# Discrete Mathematics in Computer Science B5. Functions

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# <span id="page-1-0"></span>[Partial and Total Functions](#page-1-0)

### Important Building Blocks of Discrete Mathematics

Important building blocks:

- sets
- $\blacksquare$  relations
- $\blacksquare$  functions

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- sets
- $\blacksquare$  relations
- **functions**

In principle, functions are just a special kind of relations:

 $f: \mathbb{N}_0 \to \mathbb{N}_0$  with  $f(x) = x^2$ 

relation R over  $\mathbb{N}_0$  with  $R = \{(x, x^2) \mid x \in \mathbb{N}_0\}.$ 

### Functional Relations

#### Definition

A binary relation  $R$  over sets  $A$  and  $B$  is functional if for every  $a \in A$  there is at most one  $b \in B$  with  $(a, b) \in R$ .



### Functions – Examples

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### Functions – Examples

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\n- $abs(x) = \begin{cases} x & \text{if } x \ge 0 \\ -x & \text{otherwise} \end{cases}$
\n- $distance: \mathbb{R}^2 \times \mathbb{R}^2 \to \mathbb{R}$  with
\n

 $distance((x_1, y_1), (x_2, y_2)) = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$ 

### Partial Function – Example

Partial function  $r : \mathbb{Z} \times \mathbb{Z} \rightarrow \mathbb{Q}$  with

$$
r(n, d) = \begin{cases} \frac{n}{d} & \text{if } d \neq 0\\ \text{undefined} & \text{otherwise} \end{cases}
$$

#### Definition (Partial function)

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r(n, d) = \begin{cases} \frac{n}{d} & \text{if } d \neq 0\\ \text{undefined} & \text{otherwise} \end{cases}
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has graph  $\{((n, d), \frac{n}{d})\}$  $\left(\frac{n}{d}\right) \mid n \in \mathbb{Z}, d \in \mathbb{Z} \setminus \{0\}\} \subseteq \mathbb{Z}^2 \times \mathbb{Q}.$ 

Definition (Domain of definition, codomain, image)

Let  $f : A \rightarrow B$  be a partial function.

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$$
f: \{a, b, c, d, e\} \rightarrow \{1, 2, 3, 4\}
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f(a) = 4, f(b) = 2, f(c) = 1, f(e) = 4
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The domain of definition of f is the set  $dom(f) = \{x \in A \mid \text{there is a } y \in B \text{ with } f(x) = y\}.$ The image (or range) of  $f$  is the set  $img(f) = \{v \mid \text{there is an } x \in A \text{ with } f(x) = v\}.$ 



 $f: \{a, b, c, d, e\} \rightarrow \{1, 2, 3, 4\}$  $f(a) = 4, f(b) = 2, f(c) = 1, f(e) = 4$ domain  $\{a, b, c, d, e\}$ codomain  $\{1, 2, 3, 4\}$ domain of definition dom( $f$ ) = {a, b, c, e} image  $img(f) = \{1, 2, 4\}$ 

### Preimage

The preimage contains all elements of the domain that are mapped to given elements of the codomain.

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Let  $f : A \rightarrow B$  be a partial function and let  $Y \subseteq B$ .

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The preimage of Y under f is the set
f^{-1}[Y] = \{x \in A \mid f(x) \in Y\}.
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 $f^{-1}[\{1\}] =$  $f^{-1}[\{3\}] =$  $f^{-1}[\{4\}] =$  $f^{-1}[\{1,2\}] =$ 

### Total Functions

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Some common ways of specifying a function:

**Listing the mapping explicitly, e.g.**  $f(a) = 4, f(b) = 2, f(c) = 1, f(e) = 4$  or  $f = \{a \mapsto 4, b \mapsto 2, c \mapsto 1, e \mapsto 4\}$ 

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- By recurrence, e.g.  $0! = 1$  and  $n! = n(n-1)!$  for  $n > 0$

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In terms of other functions, e.g. inverse, composition

### Relationship to Functions in Programming

```
def factorial(n):
    if n == 0:
        return 1
    else:
        return n * factorial(n-1)
```
 $\rightarrow$  Relationship between recursion and recurrence

