# Planning and Optimization

E7. Pattern Databases: Multiple Patterns

Malte Helmert and Gabriele Röger

Universität Basel

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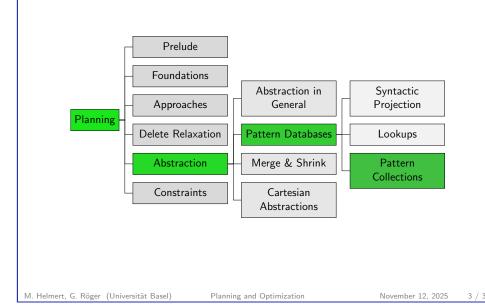
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E7. Pattern Databases: Multiple Patterns

Additivity & the Canonical Heuristic

E7.1 Additivity & the Canonical Heuristic

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#### Pattern Collections

- ► The space requirements for a pattern database grow exponentially with the number of state variables in the pattern.
- ► This places severe limits on the usefulness of single PDB heuristics  $h^P$  for larger planning task.
- ▶ To overcome this limitation, planners using pattern databases work with collections of multiple patterns.
- $\triangleright$  When using two patterns  $P_1$  and  $P_2$ , it is always possible to use the maximum of  $h^{P_1}$  and  $h^{P_2}$  as an admissible and consistent heuristic estimate.
- ► However, when possible, it is much preferable to use the sum of  $h^{P_1}$  and  $h^{P_2}$  as a heuristic estimate, since  $h^{P_1} + h^{P_2} > \max\{h^{P_1}, h^{P_2}\}.$

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Additivity & the Canonical Heuristic

### Finding Additive Pattern Sets

The theorem on additive pattern sets gives us a simple criterion to decide which pattern heuristics can be admissibly added.

Given a pattern collection  $\mathcal{C}$  (i.e., a set of patterns), we can use this information as follows:

- $\bullet$  Build the compatibility graph for C.
  - $\triangleright$  Vertices correspond to patterns  $P \in \mathcal{C}$ .
  - ► There is an edge between two vertices iff no operator affects both incident patterns.
- 2 Compute all maximal cliques of the graph. These correspond to maximal additive subsets of C.
  - Computing large cliques is an NP-hard problem. and a graph can have exponentially many maximal cliques.
  - ► However, there are output-polynomial algorithms for finding all maximal cliques (Tomita, Tanaka & Takahashi, 2004) which have led to good results in practice.

### Criterion for Additive Patterns

#### Theorem (Additive Pattern Sets)

Let  $P_1, \ldots, P_k$  be disjoint patterns for an FDR planning task  $\Pi$ . If there exists no operator that has an effect on a variable  $v_i \in P_i$  and on a variable  $v_i \in P_i$  for some  $i \neq j$ , then  $\sum_{i=1}^{k} h^{P_i}$  is an admissible and consistent heuristic for  $\Pi$ .

#### Proof.

If there exists no such operator, then no label of  $\mathcal{T}(\Pi)$  affects both  $\mathcal{T}(\Pi)^{\pi_{P_i}}$  and  $\mathcal{T}(\Pi)^{\pi_{P_j}}$  for  $i \neq j$ . By the theorem on affecting transition labels, this means that any two projections  $\pi_{P_i}$  and  $\pi_{P_i}$ are orthogonal. The claim follows with the theorem on additivity for orthogonal abstractions.

A pattern set  $\{P_1, \dots, P_k\}$  which satisfies the criterion of the theorem is called an additive pattern set or additive set.

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## Finding Additive Pattern Sets: Example

### Example

Consider a planning task with state variables  $V = \{v_1, \dots, v_5\}$ and the pattern collection  $C = \{P_1, \dots, P_5\}$  with  $P_1 = \{v_1, v_2, v_3\}$ ,  $P_2 = \{v_1, v_2\}, P_3 = \{v_3\}, P_4 = \{v_4\} \text{ and } P_5 = \{v_5\}.$ 

There are operators affecting each individual variable. variables  $v_1$  and  $v_2$ , variables  $v_3$  and  $v_4$  and variables  $v_3$  and  $v_5$ . What are the maximal cliques in the compatibility graph for C?

Answer:  $\{P_1\}, \{P_2, P_3\}, \{P_2, P_4, P_5\}$ 

#### Additivity & the Canonical Heuristic

### The Canonical Heuristic Function

### Definition (Canonical Heuristic Function)

Let C be a pattern collection for an FDR planning task.

