

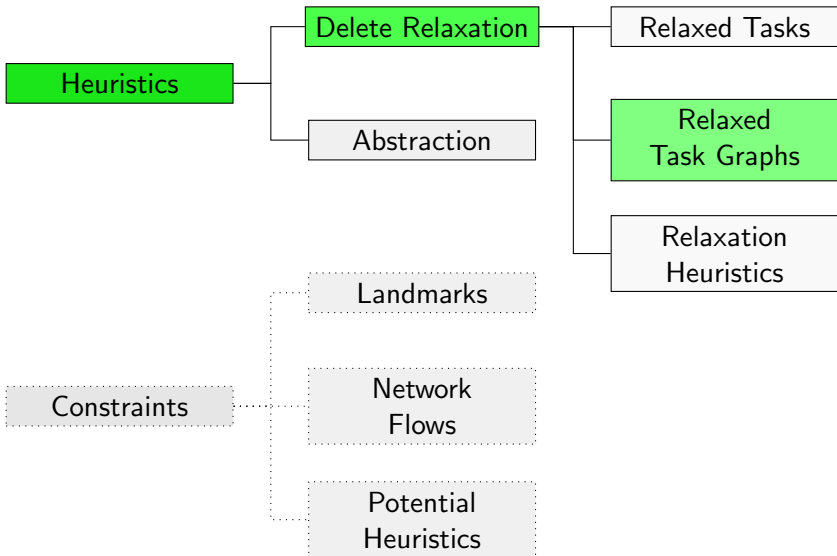
# Planning and Optimization

## C4. Delete Relaxation: Relaxed Task Graphs

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# Content of this Course: Heuristics



# Relaxed Task Graphs

# Relaxed Task Graphs

Let  $\Pi^+$  be a relaxed planning task.

The **relaxed task graph** of  $\Pi^+$ , in symbols  $RTG(\Pi^+)$ , is an AND/OR graph that encodes

- **which state variables** can become true in an applicable operator sequence for  $\Pi^+$ ,
- **which operators** of  $\Pi^+$  can be included in an applicable operator sequence for  $\Pi^+$ ,
- if the **goal** of  $\Pi^+$  can be reached,
- and **how** these things can be achieved.

We present its definition in stages.

**Note:** Throughout this chapter, we assume flat operators.

## Running Example

As a running example, consider the relaxed planning task  $\langle V, I, \{o_1, o_2, o_3, o_4\}, \gamma \rangle$  with

$$V = \{a, b, c, d, e, f, g, h\}$$

$$I = \{a \mapsto \mathbf{T}, b \mapsto \mathbf{T}, c \mapsto \mathbf{F}, d \mapsto \mathbf{T}, \\ e \mapsto \mathbf{F}, f \mapsto \mathbf{F}, g \mapsto \mathbf{F}, h \mapsto \mathbf{F}\}$$

$$o_1 = \langle c \vee (a \wedge b), c \wedge ((c \wedge d) \triangleright e), 1 \rangle$$

$$o_2 = \langle \top, f, 2 \rangle$$

$$o_3 = \langle f, g, 1 \rangle$$

$$o_4 = \langle f, h, 1 \rangle$$

$$\gamma = e \wedge (g \wedge h)$$

# Construction

# Components of Relaxed Task Graphs

A relaxed task graph has four kinds of components:

- **Variable nodes** represent the state variables.
- The **initial node** represents the initial state.
- **Operator subgraphs** represent the preconditions and effects of operators.
- The **goal subgraph** represents the goal.

The idea is to construct the graph in such a way that all nodes representing **reachable** aspects of the task are **forced true**.

# Variable Nodes

Let  $\Pi^+ = \langle V, I, O^+, \gamma \rangle$  be a relaxed planning task.

- For each  $v \in V$ ,  $RTG(\Pi^+)$  contains an OR node  $n_v$ .  
These nodes are called **variable nodes**.



# Variable Nodes: Example

$$V = \{a, b, c, d, e, f, g, h\}$$



a

b

c

d

e

f

g

h

# Initial Node

Let  $\Pi^+ = \langle V, I, O^+, \gamma \rangle$  be a relaxed planning task.

- $RTG(\Pi^+)$  contains an AND node  $n_I$ .  
This node is called the **initial node**.
- For all  $v \in V$  with  $I(v) = \mathbf{T}$ ,  $RTG(\Pi^+)$  has an arc from  $n_v$  to  $n_I$ . These arcs are called **initial state arcs**.
- The initial node has no successor nodes.

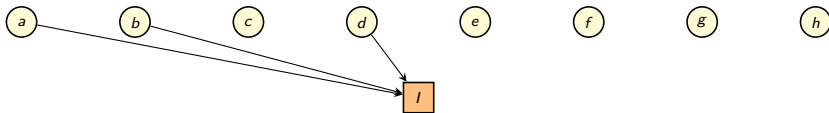
# Initial Node and Initial State Arcs: Example

$$V = \{a, b, c, d, e, f, g, h\}$$

A yellow circle containing the letter 'a'.A yellow circle containing the letter 'b'.A yellow circle containing the letter 'c'.A yellow circle containing the letter 'd'.A yellow circle containing the letter 'e'.A yellow circle containing the letter 'f'.A yellow circle containing the letter 'g'.A yellow circle containing the letter 'h'.

# Initial Node and Initial State Arcs: Example

$$I = \{a \mapsto \mathbf{T}, b \mapsto \mathbf{T}, c \mapsto \mathbf{F}, d \mapsto \mathbf{T}, e \mapsto \mathbf{F}, f \mapsto \mathbf{F}, g \mapsto \mathbf{F}, h \mapsto \mathbf{F}\}$$



# Operator Subgraphs

Let  $\Pi^+ = \langle V, I, O^+, \gamma \rangle$  be a relaxed planning task.

For each operator  $o^+ \in O^+$ ,  $RTG(\Pi^+)$  contains an **operator subgraph** with the following parts:

- for each formula  $\varphi$  that occurs as a subformula of the precondition or of some effect condition of  $o^+$ , a **formula node**  $n_\varphi$  (details follow)
- for each conditional effect  $(\chi \triangleright v)$  that occurs in the effect of  $o^+$ , an **effect node**  $n_{o^+}^\chi$  (details follow); unconditional effects are treated as  $(\top \triangleright v)$

# Formula Nodes

Formula nodes  $n_\varphi$  are defined as follows:

- If  $\varphi = v$  for some state variable  $v$ ,  $n_\varphi$  is the variable node  $n_v$  (so no new node is introduced).
- If  $\varphi = \top$ ,  $n_\varphi$  is an AND node without outgoing arcs.
- If  $\varphi = \perp$ ,  $n_\varphi$  is an OR node without outgoing arcs.
- If  $\varphi = (\varphi_1 \wedge \varphi_2)$ ,  $n_\varphi$  is an AND node with outgoing arcs to  $n_{\varphi_1}$  and  $n_{\varphi_2}$ .
- If  $\varphi = (\varphi_1 \vee \varphi_2)$ ,  $n_\varphi$  is an OR node with outgoing arcs to  $n_{\varphi_1}$  and  $n_{\varphi_2}$ .

**Note:** identically named nodes are identical, so if the same formula occurs multiple times in the task, the **same** node is reused.

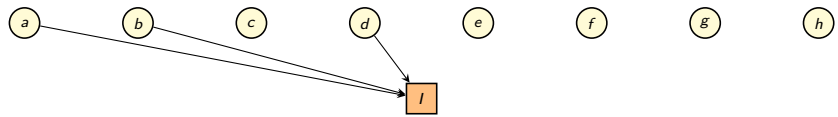
# Effect Nodes

Effect nodes  $n_{o+}^{\chi}$  are defined as follows:

- $n_{o+}^{\chi}$  is an AND node
- It has an outgoing arc to the formula nodes  $n_{pre(o+)}$  (**precondition arcs**) and  $n_{\chi}$  (**effect condition arcs**).
- Exception: if  $\chi = \top$ , there is no effect condition arc. (This makes our pictures cleaner.)
- For every conditional effect  $(\chi \triangleright v)$  in the operator, there is an arc from variable node  $n_v$  to  $n_{o+}^{\chi}$  (**effect arcs**).

