

# Planning and Optimization

## F5. Landmarks: Cut Landmarks & LM-Cut Heuristic

Malte Helmert and Gabriele Röger

Universität Basel

December 3, 2025

# Planning and Optimization

December 3, 2025 — F5. Landmarks: Cut Landmarks & LM-Cut Heuristic

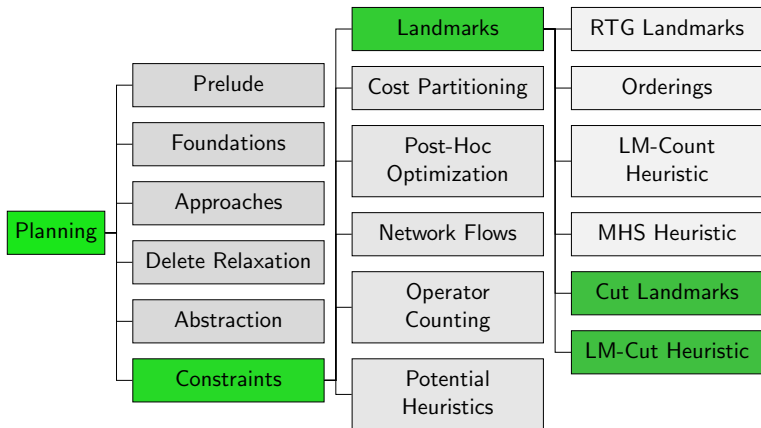
F5.1 i-g Form

F5.2 Cut Landmarks

F5.3 The LM-Cut Heuristic

F5.4 Summary

# Content of the Course



# Roadmap for this Chapter

- ▶ We first introduce a new **normal form for delete-free STRIPS tasks** that simplifies later definitions.
- ▶ We then present a method that **computes disjunctive action landmarks** for such tasks.
- ▶ We conclude with the **LM-cut heuristic** that builds on this method.

## F5.1 i-g Form

# Delete-Free STRIPS Planning Task in i-g Form (1)

In this chapter, we only consider **delete-free** STRIPS tasks in a special form:

## Definition (i-g Form for Delete-free STRIPS)

A delete-free STRIPS planning task  $\langle V, I, O, \gamma \rangle$  is in **i-g form** if

- ▶  $V$  contains atoms  $i$  and  $g$
- ▶ Initially exactly  $i$  is true:  $I(v) = \mathbf{T}$  iff  $v = i$
- ▶  $g$  is the only goal atom:  $\gamma = \{g\}$
- ▶ Every action has at least one precondition.

## Transformation to i-g Form

Every delete-free STRIPS task  $\Pi = \langle V, I, O, \gamma \rangle$  can easily be transformed into an analogous task in i-g form.

- ▶ If  $i$  or  $g$  are in  $V$  already, rename them everywhere.
- ▶ Add  $i$  and  $g$  to  $V$ .
- ▶ Add an operator  $\langle \{i\}, \{v \in V \mid I(v) = \mathbf{T}\}, \{\}, 0 \rangle$ .
- ▶ Add an operator  $\langle \gamma, \{g\}, \{\}, 0 \rangle$ .
- ▶ Replace all operator preconditions  $\mathbf{T}$  with  $i$ .
- ▶ Replace initial state and goal.

For the remainder of this chapter, we assume tasks in i-g form.

## Example: Delete-Free Planning Task in i-g Form

### Example

Consider a delete-relaxed STRIPS planning  $\langle V, I, O, \gamma \rangle$  with  
 $V = \{i, a, b, c, d, g\}$ ,  $I = \{i \mapsto \mathbf{T}\} \cup \{v \mapsto \mathbf{F} \mid v \in V \setminus \{i\}\}$ ,  $\gamma = g$   
 and operators

- ▶  $O_{\text{blue}} = \langle \{i\}, \{a, b\}, \{\}, 4 \rangle$ ,
- ▶  $O_{\text{green}} = \langle \{i\}, \{a, c\}, \{\}, 5 \rangle$ ,
- ▶  $O_{\text{black}} = \langle \{i\}, \{b, c\}, \{\}, 3 \rangle$ ,
- ▶  $O_{\text{red}} = \langle \{b, c\}, \{d\}, \{\}, 2 \rangle$ , and
- ▶  $O_{\text{orange}} = \langle \{a, d\}, \{g\}, \{\}, 0 \rangle$ .

