

# Grounding Planning Tasks Using Tree Decompositions and Iterated Solving

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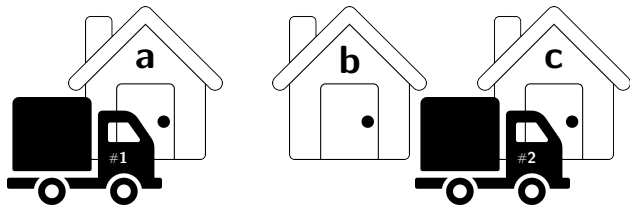
classical planning:

input: initial state, goal, possible actions

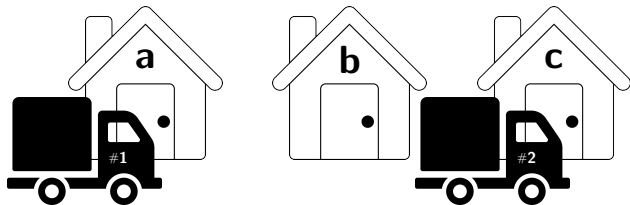
output: action sequence achieving the goal (plan)

properties: deterministic, fully-observable

# A Simple Domain



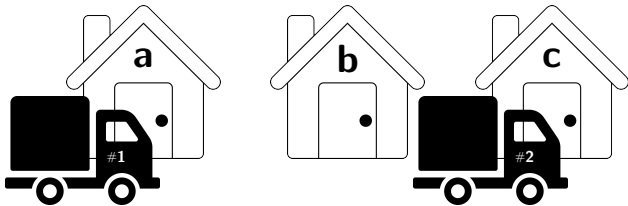
# A Simple Domain



at	
#1	a
#2	c

adj	
a	b
b	a
b	c
c	b

# A Simple Domain

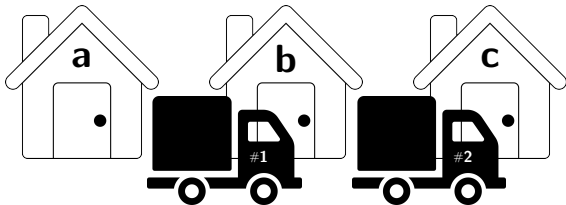


`drive(#1, a, b)`

precondition: `at(#1, a), adj(a, b)`

effects: `at(#1, b), ¬at(#1, a)`

# A Simple Domain

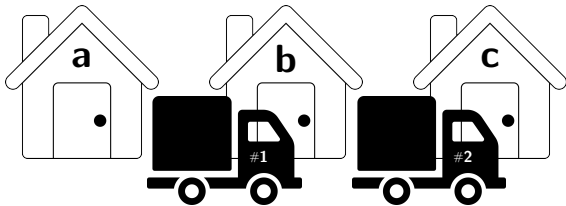


`drive(#1, a, b)`

precondition: `at(#1, a), adj(a, b)`

effects: `at(#1, b), ¬at(#1, a)`

# A Simple Domain



`drive( $T, L_1, L_2$ )`

precondition: `at( $T, L_1$ ), adj( $L_1, L_2$ )`

effects: `at( $T, L_2$ ),  $\neg$ at( $T, L_1$ )`

planners use **propositional tasks**

- **solution**: **ground** actions that can be reached from initial state
- very hard to compute this exact set
- **overapproximate** ground actions



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precondition:  $\text{at}(T, L_1), \text{adj}(L_1, L_2)$

effects:  $\text{at}(T, L_2), \neg\text{at}(T, L_1)$

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precondition:  $\text{at}(T, L_1), \text{adj}(L_1, L_2)$

effects:  $\text{at}(T, L_2)$

$$\begin{aligned} \text{drive}(T, L_1, L_2) &\leftarrow \text{at}(T, L_1), \text{adj}(L_1, L_2). \\ \text{at}(T, L_2) &\leftarrow \text{drive}(T, L_1, L_2). \end{aligned}$$

