

# Planning and Optimization

## E10. Potential Heuristics

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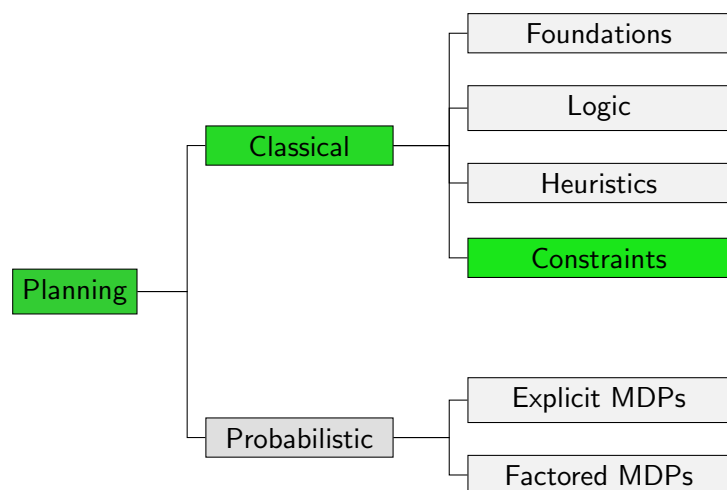
November 25, 2019 — E10. Potential Heuristics

## E10.1 Introduction

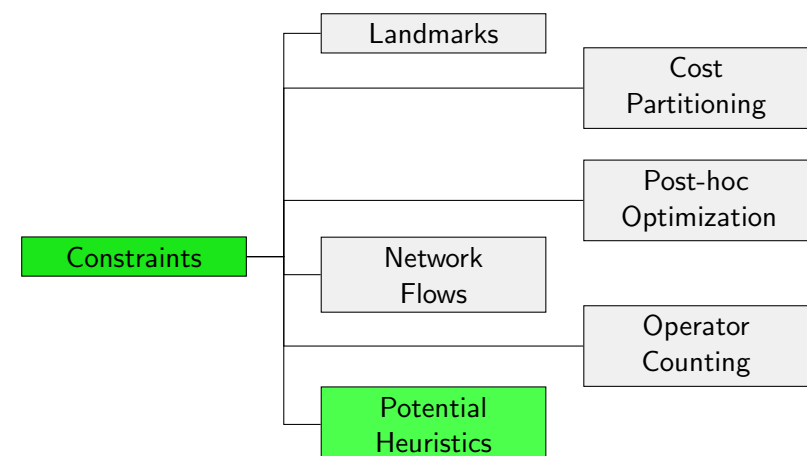
## E10.2 Potential Heuristics

## E10.3 Summary

## Content of this Course



## Content of this Course: Constraints



## E10.1 Introduction

## Reminder: SAS<sup>+</sup> Planning Tasks

For a SAS<sup>+</sup> planning task  $\Pi = \langle V, I, O, \gamma \rangle$ :

- ▶  $V$  is a set of **finite-domain state variables**,
- ▶ Each **atom** has the form  $v = d$  with  $v \in V, d \in \text{dom}(v)$ .
- ▶ Operator **preconditions** and the **goal** formula  $\gamma$  are **satisfiable conjunctions of atoms**.
- ▶ Operator **effects** are **conflict-free conjunctions of atomic effects** of the form  $v_1 := d_1 \wedge \dots \wedge v_n := d_n$ .

## Reminder: Transition Normal Form

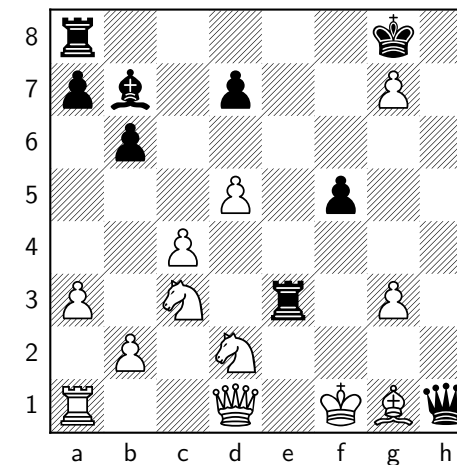
### Definition (Transition Normal Form)

A SAS<sup>+</sup> planning task  $\Pi = \langle V, I, O, \gamma \rangle$  is in **transition normal form (TNF)** if

- ▶ for all  $o \in O$ ,  $\text{vars}(\text{pre}(o)) = \text{vars}(\text{eff}(o))$ , and
- ▶  $\text{vars}(\gamma) = V$ .

In words, an **operator** in TNF must mention the same variables in the precondition and effect, and a **goal** in TNF must mention all variables (= specify exactly one goal state).

## Material Value of a Chess Position



Material value for white:

- + 1 · 6 (white pawns)
- − 1 · 4 (black pawns)
- + 3 · 2 (white knights)
- − 3 · 0 (black knights)
- + 3 · 1 (white bishops)
- − 3 · 1 (black bishops)
- + 5 · 1 (white rooks)
- − 5 · 2 (black rooks)
- + 9 · 1 (white queen)
- − 9 · 1 (black queen)
- = 3

## E10.2 Potential Heuristics

### Idea

- ▶ Define simple numerical **state features**  $f_1, \dots, f_n$ .
- ▶ Consider heuristics that are **linear combinations** of features:

$$h(s) = w_1 f_1(s) + \dots + w_n f_n(s)$$

with weights (**potentials**)  $w_i \in \mathbb{R}$

- ▶ heuristic **very fast to compute** if feature values are

### Definition

#### Definition (Feature)

A (state) **feature** for a planning task is a numerical function defined on the states of the task:  $f : S \rightarrow \mathbb{R}$ .