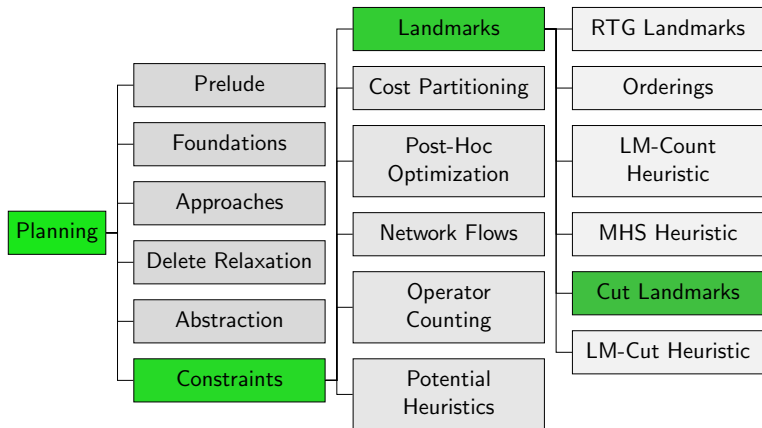
optimal solution to reach  $g$  from  $i$ :

- ▶ plan:  $\langle O_{\text{blue}}, O_{\text{black}}, O_{\text{red}}, O_{\text{orange}} \rangle$
- ▶ cost:  $4 + 3 + 2 + 0 = 9$  ( $= h^+(I)$  because plan is optimal)



## F5.2 Cut Landmarks

# Content of the Course



# Justification Graphs

## Definition (Precondition Choice Function)

A **precondition choice function** (**pcf**)  $P : O \rightarrow V$  for a delete-free STRIPS task  $\Pi = \langle V, I, O, \gamma \rangle$  in i-g form maps each operator to one of its preconditions (i.e.  $P(o) \in pre(o)$  for all  $o \in O$ ).

## Definition (Justification Graphs)

Let  $P$  be a pcf for  $\langle V, I, O, \gamma \rangle$  in i-g form. The **justification graph** for  $P$  is the directed, edge-labeled graph  $J = \langle V, E \rangle$ , where

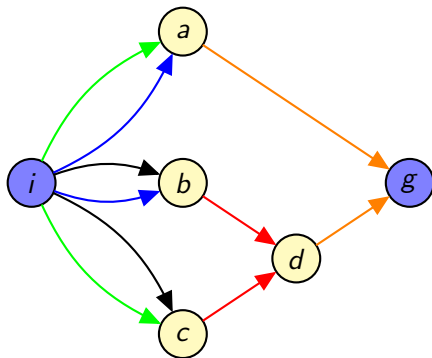
- ▶ the vertices are the variables from  $V$ , and
- ▶  $E$  contains an edge  $P(o) \xrightarrow{o} a$  for each  $o \in O$ ,  $a \in add(o)$ .

# Example: Justification Graph

## Example (Precondition Choice Function)

$P(o_{\text{blue}}) = P(o_{\text{green}}) = P(o_{\text{black}}) = i$ ,  $P(o_{\text{red}}) = b$ ,  $P(o_{\text{orange}}) = a$

$P'(o_{\text{blue}}) = P'(o_{\text{green}}) = P'(o_{\text{black}}) = i$ ,  $P'(o_{\text{red}}) = c$ ,  $P'(o_{\text{orange}}) = d$

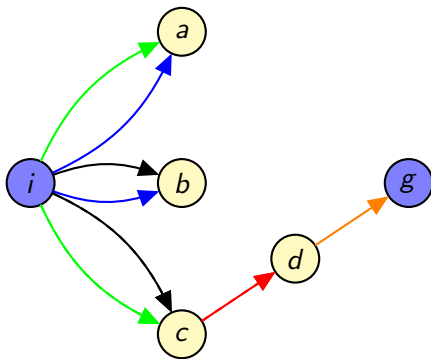


$o_{\text{blue}} = \langle \{i\}, \{a, b\}, \{\}, 4 \rangle$   
 $o_{\text{green}} = \langle \{i\}, \{a, c\}, \{\}, 5 \rangle$   
 $o_{\text{black}} = \langle \{i\}, \{b, c\}, \{\}, 3 \rangle$   
 $o_{\text{red}} = \langle \{b, c\}, \{d\}, \{\}, 2 \rangle$   
 $o_{\text{orange}} = \langle \{a, d\}, \{g\}, \{\}, 0 \rangle$