$\text{adj}(a, b).$

$\text{adj}(b, a).$

$\text{adj}(b, c).$

$\text{adj}(c, b).$

$\text{at}(\#1, b).$

$\text{at}(\#2, c).$

$\text{drive}(T, L_1, L_2) \leftarrow \text{at}(T, L_1), \text{adj}(L_1, L_2).$

$\text{at}(T, L_2) \leftarrow \text{drive}(T, L_1, L_2).$

in general, action schemas have **too many parameters**

- **more than 30** in many domains
- hard to ground all at the same time

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**idea:** split grounding of atoms and actions

## Removing “Action Predicates”

$\text{drive}(T, L_1, L_2) \leftarrow \text{at}(T, L_1), \text{adj}(L_1, L_2).$   
 $\text{at}(T, L_2) \leftarrow \text{drive}(T, L_1, L_2).$

$$\text{at}(T, L_2) \leftarrow \text{at}(T, L_1), \text{adj}(L_1, L_2).$$



facts:

$\text{adj}(a, b). \text{adj}(b, a). \text{adj}(b, c). \text{adj}(c, b).$

$\text{at}(\#1, a). \text{at}(\#1, b). \text{at}(\#1, c).$

$\text{at}(\#2, a). \text{at}(\#2, b). \text{at}(\#2, c).$

# Reconstructing “Action Predicates” – Iterated Solving

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$\text{at}(\#1, a). \text{at}(\#1, b). \text{at}(\#1, c).$

$\text{at}(\#2, a). \text{at}(\#2, b). \text{at}(\#2, c).$

rules:

$1 \{ \text{first-param}(X) : \text{at}(X, L_1) \} 1.$

$1 \{ \text{second-param}(Y) : \text{at}(T, Y), \text{adj}(Y, L_2) \} 1.$

$1 \{ \text{third-param}(Z) : \text{adj}(L_1, Z) \} 1.$

$\perp \leftarrow \text{first-param}(X), \text{second-param}(Y), \neg \text{at}(X, Y).$

$\perp \leftarrow \text{second-param}(Y), \text{third-param}(Z), \neg \text{adj}(Y, Z).$

# Reconstructing “Action Predicates” – Iterated Solving

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$\text{adj}(a, b). \text{adj}(b, a). \text{adj}(b, c). \text{adj}(c, b).$

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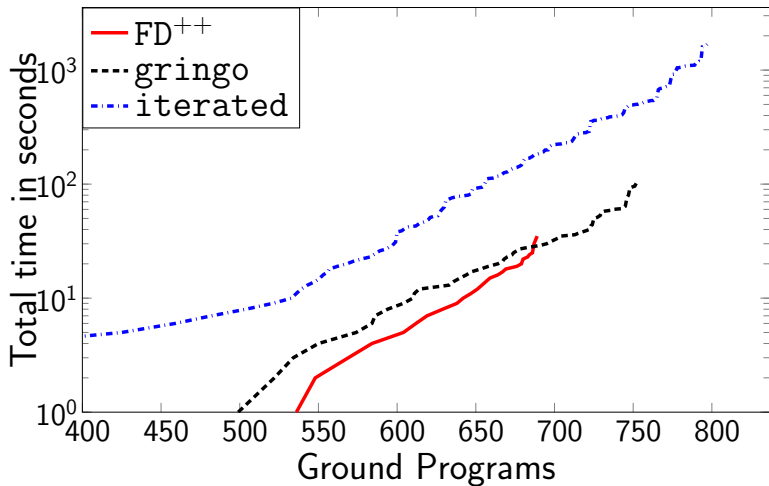
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grounding via iterated solving:

- for each action schema, create an ASP program
- each stable model is an instantiation of the action schema

# Results with Iterated Solving



## summary:

- grounding planning tasks → grounding Datalog
- improved by decoupling action predicates
- better performance than off-the-shelf grounders