

# Discrete Mathematics in Computer Science

## A2. Proofs I

Malte Helmert, Gabriele Röger

University of Basel

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# A2.1 What is a Proof?

# What is a Proof?

A **mathematical proof** is

- ▶ a sequence of logical steps
- ▶ starting with one set of statements
- ▶ that comes to the conclusion  
that some statement must be true.

What is a **statement**?

# Mathematical Statements

## Mathematical Statement

A **mathematical statement** consists of a set of **preconditions** and a set of **conclusions**.

The statement is **true** if the conclusions are true whenever the preconditions are true.

## Notes:

- ▶ set of preconditions is sometimes empty
- ▶ often, “assumptions” is used instead of “preconditions”; slightly unfortunate because “assumption” is also used with another meaning ( $\rightsquigarrow$  cf. indirect proofs)

# Examples of Mathematical Statements

Examples (some true, some false):

- ▶ “Let  $p \in \mathbb{N}_0$  be a prime number. Then  $p$  is odd.”
- ▶ “There exists an even prime number.”
- ▶ “Let  $p \in \mathbb{N}_0$  with  $p \geq 3$  be a prime number. Then  $p$  is odd.”
- ▶ “All prime numbers  $p \geq 3$  are odd.”
- ▶ “For all sets  $A, B, C$ :  $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$ ”
- ▶ “0 is a natural number.”
- ▶ “The equation  $a^k + b^k = c^k$  has infinitely many solutions with  $a, b, c, k \in \mathbb{N}_1$  and  $k \geq 2$ .”
- ▶ “The equation  $a^k + b^k = c^k$  has no solutions with  $a, b, c, k \in \mathbb{N}_1$  and  $k \geq 3$ .”

What are the preconditions, what are the conclusions?

# On what Statements can we Build the Proof?

A mathematical proof is

- ▶ a sequence of logical steps
- ▶ **starting with one set of statements**
- ▶ that comes to the conclusion  
that some statement must be true.

We can use:

- ▶ **axioms**: statements that are assumed to always be true  
in the current context
- ▶ **theorems** and **lemmas**: statements that were already proven
  - ▶ lemma: an intermediate tool
  - ▶ theorem: itself a relevant result
- ▶ **premises**: assumptions we make  
to see what consequences they have

# What is a Logical Step?

A mathematical proof is

- ▶ a sequence of logical steps
- ▶ starting with one set of statements
- ▶ that comes to the conclusion that some statement must be true.

Each step **directly follows**

- ▶ from the axioms,
- ▶ premises,
- ▶ previously proven statements and
- ▶ the preconditions of the statement we want to prove.

For a formal definition, we would need formal logics.



# The Role of Definitions

## Definition

A **set** is an unordered collection of distinct objects.

The set that does not contain any objects is the *empty set*  $\emptyset$ .

- ▶ A definition introduces an abbreviation.
- ▶ Whenever we say “set”, we could instead say “an unordered collection of distinct objects” and vice versa.
- ▶ Definitions can also introduce notation.

# Disproofs

- ▶ A **disproof** (**refutation**) shows that a given mathematical statement is **false** by giving an example where the preconditions are true, but the conclusion is false.
- ▶ This requires deriving, in a sequence of proof steps, the opposite (negation) of the conclusion.
- ▶ Formally, disproofs are proofs of modified (“negated”) statements.
- ▶ Be careful about how to negate a statement!

# A Word on Style

A proof should help the reader to see why the result must be true.

- ▶ A proof should be easy to follow.
- ▶ Omit unnecessary information.
- ▶ Move self-contained parts into separate lemmas.
- ▶ In complicated proofs, reveal the overall structure in advance.
- ▶ Have a clear line of argument.

→ Writing a proof is like writing an essay.

## A2.2 Proof Strategies

# Common Forms of Statements

Many statements have one of these forms:

- 1 “All  $x \in S$  with the property  $P$  also have the property  $Q$ .”
- 2 “ $A$  is a subset of  $B$ .”
- 3 “For all  $x \in S$ :  $x$  has property  $P$  iff  $x$  has property  $Q$ .”
- 4 “ $A = B$ ”, where  $A$  and  $B$  are sets.