# Cuts

## Definition (Cut)

A **cut** in a justification graph is a subset  $C$  of its edges such that all paths from  $i$  to  $g$  contain an edge from  $C$ .



$$O_{\text{blue}} = \langle \{i\}, \{a, b\}, \{\}, 4 \rangle$$

$$O_{\text{green}} = \langle \{i\}, \{a, c\}, \{\}, 5 \rangle$$

$$O_{\text{black}} = \langle \{i\}, \{b, c\}, \{\}, 3 \rangle$$

$$O_{\text{red}} = \langle \{b, c\}, \{d\}, \{\}, 2 \rangle$$

$$O_{\text{orange}} = \langle \{a, d\}, \{g\}, \{\}, 0 \rangle$$

# Cuts are Disjunctive Action Landmarks

## Theorem (Cuts are Disjunctive Action Landmarks)

Let  $P$  be a pcf for  $\langle V, I, O, \gamma \rangle$  (in i-g form) and  $C$  be a **cut** in the justification graph for  $P$ .

The set of **edge labels** from  $C$  (formally  $\{o \mid \langle v, o, v' \rangle \in C\}$ ) is a **disjunctive action landmark** for  $I$ .

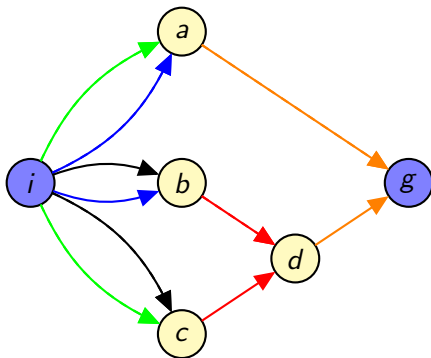
Proof idea:

- ▶ The justification graph corresponds to a simpler problem where some preconditions (those not picked by the pcf) are ignored.
- ▶ Cuts are landmarks for this simplified problem.
- ▶ Hence they are also landmarks for the original problem.

# Example: Cuts in Justification Graphs

## Example (Landmarks)

- ▶  $L_1 = \{o_{\text{orange}}\}$  (cost = 0)
- ▶  $L_2 = \{o_{\text{green}}, o_{\text{black}}\}$  (cost = 3)
- ▶  $L_3 = \{o_{\text{red}}\}$  (cost = 2)
- ▶  $L_4 = \{o_{\text{green}}, o_{\text{blue}}\}$  (cost = 4)



- $o_{\text{blue}} = \langle \{i\}, \{a, b\}, \{\}, 4 \rangle$
- $o_{\text{green}} = \langle \{i\}, \{a, c\}, \{\}, 5 \rangle$
- $o_{\text{black}} = \langle \{i\}, \{b, c\}, \{\}, 3 \rangle$
- $o_{\text{red}} = \langle \{b, c\}, \{d\}, \{\}, 2 \rangle$
- $o_{\text{orange}} = \langle \{a, d\}, \{g\}, \{\}, 0 \rangle$

# Power of Cuts in Justification Graphs

- ▶ Which landmarks can be computed with the cut method?
- ▶ **all interesting ones!**

## Proposition (perfect hitting set heuristics)

*Let  $\mathcal{L}$  be the set of **all** “cut landmarks” of a given planning task with initial state  $I$ . Then  $h^{MHS}(\mathcal{L}) = h^+(I)$ .*

$\rightsquigarrow$  Hitting set heuristic for  $\mathcal{L}$  is **perfect**.

