$  and its optimal plan  $\tau^P$  we try to execute actions of  $\tau^P$  in the concrete task  $\Pi$ .

What can go wrong?

- Some action  $a$  from the plan  $\tau^P$  is not applicable because some precondition  $pre(a)$  is not satisfied.  
⇒ precondition violation flaw
- Plan could be executed but did not lead to a goal state.  
⇒ goal violation flaw

Otherwise: solved during refinement

# Causes of Flaws

## Precondition Violation Flaws

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⇒ both flaw types occur because patterns are lacking certain important variables!

⇒ refinement  $\equiv$  introduction of new variables



# Abstraction Refinement: $CEGAR^{nadd}$

## Reminder: $CEGAR^{nadd}$

We want to generate a collection  $C$  of **disjoint** patterns.

## Refinement in $CEGAR^{nadd}$

Given flaw  $f$  with variable  $v_f$

- If  $f$  is a goal violation: add pattern  $\{v_f\}$  to collection
- If  $f$  is a precondition violation raised by  $P_f$ :
  - a) if  $v_f$  not part of any pattern yet: add  $v_f$  to  $P_f$
  - b) if  $v_f$  already part of some  $P$ : **merge**  $P_f$  and  $P$

# Abstraction Refinement: $CEGAR^{fadd}$

## Reminder: $CEGAR^{fadd}$

We want to generate a collection  $C$  of **pairwise additive** patterns.

## Refinement in $CEGAR^{fadd}$

Given flaw  $f$  with variable  $v_f$

- 1 create pattern  $\{v_f\}$
- 2 select all patterns  $P \in C$  that are not additive with  $\{v_f\}$
- 3 **merge**  $\{v_f\}$  with all selected patterns

# Merging

Both algorithms **merge patterns** to preserve additivity/disjointedness

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## Merging is bad!

- merging produces large patterns
- large patterns lead to large state spaces  
⇒ PDB construction becomes **very expensive**

# Merge Avoidance

Merging cannot be avoided entirely, but how can we minimize it?

Ideas:

- better flaw selection strategy (**LCF selection**)
- completely ignore highly correlated variables (**blacklisting**)
- use different definition of additivity (**partial additivity**)

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Pattern	Flaw Variable
$P_1$	$v_1$
$P_2$	$v_1$
$P_3$	$v_1$
$P_4$	$v_2$



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with random selection: 75% probability to pick a flaw with  $v_1$

⇒ **CEGAR<sup>fadd</sup>**: guaranteed merge of  $P_1$ ,  $P_2$  and  $P_3$

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with random selection: 75% probability to pick a flaw with  $v_1$

⇒ **CEGAR<sup>fadd</sup>**: guaranteed merge of  $P_1$ ,  $P_2$  and  $P_3$

would rather pick a flaw with the least common variable

⇒ **Least-Common-First (LCF)** Flaw Selection

# Blacklisting

## Blacklisting: Idea

Variables with many correlations are more likely to cause merges. We put these variables on a **blacklist**  $B$  and **ignore** them.

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We put these variables on a **blacklist**  $B$  and **ignore** them.

⇒ precondition violation flaws cannot be raised for variables  $v \in B$

⇒  $v \in B$  are never added to the collection

# Partial Additivity

## Idea

Relax definition of additivity, so that merging does not occur as frequently.

# Partial Additivity

## Reminder: Additivity

Two patterns are additive when no action...

- changes variables from both patterns
- has a precondition on variables from one pattern and effects on variables of the other pattern

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# Partial Additivity

## Partial Additivity

Two patterns are partially additive when no action...

- changes variables from both patterns
- ~~has a precondition on variables from one pattern and effects on variables of the other pattern~~

If  $P_1, P_2$  are partially additive:  $h^{P_1 \cup P_2}(s) \geq h^{P_1}(s) + h^{P_2}(s)$



# $CEGAR^{padd}$ algorithm

$CEGAR^{padd}$  functions analogously to  $CEGAR^{fadd}$  but aims to construct **pairwise partially additive** patterns.

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## Refinement in CEGAR<sup>padd</sup>

Given flaw  $f$  with variable  $v_f$

- 1 create pattern  $\{v_f\}$
- 2 select all  $P \in C$  that are not **partially additive** with  $\{v_f\}$
- 3 merge  $\{v_f\}$  with all selected patterns

# Evaluation

## 3 Algorithms:

- $CEGAR^{fadd}$ : additive patterns
- $CEGAR^{padd}$ : partially additive patterns
- $CEGAR^{nadd}$ : disjoint patterns

## 3 Parameters:

- Initial collection: **random goal** vs. **all goals**
- Flaw selection strategy: **random flaw** vs. **LCF**
- Blacklist size: **0 (no blacklisting)** vs. **20 variables**

# Coverage

	$CEGAR^{fadd}$	$CEGAR^{padd}$	$CEGAR^{nadd}$
random goal	735 (231)	736 (122)	<b>757</b> (153)
all goals	736 (229)	740 (118)	<b>790</b> (145)

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max of both	750 (240)	724 (129)	<b>791</b> (158)

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max of both	750 (240)	724 (129)	<b>791</b> (158)
random goal & LCF	737 (230)	742 (122)	<b>757</b> (153)
all goals & LCF	739 (227)	740 (118)	<b>790</b> (143)

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random goal & LCF	737 (230)	742 (122)	<b>757</b> (153)
all goals & LCF	739 (227)	740 (118)	<b>790</b> (143)
max of both	748 (239)	721 (129)	<b>793</b> (158)

# Coverage: Blacklisting

	$CEGAR^{fadd}$	$CEGAR^{padd}$	$CEGAR^{nadd}$
no blacklisting	737 (230)	742 (122)	<b>790</b> (143)
blacklisting (20)	743 (34)	<b>748</b> (36)	743 (4)



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no blacklisting	737 (230)	742 (122)	<b>790</b> (143)
blacklisting (20)	743 (34)	<b>748</b> (36)	743 (4)
max of both	787 (230)	775 (119)	<b>811</b> (146)

# iPDB vs CEGAR

iPDB (Haslum et. al., 2007)

- pattern selection using hillclimbing
- heuristic quality is evaluated empirically

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- *CEGAR<sup>nadd</sup>* without blacklisting: 790

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- iPDB coverage: 802
- $CEGAR^{nadd}$  without blacklisting: 790
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Coverage:

- iPDB coverage: 802
- $CEGAR^{nadd}$  without blacklisting: 790
- $CEGAR^{nadd}$  with+without blacklisting: 811
- $\max(\text{iPDB}, CEGAR^{nadd})$ : 833

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- alternative blacklisting strategies
  - blacklist variables with the largest domains?
- adaptive blacklisting
  - decide automatically if blacklisting is appropriate
  - adjust blacklist size depending on planning task
- cost-partitioning

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- ...and is competitive with iPDB
- $CEGAR^{nadd}$  and iPDB are complementary
- combining a baseline CEGAR algorithm with its blacklisted version gives a significant coverage boost