### Relationship to Functions in Programming

```
def foo(n):
    value = \dotswhile <some condition>:
         ...
        value = \ldotsreturn value
```
- $\rightarrow$  Does possibly not terminate on all inputs.
- $\rightarrow$  Value is undefined for such inputs.
- $\rightarrow$  Theoretical computer science: partial function

### Relationship to Functions in Programming

```
import random
counter = 0def bar(n):
    print("Hi! I got input", n)
    global counter
    counter += 1return random.choice([1,2,n])
```
 $\rightarrow$  Functions in programming don't always compute mathematical functions (except purely functional languages).  $\rightarrow$  In addition, not all mathematical functions are computable.

### **Questions**



Questions?

# <span id="page-30-0"></span>[Operations on Partial Functions](#page-30-0)

#### Definition (Restriction and extension)

Let  $f : A \rightarrow B$  be a partial function and let  $X \subseteq A$ . The restriction of f to X is the partial function  $f|_X : X \rightarrow B$ with  $f|_X(x) = f(x)$  for all  $x \in X$ .

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The restriction of f to its domain of definition is a total function. What's the graph of the restriction? What's the restriction of f to its domain?
Definition (Composition of partial functions)

Let  $f : A \rightarrow B$  and  $g : B \rightarrow C$  be partial functions.

The composition of f and g is  $g \circ f : A \rightarrow C$  with

 $(g \circ f)(x) =$  $\sqrt{ }$  $\int$  $\overline{\mathcal{L}}$  $g(f(x))$  if  $f$  is defined for  $x$  and  $g$  is defined for  $f(\mathsf{x})$ undefined otherwise

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Corresponds to relation composition of the graphs. If f and  $g$  are functions, their composition is a function. Example:

$$
f: \mathbb{N}_0 \to \mathbb{N}_0 \quad \text{with } f(x) = x^2
$$
  

$$
g: \mathbb{N}_0 \to \mathbb{N}_0 \quad \text{with } g(x) = x + 3
$$
  

$$
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not commutative:

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\n- $(f \circ g)(x) = (x + 3)^2$
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not commutative:

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**associative, i. e.**  $h \circ (g \circ f) = (h \circ g) \circ f$ 

 $\rightarrow$  analogous to associativity of relation composition

Function Composition in Programming

We implicitly compose functions all the time...

```
def foo(n):
```
...

...

```
x = somefunction(n)
```

```
y = someotherfunction(x)
```
Function Composition in Programming

We implicitly compose functions all the time...

```
def foo(n):...
x = somefunction(n)
y = someotherfunction(x)...
```
Many languages also allow explicit composition of functions, e. g. in Haskell:

```
incr x = x + 1square x = x * xsquareplusone = incr . square
```
# **Questions**



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- **Different elements of the domain can have the same image.**
- $\blacksquare$  There can be values of the codomain that aren't the image of any element of the domain.
- We often want to exclude such cases  $\rightarrow$  define additional properties to say this quickly

# Injective Functions

An injective function maps distinct elements of its domain to distinct elements of its co-domain.

#### Definition (Injective function)

A function  $f : A \rightarrow B$  is injective (also one-to-one or an injection) if for all  $x, y \in A$  with  $x \neq y$  it holds that  $f(x) \neq f(y)$ .



### Injective Functions – Examples

Which of these functions are injective?

\n- $$
f: \mathbb{Z} \to \mathbb{N}_0
$$
 with  $f(x) = |x|$
\n- $g: \mathbb{N}_0 \to \mathbb{N}_0$  with  $g(x) = x^2$
\n- $h: \mathbb{N}_0 \to \mathbb{N}_0$  with  $h(x) = \begin{cases} x - 1 & \text{if } x \text{ is odd} \\ x + 1 & \text{if } x \text{ is even} \end{cases}$
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# Composition of Injective Functions

#### Theorem

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If f :  $A \rightarrow B$  and  $g : B \rightarrow C$  are injective functions then also  $g \circ f$  is injective.