**Note:** identically named nodes are identical, so if the same effect condition occurs multiple times in the same operator, this only induces **one** node.

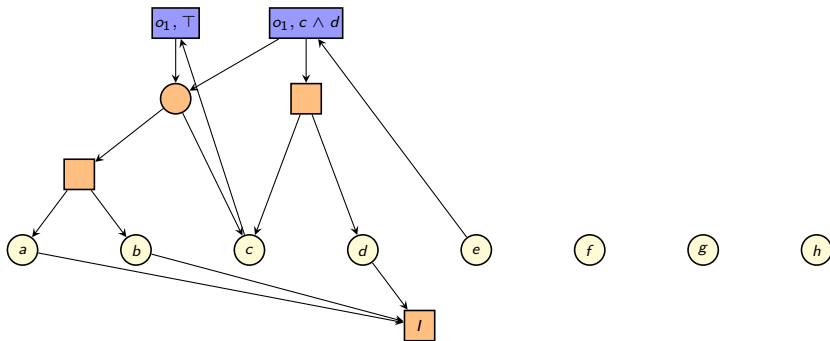
# Operator Subgraphs: Example





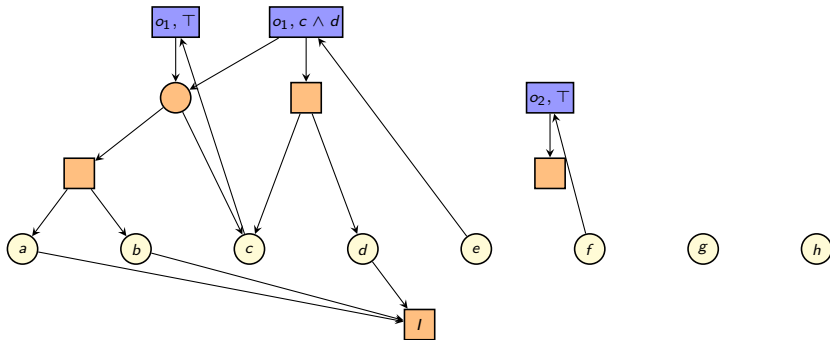
# Operator Subgraphs: Example

$$\sigma_1 = \langle c \vee (a \wedge b), c \wedge ((c \wedge d) \triangleright e), 1 \rangle$$



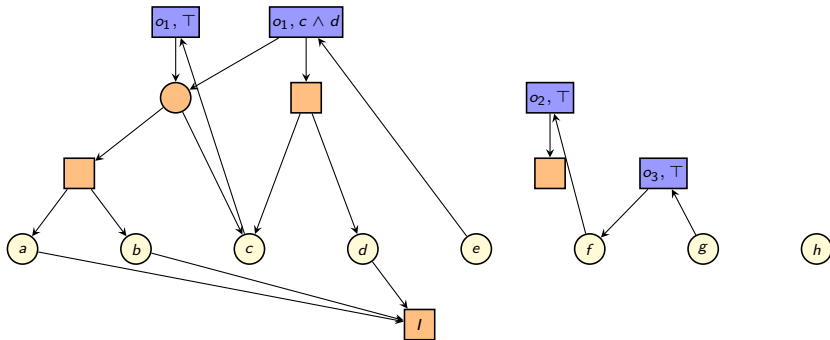
# Operator Subgraphs: Example

$$\sigma_2 = \langle T, f, 2 \rangle$$



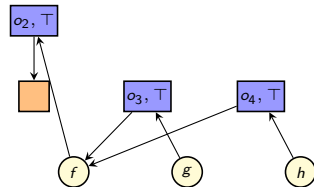
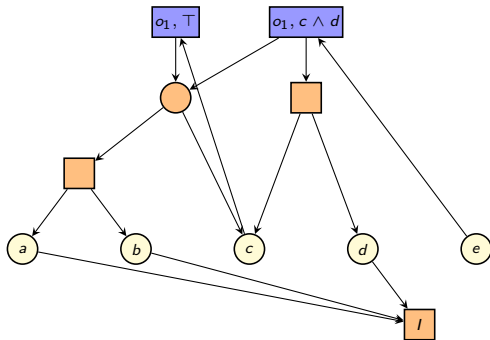
# Operator Subgraphs: Example

$$\sigma_3 = \langle f, g, 1 \rangle$$



# Operator Subgraphs: Example

$$o_4 = \langle f, h, 1 \rangle$$

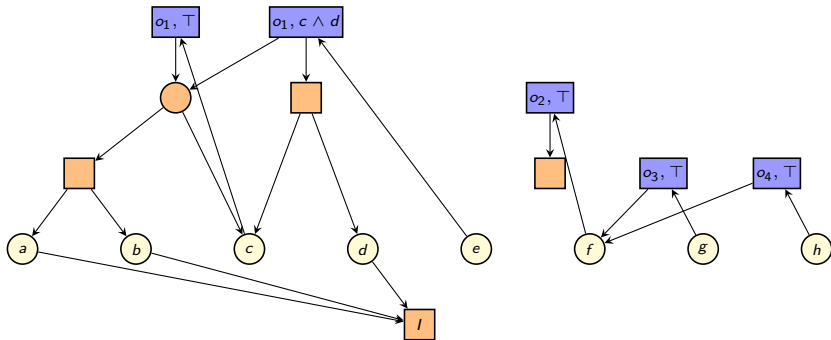


# Goal Subgraph

Let  $\Pi^+ = \langle V, I, O^+, \gamma \rangle$  be a relaxed planning task.

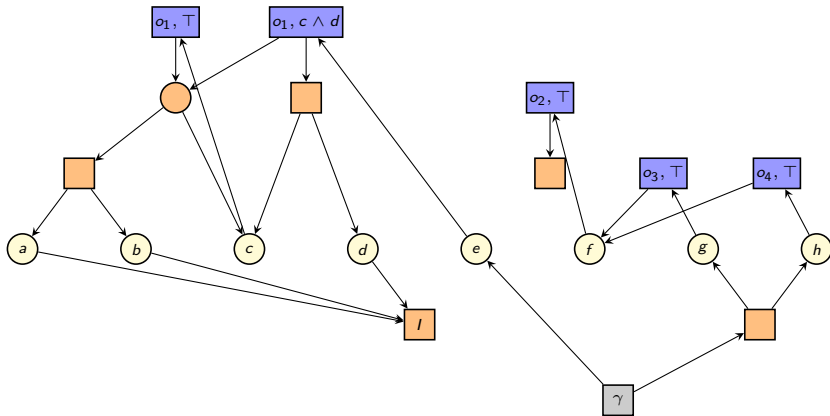
$RTG(\Pi^+)$  contains a **goal subgraph**, consisting of formula nodes for the goal  $\gamma$  and its subformulas, constructed in the same way as formula nodes for preconditions and effect conditions.

# Goal Subgraph and Final Relaxed Task Graph: Example



# Goal Subgraph and Final Relaxed Task Graph: Example

$$\gamma = e \wedge (g \wedge h)$$



# Reachability Analysis



## How Can We Use Relaxed Task Graphs?

- We are now done with the definition of relaxed task graphs.
- Now we want to **use** them to derive information about planning tasks.
- In the following chapter, we will use them to compute heuristics for delete-relaxed planning tasks.
- Here, we start with something simpler: **reachability analysis**.

# Forced True Nodes and Reachability

## Theorem (Forced True Nodes vs. Reachability)

Let  $\Pi^+ = \langle V, I, O^+, \gamma \rangle$  be a relaxed planning task, and let  $N_{\mathbf{T}}$  be the forced true nodes of  $\text{RTG}(\Pi^+)$ .

For all *formulas* over state variables  $\varphi$  that occur in the definition of  $\Pi^+$ :

$\varphi$  is true in some *reachable state* of  $\Pi^+$  iff  $n_{\varphi} \in N_{\mathbf{T}}$ .

(We omit the proof.)

