

A Normal Form for Classical Planning Tasks

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Pop Quiz

Pop quiz on classical planning

- **Question 1** (Incomplete operators)

An operator o unconditionally sets variable A to 1.

(a) What transition does o induce in the DTG for A ?

(b) Does o produce the fact $A \mapsto 1$?

- **Question 2** (Partial goal states)

The only goal is to set A to 1

(a) What is the goal value of B ?

(b) What is the regression of the goal with operator o ?

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Any value is fine

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The set of all states

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The set of all states

Not impossible to answer but would be easier
with **complete operators** and a **complete goal state**

Task Transformation

Simplification

- Restrict attention to **simpler form**
- Show that **any task can be transformed** into this form
- Transformed task should be **equivalent** to original
 - Meaning of “equivalent” depends on application
 - Transformation **maintains important properties**:
Shortest path, landmarks, etc.

Transition Normal Form

Transition Normal Form

Definition (Transition Normal Form)

A planning task is in **transition normal form** if

- $\text{vars}(\text{pre}(o)) = \text{vars}(\text{eff}(o))$ for all operators
- Every variable has a goal value

Folklore Transformation

Multiply out effects

Example

$$o : \langle \emptyset, \{A \mapsto 1, B \mapsto 0\} \rangle$$

- $o_1 : \langle \{A \mapsto 0, B \mapsto 0\}, \{A \mapsto 1, B \mapsto 0\} \rangle$
- $o_2 : \langle \{A \mapsto 0, B \mapsto 1\}, \{A \mapsto 1, B \mapsto 0\} \rangle$
- $o_3 : \langle \{A \mapsto 1, B \mapsto 0\}, \{A \mapsto 1, B \mapsto 0\} \rangle$
- $o_4 : \langle \{A \mapsto 1, B \mapsto 1\}, \{A \mapsto 1, B \mapsto 0\} \rangle$

Problem: Exponential increase in task size

Transition Normalization

Alternative transformation with only **linear size increase**

- Allow to **forget** the value of any variable at any time
- New value **u** represents “forgotten” value
- Require the value **u** when there are no other restrictions

Transition Normalization Definition

Definition ($TNF(\Pi)$)

- Add fresh value \mathbf{u} to each variable domain
- Forgetting operator for each fact
 - Allows transition from $V \mapsto v$ to $V \mapsto \mathbf{u}$
 - No cost
- Precondition $V \mapsto v$ without effect on V
 - Add effect $V \mapsto v$
- Effect $V \mapsto v$ without precondition on V
 - Add precondition $V \mapsto \mathbf{u}$
- Unspecified goal value for V
 - Add goal value $V \mapsto \mathbf{u}$

Transition Normalization Example

Example

$$o : \langle \{B \mapsto 0\}, \{A \mapsto 1\} \rangle$$

$$goal = \{A \mapsto 1\}$$

- Forgetting operators (cost = 0)
 - $forget_{A \mapsto 0} : \langle \{A \mapsto 0\}, \{A \mapsto \mathbf{u}\} \rangle$
 - $forget_{A \mapsto 1} : \langle \{A \mapsto 1\}, \{A \mapsto \mathbf{u}\} \rangle$
 - $forget_{B \mapsto 0} : \langle \{B \mapsto 0\}, \{B \mapsto \mathbf{u}\} \rangle$
 - $forget_{B \mapsto 1} : \langle \{B \mapsto 1\}, \{B \mapsto \mathbf{u}\} \rangle$
- Modify precondition and effect
 - $o' = \langle \{A \mapsto \mathbf{u}, B \mapsto 0\}, \{A \mapsto 1, B \mapsto 0\} \rangle$
- Modify goal
 - $goal' = \{A \mapsto 1, B \mapsto \mathbf{u}\}$

Correctness

Theorem ($\Pi \rightarrow TNF(\Pi)$)

Every plan for Π can be efficiently converted to a plan with the same cost for $TNF(\Pi)$.

