

# Planning and Optimization

## E1. Landmarks: MHS & Uniform Cost Partitioning Heuristic

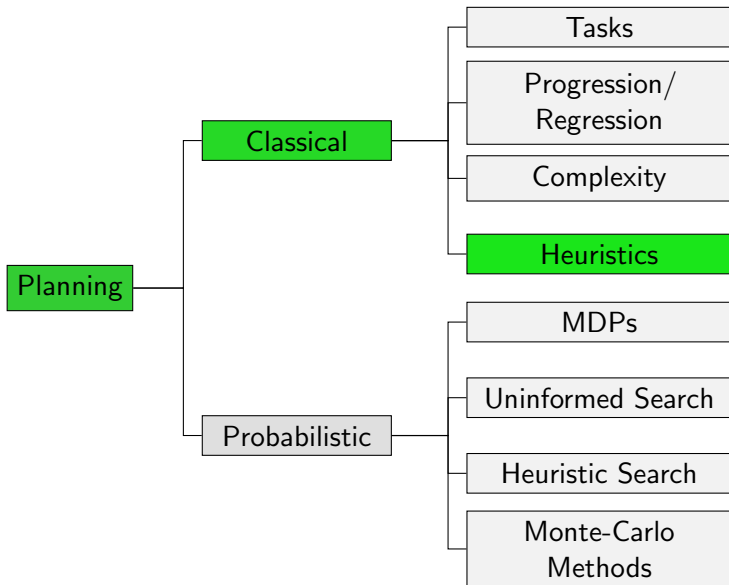
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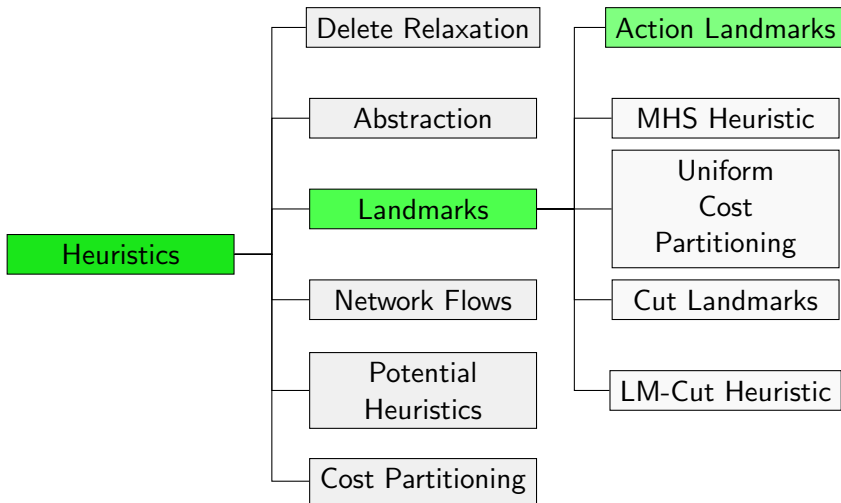
November 12, 2018

# Landmarks

# Content of this Course



# Content of this Course: Heuristics



# Landmarks

**Basic Idea:** Something that must happen **in every solution**

For example

- some operator must be applied
- some atom must be true
- some formula must be true

→ Derive heuristic estimate from this kind of information.

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→ Derive heuristic estimate from this kind of information.

We will only consider **disjunctive action landmarks**.

# Disjunctive Action Landmarks

## Definition (Disjunctive Action Landmark)

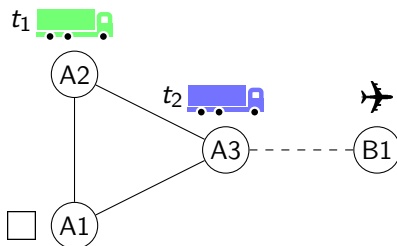
Let  $s$  be a state of planning task  $\Pi = \langle V, I, O, \gamma \rangle$ .

A **disjunctive action landmark** for  $s$  is a set of operators  $L \subseteq O$  such that every plan for  $s$  (= label path from  $s$  to a goal state) contains an operator from  $L$ .

The **cost** of landmark  $L$  is  $cost(L) = \min_{o \in L} cost(o)$ .

## Example Task

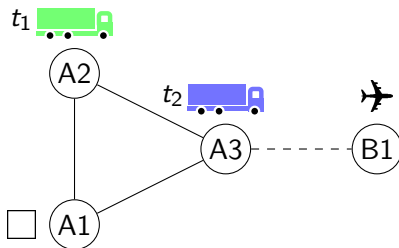
- Two trucks, one airplane
- Airplane can fly between locations A3 and B1
- Trucks can drive arbitrarily between locations A1, A2, and A3
- Package to be transported from A1 to B1
- Operators
  - $\text{Load}(v, \ell)$  and  $\text{Unload}(v, \ell)$  for vehicle  $v$  and location  $\ell$
  - $\text{Drive}(t, \ell, \ell')$  for truck  $t$  and locations  $\ell, \ell'$
  - $\text{Fly}(\ell, \ell')$  for locations  $\ell, \ell'$





## Example: Disjunctive Action Landmarks

$L_1 = \{Load(Truck1, A1), Load(Truck2, A1)\}$  and  
 $L_2 = \{Fly(B1, A3)\}$  are disjunctive action landmarks.