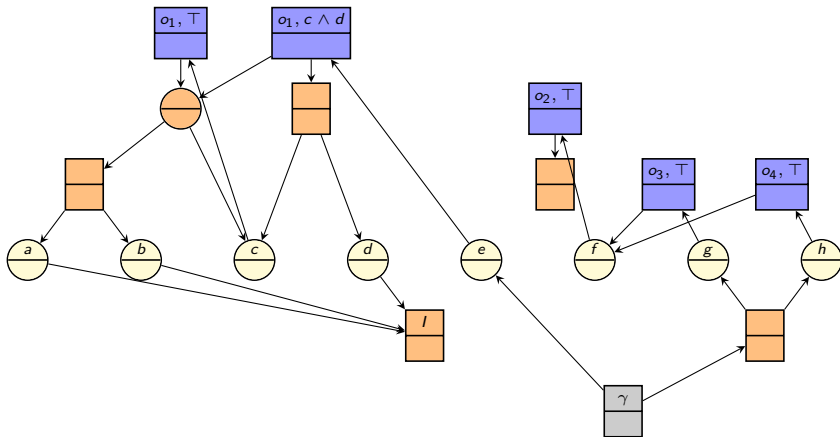
# Forced True Nodes and Reachability: Consequences

## Corollary

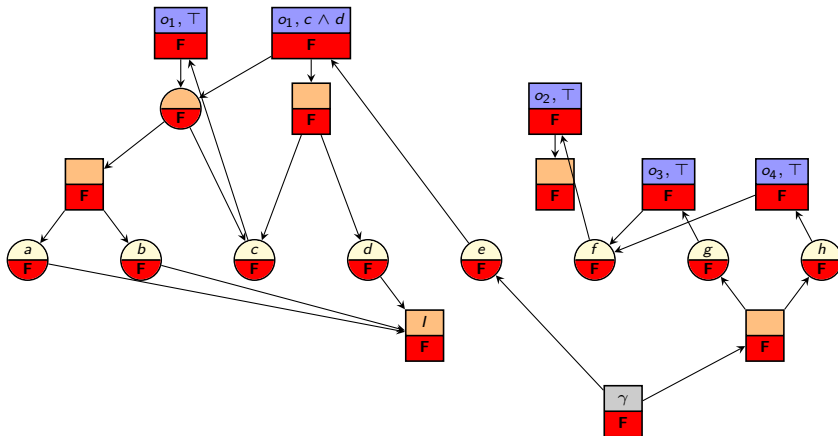
Let  $\Pi^+ = \langle V, I, O^+, \gamma \rangle$  be a relaxed planning task, and let  $N_{\mathbf{T}}$  be the forced true nodes of  $\text{RTG}(\Pi^+)$ . Then:

- A **state variable**  $v \in V$  is true in at least one reachable state iff  $n_v \in N_{\mathbf{T}}$ .
- An **operator**  $o^+ \in O^+$  is part of at least one applicable operator sequence iff  $n_{\text{pre}(o^+)} \in N_{\mathbf{T}}$ .
- The relaxed task is **solvable** iff  $n_\gamma \in N_{\mathbf{T}}$ .

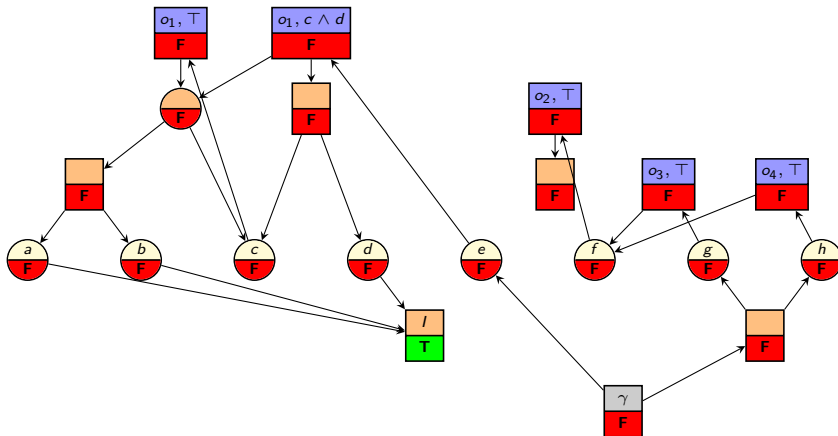
# Reachability Analysis: Example



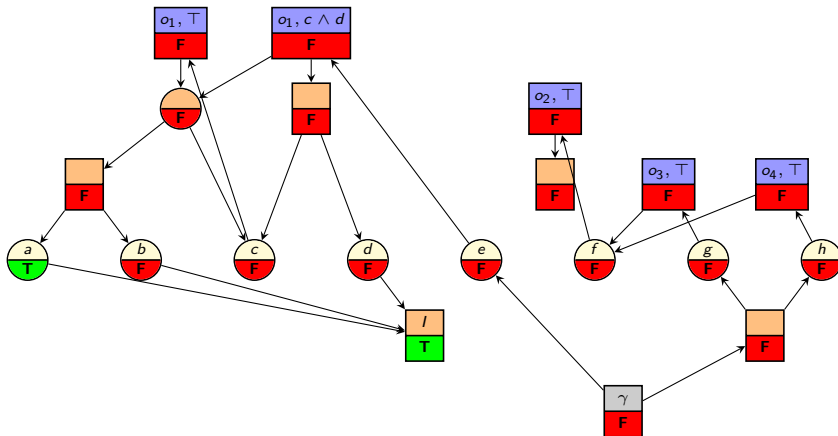
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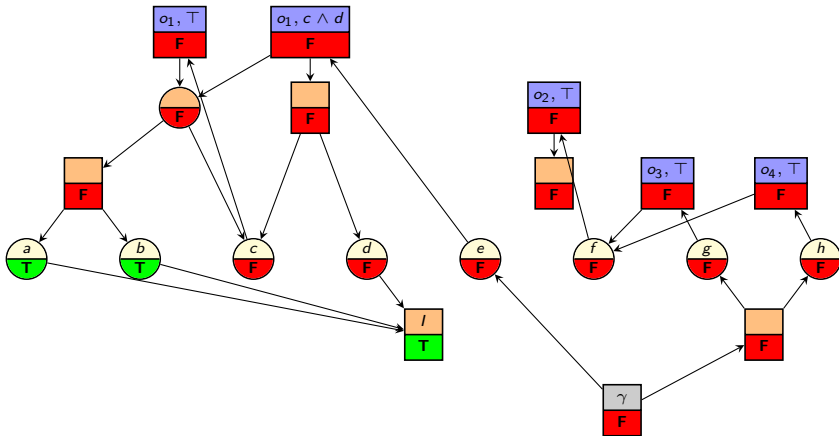
# Reachability Analysis: Example



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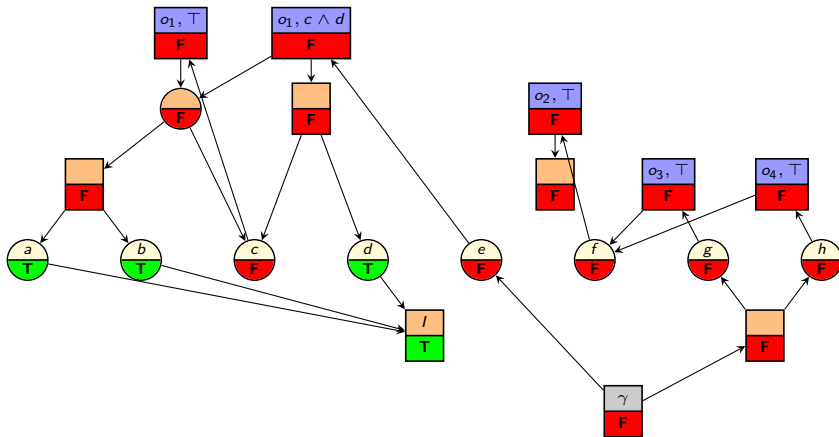


