# Discrete Mathematics in Computer Science C2. Paths and Connectivity

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# Walks, Paths, Tours and Cycles

## Traversing Graphs

- When dealing with graphs, we are often not just interested in the neighbours, but also in the neighbours of neighbours, the neighbours of neighbours of neighbours, etc.
- Similarly, for digraphs we often want to follow longer chains of successors (or chains of predecessors).

# Traversing Graphs

- When dealing with graphs, we are often not just interested in the neighbours, but also in the neighbours of neighbours, the neighbours of neighbours of neighbours, etc.
- Similarly, for digraphs we often want to follow longer chains of successors (or chains of predecessors).

#### Examples:

- circuits: follow predecessors of signals to identify possible causes of faulty signals
- pathfinding: follow edges/arcs to find paths
- control flow graphs: follow arcs to identify dead code
- computer networks: determine if part of the network is unreachable

# Walks

#### Definition (Walk)

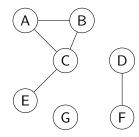
A walk of length *n* in a graph (V, E) is a tuple  $\langle v_0, v_1, \ldots, v_n \rangle \in V^{n+1}$  s.t.  $\{v_i, v_{i+1}\} \in E$  for all  $0 \le i < n$ . A walk of length *n* in a digraph (N, A) is a tuple  $\langle v_0, v_1, \ldots, v_n \rangle \in N^{n+1}$  s.t.  $(v_i, v_{i+1}) \in A$  for all  $0 \le i < n$ .

#### German: Wanderung

Notes:

- The length of the walk does not equal the length of the tuple!
- The case n = 0 is allowed.
- Vertices may repeat along a walk.

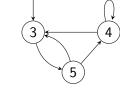
# Walks – Example



examples of walks:

- $\blacksquare \ \langle \mathsf{B},\mathsf{C},\mathsf{A}\rangle$
- $\langle \mathsf{B},\mathsf{C},\mathsf{A},\mathsf{B}\rangle$
- $\langle \mathsf{D},\mathsf{F},\mathsf{D} \rangle$
- $\langle \mathsf{B}, \mathsf{A}, \mathsf{B}, \mathsf{C}, \mathsf{E} \rangle$

(B)



2

examples of walks:

- 〈4, 4, 4, 4〉
- ⟨3, 5, 3, 5⟩
- ⟨2, 1, 3⟩
- (4)
- (4, 4)

# Walks – Terminology

#### Definition

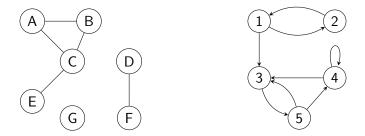
Let  $\pi = \langle v_0, \ldots, v_n \rangle$  be a walk in a graph or digraph *G*.

- We say  $\pi$  is a walk from  $v_0$  to  $v_n$ .
- A walk with  $v_i \neq v_j$  for all  $0 \leq i < j \leq n$  is called a path.
- A walk of length 0 is called an empty walk/path.
- A walk with  $v_0 = v_n$  is called a tour.
- A tour with  $n \ge 1$  (digraphs) or  $n \ge 3$  (graphs) and  $v_i \ne v_j$  for all  $1 \le i < j \le n$  is called a cycle.

German: von/nach, Pfad, leer, Tour, Zyklus

Note: Terminology is not very consistent in the literature.

### Walks, Paths, Tours, Cycles - Example



Which walks are paths, tours, cycles?

- $\langle \mathsf{B},\mathsf{C},\mathsf{A}\rangle$
- $\langle \mathsf{B},\mathsf{C},\mathsf{A},\mathsf{B}\rangle$
- $\blacksquare \langle \mathsf{D},\mathsf{F},\mathsf{D}\rangle$

(B)

•  $\langle \mathsf{B}, \mathsf{A}, \mathsf{B}, \mathsf{C}, \mathsf{E} \rangle$ 

- \[
   \lapha 4, 4, 4, 4
   \]
   \]
- ⟨3, 5, 3, 5⟩
- (2, 1, 3)
- 4
- $\langle 4,4 \rangle$

# Reachability

# Reachability

#### Definition (successor and reachability)

Let G be a graph (digraph). The successor relation  $S_G$  and reachability relation  $R_G$ are relations over the vertices/nodes of G defined as follows:

- $(u, v) \in S_G$  iff  $\{u, v\}$  is an edge ((u, v) is an arc) of G
- $(u, v) \in \mathsf{R}_{G}$  iff there exists a walk from u to v

If  $(u, v) \in \mathsf{R}_{\mathcal{G}}$ , we say that v is reachable from u.

