

E7. Pattern Databases: Multiple Patterns **Additivity & the Canonical Heuristic**

E7.1 Additivity & the Canonical **Heuristic**

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Pattern Collections

- \blacktriangleright The space requirements for a pattern database grow exponentially with the number of state variables in the pattern.
- \blacktriangleright This places severe limits on the usefulness of single PDB heuristics h^P for larger planning task.
- ▶ To overcome this limitation, planners using pattern databases work with collections of multiple patterns.
- \triangleright When using two patterns P_1 and P_2 , it is always possible to use the $\mathsf{maximum}$ of h^{P_1} and h^{P_2} as an admissible and consistent heuristic estimate.
- \blacktriangleright However, when possible, it is much preferable to use the sum of h^{P_1} and h^{P_2} as a heuristic estimate, since $h^{P_1} + h^{P_2} \ge \max\{h^{P_1}, h^{P_2}\}.$

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Finding Additive Pattern Sets

The theorem on additive pattern sets gives us a simple criterion to decide which pattern heuristics can be admissibly added.

Given a pattern collection $\mathcal C$ (i.e., a set of patterns), we can use this information as follows:

- \bullet Build the compatibility graph for C.
	- ▶ Vertices correspond to patterns $P \in \mathcal{C}$.
	- \blacktriangleright There is an edge between two vertices iff no operator affects both incident patterns.
- 2 Compute all maximal cliques of the graph. These correspond to maximal additive subsets of C.
	- ▶ Computing large cliques is an NP-hard problem, and a graph can have exponentially many maximal cliques.
	- \blacktriangleright However, there are output-polynomial algorithms for finding all maximal cliques (Tomita, Tanaka & Takahashi, 2004) which have led to good results in practice.

Criterion for Additive Patterns

Theorem (Additive Pattern Sets)

Let P_1, \ldots, P_k be disjoint patterns for an FDR planning task Π . If there exists no operator that has an effect on a variable $\mathsf{v}_i\in P_i$ and on a variable $\mathsf{v}_j\in P_j$ for some $i\neq j$, then $\sum_{i=1}^k h^{P_i}$ is an admissible and consistent heuristic for $\Pi.$

Proof

If there exists no such operator, then no label of $\mathcal{T}(\Pi)$ affects both $\mathcal{T}(\Pi)^{\pi_{P_i}}$ and $\mathcal{T}(\Pi)^{\pi_{P_j}}$ for $i \neq j$. By the theorem on affecting transition labels, this means that any two projections $\pi_{\mathcal{P}_i}$ and $\pi_{\mathcal{P}_j}$ are orthogonal. The claim follows with the theorem on additivity for orthogonal abstractions. \Box

A pattern set $\{P_1, \ldots, P_k\}$ which satisfies the criterion of the theorem is called an additive pattern set or additive set.

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Finding Additive Pattern Sets: Example

Example

Consider a planning task with state variables $V = \{v_1, \ldots, v_5\}$ and the pattern collection $C = \{P_1, \ldots, P_5\}$ with $P_1 = \{v_1, v_2, v_3\}$, $P_2 = \{v_1, v_2\}, P_3 = \{v_3\}, P_4 = \{v_4\}$ and $P_5 = \{v_5\}.$ There are operators affecting each individual variable, variables v_1 and v_2 , variables v_3 and v_4 and variables v_3 and v_5 . What are the maximal cliques in the compatibility graph for C ? Answer: $\{P_1\}$, $\{P_2, P_3\}$, $\{P_2, P_4, P_5\}$

The Canonical Heuristic Function

Definition (Canonical Heuristic Function) Let C be a pattern collection for an FDR planning task. The canonical heuristic $h^{\mathcal{C}}$ for pattern collection \mathcal{C} is defined as

$$
h^{C}(s) = \max_{\mathcal{D} \in \text{cliques}(\mathcal{C})} \sum_{P \in \mathcal{D}} h^{P}(s),
$$

where $cliques(\mathcal{C})$ is the set of all maximal cliques in the compatibility graph for \mathcal{C} .

For all choices of C, heuristic $h^{\mathcal{C}}$ is admissible and consistent.

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How Good is the Canonical Heuristic [Function?](#page-0-0)

- \blacktriangleright The canonical heuristic function is the best possible admissible heuristic we can derive from C using our additivity criterion.
- \blacktriangleright [Even better heuristic estimates can be obta](#page-2-0)ined from projection heuristics using a more general additivity criterion based on an idea called cost partitioning.
- \rightsquigarrow We will return to this topic in Part F.