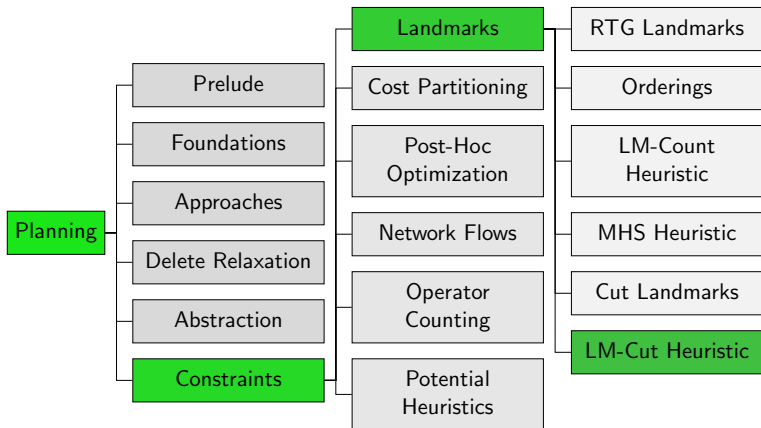
Proof idea:

- ▶ Show 1:1 correspondence of hitting sets  $H$  for  $\mathcal{L}$  and plans, i.e., each hitting set for  $\mathcal{L}$  corresponds to a plan, and vice versa.



## F5.3 The LM-Cut Heuristic

# Content of the Course



# LM-Cut Heuristic: Motivation

- ▶ In general, there are exponentially many pcfs, hence computing all relevant landmarks is not tractable.
- ▶ The **LM-cut heuristic** is a method that chooses pcfs and computes cuts in a **goal-oriented** way.
- ▶ As a side effect, it computes a
  - ▶ a cost partitioning over multiple instances of  $h^{\max}$  that is also
  - ▶ a **saturated cost partitioning** over disjunctive action landmarks.

↪ next week

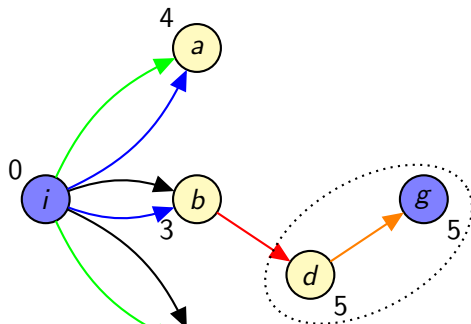
# LM-Cut Heuristic

$h^{\text{LM-cut}}$ : Helmert & Domshlak (2009)

Initialize  $h^{\text{LM-cut}}(I) := 0$ . Then iterate:

- ① Compute  $h^{\text{max}}$  values of the variables. Stop if  $h^{\text{max}}(g) = 0$ .
- ② Compute justification graph  $G$  for the  $P$  that chooses preconditions with maximal  $h^{\text{max}}$  value
- ③ Determine the goal zone  $V_g$  of  $G$  that consists of all nodes that have a zero-cost path to  $g$ .
- ④ Compute the cut  $L$  that contains the labels of all edges  $\langle v, o, v' \rangle$  such that  $v \notin V_g$ ,  $v' \in V_g$  and  $v$  can be reached from  $i$  without traversing a node in  $V_g$ .  
It is guaranteed that  $\text{cost}(L) > 0$ .
- ⑤ Increase  $h^{\text{LM-cut}}(I)$  by  $\text{cost}(L)$ .
- ⑥ Decrease  $\text{cost}(o)$  by  $\text{cost}(L)$  for all  $o \in L$ .

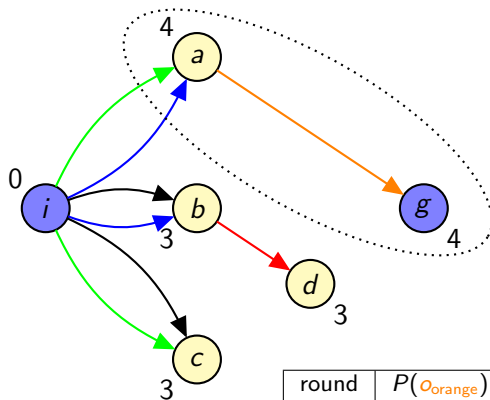
# Example: Computation of LM-Cut



$$\begin{aligned}
 O_{\text{blue}} &= \langle \{i\}, \{a, b\}, \{\}, 4 \rangle \\
 O_{\text{green}} &= \langle \{i\}, \{a, c\}, \{\}, 5 \rangle \\
 O_{\text{black}} &= \langle \{i\}, \{b, c\}, \{\}, 3 \rangle \\
 O_{\text{red}} &= \langle \{b, c\}, \{d\}, \{\}, 0 \rangle \\
 O_{\text{orange}} &= \langle \{a, d\}, \{g\}, \{\}, 0 \rangle
 \end{aligned}$$

