# Planning and Optimization F11. Operator Counting

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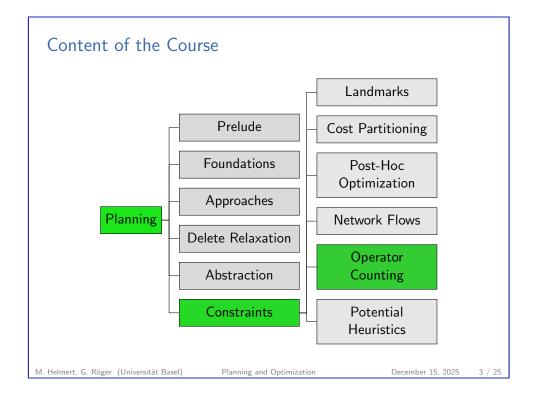
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F11. Operator Counting Introduction

# F11.1 Introduction

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F11. Operator Counting Introduction

## Reminder: Flow Heuristic

In the previous chapter, we used flow constraints to describe how often operators must be used in each plan.

#### Example (Flow Constraints)

Let  $\Pi$  be a planning problem with operators  $\{o_{red}, o_{green}, o_{blue}\}$ . The flow constraint for some atom a is the constraint

$$1 + Count_{Ogreen} = Count_{Ored}$$
 if

- ► a is true in the initial state
- ► o<sub>green</sub> produces a

► a is false in the goal

Ored consumes a

In natural language, the flow constraint expresses that

every plan uses  $o_{red}$  once more than  $o_{green}$ .

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Operator-counting Framework

F11.2 Operator-counting Framework

F11. Operator Counting Introduction Reminder: Flow Heuristic Let us now observe how each flow constraint alters the operator count solution space.  $\frac{2}{1} \frac{1}{0}$ 0 1 1 "plans that use → as often as →" 0 2 2 0 0 0 1 1 1  $\begin{bmatrix} 2 & 0 & 1 \end{bmatrix}$ 2 2 0 3 0 2 "plans that use → once more than →' 3 1 0 2 2 1

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## **Operator Counting**

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## Operator counting

- generalizes this idea to a framework that allows to admissibly combine different heuristics.
- uses linear constraints . . .
- ▶ ... that describe number of occurrences of an operator ...
- ▶ ... and must be satisfied by every plan.
- provides declarative way to describe knowledge about solutions.
- allows reasoning about solutions to derive heuristic estimates.

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Operator-counting Framework

## Operator-counting Constraint

#### Definition (Operator-counting Constraints)

Let  $\Pi$  be a planning task with operators O and let s be a state. Let  $\mathcal{V}$  be the set of integer variables Count<sub>o</sub> for each  $o \in O$ .

A linear inequality over  $\mathcal{V}$  is called an operator-counting constraint for s if for every plan  $\pi$  for s setting each Count, to the number of occurrences of o in  $\pi$  is a feasible variable assignment.

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# Operator-counting Heuristics

### Definition (Operator-counting IP/LP Heuristic)

The operator-counting integer program  $IP_C$  for a set C of operator-counting constraints for state s is

Minimize 
$$\sum_{o \in O} cost(o) \cdot Count_o$$
 subject to

C and Count<sub>o</sub> > 0 for all  $o \in O$ .

where O is the set of operators.

The IP heuristic  $h_C^{IP}$  is the objective value of IP<sub>C</sub>, the LP heuristic  $h_C^{LP}$  is the objective value of its LP-relaxation.

If the IP/LP is infeasible, the heuristic estimate is  $\infty$ .

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## **Operator-counting Constraints**

- ▶ Adding more constraints can only remove feasible solutions.
- Fewer feasible solutions can only increase the objective value.
- ▶ Higher objective value means better informed heuristic
- ⇒ Have we already seen other operator-counting constraints?

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Operator-counting Framework

## Reminder: Minimum Hitting Set for Landmarks

#### Variables

Non-negative variable Applied, for each operator of

#### Objective

Minimize  $\sum_{o} cost(o) \cdot Applied_{o}$ 

## Subject to

 $\sum_{o \in L} \mathsf{Applied}_o \geq 1 \text{ for all landmarks } L$ 

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## Operator Counting with Disjunctive Action Landmarks

#### Variables

Non-negative variable Count<sub>o</sub> for each operator o

#### Objective

Minimize  $\sum_{o} cost(o) \cdot Count_{o}$ 

#### Subject to

$$\sum_{o \in I} \mathsf{Count}_o \ge 1 \text{ for all landmarks } L$$

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# Reminder: Post-hoc Optimization Heuristic

For set of abstractions  $\{\alpha_1, \ldots, \alpha_n\}$ :

#### Variables

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Non-negative variables  $X_o$  for all operators  $o \in O$  $X_o$  is cost incurred by operator o

