# Learning Heuristic Functions in Classical Planning

Master Thesis

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### Outline

#### Background

- Planning
- Machine Learning
- Artificial Neural Networks
- 2 Learning a Heuristic Function
  - Search Strategy
  - Walk Strategy
  - Prediction Strategy

#### 3 Results

- Search Strategy
- Walk Strategy
- Prediction Strategy
- Discussion



# Background

Planning Machine Learning Artificial Neural Networks

# Planning

Planning task:

- Variables
- States assign values to variables
  - Initial state s<sub>0</sub>
  - Goal states  $s_{\star}$
- Operators have preconditions and effects

Planning Machine Learning Artificial Neural Networks

#### Heuristic Search

- Heuristic search in state space
- Heuristic function
  - Estimates cost to nearest goal
- Use heuristic function to guide the search towards the goal

Planning Machine Learning Artificial Neural Networks

### Machine Learning

#### Machine Learning ...

... is the task of learning from data and make predictions on data.

- Set of input values  $\vec{x}$
- Unknown target function  $f^*: \vec{x} \to \vec{y}$
- Set of function hypotheses  $F = \{f \mid f : \vec{x} \to \vec{y}\}$

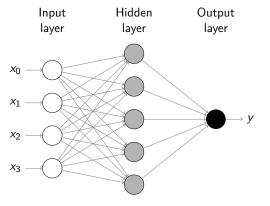
#### Goal

Find a function f that approximates  $f^*$  the best.

Planning Machine Learning Artificial Neural Networks

#### Artificial Neural Network

- Inspired by the brain
- Can predict data
- Needs to be trained



Planning Machine Learning Artificial Neural Networks

#### From Regression to Heuristic Function

- Regression
  - Find a function  $f: \vec{x} \rightarrow \vec{y}$
- Heuristic function
  - Function  $h: \vec{v} \rightarrow h_{val}$

#### f = h

•  $\vec{x} = \vec{v}$ 

• 
$$\vec{y} = h_{val}$$

- $\vec{x}$  use variable values of any state s
- $\vec{y}$  use distance from state s to the goal

## Learning a Heuristic Function

Search Strategy Walk Strategy Prediction Strategy

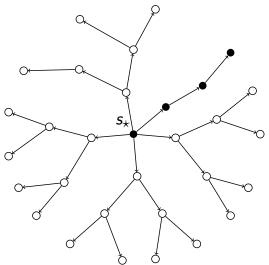
#### Learning a Heuristic Function

- Use ANN as heuristic function
- Train ANN with back-propagation
- Generate training set for back-propagation
  - Search Strategy
  - Walk Strategy
  - Prediction Strategy

Search Strategy Walk Strategy Prediction Strategy

#### Generate the Training Set with Search Strategy

- Chose random goal state s<sub>\*</sub>
- Perform random walk starting at
  - $s_{\star}$
- Search from random walk endpoint
- Add every state from the solution path to the training set



Search Strategy Walk Strategy Prediction Strategy

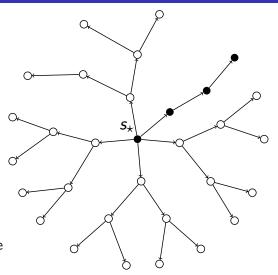
#### Generate the Training Set with Walk Strategy

Chose random goal state  $s_{\star}$  Perform random walk starting at  $S_{\star}$  $S_{\star}$  Add every state on the random walk to the training set

Search Strategy Walk Strategy Prediction Strategy

#### Generate the Training Set with Prediction Strategy

- Chose random goal state s<sub>\*</sub>
- Perform random walk starting at s<sub>+</sub>
- Add every state on the random walk to the training set
- Use a *solution cost predictor* to estimate distance



### Results

Search Strategy Walk Strategy Prediction Strategy Discussion

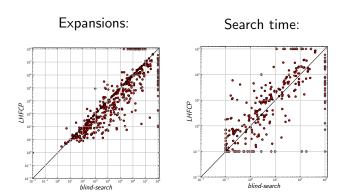
Learning Heuristic Functions in Classical Planning (LHFCP)

	blind-search	LHFCP	h <sup>FF</sup>
Coverage	680	693	1308
Expansions	53369.73	24990.02	282.75
Search time	1.31	1.62	0.25
Total time	1.35	8.66	0.27

- Slightly better than *blind-search*
- High total time
- Higher search time than blind-search
- Worse than  $h^{FF}$

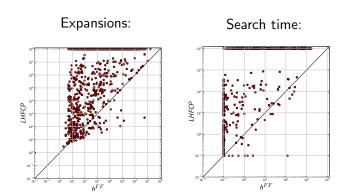
Search Strategy Walk Strategy Prediction Strategy Discussion