What other disjunctive action landmarks are there?

# Remarks

- Not every landmark is informative.
  - **For example:** If the initial state is not already a goal state then the set of all operators is a disjunctive action landmark.
- Deciding whether a given operator set is a disjunctive action landmark is as hard as the plan existence problem.

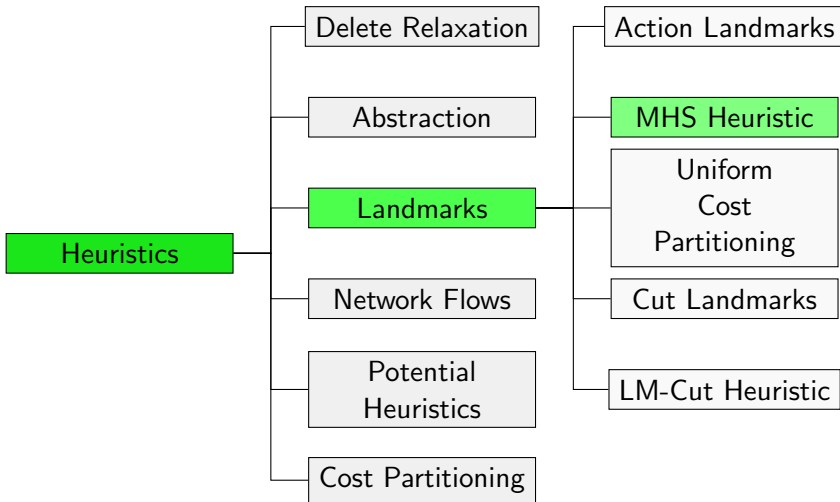
# Exploiting Disjunctive Action Landmarks

How can we exploit a given set  $\mathcal{L}$  of disjunctive action landmarks?

- Sum of costs  $\sum_{L \in \mathcal{L}} cost(L)$ ?  
     $\rightsquigarrow$  **not admissible!**
- Maximize costs  $\max_{L \in \mathcal{L}} cost(L)$ ?  
     $\rightsquigarrow$  **usually very weak heuristic**
- **better: hitting sets or cost partitioning**

# Minimum Hitting Set Heuristic

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# Hitting Sets

## Definition (Hitting Set)

Let  $X$  be a set,  $\mathcal{F} = \{F_1, \dots, F_n\} \subseteq 2^X$  be a family of subsets of  $X$  and  $c : X \rightarrow \mathbb{R}_0^+$  be a cost function for  $X$ .

A **hitting set** is a subset  $H \subseteq X$  that “hits” all subsets in  $\mathcal{F}$ , i.e.,  $H \cap F \neq \emptyset$  for all  $F \in \mathcal{F}$ . The **cost** of  $H$  is  $\sum_{x \in H} c(x)$ .

A **minimum hitting set (MHS)** is a hitting set with minimal cost.

MHS is a “classical” NP-complete problem (Karp, 1972)

## Example: Hitting Sets

### Example

$$X = \{o_1, o_2, o_3, o_4\}$$

$$\mathcal{F} = \{\{o_4\}, \{o_1, o_2\}, \{o_1, o_3\}, \{o_2, o_3\}\}$$

$$c(o_1) = 3, \quad c(o_2) = 4, \quad c(o_3) = 5, \quad c(o_4) = 0$$

minimum hitting set:

## Example: Hitting Sets

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$$c(o_1) = 3, \quad c(o_2) = 4, \quad c(o_3) = 5, \quad c(o_4) = 0$$

**minimum hitting set:**  $\{o_1, o_2, o_4\}$  with cost  $3 + 4 + 0 = 7$



# Hitting Sets for Disjunctive Action Landmarks

Idea: **disjunctive action landmarks** are interpreted as instance of **minimum hitting set**

## Definition (Hitting Set Heuristic)

Let  $\mathcal{L}$  be a set of disjunctive action landmarks. The **hitting set heuristic**  $h^{MHS}(\mathcal{L})$  is defined as the cost of a minimum hitting set for  $\mathcal{L}$  with  $c(o) = cost(o)$ .

## Proposition (Hitting Set Heuristic is Admissible)

*Let  $\mathcal{L}$  be a set of disjunctive action landmarks for state  $s$ . Then  $h^{MHS}(\mathcal{L})$  is an admissible estimate for  $s$ .*