German: Nachfolger-/Erreichbarkeitsrelation, erreichbar

### Reachability as Closure

Recall the *n*-fold composition  $R^n$  of a relation R over set S:

$$\blacksquare R^1 = R$$

$$R^{n+1} = R \circ R^n$$

also:  $R^0 = \{(x, x) \mid x \in S\}$  (0-fold composition is identity relation)

#### Theorem

Let G be a graph or digraph. Then:  $(u, v) \in S_G^n$  iff there exists a walk of length n from u to v.

#### Corollary

Let G be a graph or digraph. Then 
$$R_G = \bigcup_{n=0}^{\infty} S_G^n$$
.

In other words, the reachability relation is the reflexive and transitive closure of the successor relation.

Reachability as Closure – Proof (1)

#### Proof.

To simplify notation, we assume G = (N, A) is a digraph. Graphs are analogous. Proof by induction over n. Reachability as Closure – Proof (1)

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induction base (n = 0):

By definition of the 0-fold composition, we have  $(u, v) \in S_G^0$  iff u = v, and a walk of length 0 from u to v exists iff u = v. Hence, the two conditions are equivalent.

# Reachability as Closure – Proof (2)

Proof (continued).

induction step  $(n \rightarrow n+1)$ :

# Reachability as Closure – Proof (2)

#### Proof (continued).

induction step  $(n \rightarrow n+1)$ :

(⇒) : Let  $(u, v) \in S_G^{n+1}$ . By definition of  $R^{n+1}$ , we get  $(u, v) \in S_G \circ S_G^n$ . By definition of  $\circ$  there exists w with  $(u, w) \in S_G^n$  and  $(w, v) \in S_G$ . From the induction hypothesis, there exists a length-n walk  $\langle x_0, \ldots, x_n \rangle$  with  $x_0 = u$  and  $x_n = w$ . Then  $\langle x_0, \ldots, x_n, v \rangle$  is a length-(n + 1) walk from u to v.

# Reachability as Closure – Proof (2)

#### Proof (continued).

induction step  $(n \rightarrow n+1)$ :

 $(\Rightarrow)$ : Let  $(u, v) \in S_{C}^{n+1}$ . By definition of  $R^{n+1}$ , we get  $(u, v) \in S_G \circ S_G^n$ . By definition of  $\circ$  there exists w with  $(u, w) \in S_G^n$  and  $(w, v) \in S_G$ . From the induction hypothesis, there exists a length-*n* walk  $\langle x_0, \ldots, x_n \rangle$  with  $x_0 = u$  and  $x_n = w$ . Then  $\langle x_0, \ldots, x_n, v \rangle$  is a length-(n+1) walk from u to v.  $(\Leftarrow)$ : Let  $\langle x_0, \ldots, x_{n+1} \rangle$  be a length-(n+1) walk from u to v  $(x_0 = u, x_{n+1} = v)$ . Then  $(x_n, x_{n+1}) = (x_n, v) \in A$ . Also,  $\langle x_0, \ldots, x_n \rangle$  is a length-*n* walk from  $x_0$  to  $x_n$ . From the IH we get  $(u, x_n) = (x_0, x_n) \in S_G^n$ . Together with  $(x_n, v) \in S_G$  this shows  $(u, v) \in S_G \circ S_G^n = S_G^{n+1}$ .

# **Connected Components**

### Overview

- In this section, we study reachability of graphs in more depth.
- We show that it makes no difference whether we define reachability in terms of walks or paths, and that reachability in graphs is an equivalence relation.
- This leads to the connected components of a graph.
- In digraphs, reachability is not always an equivalence relation.
- However, we can define two variants of reachability that give rise to weakly or strongly connected components.

# Walks vs. Paths

#### Theorem

Let G be a graph or digraph. There exists a path from u to v iff there exists a walk from u to v.

In other words, there is a path from u to v iff v is reachable from u.

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#### Proof.

 $(\Rightarrow)$ : obvious because paths are special cases of walks

( $\Leftarrow$ ): Proof by contradiction. Assume there exist u, v such that there exists a walk from u to v, but no path. Let  $\pi = \langle w_0, \ldots, w_n \rangle$ be such a counterexample walk of minimal length. Because  $\pi$  is not a path, some vertex/node must repeat. Select i and j with i < j and  $w_i = w_j$ . Then  $\pi' = \langle w_0, \ldots, w_i, w_{j+1}, \ldots, w_n \rangle$  also is a walk from u to v. If  $\pi'$  is a path, we have a contradiction. If not, it is a shorter counterexample: also a contradiction.