#### Definition (Potential Heuristic)

A **potential heuristic** for a set of features  $\mathcal{F} = \{f_1, \dots, f_n\}$  is a heuristic function  $h$  defined as a **linear combination** of the features:

$$h(s) = w_1 f_1(s) + \dots + w_n f_n(s)$$

with weights (**potentials**)  $w_i \in \mathbb{R}$ .

Many possibilities  $\Rightarrow$  need some restrictions

### Features for SAS<sup>+</sup> Planning Tasks

Which features are good for planning?

**Atomic features** test if some atom is true in a state:

#### Definition (Atomic Feature)

Let  $v = d$  be an atom of a FDR planning task.

The **atomic feature**  $f_{v=d}$  is defined as:

$$f_{v=d}(s) = [(v = d) \in s]$$

Offer good **tradeoff** between computation time and guidance

## Example: Atomic Features

### Example

Consider a planning task  $\Pi$  with state variables  $v_1$  and  $v_2$  and  $\text{dom}(v_1) = \text{dom}(v_2) = \{d_1, d_2, d_3\}$ . The set

$$\mathcal{F} = \{v_i = d_j \mid i \in \{1, 2\}, j \in \{1, 2, 3\}\}$$

is the **set of atomic features** of  $\Pi$  and the function

$$h(s) = 3f_{v_1=d_1} + 0.5f_{v_1=d_2} - 2f_{v_1=d_3} + 2.5f_{v_2=d_1}$$

is a **potential heuristic** for  $\mathcal{F}$ .

The heuristic estimate for a state  $s = \{v_1 \mapsto d_2, v_2 \mapsto d_1\}$  is

$$h(s) = 3 \cdot 0 + 0.5 \cdot 1 - 2 \cdot 0 + 2.5 \cdot 1 = 3.$$

## Potentials for Optimal Planning

Which potentials are good for optimal planning and how can we compute them?

- ▶ We seek potentials for which  $h$  is admissible and well-informed  
 $\Rightarrow$  **declarative approach** to heuristic design
- ▶ We derive potentials by solving an **optimization problem**

How to achieve this? **Linear programming to the rescue!**

## Admissible and Consistent Potential Heuristics

We achieve admissibility through goal-awareness and consistency

### Goal-awareness

$$\sum_{a \in \gamma} w_a = 0$$

### Consistency

$$\sum_{a \in s} w_a - \sum_{a \in s'} w_a \leq \text{cost}(o) \quad \text{for all transitions } s \xrightarrow{o} s'$$

**One constraint transition per transition.**

Can we do this more compactly?

## Admissible and Consistent Potential Heuristics

Consistency for a transition  $s \xrightarrow{o} s'$

$$\begin{aligned} \text{cost}(o) &\geq \sum_{a \in s} w_a - \sum_{a \in s'} w_a \\ &= \sum_a w_a [a \in s] - \sum_a w_a [a \in s'] \\ &= \sum_a w_a ([a \in s] - [a \in s']) \\ &= \sum_a w_a [a \in s \text{ but } a \notin s'] - \sum_a w_a [a \notin s \text{ but } a \in s'] \\ &= \sum_{\substack{a \text{ consumed} \\ \text{by } o}} w_a - \sum_{\substack{a \text{ produced} \\ \text{by } o}} w_a \end{aligned}$$

## Admissible and Consistent Potential Heuristics

Goal-awareness and Consistency independent of  $s$

Goal-awareness

$$\sum_{a \in \gamma} w_a = 0$$

Consistency

$$\sum_{\substack{a \text{ consumed} \\ \text{by } o}} w_a - \sum_{\substack{a \text{ produced} \\ \text{by } o}} w_a \leq \text{cost}(o) \quad \text{for all operators } o$$

## Potential Heuristics

- ▶ All potential heuristics that satisfy these constraints are admissible and consistent
- ▶ Furthermore, all admissible and consistent potential heuristics satisfy these constraints

Constraints are a compact **characterization** of all admissible and consistent potential heuristics.

LP can be used to find **the best** admissible and consistent potential heuristics by encoding a **quality metric** in the **objective function**

## Well-Informed Potential Heuristics

What do we mean by **the best** potential heuristic?

Different possibilities, e.g., the potential heuristic that

- ▶ maximizes **heuristic value of a given state  $s$**  (e.g., initial state)
- ▶ maximizes average heuristic value of **all states** (including unreachable ones)
- ▶ maximizes average heuristic value of some **sample states**
- ▶ minimizes **estimated search effort**

## Potential and Flow Heuristic

**Theorem**

For state  $s$ , let  $h^{\text{maxpot}}(s)$  denote the **maximal** heuristic value of all admissible and consistent atomic potential heuristics in  $s$ .

Then  $h^{\text{maxpot}}(s) = h^{\text{flow}}(s)$ .

**Proof idea:** compare dual of  $h^{\text{flow}}(s)$  LP to potential heuristic constraints optimized for state  $s$ .

If we optimize the potentials for a given state then for this state it equals the flow heuristic.

## E10.3 Summary

## Summary

- ▶ Potential heuristics are computed as a **weighted sum of state features**
- ▶ Admissibility and consistency can be **encoded compactly** in constraints
- ▶ LP computes **best potential heuristic** wrt some objective efficiently
- ▶ Potential heuristics can be used as **fast admissible approximations** of  $h^{\text{flow}}$ .