# Planning and Optimization D5. Delete Relaxation: Relaxed Task Graphs

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## Planning and Optimization

October 28, 2024 — D5. Delete Relaxation: Relaxed Task Graphs

D5.1 Relaxed Task Graphs

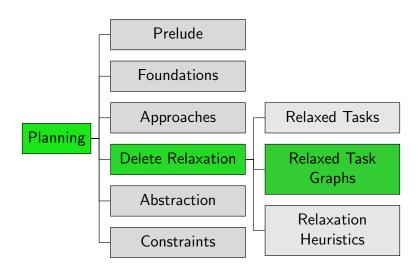
**D5.2 Construction** 

D5.3 Reachability Analysis

D5.4 Remarks

D5.5 Summary

#### Content of the Course



# D5.1 Relaxed Task Graphs

## Relaxed Task Graphs

Let  $\Pi^+$  be a relaxed planning task.

The relaxed task graph of  $\Pi^+$ , in symbols  $RTG(\Pi^+)$ , is an AND/OR graph that encodes

- which state variables can become true in an applicable operator sequence for Π<sup>+</sup>,
- which operators of Π<sup>+</sup> can be included in an applicable operator sequence for Π<sup>+</sup>,
- $\triangleright$  if the goal of  $\Pi^+$  can be reached,
- and how these things can be achieved.

We present its definition in stages.

Note: Throughout this chapter, we assume flat operators.

## Running Example

As a running example, consider the relaxed planning task  $\langle V, I, \{o_1, o_2, o_3, o_4\}, \gamma \rangle$  with

$$V = \{a, b, c, d, e, f, g, h\}$$

$$I = \{a \mapsto \mathbf{T}, b \mapsto \mathbf{T}, c \mapsto \mathbf{F}, d \mapsto \mathbf{T},$$

$$e \mapsto \mathbf{F}, f \mapsto \mathbf{F}, g \mapsto \mathbf{F}, h \mapsto \mathbf{F}\}$$

$$o_1 = \langle c \lor (a \land b), c \land ((c \land d) \rhd e), 1 \rangle$$

$$o_2 = \langle \top, f, 2 \rangle$$

$$o_3 = \langle f, g, 1 \rangle$$

$$o_4 = \langle f, h, 1 \rangle$$

$$\gamma = e \land (g \land h)$$

D5. Delete Relaxation: Relaxed Task Graphs Construction

## D5.2 Construction

#### Components of Relaxed Task Graphs

A relaxed task graph has four kinds of components:

- ► Variable nodes represent the state variables.
- ► The initial node represent the initial state.
- Operator subgraphs represent the preconditions and effects of operators.
- ► The goal subgraph represents the goal.

The idea is to construct the graph in such a way that all nodes representing reachable aspects of the task are forced true.

#### Variable Nodes

Let  $\Pi^+ = \langle V, I, O^+, \gamma \rangle$  be a relaxed planning task.

For each  $v \in V$ ,  $RTG(\Pi^+)$  contains an OR node  $n_v$ . These nodes are called variable nodes.

#### Variable Nodes: Example

$$V = \{a, b, c, d, e, f, g, h\}$$

















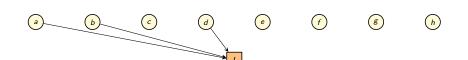
#### Initial Node

Let  $\Pi^+ = \langle V, I, O^+, \gamma \rangle$  be a relaxed planning task.

- ►  $RTG(\Pi^+)$  contains an AND node  $n_I$ . This node is called the initial node.
- For all  $v \in V$  with  $I(v) = \mathbf{T}$ ,  $RTG(\Pi^+)$  has an arc from  $n_V$  to  $n_I$ . These arcs are called initial state arcs.
- ▶ The initial node has no successor nodes.