Canonical Heuristic Function: Example

Example

Consider a planning task with state variables $V = \{v_1, \ldots, v_5\}$ and the pattern collection $C = \{P_1, \ldots, P_5\}$ with $P_1 = \{v_1, v_2, v_3\}$, $P_2 = \{v_1, v_2\}, P_3 = \{v_3\}, P_4 = \{v_4\}$ and $P_5 = \{v_5\}.$

There are operators affecting each individual variable, an operator that affects v_1 and v_2 and an operator that affects v_3 , v_4 and v_5 . What are the maximal cliques in the compatibility graph for C ?

Answer: $\{P_1\}, \{P_2, P_3\}, \{P_2, P_4, P_5\}$

What is the canonical heuristic function $h^{\mathcal{C}}$?

Answer:

$$
h^{C} = \max\{h^{P_{1}}, h^{P_{2}} + h^{P_{3}}, h^{P_{2}} + h^{P_{4}} + h^{P_{5}}\}
$$

= max $\{h^{\{v_{1}, v_{2}, v_{3}\}}, h^{\{v_{1}, v_{2}\}} + h^{\{v_{3}\}}, h^{\{v_{1}, v_{2}\}} + h^{\{v_{4}\}} + h^{\{v_{5}\}}\}$

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E7. Pattern Databases: Multiple Patterns and Dominated Additive Sets

E7.2 Dominated Additive Sets

Computing $h^{\mathcal{C}}$ Efficiently: Motivation

Consider

 $h^{\mathcal{C}} = \max \{h^{\{\mathsf{v}_1,\mathsf{v}_2,\mathsf{v}_3\}}, h^{\{\mathsf{v}_1,\mathsf{v}_2\}} + h^{\{\mathsf{v}_3\}}, h^{\{\mathsf{v}_1,\mathsf{v}_2\}} + h^{\{\mathsf{v}_4\}} + h^{\{\mathsf{v}_5\}}\}.$

- ▶ We need to evaluate this expression for every search node.
- \blacktriangleright It is thus worth to spend some effort in precomputations to make the evaluation more efficient.

A naive implementation requires 5 PDB lookups (one for each pattern) and maximizes over 3 additive sets.

Can we do better?

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 \Box

E7. Pattern Databases: Multiple Patterns Dominated Additive Sets

Dominated Sum Corollary

Corollary (Dominated Sum) Let $\{P_1, \ldots, P_n\}$ and $\{Q_1, \ldots, Q_m\}$ be additive pattern sets of an FDR planning task such that each pattern P_i is a subset of some pattern Q_i (not necessarily proper). Then $\sum_{i=1}^n h^{P_i} \leq \sum_{j=1}^m h^{Q_j}$. Proof. $\sum_{n=1}^{n}$ $i=1$ $h^{P_i} \leq \sum_{i=1}^{m}$ $j=1$ \sum $P_i{\subseteq}Q_j$ $h^{P_i} \leq \sum_{i=1}^{m}$ $j=1$ $h^{Q_j},$ where (1) holds because each P_i is contained in some Q_j

and (2) follows from the dominated sum theorem.

Dominated Sum Theorem

Theorem (Dominated Sum)

Let $\{P_1, \ldots, P_k\}$ be an additive pattern set for an FDR planning task Π , and let P be a pattern with $P_i \subseteq P$ for all $i \in \{1, \ldots, k\}$. Then $\sum_{i=1}^k h^{P_i} \leq h^P$.

Proof

Because $P_i \subseteq P$, all projections π_{P_i} are coarsenings of the projection π_P . Let $\mathcal{T}' := \mathcal{T}(\Pi)^{\pi_P}$. We can view each h^{P_i} as an abstraction heuristic for solving $\mathcal{T}'.$ By the argumentation of the previous theorem, $\{P_1, \ldots, P_k\}$ is an additive pattern set and hence $\sum_{i=1}^k h^{P_i}$ is an admissible heuristic for solving \mathcal{T}' . Hence, $\sum_{i=1}^k h^{P_i}$ is bounded by the optimal goal distances in \mathcal{T}^{\prime} , which implies $\sum_{i=1}^{k}h^{P_{i}}\leq h^{P}.$ \Box

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E7.3 Redundant Patterns

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E7. Pattern Databases: Multiple Patterns Redundant Patterns

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Non-Goal Patterns

Theorem (Non-Goal Patterns are Trivial)

Let Π be a SAS⁺ planning task, and let P be a pattern for Π such that no variable in P is mentioned in the goal formula of Π . Then $h^P(s) = 0$ [for all states](#page-4-0) s.

Proof.

All states in the abstraction are goal states.

 \rightsquigarrow Patterns with no goal variables are redundant. They should not be included in a pattern collection.

Redundant Patterns

 \blacktriangleright The previous example shows that sometimes, not all patterns in a pattern collection are useful.