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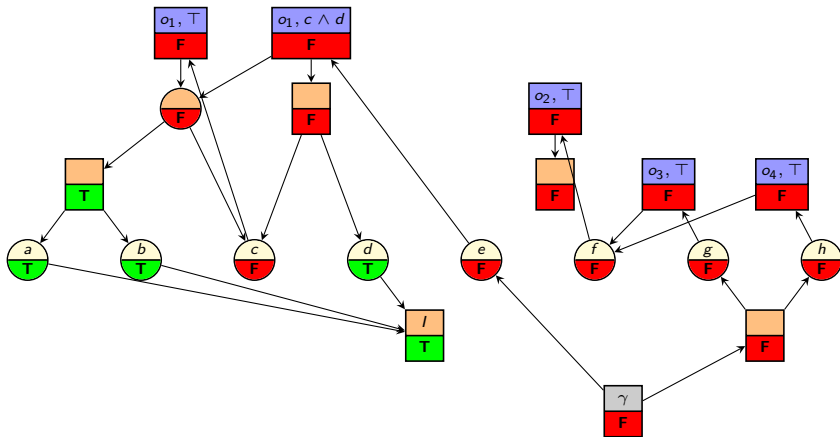




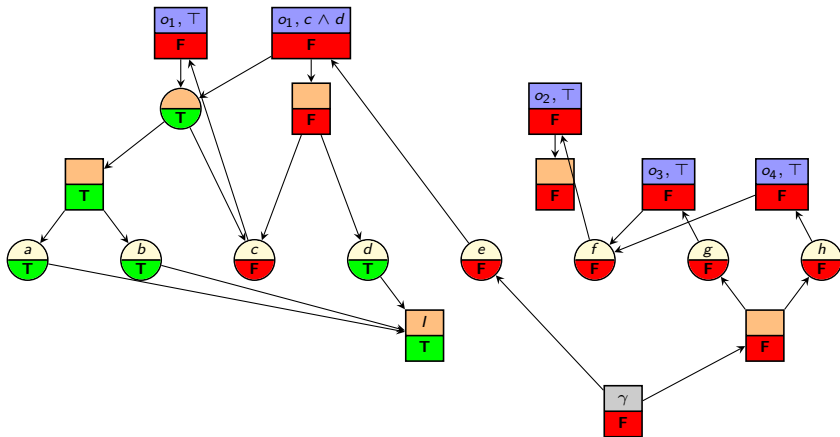
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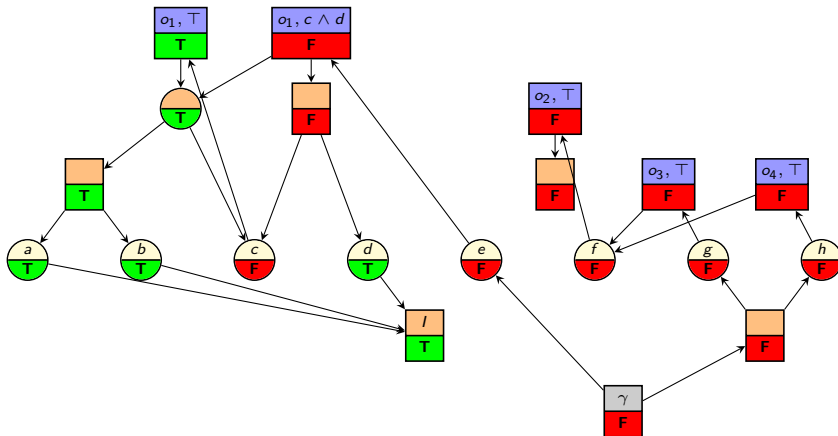
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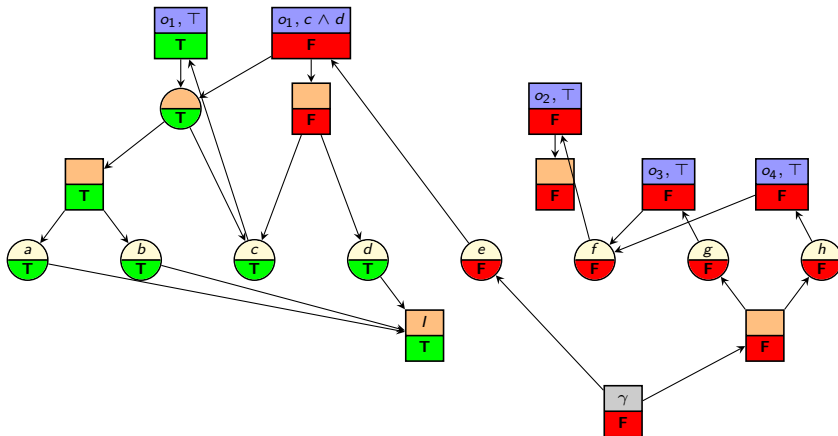
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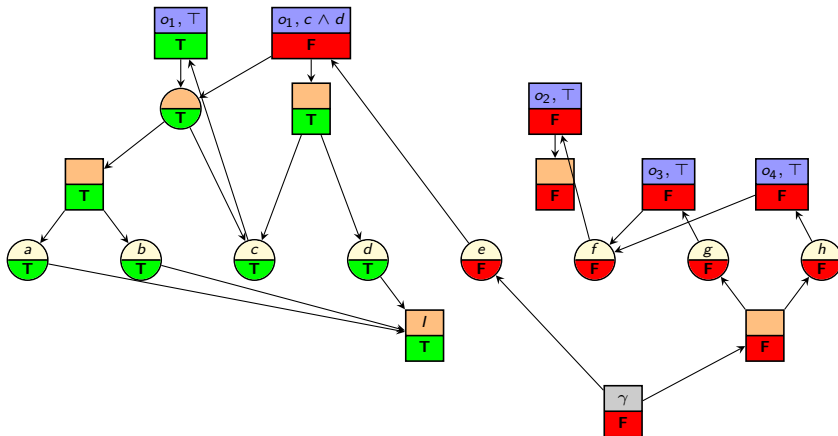
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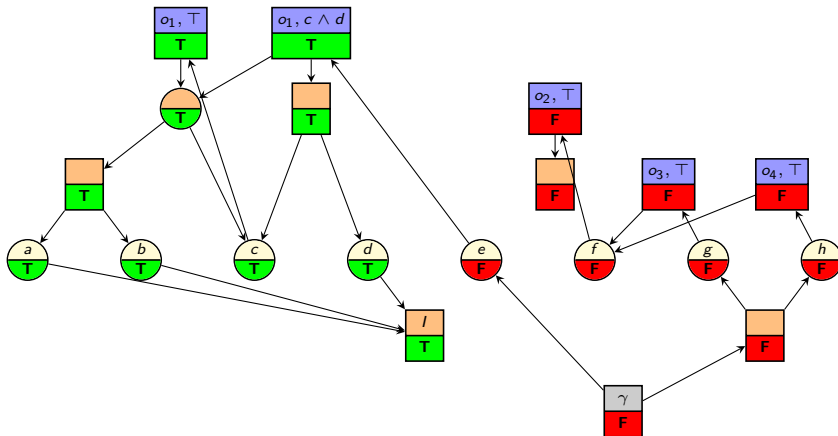
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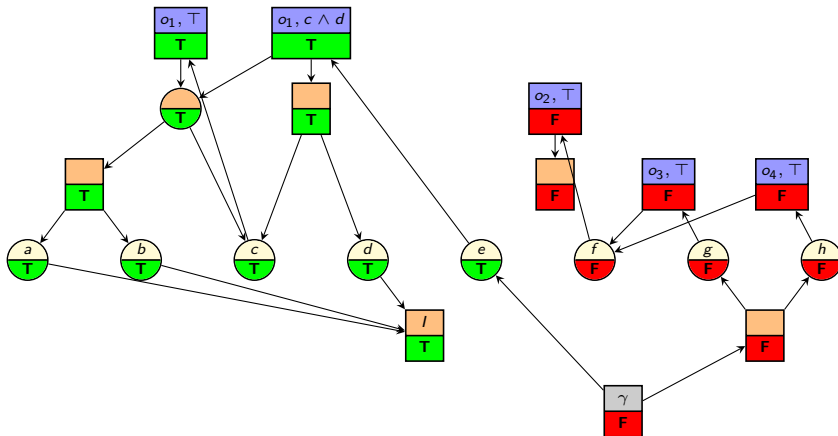
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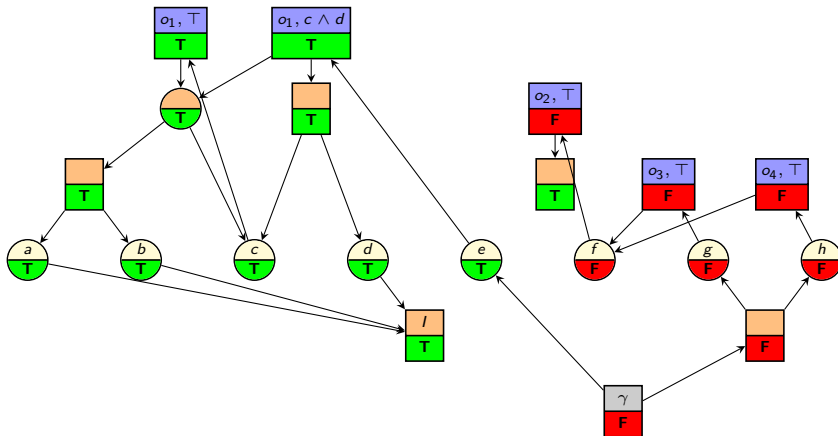