The canonical heuristic  $h^{\mathcal{C}}$  for pattern collection  $\mathcal{C}$  is defined as

$$h^{\mathcal{C}}(s) = \max_{\mathcal{D} \in \textit{cliques}(\mathcal{C})} \sum_{P \in \mathcal{D}} h^{P}(s),$$

where cliques(C) is the set of all maximal cliques in the compatibility graph for C.

For all choices of C, heuristic  $h^C$  is admissible and consistent.

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#### Example

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Consider a planning task with state variables  $V = \{v_1, \ldots, v_5\}$  and the pattern collection  $C = \{P_1, \ldots, P_5\}$  with  $P_1 = \{v_1, v_2, v_3\}$ ,  $P_2 = \{v_1, v_2\}$ ,  $P_3 = \{v_3\}$ ,  $P_4 = \{v_4\}$  and  $P_5 = \{v_5\}$ .

There are operators affecting each individual variable, an operator that affects  $v_1$  and  $v_2$  and an operator that affects  $v_3$  and  $v_5$ .

What are the maximal cliques in the compatibility graph for C?

Answer: 
$$\{P_1\}$$
,  $\{P_2, P_3\}$ ,  $\{P_2, P_4, P_5\}$ 

What is the canonical heuristic function  $h^{\mathcal{C}}$ ?

Canonical Heuristic Function: Example

#### Answer:

$$\begin{split} h^{\mathcal{C}} &= \max \left\{ h^{P_1}, h^{P_2} + h^{P_3}, h^{P_2} + h^{P_4} + h^{P_5} \right\} \\ &= \max \left\{ h^{\{v_1, v_2, v_3\}}, h^{\{v_1, v_2\}} + h^{\{v_3\}}, h^{\{v_1, v_2\}} + h^{\{v_4\}} + h^{\{v_5\}} \right\} \end{split}$$

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Additivity & the Canonical Heuristic

#### How Good is the Canonical Heuristic Function?

- The canonical heuristic function is the best possible admissible heuristic we can derive from C using our additivity criterion.
- Even better heuristic estimates can be obtained from projection heuristics using a more general additivity criterion based on an idea called cost partitioning.
- $\leadsto$  We will return to this topic in Part F.

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Dominated Additive Sets

## E7.2 Dominated Additive Sets

Dominated Additive Sets

## Computing $h^{\mathcal{C}}$ Efficiently: Motivation

Consider

 $h^{\mathcal{C}} = \max\{h^{\{v_1,v_2,v_3\}}, h^{\{v_1,v_2\}} + h^{\{v_3\}}, h^{\{v_1,v_2\}} + h^{\{v_4\}} + h^{\{v_5\}}\}.$ 

- ▶ We need to evaluate this expression for every search node.
- ▶ It is thus worth to spend some effort in precomputations to make the evaluation more efficient.

A naive implementation requires 5 PDB lookups (one for each pattern) and maximizes over 3 additive sets.

Can we do better?

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Dominated Additive Sets

### Dominated Sum Theorem

#### Theorem (Dominated Sum)

Let  $\{P_1, \ldots, P_k\}$  be an additive pattern set for an FDR planning task  $\Pi$ , and let P be a pattern with  $P_i \subseteq P$  for all  $i \in \{1, ..., k\}$ . Then  $\sum_{i=1}^k h^{P_i} \leq h^P$ .

#### Proof

Because  $P_i \subseteq P$ , all projections  $\pi_{P_i}$  are coarsenings of the projection  $\pi_P$ . Let  $\mathcal{T}' := \mathcal{T}(\Pi)^{\pi_P}$ .

We can view each  $h^{P_i}$  as an abstraction heuristic for solving  $\mathcal{T}'$ .

By the argumentation of the previous theorem,  $\{P_1, \dots, P_k\}$  is an additive pattern set and hence  $\sum_{i=1}^{k} h^{P_i}$  is an admissible heuristic for solving  $\mathcal{T}'$ . Hence,  $\sum_{i=1}^k h^{P_i}$  is bounded by the optimal goal distances in  $\mathcal{T}'$ , which implies  $\sum_{i=1}^k h^{P_i} \leq h^P$ . 