In the following, we will discuss some typical proof/disproof strategies for such statements.

# Proof Strategies

- 1 “All  $x \in S$  with the property  $P$  also have the property  $Q$ .”  
“For all  $x \in S$ : if  $x$  has property  $P$ , then  $x$  has property  $Q$ .”
  - ▶ To prove, assume you are given an arbitrary  $x \in S$  that has the property  $P$ .  
Give a sequence of proof steps showing that  $x$  must have the property  $Q$ .
  - ▶ To disprove, find a **counterexample**, i. e., find an  $x \in S$  that has property  $P$  but not  $Q$  and prove this.

# Proof Strategies

- ② “ $A$  is a subset of  $B$ .”
  - ▶ To prove, assume you have an arbitrary element  $x \in A$  and prove that  $x \in B$ .
  - ▶ To disprove, find an element in  $x \in A \setminus B$  and prove that  $x \in A \setminus B$ .

# Proof Strategies

- ③ “For all  $x \in S$ :  $x$  has property  $P$  iff  $x$  has property  $Q$ .”  
(“iff”: “if and only if”)
  - ▶ To prove, separately prove “if  $P$  then  $Q$ ” and “if  $Q$  then  $P$ ”.
  - ▶ To disprove, disprove “if  $P$  then  $Q$ ” or disprove “if  $Q$  then  $P$ ”.



# Proof Strategies

- ④ “ $A = B$ ”, where  $A$  and  $B$  are sets.
  - ▶ To prove, separately prove “ $A \subseteq B$ ” and “ $B \subseteq A$ ”.
  - ▶ To disprove, disprove “ $A \subseteq B$ ” or disprove “ $B \subseteq A$ ”.

# Proof Techniques

most common proof techniques:

- ▶ direct proof
- ▶ indirect proof (proof by contradiction)
- ▶ contrapositive
- ▶ mathematical induction
- ▶ structural induction

## A2.3 Direct Proof

# Direct Proof

## Direct Proof

Direct derivation of the statement by deducing or rewriting.

## Direct Proof: Example

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## A2.4 Indirect Proof

# Indirect Proof

## Indirect Proof (Proof by Contradiction)

- ▶ Make an **assumption** that the statement is false.
- ▶ Derive a **contradiction** from the assumption together with the preconditions of the statement.
- ▶ This shows that the assumption must be false given the preconditions of the statement, and hence the original statement must be true.

## Indirect Proof: Example

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## A2.5 Proof by Contrapositive

# Contrapositive

## (Proof by) Contrapositive

Prove “If  $A$ , then  $B$ ” by proving “If not  $B$ , then not  $A$ .”

### Examples:

- ▶ Prove “For all  $n \in \mathbb{N}_0$ : if  $n^2$  is odd, then  $n$  is odd” by proving “For all  $n \in \mathbb{N}_0$ , if  $n$  is even, then  $n^2$  is even.”
- ▶ Prove “For all  $n \in \mathbb{N}_0$ : if  $n$  is not a square number, then  $\sqrt{n}$  is irrational” by proving “For all  $n \in \mathbb{N}_0$ : if  $\sqrt{n}$  is rational, then  $n$  is a square number.”

## Contrapositive: Example

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# A2.6 Excursus: Computer-assisted Theorem Proving

# Computer-assisted Proofs

- ▶ Computers can help proving theorems.
- ▶ **Computer-aided proofs** have for example been used for proving theorems by exhaustion.
- ▶ Example: **Four color theorem**

# Interactive Theorem Proving

- ▶ On the lowest abstraction level, rigorous mathematical proofs rely on formal logic.
- ▶ On this level, proofs can be automatically verified by computers.
- ▶ Nobody wants to write or read proofs on this level of detail.
- ▶ In Interactive Theorem Proving a human guides the proof and the computer tries to fill in the details.
- ▶ If it succeeds, we can be very confident that the proof is valid.
- ▶ Example theorem provers: Isabelle/HOL, Lean