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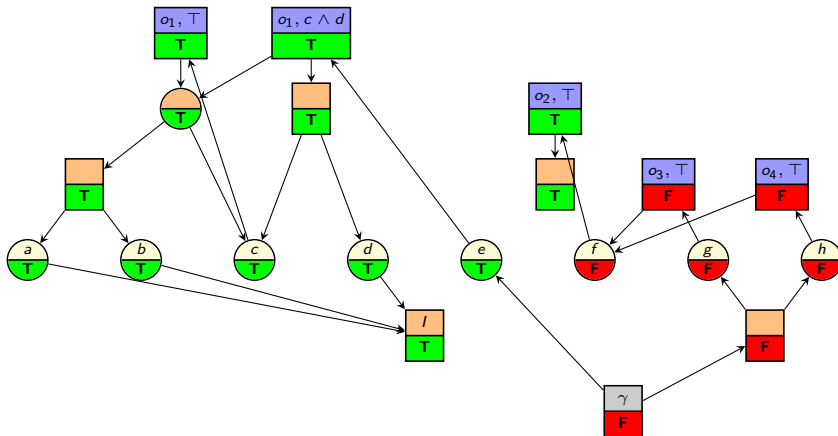




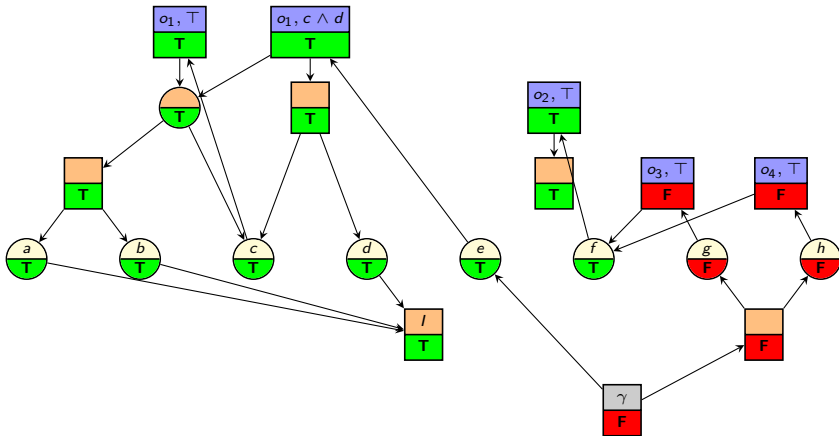
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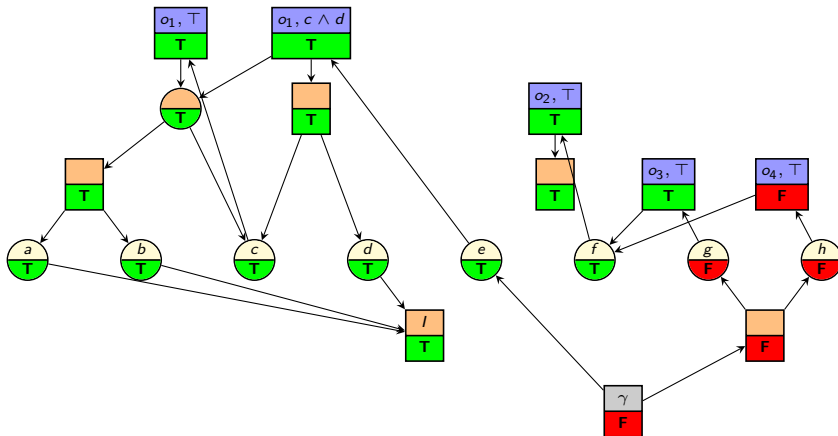
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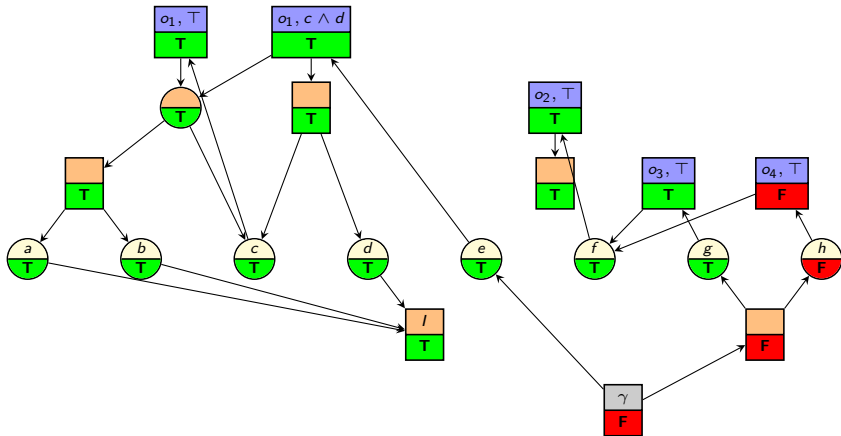
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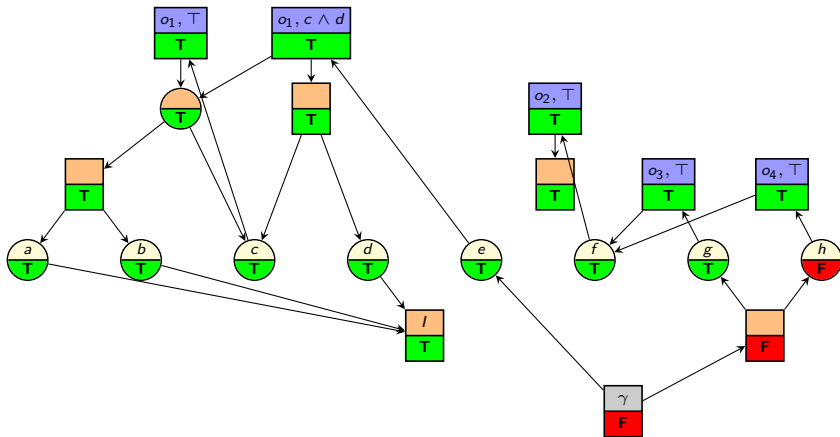
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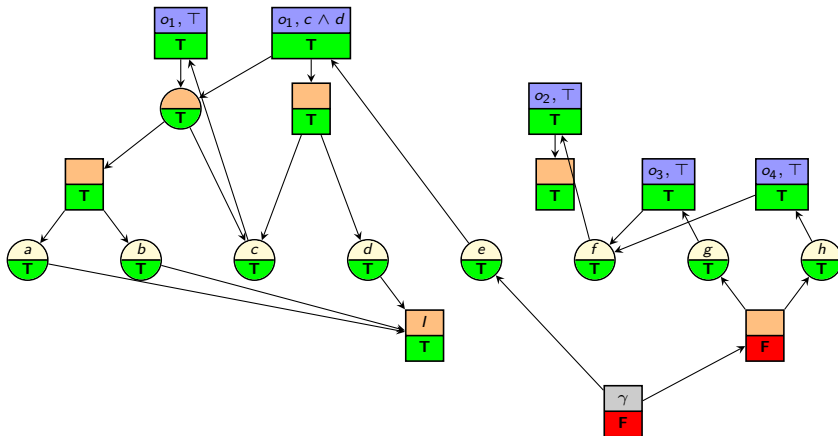
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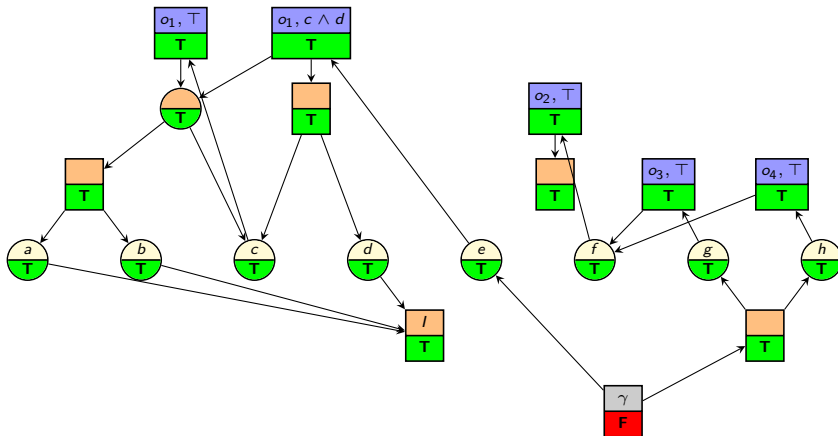
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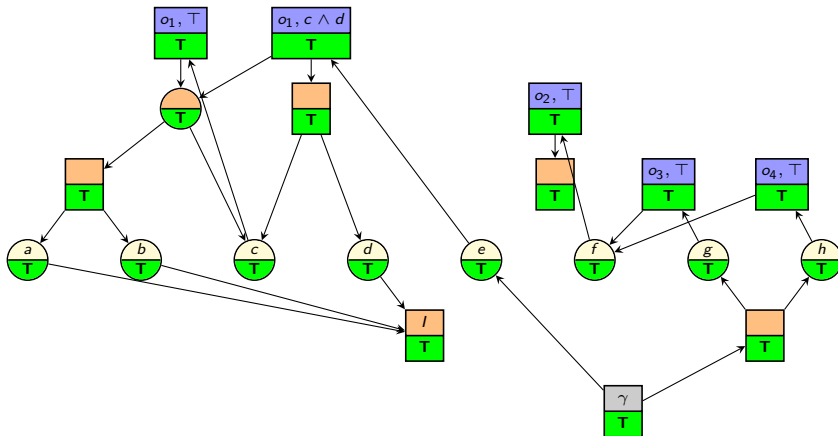