Proof idea: insert forgetting operators where necessary

Theorem ($TNF(\Pi) \rightarrow \Pi$)

Every plan for $TNF(\Pi)$ can be efficiently converted to a plan with the same cost for Π .

Proof idea: remove all forgetting operators

Rest of this talk

- Properties maintained by this transformation
- When and when not to use the transformation

Effect of Transition Normalization on Heuristics

Delete Relaxation

Delete relaxation heuristic h^+

- Ignores delete effects of operators

Theorem

Π and $TNF(\Pi)$ have the **same h^+ values** on all states from Π .

Critical Paths

Critical path heuristics h^m

- Considers only fact sets up to size m
- h^m -value of a set of facts F : cost to reach all facts in F
- Special case: $h^1 = h^{\max}$

Theorem

Π and $TNF(\Pi)$ have the **same h^m values** for **fact sets** from Π .

Corollary

Π and $TNF(\Pi)$ have the **same h^m values** on all **states** from Π .

Landmarks

(Disjunctive action) landmark

- Set of operators
- At least one operator occurs in each plan

Theorem

Landmarks without forgetting operators are the same in Π and $TNF(\Pi)$.

Theorem

Π and $TNF(\Pi)$ have the same h^{LM-cut} values on all states from Π (if they break ties in the same way).

Abstractions

Domain Transition Graphs (DTGs)

- Model operator effects on single variables
- Used in merge-and-shrink, LAMA, etc.
- Are **not the same** in Π and $TNF(\Pi)$

Theorem

Every operator in $TNF(\Pi)$ only introduces **one transition**.

Corollary

Worst-case **number of transitions** is **linear** instead of quadratic.

Potential Heuristics

Potential heuristics

- Recently introduced class of heuristics
- Heuristic value is **weighted sum over facts in state**
- Weights constrained so heuristic is **admissible** and **consistent**
- Can generate **best potential heuristic**

Constraints in $TNF(\Pi)$

$$\sum_{f \in \text{goal}} P_f = 0$$

$$\sum_{f \in \text{pre}(o)} P_f - \sum_{f \in \text{eff}(o)} P_f \leq \text{cost}(o) \quad \text{for all operators } o$$

- Formulation for general tasks much more complicated

Effect of Transition Normalization on other Planning Techniques

Zobrist Hashing

- Zobrist hashing for states
 - Associate random bit string with each fact
 - $hash(s) = \text{XOR over bit strings for each fact in } s$
- Change for **successor state** after applying operator
 - XOR with bit strings for all deleted facts
 - XOR with bit strings for all added facts
- In $TNF(II)$ deleted and added facts are **known in advance**
 - Effect of an operator can be precomputed
 - **Only one XOR necessary**

Similar application: perfect hash functions for PDB heuristics

Regression

- Applying operators in regression is involved
 - Special cases for partial states
 - Special cases for unspecified preconditions
- Regression in *TNF(II)*
 - Switch **preconditions** and **effects** of each operator
 - Switch **initial state** with **goal state**
 - Same application rules as in progression
 - Always work on complete states

Conclusion

Using TNF in Practice

“I want to implement a new bi-directional search algorithm.
Should I work on the transition normalization?”

Using TNF in Practice

“I want to implement a new bi-directional search algorithm. Should I work on the transition normalization?”

- Not for the implementation!
 - Size of reachable search space can increase exponentially
- Intended use mostly as theoretical tool
 - **Design** and **description** of planning techniques
 - Theoretical **analysis**
- But also lots of practical applications
 - Techniques that are **polynomial in the task description size**:
e.g., mutex discovery, relevance analysis, landmark computation, (most) heuristic computations

Conclusion

Transition normalization

- **Linear increase** in task size useful in practice
- **Simplifies concepts** in many areas
- Helps in **design** and **analysis** of planning techniques
- Makes it **more obvious what is going on**
e.g., DTG, potential heuristics