#### Performance against blind-search



Search Strategy Walk Strategy Prediction Strategy Discussion

# Performance against $h^{FF}$



Search Strategy Walk Strategy Prediction Strategy Discussion

#### **Expansions Gripper**

	blind-search	LHFCP	$h^{FF}$
prob01.pddl	253	110	123
prob02.pddl	1853	993	1413
prob03.pddl	11773	10648	10735
prob04.pddl	68605	65716	66585
prob05.pddl	376829	370598	373347
prob06.pddl	1982461	1913835	1976941
prob07.pddl	10092541	10051648	10084311

- LHFCP performs better on domain gripper than  $h^{FF}$
- Also on the domain psr-small

Results

Search Strategy Walk Strategy Prediction Strategy Discussion

#### Random Walk Length

	rwl-20	default	rwl-100
Coverage	687	693	690
Expansions	29221.89	29205.89	27534.29
Search time	1.87	1.84	1.79
Total time	9.32	9.49	10.02
Training set size	396.76	457.66	519.24

- Longer random walks produce bigger training set
- Longer random walks produce slightly better heuristic
- Longer random walks need more setup time

Search Strategy Walk Strategy Prediction Strategy Discussion

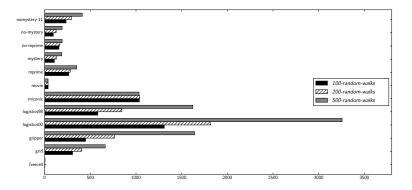
#### Number of Random Walks

	nrw-100	default	nrw-500
Coverage	701	693	675
Expansions	26726.12	25701.05	24337.35
Search time	1.76	1.73	1.70
Total time	7.79	8.95	11.79
Training set size	311.93	466.80	912.01

- More random walks produce bigger training set
- More random walks produce slightly better heuristic
- More random walks need more setup time

Search Strategy Walk Strategy Prediction Strategy Discussion

#### Training Set Size for Number of Random Walks



- Not possible to generate training set on each domain
- Size of training set does not scale linear on every domain

Results

Search Strategy Walk Strategy Prediction Strategy Discussion

## ANN-Topology

	topo-n-20-1	default	topo-n-100-1
Coverage	679	693	689
Expansions	35034.57	28690.82	26111.88
Search time	1.60	1.81	2.31
Total time	7.86	9.43	12.05
Training set size	454.60	453.10	452.80

- More neurons produce slightly better heuristic
- More neurons need more setup time
- More neurons need more search time

Search Strategy Walk Strategy Prediction Strategy Discussion

#### Different Initial Heuristic Functions $h_0$

	<i>h</i> <sub>0</sub> -blind-search	<i>h</i> <sub>0</sub> -FF	<i>h</i> <sub>0</sub> -ipdb	<i>h</i> <sub>0</sub> -lm-cut
Coverage	683	705	604	699
Expansions	20814.37	19795.51	21012.24	20664.96
Search time	1.48	1.39	1.41	1.40
Total time	10.79	5.53	51.03	6.46
Training set size	181.35	295.55	242.87	234.74

- FF produces the strongest heuristic
- blind-search has the smallest training set
- *ipdb* has highest **setup time**

Search Strategy Walk Strategy Prediction Strategy Discussion

### Walk Strategy

	search-strategy	walk-strategy
Coverage	693	692
Expansions	25367.74	25153.76
Search time	1.65	1.61
Total time	8.80	7.82
Training set size	453.09	1850.41

- Both approaches perform about the same
- Lower total time with *walk-strategy*
- Bigger training set with walk-strategy

Search Strategy Walk Strategy Prediction Strategy Discussion

#### Prediction Strategy

	search-strategy	prediction-strategy
Coverage	49	19
Expansions	21.21	53.91
Search time	0.10	0.10
Total time	0.36	33.87
Training set size	274.89	760.42

- Only executed on domain psr-small
- Lower **coverage** with *prediction-strategy*
- Higher total time with prediction-strategy
- Bigger training set with prediction-strategy

Search Strategy Walk Strategy Prediction Strategy Discussion

#### Discussion

- Random walk length affects training set size
- Number of random walks affects training set size
- ANN-topology affect total time
- Initial heuristic should have small setup time
- Search can be omitted
- Solution cost predictor too resource hungry

#### Conclusion and Future Work



#### Conclusion

- Has high setup time
- Depends on many parameters
- Inverse operators
- Domain-independence not possible
- Can be better than  $h^{FF}$  on some domains
- Future Work
  - Adopt parameters to current problem
  - Use other features
  - Use other machine learning techniques

# Question?