#### Proof.

Consider arbitrary elements  $x, y \in A$  with  $x \neq y$ . Since f is injective, we know that  $f(x) \neq f(y)$ . As g is injective, this implies that  $g(f(x)) \neq g(f(y))$ . With the definition of  $g \circ f$ , we conclude that  $(g \circ f)(x) \neq (g \circ f)(y).$ Overall, this shows that  $g \circ f$  is injective.

# Surjective Functions

A surjective function maps at least one elements to every element of its co-domain.

Definition (Surjective function)

A function  $f : A \rightarrow B$  is surjective (also onto or a surjection) if its image is equal to its codomain,

i. e. for all  $y \in B$  there is an  $x \in A$  with  $f(x) = y$ .



### Surjective Functions – Examples

Which of these functions are surjective?

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 with  $f(x) = |x|$
\n- $g: \mathbb{N}_0 \to \mathbb{N}_0$  with  $g(x) = x^2$
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#### Proof.

Consider an arbitary element  $z \in C$ . Since g is surjective, there is a  $y \in B$  with  $g(y) = z$ . As f is surjective, for such a y there is an  $x \in A$  with  $f(x) = y$ and thus  $g(f(x)) = z$ . Overall, for every  $z \in C$  there is an  $x \in A$  with  $(g \circ f)(x) = g(f(x)) = z$ , so  $g \circ f$  is surjective.

# **Questions**



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# Bijective Functions

A bijective function pairs every element of its domain with exactly one element of its codomain and every element of the codomain is paired with exactly one element of the domain.

#### Definition (Bijective function)

A function is bijective (also a one-to-one correspondence or a bijection) if it is injective and surjective.

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#### **Corollary**

The composition of two bijective functions is bijective.

### Bijective Functions – Examples

Which of these functions are bijective?

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# Inverse Function

### Definition

Let  $f : A \rightarrow B$  be a bijection. The inverse function of  $f$  is the function  $f^{-1}: B \to A$  with  $f^{-1}(y) = x$  iff  $f(x) = y$ .

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# Inverse Function and Composition

#### Theorem

Let  $f : A \rightarrow B$  be a bijection.

- $\textbf{1} \quad$  For all  $x \in A$  it holds that  $f^{-1}(f(x)) = x.$
- $\textbf{2}$  For all  $y\in B$  it holds that  $f(f^{-1}(y))=y.$

$$
6 \quad f^{-1} \text{ is a bijection from } B \text{ to } A.
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### Proof sketch.

- $\textbf{1}$  For  $x\in A$  let  $y=f(x).$  Then  $f^{-1}(f(x))=f^{-1}(y)=x$
- **2** For  $y \in B$  there is exactly one x with  $y = f(x)$ . With this x it holds that  $f^{-1}(y)=x$  and overall  $f\big(f^{-1}(y)\big)=f(x)=y.$

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- **3** Surjective: for all  $x \in A$ ,  $f^{-1}$  maps  $f(x)$  to  $x$  (cf. (1)). Injective: if  $f^{-1}(y) = f^{-1}(y')$  then  $f(f^{-1}(y)) = f(f^{-1}(y'))$ , so with (2) we have  $y = y'$ .
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- $\textbf{1} \quad$  For all  $x \in A$  it holds that  $f^{-1}(f(x)) = x.$
- $\textbf{2}$  For all  $y\in B$  it holds that  $f(f^{-1}(y))=y.$
- $\bullet$   $f^{-1}$  is a bijection from  $B$  to  $A$ .

$$
\bullet \ \ (f^{-1})^{-1}=f
$$

#### Proof sketch.

- $\textbf{1}$  For  $x\in A$  let  $y=f(x).$  Then  $f^{-1}(f(x))=f^{-1}(y)=x$
- **2** For  $y \in B$  there is exactly one x with  $y = f(x)$ . With this x it holds that  $f^{-1}(y)=x$  and overall  $f\big(f^{-1}(y)\big)=f(x)=y.$
- **3** Surjective: for all  $x \in A$ ,  $f^{-1}$  maps  $f(x)$  to  $x$  (cf. (1)). Injective: if  $f^{-1}(y) = f^{-1}(y')$  then  $f(f^{-1}(y)) = f(f^{-1}(y'))$ , so with (2) we have  $y = y'$ .
- Def. of inverse:  $(f^{-1})^{-1}(x) = y$  iff  $f^{-1}(y) = x$  iff  $f(x) = y$ .

