

Planning and Optimization

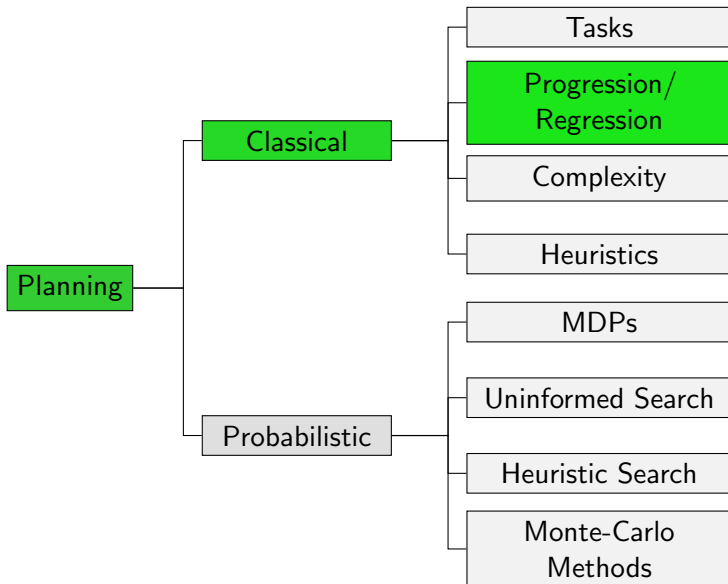
B1. Planning as Search

Gabriele Röger and Thomas Keller

Universität Basel

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Content of this Course



Introduction

What Do We Mean by Search?

- **Search** is a very generic term.
- ↪ Every algorithm that tries out various alternatives can be said to “search” in some way.
- Here, we mean **classical state-space search** algorithms.
 - **Search nodes** are **expanded** to generate **successor nodes**.
 - **Examples:** breadth-first search, greedy best-first search, weighted A^* , A^* , ...
- To be brief, we just say **search** in the following (not “classical state-space search”).

Planning as Search

- **search**: one of the **big success stories** of AI
- most state-of-the-art planning systems are based on classical heuristic search algorithms
- large part of course focuses on heuristics for planning as search

Reminder: State-Space Search

Need to Catch Up?

- We **assume prior knowledge** of basic search algorithms:
 - uninformed vs. informed
 - satisficing vs. optimal
- If you are not familiar with them, we recommend Chapters 5–19 of the **Foundations of Artificial Intelligence** course at <https://dmi.unibas.ch/de/studium/computer-science-informatik/fs18/lecture-foundations-of-artificial-intelligence/>

Reminder: Interface for Heuristic Search Algorithms

Abstract Interface Needed for Heuristic Search Algorithms

- `init()` \rightsquigarrow returns initial state
- `is_goal(s)` \rightsquigarrow tests if s is a goal state
- `succ(s)` \rightsquigarrow returns all pairs $\langle a, s' \rangle$ with $s \xrightarrow{a} s'$
- `cost(a)` \rightsquigarrow returns cost of action a
- `h(s)` \rightsquigarrow returns heuristic value for state s

\rightsquigarrow Foundations of Artificial Intelligence course, Chapters 6 and 13

State Space vs. Search Space

- Planning tasks induce transition systems (a.k.a. state spaces) with an initial state, labeled transitions and goal states.
- State-space search searches state spaces with an initial state, a successor function and goal states.

↪ looks like an obvious correspondence

- However, in planning as search, the state space being searched **can be different** from the state space of the planning task.
- When we need to make a distinction, we speak of
 - the **state space** of the planning task whose states are called **world states** vs.
 - the **search space** of the search algorithm whose states are called **search states**.

Search-based Planning Algorithm Classification

Satisficing or Optimal Planning?

Must carefully distinguish two different problems:

- **satisficing planning**: any solution is OK
(but cheaper solutions usually preferred)
- **optimal planning**: plans must have minimum cost

Both are often solved by search, but:

- details are **very different**
- almost **no overlap** between good techniques for satisficing planning and good techniques for optimal planning
- many tasks that are trivial to solve for satisficing planners are impossibly hard for optimal planners

Planning as Search

How to apply search to planning? \rightsquigarrow **many choices to make!**

Choice 1: Search Direction

- **progression:** forward from initial state to goal
- **regression:** backward from goal states to initial state
- **bidirectional search**

Planning as Search

How to apply search to planning? \rightsquigarrow many choices to make!

Choice 2: Search Space Representation

- search states are identical to world states
 \rightsquigarrow explicit-state search
- search states correspond to sets of world states
 \rightsquigarrow symbolic search

Planning as Search

How to apply search to planning? \rightsquigarrow **many choices to make!**

Choice 3: Search Algorithm

- **uninformed search:**
depth-first, breadth-first, iterative depth-first, ...
- **heuristic search (systematic):**
greedy best-first, A^* , weighted A^* , IDA*, ...
- **heuristic search (local):**
hill-climbing, simulated annealing, beam search, ...

Planning as Search

How to apply search to planning? \rightsquigarrow **many choices to make!**

Choice 4: Search Control

- **heuristics** for informed search algorithms
- **pruning techniques**: invariants, symmetry elimination, partial-order reduction, helpful actions pruning, . . .

Our Plan for the Following Weeks

- progression search \rightsquigarrow Chapter B2
- regression search \rightsquigarrow Chapters B3–B5
- heuristics for classical planning \rightsquigarrow Parts C–F

Summary

Summary

- (Classical) **search** is a very important planning approach.
- Search-based planning algorithms differ along many dimensions, including
 - **search direction** (forward, backward)
 - **what each search state represents**
(a world state, a set of world states)