round	$P(O_{\text{orange}})$	$P(O_{\text{red}})$	landmark	cost
1	d	b	$\{O_{\text{red}}\}$	2
$h^{\text{LM-cut}}(I)$				2

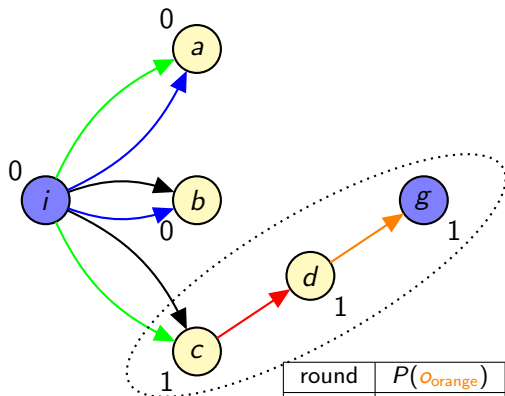
# Example: Computation of LM-Cut



$$\begin{aligned}
 O_{\text{blue}} &= \langle \{i\}, \{a, b\}, \{\}, 0 \rangle \\
 O_{\text{green}} &= \langle \{i\}, \{a, c\}, \{\}, 1 \rangle \\
 O_{\text{black}} &= \langle \{i\}, \{b, c\}, \{\}, 3 \rangle \\
 O_{\text{red}} &= \langle \{b, c\}, \{d\}, \{\}, 0 \rangle \\
 O_{\text{orange}} &= \langle \{a, d\}, \{g\}, \{\}, 0 \rangle
 \end{aligned}$$

round	$P(O_{\text{orange}})$	$P(O_{\text{red}})$	landmark	cost
1	d	b	$\{O_{\text{red}}\}$	2
2	a	b	$\{O_{\text{green}}, O_{\text{blue}}\}$	4
$h^{\text{LM-cut}}(I)$				6

# Example: Computation of LM-Cut



$$\begin{aligned}
 O_{\text{blue}} &= \langle \{i\}, \{a, b\}, \{\}, 0 \rangle \\
 O_{\text{green}} &= \langle \{i\}, \{a, c\}, \{\}, 0 \rangle \\
 O_{\text{black}} &= \langle \{i\}, \{b, c\}, \{\}, 2 \rangle \\
 O_{\text{red}} &= \langle \{b, c\}, \{d\}, \{\}, 0 \rangle \\
 O_{\text{orange}} &= \langle \{a, d\}, \{g\}, \{\}, 0 \rangle
 \end{aligned}$$

round	$P(O_{\text{orange}})$	$P(O_{\text{red}})$	landmark	cost
1	d	b	$\{O_{\text{red}}\}$	2
2	a	b	$\{O_{\text{green}}, O_{\text{blue}}\}$	4
3	d	c	$\{O_{\text{green}}, O_{\text{black}}\}$	1
$h^{\text{LM-cut}}(I)$				7

# Properties of LM-Cut Heuristic

## Theorem

Let  $\langle V, I, O, \gamma \rangle$  be a delete-free STRIPS task in *i-g* normal form.  
The **LM-cut heuristic is admissible**:  $h^{\text{LM-cut}}(I) \leq h^*(I)$ .

Proof omitted.

If  $\Pi$  is not delete-free, we can compute  $h^{\text{LM-cut}}$  on  $\Pi^+$ .  
Then  $h^{\text{LM-cut}}$  is bounded by  $h^+$ .



## F5.4 Summary

# Summary

- ▶ **Cuts** in **justification graphs** are a general method to find disjunctive action landmarks.
- ▶ The minimum hitting set over **all cut landmarks** is a **perfect heuristic** for delete-free planning tasks.
- ▶ The **LM-cut heuristic** is an admissible heuristic based on these ideas.