#### Initial Node and Initial State Arcs: Example

$$I = \{a \mapsto \mathsf{T}, b \mapsto \mathsf{T}, c \mapsto \mathsf{F}, d \mapsto \mathsf{T}, e \mapsto \mathsf{F}, f \mapsto \mathsf{F}, g \mapsto \mathsf{F}, h \mapsto \mathsf{F}\}$$



### Operator Subgraphs

Let  $\Pi^+ = \langle V, I, O^+, \gamma \rangle$  be a relaxed planning task. For each operator  $o^+ \in O^+$ ,  $RTG(\Pi^+)$  contains an operator subgraph with the following parts:

- for each formula  $\varphi$  that occurs as a subformula of the precondition or of some effect condition of  $o^+$ , a formula node  $n_{\varphi}$  (details follow)
- for each conditional effect  $(\chi \rhd \nu)$  that occurs in the effect of  $o^+$ , an effect node  $n_{o^+}^{\chi}$  (details follow); unconditional effects are treated as  $(\top \rhd \nu)$

#### Formula Nodes

#### Formula nodes $n_{\varphi}$ are defined as follows:

- If  $\varphi = v$  for some state variable v,  $n_{\varphi}$  is the variable node  $n_v$  (so no new node is introduced).
- ▶ If  $\varphi = \top$ ,  $n_{\varphi}$  is an AND node without outgoing arcs.
- ▶ If  $\varphi = \bot$ ,  $n_{\varphi}$  is an OR node without outgoing arcs.
- ▶ If  $\varphi = (\varphi_1 \land \varphi_2)$ ,  $n_{\varphi}$  is an AND node with outgoing arcs to  $n_{\varphi_1}$  and  $n_{\varphi_2}$ .
- ▶ If  $\varphi = (\varphi_1 \vee \varphi_2)$ ,  $n_{\varphi}$  is an OR node with outgoing arcs to  $n_{\varphi_1}$  and  $n_{\varphi_2}$ .

Note: identically named nodes are identical, so if the same formula occurs multiple times in the task, the same node is reused.

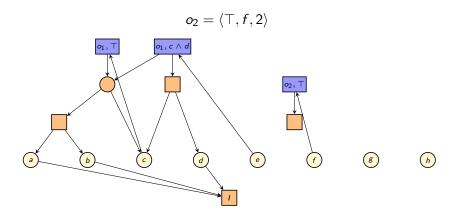
#### Effect Nodes

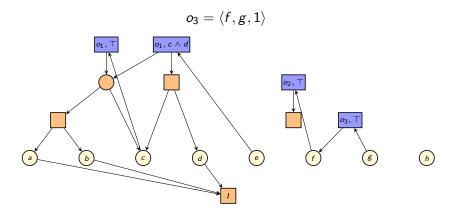
Effect nodes  $n_{o^+}^{\chi}$  are defined as follows:

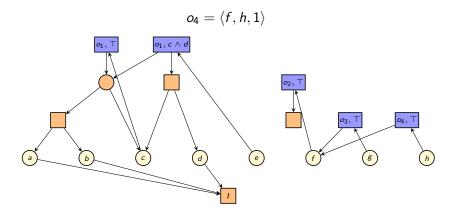
- $ightharpoonup n_{o^+}^{\chi}$  is an AND node
- It has an outgoing arc to the formula nodes  $n_{pre(o^+)}$  (precondition arcs) and  $n_{\chi}$  (effect condition arcs).
- Exception: if  $\chi = \top$ , there is no effect condition arc. (This makes our pictures cleaner.)
- For every conditional effect  $(\chi \rhd v)$  in the operator, there is an arc from variable node  $n_v$  to  $n_{o^+}^{\chi}$  (effect arcs).

Note: identically named nodes are identical, so if the same effect condition occurs multiple times in the same operator, this only induces one node.

$$o_1 = \langle c \lor (a \land b), c \land ((c \land d) \rhd e), 1 \rangle$$





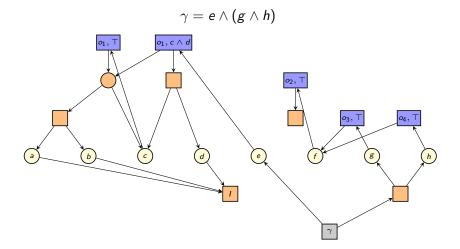


### Goal Subgraph

Let  $\Pi^+ = \langle V, I, O^+, \gamma \rangle$  be a relaxed planning task.