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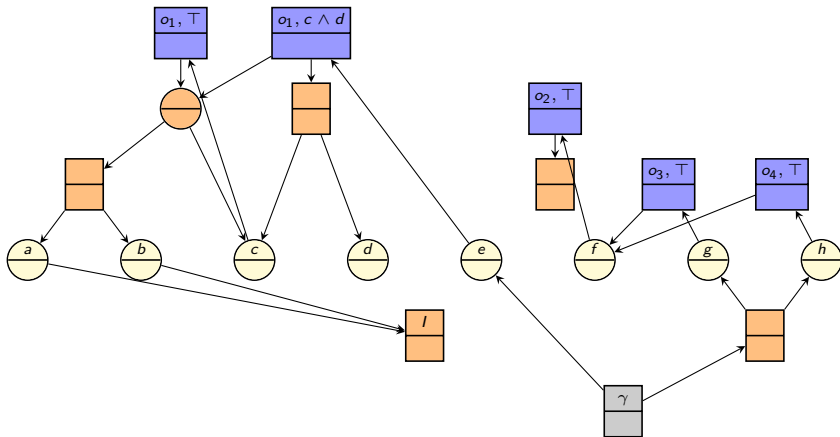




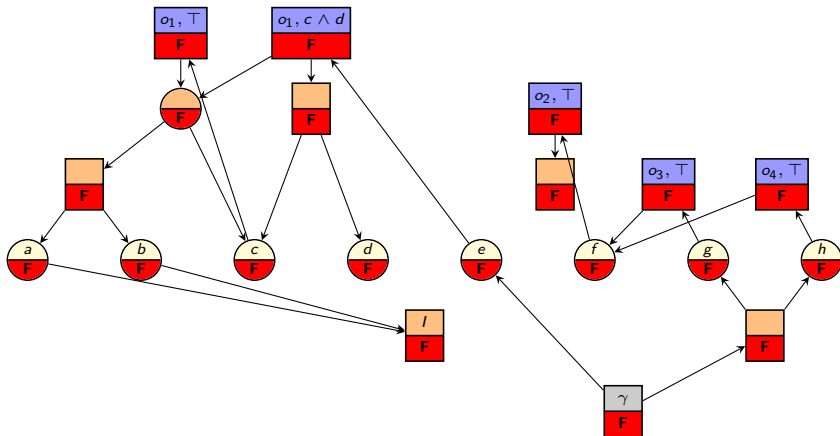
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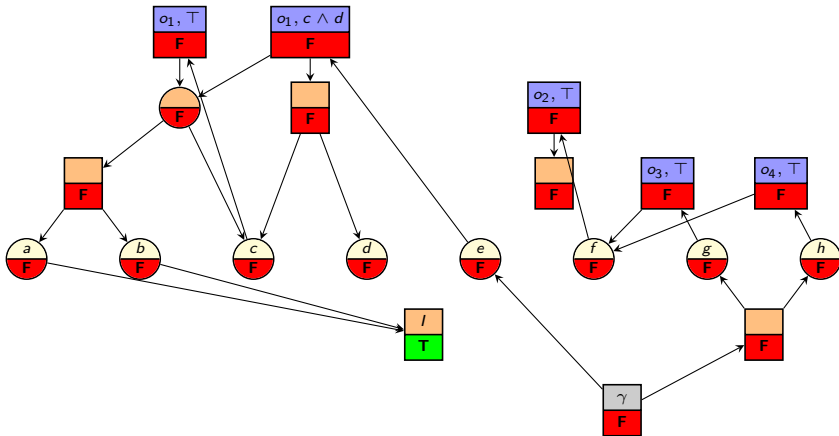
# Reachability Analysis: Example with Different Initial State