- \blacktriangleright Pattern $\{v_3\}$ could be removed because it does not affect the heuristic value.
- \blacktriangleright In this section, we will show that certain patterns are never useful and should thus never he considered.
- ▶ Knowing about such redundant patterns is useful for algorithms that try to find good patterns automatically.
- \rightarrow It allows us to focus on the useful ones.

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Causal Graphs

Definition (Causal Graph)

Let $\Pi = \langle V, I, O, \gamma \rangle$ be an FDR planning task.

The causal graph of Π, written $CG(\Pi)$, is the directed graph whose vertices are the state variables V and which has an arc $\langle u, v \rangle$ iff $u \neq v$ and there exists an operator $o \in O$ such that:

- \blacktriangleright u appears anywhere in φ (in precondition, effect conditions or atomic effects), and
- \triangleright v is modified by an effect of o .

Idea: an arc $\langle u, v \rangle$ in the causal graph indicates that variable u is in some way relevant for modifying the value of v

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Causally Irrelevant Variables are Useless

Theorem (Causally Irrelevant Variables are Useless) Let $P \subseteq V$ be a pattern for an FDR planning task Π , and let $P' \subseteq P$ consist of all variables that are causally relevant for P. Then $h^P(s) = h^{P'}(s)$ for all states s.

 \rightsquigarrow Patterns P where not all variables are causally relevant are redundant. The smaller subpattern P' should be used instead.

Causally Relevant Variables

Definition (Causally Relevant) Let $\Pi = \langle V, I, Q, \gamma \rangle$ be an FDR planning task, and let $P \subseteq V$ be a pattern for Π . We say that $v \in P$ is causally relevant for P if $CG(\Pi)$, restricted to the variables of P , contains a directed path from V to a variable $v' \in P$ that is mentioned in the goal formula $\gamma.$

Note: The definition implies that variables in P mentioned in the goal are always causally relevant for P.

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Causally Irrelevant Variables are Useless: Proof

Proof Sketch.

($>$): holds because π_P is a refinement of $\pi_{P'}$

(≤): Obvious if $h^{P'}(s) = ∞$; else, consider an optimal abstract plan $\langle o_1,\ldots,o_n\rangle$ for $\pi_{P'}(s)$ in $\mathcal{T}(\Pi)^{\pi_{P'}}$.

W.l.o.g., each o_i modifies some variable in P' . (Other o_i are redundant and can be omitted.)

Because P' includes all variables causally relevant for P , no variable in $P \setminus P'$ is mentioned in any o_i or in the goal.

Then the same abstract plan also is a solution for $\pi_P(s)$ in $\mathcal{T}(\Pi)^{\pi_P}$. Hence, the optimal solution cost under abstraction π_P is no larger than under $\pi_{P'}$.

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Causally Connected Patterns

Definition (Causally Connected) Let $\Pi = \langle V, I, Q, \gamma \rangle$ be an FDR planning task. and let $P \subseteq V$ be a pattern for Π .

We say that P is causally connected if the subgraph of $CG(\Pi)$ induced by P is weakly connected (i.e., contains a path from every vertex to every other vertex, ignoring arc directions).

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Disconnected Patterns are Decomposable: P[roof](#page-4-0)

Proof Sketch.

($>$): There is no arc between P_1 and P_2 in the causal graph, and thus there is no operator that affects both patterns. Therefore, they are additive, and $h^P \geq h^{P_1} + h^{P_2}$ follows fr[om the dominated](#page-6-0) sum theorem.

 (\leq) : Obvious if $h^{P_1}(s) = \infty$ or $h^{P_2}(s) = \infty$. Else, consider optimal abstract plans ρ_1 for $\mathcal{T}(\Pi)^{\pi_{P_1}}$ and ρ_2 for $\mathcal{T}(\Pi)^{\pi_{P_2}}$.

Because the variables of the two projections do not interact, concatenating the two plans yields an abstract plan for $\mathcal{T}(\Pi)^{\pi_P}$.

Hence, the optimal solution cost under abstraction π_P is at most the sum of costs of ρ_1 and ρ_2 , and thus $h^P \leq h^{P_1} + h^{P_2}.$

Disconnected Patterns are Decomposable

Theorem (Causally Disconnected Patterns are Decomposable)

Let $P \subseteq V$ be a pattern for a SAS⁺ planning task Π that is not causally connected, and let P_1 , P_2 be a partition of P into non-empty subsets such that $CG(\Pi)$ contains no arc between the two sets.

Then $h^P(s) = h^{P_1}(s) + h^{P_2}(s)$ for all states s.

\rightsquigarrow Causally disconnected patterns P are redundant. The smaller subpatterns P_1 and P_2 should be used instead.

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