 $RTG(\Pi^+)$  contains a goal subgraph, consisting of formula nodes for the goal  $\gamma$  and its subformulas, constructed in the same way as formula nodes for preconditions and effect conditions.

### Goal Subgraph and Final Relaxed Task Graph: Example



# D5.3 Reachability Analysis

#### How Can We Use Relaxed Task Graphs?

- We are now done with the definition of relaxed task graphs.
- Now we want to use them to derive information about planning tasks.
- In the following chapter, we will use them to compute heuristics for delete-relaxed planning tasks.
- ► Here, we start with something simpler: reachability analysis.

#### Forced True Nodes and Reachability

#### Theorem (Forced True Nodes vs. Reachability)

Let  $\Pi^+ = \langle V, I, O^+, \gamma \rangle$  be a relaxed planning task, and let  $N_T$  be the forced true nodes of  $RTG(\Pi^+)$ .

For all formulas over state variables  $\varphi$  that occur in the definition of  $\Pi^+$ :

 $\varphi$  is true in some reachable state of  $\Pi^+$  iff  $n_{\varphi} \in N_T$ .

(We omit the proof.)

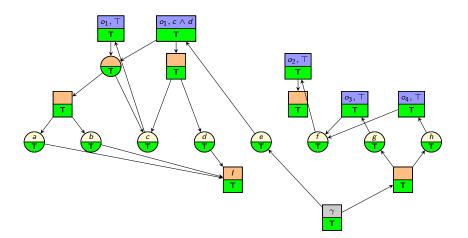
#### Forced True Nodes and Reachability: Consequences

#### Corollary

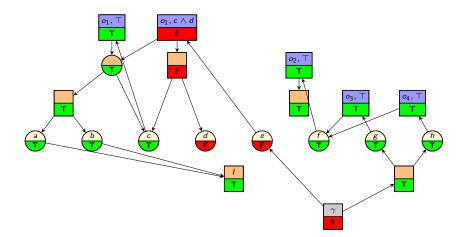
Let  $\Pi^+ = \langle V, I, O^+, \gamma \rangle$  be a relaxed planning task, and let  $N_T$  be the forced true nodes of  $RTG(\Pi^+)$ . Then:

- ▶ A state variable  $v \in V$  is true in at least one reachable state iff  $n_v \in N_T$ .
- ▶ An operator  $o^+ \in O^+$  is part of at least one applicable operator sequence iff  $n_{pre(o^+)} \in N_T$ .
- ► The relaxed task is solvable iff  $n_{\gamma} \in N_{\mathbf{T}}$ .

## Reachability Analysis: Example



## Reachability Analysis: Example with Different Initial State



D5. Delete Relaxation: Relaxed Task Graphs

Remarks

## D5.4 Remarks

#### Relaxed Task Graphs in the Literature

#### Some remarks on the planning literature:

- Usually, only the STRIPS case is studied.
- definitions simpler: only variable nodes and operator nodes, no formula nodes or effect nodes
- Usually, so-called relaxed planning graphs (RPGs) are studied instead of RTGs.
- These are temporally unrolled versions of RTGs, i.e., they have multiple layers ("time steps") and are acyclic.
- → Foundations of Artificial Intelligence course FS 2024, Ch. F3–F4

D5. Delete Relaxation: Relaxed Task Graphs

Summary

## D5.5 Summary

## Summary

- Relaxed task graphs (RTGs) represent (most of) the information of a relaxed planning task as an AND/OR graph.
- ► They consist of:
  - variable nodes
  - an initial node
  - operator subgraphs including formula nodes and effect nodes
  - a goal subgraph including formula nodes
- ► RTGs can be used to analyze reachability in relaxed tasks: forced true nodes mean "reachable", other nodes mean "unreachable".