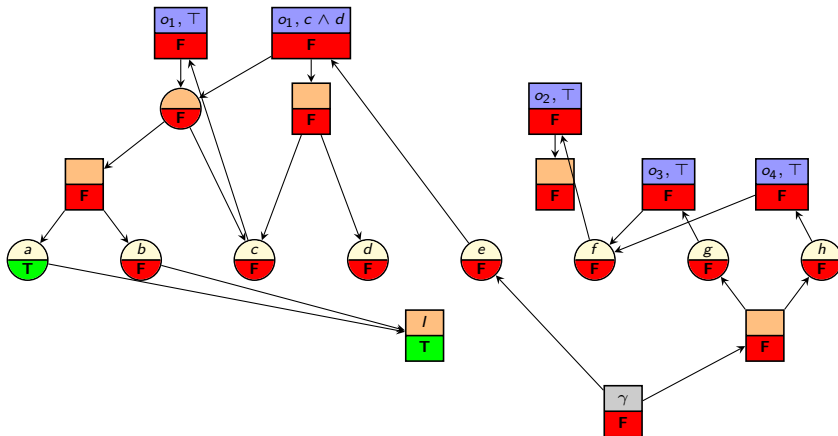
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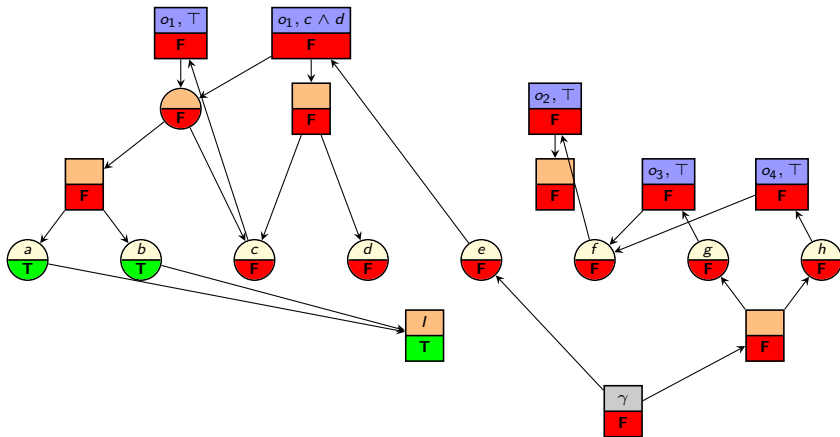
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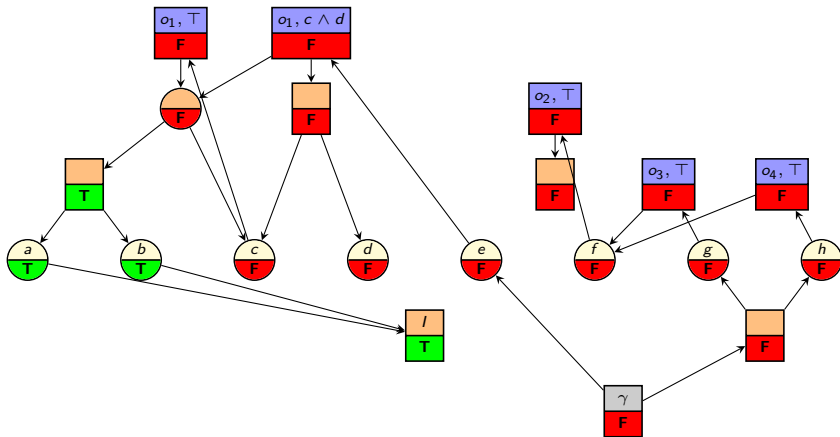
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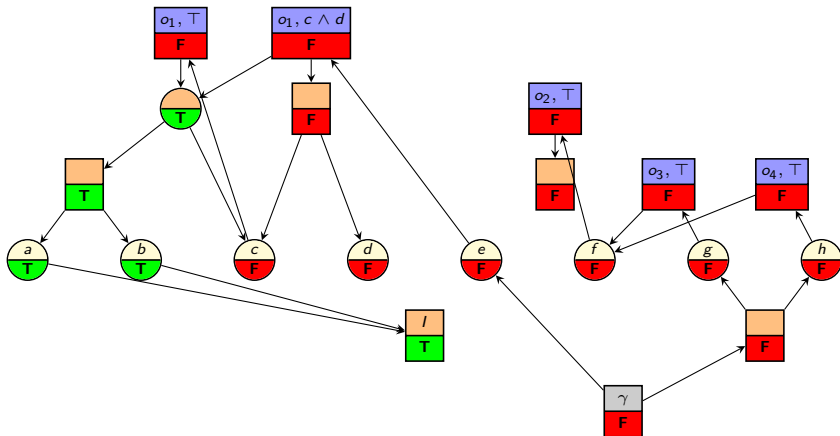
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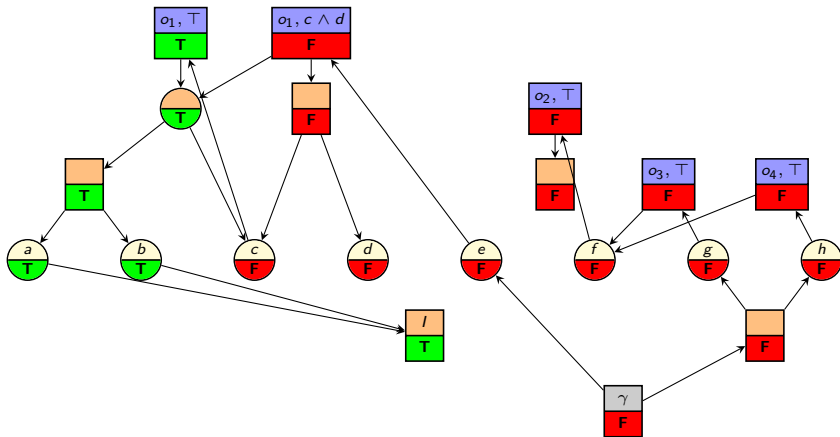


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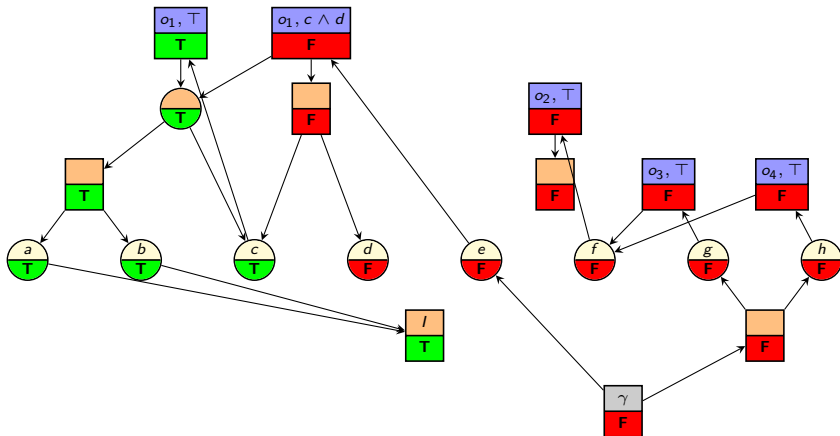




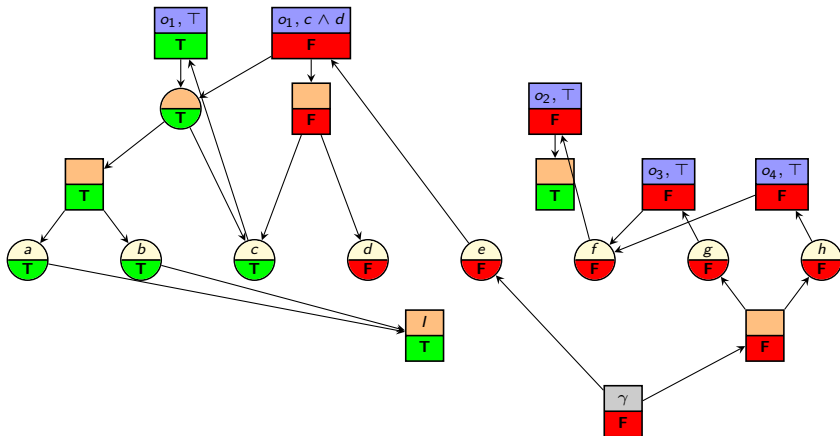
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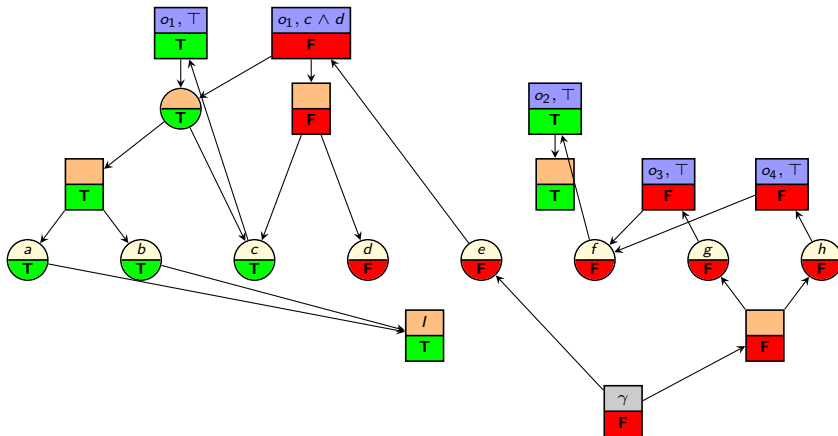
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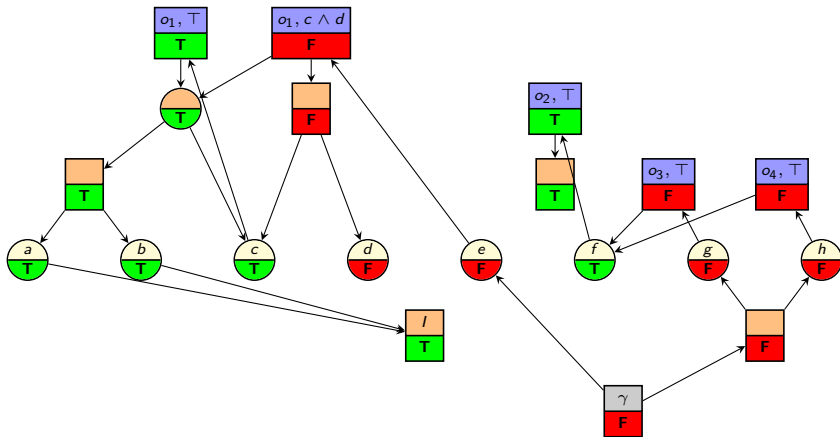
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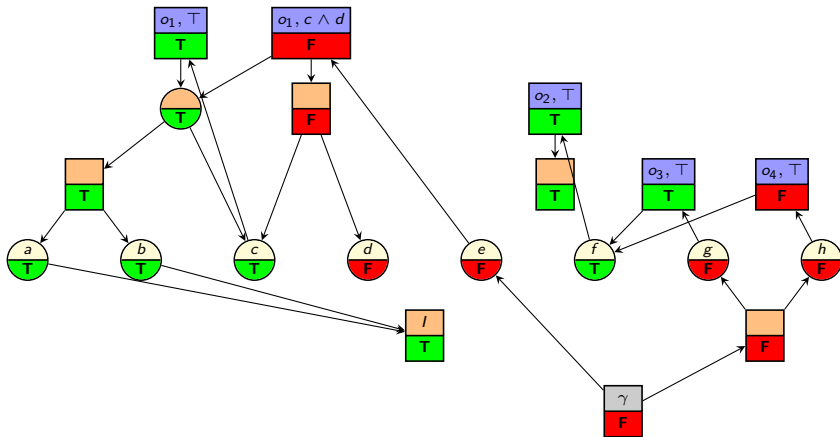
# Reachability Analysis: Example with Different Initial State