### Inverse Function

#### Theorem

Let  $f : A \rightarrow B$  and  $g : B \rightarrow C$  be bijections. Then  $(g \circ f)^{-1} = f^{-1} \circ g^{-1}$ .

# Inverse Function

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Then  $(g \circ f)^{-1} = f^{-1} \circ g^{-1}$ .

#### Proof.

We need to show that for all 
$$
x \in C
$$
 it holds that  
\n $(g \circ f)^{-1}(x) = (f^{-1} \circ g^{-1})(x)$ .  
\nConsider an arbitrary  $x \in C$  and let  $y = (g \circ f)^{-1}(x)$ .  
\nBy the definition of the inverse  $(g \circ f)(y) = g(f(y)) = x$ .  
\nLet  $z = f(y)$ .  
\nFrom  $x = g(f(y))$ , we know that  $x = g(z)$  and thus  $g^{-1}(x) = z$ .  
\nFrom  $z = f(y)$  we get  $f^{-1}(z) = y$ .  
\nThis gives  $(f^{-1} \circ g^{-1})(x) = f^{-1}(g^{-1}(x)) = f^{-1}(z) = y$ .

### **Questions**



Questions?

### **Permutations**





Definition (Permutation)

Let S be a set. A bijection  $\pi : S \to S$  is called a permutation of S.

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Permutations of the same set  $S$  can be composed with function composition. The result is again a permutation of S. Why?

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The inverse of a permutation is again a permutation.

A permutation can be used to describe the rearrangement of objects.

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- This corresponds to the permutation  $\sigma$  : {1, 2, 3, 4}  $\rightarrow$  {1, 2, 3, 4} with  $\sigma(1) = 4, \sigma(2) = 2, \sigma(3) = 1, \sigma(4) = 3$

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Then  $\pi \circ f$  describes the resulting configuration.

Describe what fruit is moved to the place of what fruit, independent of the positions.

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$$
\bullet
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$$
f
$$
 of  $\{ \bullet, \bullet, \bullet \}$  with  $f(\bullet) = \bullet$ ,  $f(\bullet) = \bullet$ .

\n**5**

If  $g$  maps locations to fruits then  $f^{-1}\circ g$  describes the mapping from locations to fruits after the swap.

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$$
f
$$
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If  $g$  maps locations to fruits then  $f^{-1}\circ g$  describes the mapping from locations to fruits after the swap.

For example 
$$
g(1) = \bigotimes g(2) = \bigotimes g(3) = \bigotimes
$$
 for  $\bigotimes g(3) = \bigotimes$  for  
Then  $(f^{-1} \circ g)(1) = \bigotimes$ ,  $(f^{-1} \circ g)(2) = \bigotimes$ ,  $(f^{-1} \circ g)(3) = \bigotimes$  representing  $\bigotimes$ .

Determine the permutation of locations that leads from one configuration to the other.

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**∫≟e** → 200 Define f with  $f(\bullet) = 1$ ,  $f(\bullet) = 2$ ,  $f(\bullet) = 3$ to describe the initial configuration and function g with  $g(\bullet) = 2$ ,  $g(\bullet) = 1$ ,  $g(\bullet) = 3$ for the final configuration.

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Then  $g \circ f^{-1}$  describes the permutation of locations.

### **Questions**



Questions?

## **Summary**

- **n** injective function: maps distinct elements of its domain to distinct elements of its co-domain.
- surjective function: maps at least one element to every element of its co-domain.
- **Dijective function:** injective and surjective
	- $\rightarrow$  one-to-one correspondence
- **Bijective functions are invertible.** The *inverse function of f* maps the image of  $x$  under  $f$  to  $x$ .
- **Permutations are bijections from a set to itself.** They can be used to describe rearrangements of objects.