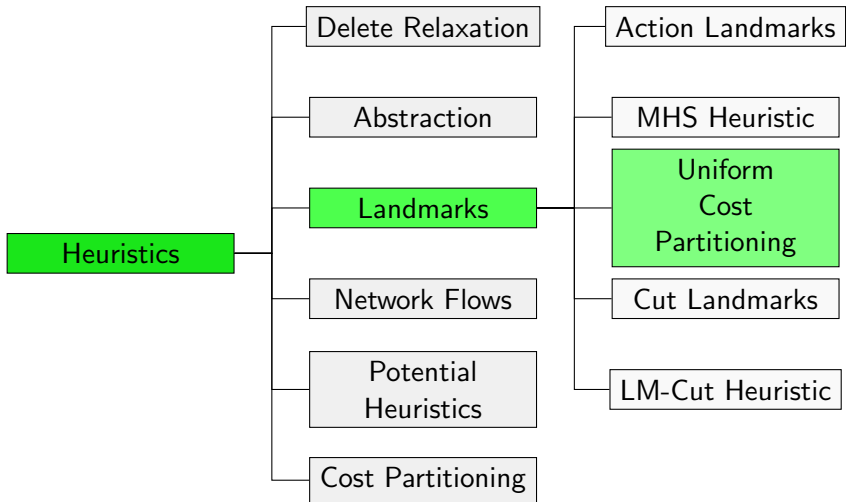
Why?

# Hitting Set Heuristic: Discussion

- The hitting set heuristic is the **best possible** heuristic that only uses the given information...
- ...but is NP-hard to compute.
- $\rightsquigarrow$  Use approximations that can be efficiently computed.
- Now: **uniform cost partitioning**
- Later in the course: **optimal** cost partitioning

# Uniform Cost Partitioning

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# Uniform Cost Partitioning (1)

Idea: Distribute cost of operators uniformly among the landmarks.

## Definition (Uniform Cost Partitioning Heuristic for Landmarks)

Let  $\mathcal{L}$  be a set of disjunctive action landmarks.

The **uniform cost partitioning heuristic**  $h^{\text{UCP}}(\mathcal{L})$  is defined as

$$h^{\text{UCP}}(\mathcal{L}) = \sum_{L \in \mathcal{L}} \min_{o \in L} c'(o) \text{ with}$$

$$c'(o) = \text{cost}(o) / |\{L \in \mathcal{L} \mid o \in L\}|.$$

## Uniform Cost Partitioning (2)

### Theorem (Uniform Cost Partitioning Heuristic is Admissible)

Let  $\mathcal{L}$  be a set of disjunctive action landmarks for state  $s$  of  $\Pi$ .  
Then  $h^{UCP}(\mathcal{L})$  is an **admissible** heuristic estimate for  $s$ .

## Uniform Cost Partitioning (2)

### Theorem (Uniform Cost Partitioning Heuristic is Admissible)

Let  $\mathcal{L}$  be a set of disjunctive action landmarks for state  $s$  of  $\Pi$ .  
Then  $h^{UCP}(\mathcal{L})$  is an **admissible** heuristic estimate for  $s$ .

### Proof.

Let  $\pi = \langle o_1, \dots, o_n \rangle$  be an optimal plan for  $s$ . For  $L \in \mathcal{L}$  define a new cost function  $cost_L$  as  $cost_L(o) = c'(o)$  if  $o \in L$  and  $cost_L(o) = 0$  otherwise. Let  $\Pi_L$  be a modified version of  $\Pi$ , where for all operators  $o$  the cost is replaced with  $cost_L(o)$ . We make three independent observations:

- 1 For  $L \in \mathcal{L}$  the value  $cost'(L) := \min_{o \in L} c'(o)$  is an admissible estimate for  $s$  in  $\Pi_L$ .
- 2  $\pi$  is also a plan for  $s$  in  $\Pi_L$ , so  $h_{\Pi_L}^*(s) \leq \sum_{i=1}^n cost_L(o_i)$ .
- 3  $\sum_{L \in \mathcal{L}} cost_L(o) = cost(o)$  for each operator  $o$ .

## Uniform Cost Partitioning (3)

### Proof (continued).

Together, this leads to the following inequality (subscripts indicate for which task the heuristic is computed):

$$\begin{aligned} h_{\Pi}^{\text{UCP}}(\mathcal{L}) &= \sum_{L \in \mathcal{L}} \text{cost}'(L) \stackrel{(1)}{\leq} \sum_{L \in \mathcal{L}} h_{\Pi_L}^*(s) \\ &\stackrel{(2)}{\leq} \sum_{L \in \mathcal{L}} \sum_{i=1}^n \text{cost}_L(o_i) = \sum_{i=1}^n \sum_{L \in \mathcal{L}} \text{cost}_L(o_i) \\ &\stackrel{(3)}{=} \sum_{i=1}^n \text{cost}(o) = h_{\Pi}^*(s) \end{aligned}$$





# Relationship

## Theorem

*Let  $\mathcal{L}$  be a set of disjunctive action landmarks for state  $s$ .*

*Then  $h^{UCP}(\mathcal{L}) \leq h^{MHS}(\mathcal{L}) \leq h^*(s)$ .*

(Proof omitted.)

# Summary

# Summary

- **Disjunctive action landmark**: set  $L$  of operators such that every plan uses some operator from  $L$
- The **cost** of the landmark is the cost of its cheapest operator.
- **Hitting sets** yield the most accurate heuristic for a given set of disjunctive action landmarks, but the computation is NP-hard.
- **Uniform cost partitioning** is a polynomial approach for the computation of informative heuristics from disjunctive action landmarks.