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Dominated Additive Sets

### Dominated Sum Corollary

### Corollary (Dominated Sum)

Let  $\{P_1, \ldots, P_n\}$  and  $\{Q_1, \ldots, Q_m\}$  be additive pattern sets of an FDR planning task such that each pattern Pi is a subset of some pattern  $Q_i$  (not necessarily proper). Then  $\sum_{i=1}^{n} h^{P_i} \leq \sum_{i=1}^{m} h^{Q_i}$ .

Proof.

$$\sum_{i=1}^{n} h^{P_i} \stackrel{(1)}{\leq} \sum_{j=1}^{m} \sum_{P_i \subset Q_i} h^{P_i} \stackrel{(2)}{\leq} \sum_{j=1}^{m} h^{Q_j},$$

where (1) holds because each  $P_i$  is contained in some  $Q_i$ and (2) follows from the dominated sum theorem.

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Dominated Additive Sets

## **Dominance Pruning**

- ► We can use the dominated sum corollary to simplify the representation of  $h^{\mathcal{C}}$ : sums that are dominated by other sums can be pruned.
- ▶ The dominance test can be performed in polynomial time.

#### Example

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$$\begin{split} & \max \big\{ h^{\{v_1, v_2, v_3\}}, h^{\{v_1, v_2\}} + h^{\{v_3\}}, h^{\{v_1, v_2\}} + h^{\{v_4\}} + h^{\{v_5\}} \big\} \\ &= \max \big\{ h^{\{v_1, v_2, v_3\}}, h^{\{v_1, v_2\}} + h^{\{v_4\}} + h^{\{v_5\}} \big\} \end{split}$$

→ number of PDB lookups reduced from 5 to 4; number of additive sets reduced from 3 to 2

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E7.3 Redundant Patterns

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Redundant Patterns

#### Redundant Patterns

- ► The previous example shows that sometimes, not all patterns in a pattern collection are useful.
  - ▶ Pattern  $\{v_3\}$  could be removed because it does not affect the heuristic value.
- ► In this section, we will show that certain patterns are never useful and should thus never be considered.
- ► Knowing about such redundant patterns is useful for algorithms that try to find good patterns automatically.
- → It allows us to focus on the useful ones.

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### Non-Goal Patterns

### Theorem (Non-Goal Patterns are Trivial)

Let  $\Pi$  be a SAS<sup>+</sup> planning task, and let P be a pattern for  $\Pi$  such that no variable in P is mentioned in the goal formula of  $\Pi$ . Then  $h^P(s) = 0$  for all states s.

#### Proof.

All states in the abstraction are goal states.

Patterns with no goal variables are redundant.

They should not be included in a pattern collection.

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Redundant Patterns

### Causal Graphs: Motivation

- ► For more interesting notions of redundancy, we need to introduce causal graphs.
- Causal graphs describe the dependency structure between the state variables of a planning task.
- ► Causal graphs are a general tool for analyzing planning tasks.
- ▶ They are used in many contexts besides abstraction heuristics.

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### Causal Graphs

### Definition (Causal Graph)

Let  $\Pi = \langle V, I, O, \gamma \rangle$  be an FDR planning task.

The causal graph of  $\Pi$ , written  $CG(\Pi)$ , is the directed graph whose vertices are the state variables V and which has an arc  $\langle u, v \rangle$  iff  $u \neq v$  and there exists an operator  $o \in O$  such that:

- u appears anywhere in o (in precondition, effect conditions or atomic effects), and
- v is modified by an effect of o.

Idea: an arc  $\langle u, v \rangle$  in the causal graph indicates that variable u is in some way relevant for modifying the value of v

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## Causally Relevant Variables

#### Definition (Causally Relevant)

Let  $\Pi = \langle V, I, O, \gamma \rangle$  be an FDR planning task, and let  $P \subseteq V$  be a pattern for  $\Pi$ .

We say that  $v \in P$  is causally relevant for P if  $CG(\Pi)$ , restricted to the variables of P, contains a directed path from v to a variable  $v' \in P$  that is mentioned in the goal formula  $\gamma$ .

Note: The definition implies that variables in P mentioned in the goal are always causally relevant for P.