#### Objective

Minimize  $\sum_{o \in O} X_o$ 

### Subject to

$$\sum\nolimits_{o \in O: o \text{ relev. for } \alpha} X_o \geq h^{\alpha}(s) \quad \text{for } \alpha \in \{\alpha_1, \dots, \alpha_n\}$$
$$X_o \geq 0 \qquad \text{for all } o \in O$$

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## Operator Counting with Post-hoc Optimization Constraints

For set of abstractions  $\{\alpha_1, \ldots, \alpha_n\}$ :

#### Variables

Non-negative variables  $Count_o$  for all operators  $o \in O$  $Count_o \cdot cost(o)$  is cost incurred by operator o

### Objective

Minimize  $\sum_{o \in O} cost(o) \cdot Count_o$ 

### Subject to

$$\sum\nolimits_{o \in O:o \text{ relev. for } \alpha} cost(o) \cdot \mathsf{Count}_o \geq h^{\alpha}(s) \quad \text{for } \alpha \in \{\alpha_1, \dots, \alpha_n\}$$
$$cost(o) \cdot \mathsf{Count}_o \geq 0 \qquad \text{for all } o \in O$$

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F11. Operator Counting Operator-counting Framework Example  $\frac{2}{1} \frac{1}{0}$ 1 1 2 0 0 0"plans that use → at least once' 121 0 0 1 1 3 1 1002 2 0 1 2 0 "plans where → and → "plans that use cost 4 or more together once more than →"

Operator-counting Framework

# Further Examples?

- ▶ The definition of operator-counting constraints can be extended to groups of constraints and auxiliary variables.
- ▶ With this extended definition we could also cover more heuristics, e.g., the perfect relaxation heuristic  $h^+$

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F11. Operator Counting Properties

# F11.3 Properties

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Properties

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## Admissibility

Theorem (Operator-counting Heuristics are Admissible)

The IP and the IP heuristic are admissible.

#### Proof.

Let C be a set of operator-counting constraints for state s and  $\pi$ be an optimal plan for s. The number of operator occurrences of  $\pi$ are a feasible solution for C. As the IP/LP minimizes the total plan cost, the objective value cannot exceed the cost of  $\pi$  and is therefore an admissible estimate.

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# Dominance

#### Theorem

Let C and C' be sets of operator-counting constraints for s and let  $C \subseteq C'$ . Then  $IP_C \le IP_{C'}$  and  $LP_C \le LP_{C'}$ .

#### Proof.

Every feasible solution of C' is also feasible for C. As the LP/IP is a minimization problem, the objective value subject to C can therefore not be larger than the one subject to C'.

Adding more constraints can only improve the heuristic estimate.

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Properties

### Heuristic Combination

Operator counting as heuristic combination

- Multiple operator-counting heuristics can be combined by computing  $h_C^{LP}/h_C^{IP}$  for the union of their constraints.
- ► This is an admissible combination.
  - ▶ Never worse than maximum of individual heuristics
  - Sometimes even better than their sum
- ► We already know a way of admissibly combining heuristics: cost partitioning.
  - ⇒ How are they related?

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F11. Operator Counting

Properties

## Connection to Cost Partitioning

#### Theorem

Let  $C_1, \ldots, C_n$  be sets of operator-counting constraints for s and  $C = \bigcup_{i=1}^n C_i$ . Then  $h_C^{LP}$  is the optimal general cost partitioning over the heuristics  $h_C^{LP}$ .

#### Proof Sketch.

In LP<sub>C</sub>, add variables  $\mathsf{Count}_o^i$  and  $\mathsf{constraints}\ \mathsf{Count}_o = \mathsf{Count}_o^i$  for all operators o and  $1 \le i \le n$ . Then replace  $\mathsf{Count}_o^i$  by  $\mathsf{Count}_o^i$  in  $C_i$ .

Dualizing the resulting LP shows that  $h_C^{LP}$  computes a cost partitioning. Dualizing the component heuristics of that cost partitioning shows that they are  $h_C^{LP}$ .

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Properties

## Comparison to Optimal Cost Partitioning

- some heuristics are more compact if expressed as operator counting
- some heuristics cannot be expressed as operator counting
- operator counting IP even better than optimal cost partitioning
- Cost partitioning maximizes, so heuristics must be encoded perfectly to guarantee admissibility.
  Operator counting minimizes, so missing information just makes the heuristic weaker.

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# F11.4 Summary

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# Summary

- ▶ Many heuristics can be formulated in terms of operator-counting constraints.
- ▶ The operator counting heuristic framework allows to combine the constraints and to reason on the entire encoded declarative knowledge.
- ► The heuristic estimate for the combined constraints can be better than the one of the best ingredient heuristic but never worse.
- ► Operator counting is equivalent to optimal general cost partitioning over individual constraints.

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