

# Planning and Optimization

## D3. Delete Relaxation: Finding Relaxed Plans

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October 23, 2024

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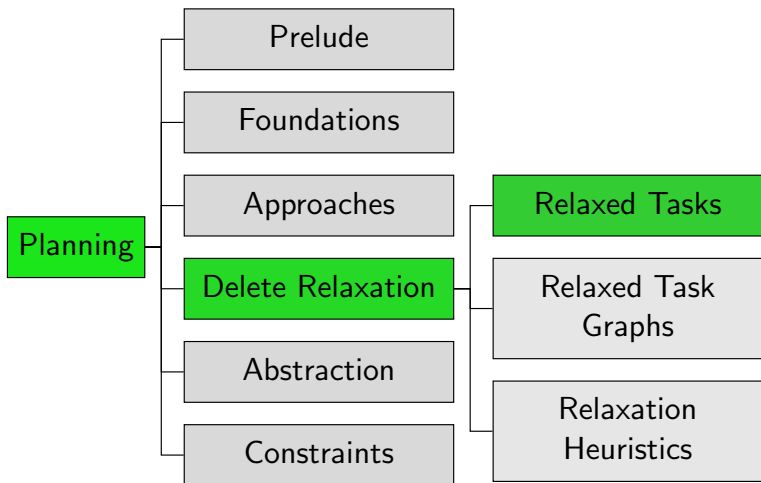
October 23, 2024 — D3. Delete Relaxation: Finding Relaxed Plans

## D3.1 Greedy Algorithm

## D3.2 Optimal Relaxed Plans

## D3.3 Summary

# Content of the Course



## D3.1 Greedy Algorithm

# The Story So Far

- ▶ A general way to come up with heuristics is to solve a **simplified** version of the real problem.
- ▶ **delete relaxation**: given a task in positive normal form, discard all delete effects
  - ▶ **relaxation lemma**: solutions for a state  $s$  also work for any dominating state  $s'$
  - ▶ **monotonicity lemma**:  $s[o]$  dominates  $s$

## Greedy Algorithm for Relaxed Planning Tasks

The relaxation and monotonicity lemmas suggest the following algorithm for solving relaxed planning tasks:

Greedy Planning Algorithm for  $\langle V, I, O^+, \gamma \rangle$

$s := I$

$\pi^+ := \langle \rangle$

**loop forever:**

**if**  $s \models \gamma$ :

**return**  $\pi^+$

**else if** there is an operator  $o^+ \in O^+$  applicable in  $s$   
with  $s[o^+] \neq s$ :

Append such an operator  $o^+$  to  $\pi^+$ .

$s := s[o^+]$

**else:**

**return** unsolvable

# Correctness of the Greedy Algorithm

The algorithm is **sound**:

- ▶ If it returns a plan, this is indeed a correct solution.
- ▶ If it returns “unsolvable”, the task is indeed unsolvable
  - ▶ Upon termination, there clearly is no relaxed plan from  $s$ .
  - ▶ By iterated application of the monotonicity lemma,  $s$  dominates  $l$ .
  - ▶ By the relaxation lemma, there is no solution from  $l$ .

What about **completeness** (termination) and **runtime**?

- ▶ Each iteration of the loop adds at least one atom to  $on(s)$ .
- ▶ This guarantees termination after at most  $|V|$  iterations.
- ▶ Thus, the algorithm can clearly be implemented to run in polynomial time.
  - ▶ A good implementation runs in  $O(\|\Pi\|)$ .

## Using the Greedy Algorithm as a Heuristic

We can apply the greedy algorithm within heuristic search for a general (non-relaxed) planning task:

- ▶ When evaluating a state  $s$  in progression search, solve relaxation of planning task with initial state  $s$ .
- ▶ When evaluating a subgoal  $\varphi$  in regression search, solve relaxation of planning task with goal  $\varphi$ .
- ▶ Set  $h(s)$  to the cost of the generated relaxed plan.
  - ▶ in general not **well-defined**:  
different choices of  $\sigma^+$  in the algorithm lead to different  $h(s)$

Is this **admissible/safe/goal-aware/consistent**?