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### Causally Irrelevant Variables are Useless

### Theorem (Causally Irrelevant Variables are Useless)

Let  $P \subseteq V$  be a pattern for an FDR planning task  $\Pi$ , and let  $P' \subseteq P$  consist of all variables that are causally relevant for P.

Then  $h^{P}(s) = h^{P'}(s)$  for all states s.

 $\rightsquigarrow$  Patterns P where not all variables are causally relevant are redundant. The smaller subpattern P' should be used instead.

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### Causally Irrelevant Variables are Useless: Proof

#### Proof Sketch.

 $(\geq)$ : holds because  $\pi_P$  is a refinement of  $\pi_{P'}$ 

( $\leq$ ): Obvious if  $h^{P'}(s) = \infty$ ; else, consider an optimal abstract plan  $\langle o_1, \ldots, o_n \rangle$  for  $\pi_{P'}(s)$  in  $\mathcal{T}(\Pi)^{\pi_{P'}}$ .

W.l.o.g., each  $o_i$  modifies some variable in P'. (Other  $o_i$  are redundant and can be omitted.)

Because P' includes all variables causally relevant for P, no variable in  $P \setminus P'$  is mentioned in any  $o_i$  or in the goal.

Then the same abstract plan also is a solution for  $\pi_P(s)$  in  $\mathcal{T}(\Pi)^{\pi_P}$ . Hence, the optimal solution cost under abstraction  $\pi_P$  is no larger than under  $\pi_{P'}$ .

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## Causally Connected Patterns

### Definition (Causally Connected)

Let  $\Pi = \langle V, I, O, \gamma \rangle$  be an FDR planning task, and let  $P \subseteq V$  be a pattern for  $\Pi$ .

We say that P is causally connected if the subgraph of  $CG(\Pi)$  induced by P is weakly connected (i.e., contains a path from every vertex to every other vertex, ignoring arc directions).

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## Disconnected Patterns are Decomposable

#### Theorem (Causally Disconnected Patterns are Decomposable)

Let  $P \subseteq V$  be a pattern for a SAS<sup>+</sup> planning task  $\Pi$  that is not causally connected, and let  $P_1$ ,  $P_2$  be a partition of P into non-empty subsets such that  $CG(\Pi)$  contains no arc between the two sets.

Then  $h^P(s) = h^{P_1}(s) + h^{P_2}(s)$  for all states s.

 $\sim$  Causally disconnected patterns P are redundant. The smaller subpatterns  $P_1$  and  $P_2$  should be used instead.

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## Disconnected Patterns are Decomposable: Proof

#### Proof Sketch.

 $(\geq)$ : There is no arc between  $P_1$  and  $P_2$  in the causal graph, and thus there is no operator that affects both patterns.

Therefore, they are additive, and  $h^P \ge h^{P_1} + h^{P_2}$  follows from the dominated sum theorem.

( $\leq$ ): Obvious if  $h^{P_1}(s) = \infty$  or  $h^{P_2}(s) = \infty$ . Else, consider optimal abstract plans  $\rho_1$  for  $\mathcal{T}(\Pi)^{\pi_{P_1}}$  and  $\rho_2$  for  $\mathcal{T}(\Pi)^{\pi_{P_2}}$ .

Because the variables of the two projections do not interact, concatenating the two plans yields an abstract plan for  $\mathcal{T}(\Pi)^{\pi_P}$ .

Hence, the optimal solution cost under abstraction  $\pi_P$  is at most the sum of costs of  $\rho_1$  and  $\rho_2$ , and thus  $h^P < h^{P_1} + h^{P_2}$ .

E7. Pattern Databases: Multiple Patterns

Summan

# E7.4 Summary

E7. Pattern Databases: Multiple Patterns

Summary (1)

- ► When faced with multiple PDB heuristics (a pattern collection), we want to admissibly add their values where possible, and maximize where addition is inadmissible.
- A set of patterns is additive if each operator affects (i.e., assigns to a variable from) at most one pattern in the set.
- ► The canonical heuristic function is the best possible additive/maximizing combination for a given pattern collection given this additivity criterion.

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Summary (2)

Not all patterns need to be considered, as some are redundant:

- ▶ Patterns should include a goal variable (else  $h^P = 0$ ).
- ► Patterns should only include causally relevant variables (others can be dropped without affecting the heuristic value).
- Patterns should be causally connected (disconnected patterns can be split into smaller subpatterns at no loss).

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