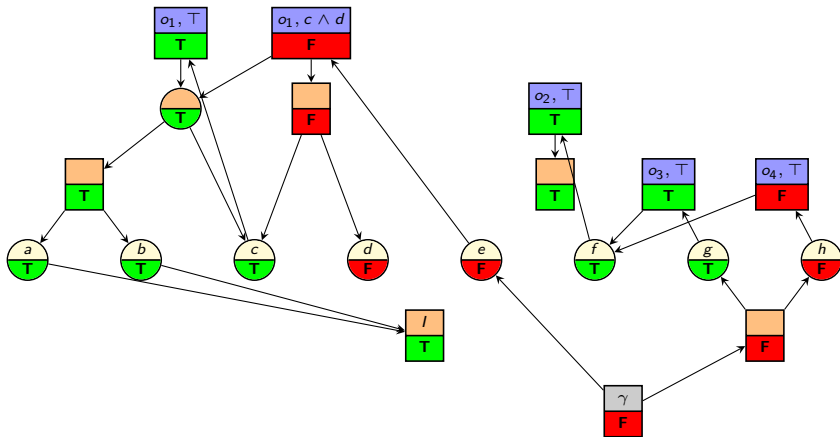
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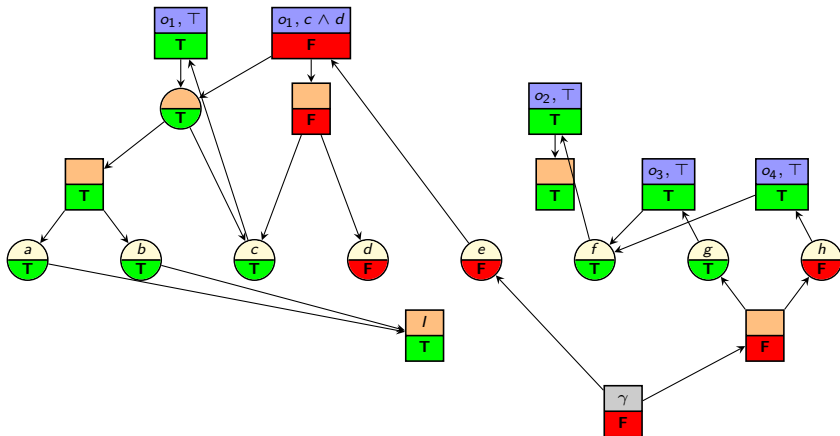
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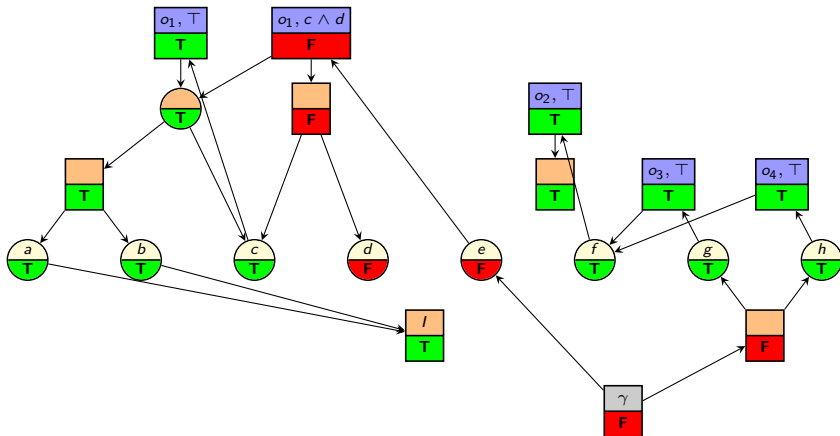


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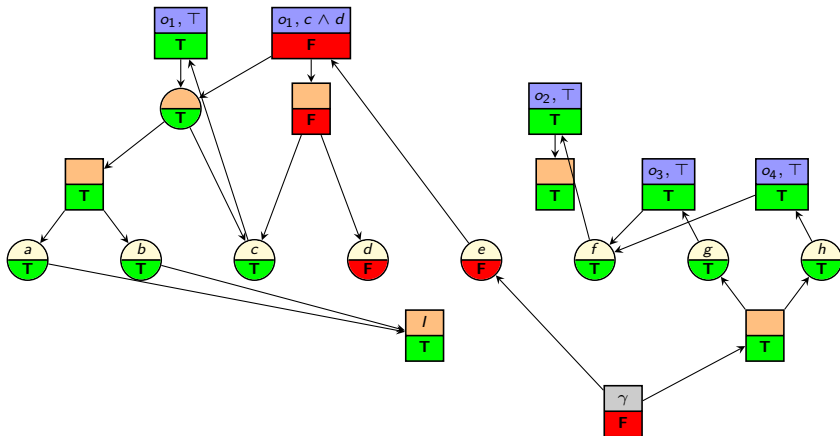




# Reachability Analysis: Example with Different Initial State



# Reachability Analysis: Example with Different Initial State



# Remarks

# Relaxed Task Graphs in the Literature

Some remarks on the planning literature:

- Usually, only the **STRIPS** case is studied.
  - ↪ definitions simpler: only **variable nodes** and **operator nodes**, no formula nodes or effect nodes
  - Usually, so-called **relaxed planning graphs** (RPGs) are studied instead of RTGs.
  - These are **temporally unrolled** versions of RTGs, i.e., they have multiple layers (“time steps”) and are acyclic.
- ↪ Foundations of Artificial Intelligence course FS 2020, Ch. 35–36

# Summary

# Summary

- **Relaxed task graphs** (RTGs) represent (most of) the information of a relaxed planning task as an AND/OR graph.
- They consist of:
  - **variable nodes**
  - **an initial node**
  - **operator subgraphs** including **formula nodes** and **effect nodes**
  - a **goal subgraph** including **formula nodes**
- RTGs can be used to analyze **reachability** in relaxed tasks: forced true nodes mean “reachable”, other nodes mean “unreachable”.