# Properties of the Greedy Algorithm as a Heuristic

Is this an **admissible** heuristic?

- ▶ Yes if the relaxed plans are **optimal** (due to the plan preservation corollary).
- ▶ However, usually they are not, because the greedy algorithm can make poor choices of which operators to apply.

How hard is it to find **optimal** relaxed plans?

## D3.2 Optimal Relaxed Plans

# Optimal Relaxation Heuristic

## Definition ( $h^+$ heuristic)

Let  $\Pi = \langle V, I, O, \gamma \rangle$  be a planning task in positive normal form with states  $S$ .

The **optimal delete relaxation heuristic**  $h^+$  for  $\Pi$

is the function  $h : S \rightarrow \mathbb{R}_0^+ \cup \{\infty\}$

where  $h(s)$  is the cost of an **optimal relaxed plan** for  $s$ ,  
i.e., of an optimal plan for  $\Pi_s^+ = \langle V, s, O^+, \gamma \rangle$ .

(can analogously define a heuristic for regression)

admissible/safe/goal-aware/consistent?

# The Set Cover Problem

Can we compute  $h^+$  efficiently?

This question is related to the following problem:

## Problem (Set Cover)

*Given:* a finite set  $U$ , a collection of subsets  $C = \{C_1, \dots, C_n\}$  with  $C_i \subseteq U$  for all  $i \in \{1, \dots, n\}$ , and a natural number  $K$ .

*Question:* Is there a set cover of size at most  $K$ , i.e., a subcollection  $S = \{S_1, \dots, S_m\} \subseteq C$  with  $S_1 \cup \dots \cup S_m = U$  and  $m \leq K$ ?

The following is a classical result from complexity theory:

## Theorem (Karp 1972)

*The set cover problem is NP-complete.*

# Complexity of Optimal Relaxed Planning (1)

## Theorem (Complexity of Optimal Relaxed Planning)

*The BCPLANEX problem restricted to delete-relaxed planning tasks is NP-complete.*

### Proof.

For **membership in NP**, guess a plan and verify.

It is sufficient to check plans of length at most  $|V|$  where  $V$  is the set of state variables, so this can be done in nondeterministic polynomial time.

For **hardness**, we reduce from the set cover problem. ...

## Complexity of Optimal Relaxed Planning (2)

Proof (continued).

Given a set cover instance  $\langle U, C, K \rangle$ , we generate the following relaxed planning task  $\Pi^+ = \langle V, I, O^+, \gamma \rangle$ :

- ▶  $V = U$
- ▶  $I = \{v \mapsto \mathbf{F} \mid v \in V\}$
- ▶  $O^+ = \{\langle \top, \bigwedge_{v \in C_i} v, 1 \rangle \mid C_i \in C\}$
- ▶  $\gamma = \bigwedge_{v \in U} v$

If  $S$  is a set cover, the corresponding operators form a plan. Conversely, each plan induces a set cover by taking the subsets corresponding to the operators. There exists a plan of cost at most  $K$  iff there exists a set cover of size  $K$ .

Moreover,  $\Pi^+$  can be generated from the set cover instance in polynomial time, so this is a polynomial reduction. □

## D3.3 Summary

# Summary

- ▶ Because of their monotonicity property, delete-relaxed tasks can be solved in **polynomial time** by a **greedy algorithm**.
- ▶ However, the solution quality of this algorithm is poor.
- ▶ For an informative heuristic, we would ideally want to find **optimal relaxed plans**.
- ▶ The solution cost of an optimal relaxed plan is the estimate of the  $h^+$  heuristic.
- ▶ However, the bounded-cost plan existence problem for relaxed planning tasks is **NP-complete**.