Grounding via Solving

goal :- E(1)

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Our new algorithm can ground almost* every planning task of our benchmarks

*And we can show that the rest are probably out of reach.

A.B. Corrêa, M. Hecher, M. Helmert, D.M. Longo, F. Pommerening and S. Woltran. Grounding Planning Tasks Using Tree Decompositions and Iterated Solving.

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Convert your task to a Datalog program:
   P(0,0), P(0,1), Q(0), Q(1)
   ActionA(X, Y, Z) :- P(X,Y), P(Y,Z), Q(X), Q(Y), Q(Z)
   E(Z) :- ActionA(X,Y,Z)
```

Remove action predicates. They are too hard to ground!

P(0,0), P(0,1), Q(0), Q(1)E(Z) :- P(X,Y), P(Y,Z), Q(X), Q(Y), Q(Z)

```
Ground this new program using gringo, idlv, etc.
The model represents all relaxed-reachable atoms:
   P(0,0), P(0,1), Q(0), Q(1), E(0), E(1), goal
```

For each action predicate removed, create a logic program in this format: 1 {V-assign(T) : Q(T)} 1. # for each V in {X, Y, Z} F :- X-assign(T1), Y-assign(T2), not P(T1,T2). F := Y-assign(T1), Z-assign(T2), not P(T1,T2).

Each stable model of this program is a relaxed-reachable action instantiation. Computing all models of all actions gives us all the relaxed-reachable actions.