# Reachability in Graphs is an Equivalence Relation

#### Theorem

For every graph G, the reachability relation  $R_G$  is an equivalence relation.

In directed graphs, this result does not hold (easy to see).

#### Proof.

We already know reachability is reflexive and transitive. To prove symmetry:

 $(u, v) \in \mathsf{R}_{G}$   $\Rightarrow \text{ there is a walk } \langle w_{0}, \dots, w_{n} \rangle \text{ from } u \text{ to } v$   $\Rightarrow \langle w_{n}, \dots, w_{0} \rangle \text{ is a walk from } v \text{ to } u$  $\Rightarrow (v, u) \in \mathsf{R}_{G}$ 

### **Connected Components**

Definition (connected components, connected)

In a graph *G*, the equivalence classes of the reachability relation of *G* are called the connected components of *G*. A graph is called connected if it has at most 1 connected component.

German: Zusammenhangskomponenten, zusammenhängend

Remark: The graph  $(\emptyset, \emptyset)$  has 0 connected components. It is the only such graph.

# Weakly Connected Components

Definition (weakly connected components, weakly connected)

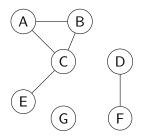
In a digraph *G*, the equivalence classes of the reachability relation of the induced graph of *G* are called the weakly connected components of *G*. A digraph is called weakly connected if it has at most 1

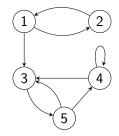
weakly connected component.

German: schwache Zshk., schwach zusammenhängend

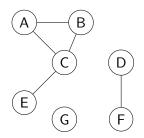
**Remark**: The digraph  $(\emptyset, \emptyset)$  has 0 weakly connected components. It is the only such digraph.

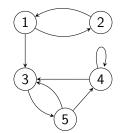
### (Weakly) Connected Components – Example





# (Weakly) Connected Components – Example





connected components:

- {A, B, C, E}
- {D,F}
- ∎ {G}

weakly connected components:

**1**,2,3,4,5

# Mutual Reachability

#### Definition (mutually reachable)

Let G be a graph or digraph. Vertices/nodes u and v in G are called mutually reachable if v is reachable from u and u is reachable from v. We write  $M_G$  for the mutual reachability relation of G

German: gegenseitig erreichbar

Note: In graphs,  $M_G = R_G$ . (Why?)

#### Theorem

For every digraph G, the mutual reachability relation  $M_G$  is an equivalence relation.

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#### Proof.

Note that  $(u, v) \in M_G$  iff  $(u, v) \in R_G$  and  $(v, u) \in R_G$ . **reflexivity**: for all v, we have  $(v, v) \in M_G$  because  $(v, v) \in R_G$ 

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- reflexivity: for all v, we have  $(v, v) \in M_G$  because  $(v, v) \in R_G$
- symmetry: Let  $(u, v) \in M_G$ . Then  $(v, u) \in M_G$  is obvious.

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- reflexivity: for all v, we have  $(v, v) \in M_G$  because  $(v, v) \in R_G$
- symmetry: Let  $(u, v) \in M_G$ . Then  $(v, u) \in M_G$  is obvious.
- transitivity: Let  $(u, v) \in M_G$  and  $(v, w) \in M_G$ . Then:  $(u, v) \in R_G$ ,  $(v, u) \in R_G$ ,  $(v, w) \in R_G$ ,  $(w, v) \in R_G$ . Transitivity of  $R_G$  yields  $(u, w) \in R_G$  and  $(w, u) \in R_G$ , and hence  $(u, w) \in M_G$ .

# Strongly Connected Components

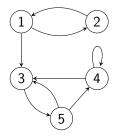
Definition (strongly connected components, strongly connected)

In a digraph *G*, the equivalence classes of the mutual reachability relation are called the strongly connected components of *G*. A digraph is called strongly connected if it has at most 1 strongly connected component.

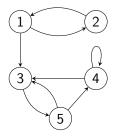
German: starke Zshk., stark zusammenhängend

Remark: The digraph  $(\emptyset, \emptyset)$  has 0 strongly connected components. It is the only such digraph.

### Strongly Connected Components – Example



### Strongly Connected Components – Example



strongly connected components:

- **1**,2
- {3,4,5}