# Planning and Optimization B7. Computational Complexity of Planning: Results

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# Planning and Optimization

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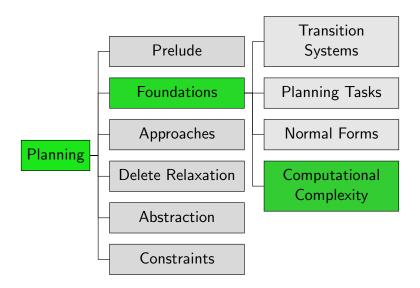
B7.1 (Bounded-Cost) Plan Existence

**B7.2 PSPACE-Completeness of Planning** 

**B7.3 More Complexity Results** 

**B7.4 Summary** 

#### Content of the Course



# B7.1 (Bounded-Cost) Plan Existence

## Decision Problems for Planning

## Definition (Plan Existence)

Plan existence (PLANEX) is the following decision problem:

GIVEN: planning task  $\Pi$ 

QUESTION: Is there a plan for  $\Pi$ ?

→ decision problem analogue of satisficing planning

#### Definition (Bounded-Cost Plan Existence)

Bounded-cost plan existence (BCPLANEX)

is the following decision problem:

GIVEN: planning task  $\Pi$ , cost bound  $K \in \mathbb{N}_0$ 

QUESTION: Is there a plan for  $\Pi$  with cost at most K?

→ decision problem analogue of optimal planning

#### Plan Existence vs. Bounded-Cost Plan Existence

#### Theorem (Reduction from PLANEX to BCPLANEX)

 $PLANEX \leq_{p} BCPLANEX$ 

#### Proof.

Consider a planning task  $\Pi$  with state variables V.

Let  $c_{\text{max}}$  be the maximal cost of all operators of  $\Pi$ .

Compute the number of states of  $\Pi$  as  $N = 2^{|V|}$ .

 $\Pi$  is solvable iff there is solution with cost at most  $c_{\text{max}} \cdot (N-1)$  because a solution need not visit any state twice.

 $\rightarrow$  map instance Π of PlanEx to instance  $\langle \Pi, c_{\mathsf{max}} \cdot (N-1) \rangle$  of BCPlanEx

→ polynomial reduction



# B7.2 PSPACE-Completeness of Planning

## Membership in PSPACE

#### **Theorem**

 $BCPLANEX \in PSPACE$ 

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Proof.
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Show  $BCPLANEX \in NPSPACE$  and use Savitch's theorem. Nondeterministic algorithm:

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\begin{aligned} \mathbf{def} \; \mathsf{plan}(\langle V, I, O, \gamma \rangle, \; K) \colon \\ s &:= I \\ k &:= K \\ \mathbf{loop} \; \mathbf{forever} \colon \\ & \quad \mathbf{if} \; s \models \gamma \colon \mathbf{accept} \\ & \quad \mathbf{guess} \; o \in O \\ & \quad \mathbf{if} \; o \; \mathsf{is} \; \mathsf{not} \; \mathsf{applicable} \; \mathsf{in} \; s \colon \mathbf{fail} \\ & \quad \mathbf{if} \; cost(o) > k \colon \; \mathbf{fail} \\ & \quad s := s \llbracket o \rrbracket \\ & \quad k := k - cost(o) \end{aligned}
```

#### **PSPACE-Hardness**

#### Idea: generic reduction

- For an arbitrary fixed DTM M with space bound polynomial p and input w, generate propositional planning task which is solvable iff M accepts w in space p(|w|).
- ▶ Without loss of generality, we assume  $p(n) \ge n$  for all n.

#### Reduction: State Variables

Let  $M = \langle \Sigma, \square, Q, q_0, q_Y, \delta \rangle$  be the fixed DTM, and let p be its space-bound polynomial.

Given input  $w_1 \dots w_n$ , define relevant tape positions  $X := \{-p(n), \dots, p(n)\}$ 

#### State Variables

- ightharpoonup state<sub>q</sub> for all  $q \in Q$
- ▶ head; for all  $i \in X \cup \{-p(n) 1, p(n) + 1\}$
- ▶ content<sub>i,a</sub> for all  $i \in X$ ,  $a \in \Sigma_{\square}$
- → allows encoding a Turing machine configuration

#### Reduction: Initial State

Let  $M = \langle \Sigma, \square, Q, q_0, q_Y, \delta \rangle$  be the fixed DTM, and let p be its space-bound polynomial.

Given input  $w_1 \dots w_n$ , define relevant tape positions  $X := \{-p(n), \dots, p(n)\}$ 

#### Initial State

Initially true:

- $\triangleright$  state<sub> $q_0$ </sub>
- ► head<sub>1</sub>
- ▶ content<sub> $i,w_i$ </sub> for all  $i \in \{1,...,n\}$
- ▶ content<sub>i,□</sub> for all  $i \in X \setminus \{1, ..., n\}$

Initially false:

all others

# Reduction: Operators

Let  $M = \langle \Sigma, \square, Q, q_0, q_Y, \delta \rangle$  be the fixed DTM, and let p be its space-bound polynomial.

Given input  $w_1 \dots w_n$ , define relevant tape positions  $X := \{-p(n), \dots, p(n)\}$ 

#### Operators

One operator for each transition rule  $\delta(q, a) = \langle q', a', d \rangle$  and each cell position  $i \in X$ :

- ▶ precondition: state<sub>q</sub> ∧ head<sub>i</sub> ∧ content<sub>i,a</sub>
- ▶ effect: ¬state<sub>q</sub> ∧ ¬head<sub>i</sub> ∧ ¬content<sub>i,a</sub> ∧ state<sub>a'</sub> ∧ head<sub>i+d</sub> ∧ content<sub>i,a'</sub>

Note that add-after-delete semantics are important here!

#### Reduction: Goal

