

Evaluating the Cyclic Landmark Heuristic with a Logistics-specific Landmark Generator

Günes Aydin <guenes.aydin@unibas.ch>

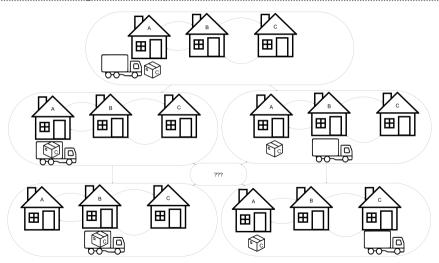
Department of Mathematics and Computer Science, University of Basel

September 15, 2021

Outline

- 1. Background
- 2. Logistics Task and Landmarks
- 3. Cyclic Landmark Heuristic
- 4. Generating Landmarks
- 5. Experimental Evaluation

Classical Planning, State Space, and Heuristic Search



Logistics Task



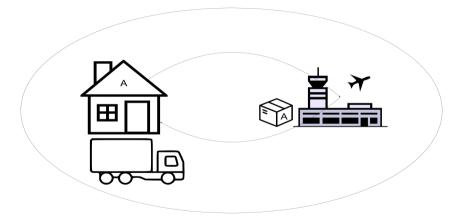






Logistics Task

Delivery Graph



Truck Delivery Graph

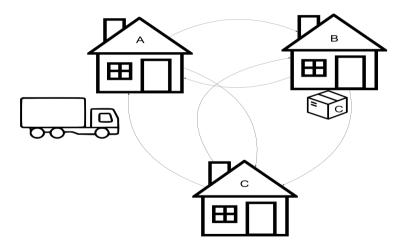
Landmarks

Properties that must hold in every plan:



Apt2

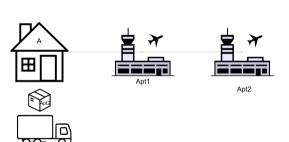
Landmarks

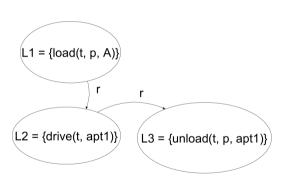


Landmark Ordering

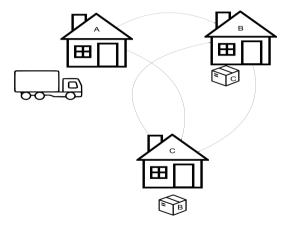
Dependencies between landmarks:

- > Reasonable Orderings (Drive to location of package before to the goal)
- > Natural Orderings (Unload impossible without loading)



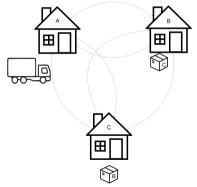


Cyclic Landmark Heuristic



Landmark Graph with edges/orderings

Truck Landmark, every in-outgoing edge in delivery graph



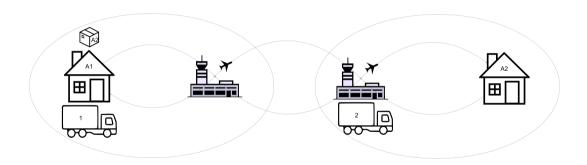
Airplane Landmark, every in-outgoing edge in delivery graph



Generating Landmarks

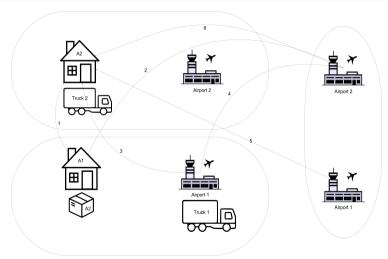
Generating Landmarks

Generating Landmarks



Generating Landmarks

Integrated Landmark Graph

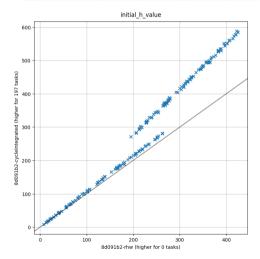


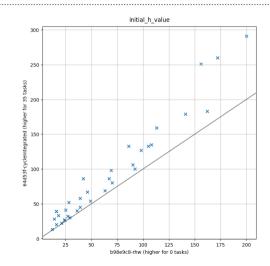
Experimental Evaluation

Three IPC benchmark sets:

- > Logistics98
- > Logistics00
- > Additional logistics benchmark set

Experimental Evaluation





Experimental Evaluation