```
Let M = \langle \Sigma, \square, Q, q_0, q_Y, \delta \rangle be the fixed DTM, and let p be its space-bound polynomial.
```

Given input  $w_1 \dots w_n$ , define relevant tape positions

$$X:=\{-p(n),\ldots,p(n)\}$$

#### Goal

 $\mathsf{state}_{q_\mathsf{Y}}$ 

## PSPACE-Completeness of STRIPS Plan Existence

### Theorem (PSPACE-Completeness; Bylander, 1994)

PLANEX and BCPLANEX are PSPACE-complete. This is true even if only STRIPS tasks are allowed.

#### Proof.

Membership for BCPLANEX was already shown.

Hardness for PLANEX follows because we just presented a polynomial reduction from an arbitrary problem in PSPACE to PLANEX. (Note that the reduction only generates STRIPS tasks, after trivial cleanup to make them conflict-free.)

Membership for PLANEX and hardness for BCPLANEX follow from the polynomial reduction from PLANEX to BCPLANEX.

# **B7.3 More Complexity Results**

# More Complexity Results

In addition to the basic complexity result presented in this chapter, there are many special cases, generalizations, variations and related problems studied in the literature:

- different planning formalisms
  - e.g., nondeterministic effects, partial observability, schematic operators, numerical state variables
- syntactic restrictions of planning tasks
  - e.g., without preconditions, without conjunctive effects,
     STRIPS without delete effects
- semantic restrictions of planning task
  - e.g., restricting variable dependencies ("causal graphs")
- particular planning domains
  - e.g., Blocksworld, Logistics, FreeCell

# Complexity Results for Different Planning Formalisms

#### Some results for different planning formalisms:

- nondeterministic effects:
  - ▶ fully observable: EXP-complete (Littman, 1997)
  - unobservable: EXPSPACE-complete (Haslum & Jonsson, 1999)
  - partially observable: 2-EXP-complete (Rintanen, 2004)
- schematic operators:
  - usually adds one exponential level to PLANEX complexity
  - e.g., classical case EXPSPACE-complete (Erol et al., 1995)
- numerical state variables:
  - ▶ undecidable in most variations (Helmert, 2002)
  - decidable in restricted setting with at most two numeric state variables (Helal and Lakemeyer, 2025)

B7. Computational Complexity of Planning: Results

Summary

# B7.4 Summary

# Summary

- Classical planning is PSPACE-complete.
- This is true both for satisficing and optimal planning (rather, the corresponding decision problems).
- ► The hardness proof is a polynomial reduction that translates an arbitrary polynomial-space DTM into a STRIPS task:
  - DTM configurations are encoded by state variables.
  - Operators simulate transitions between DTM configurations.
  - The DTM accepts an input iff there is a plan for the corresponding STRIPS task.
- ► This implies that there is no polynomial algorithm for classical planning unless P = PSPACE.
- ► It also means that planning is not polynomially reducible to any problem in NP unless NP = PSPACE.