Theory of Computer Science B5. Regular Languages: Closure Properties and Decidability

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B5. Regular Languages: Closure Properties and Decidability

Introduction

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B5.1 Introduction

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B5.1 Introduction
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B5. Regular Languages: Closure Properties and Decidability

Further Analysis

We can convert freely between regular grammars, DFAs and NFAs. So don't let's analyse them individually but instead focus on the corresponding class of regular languages:

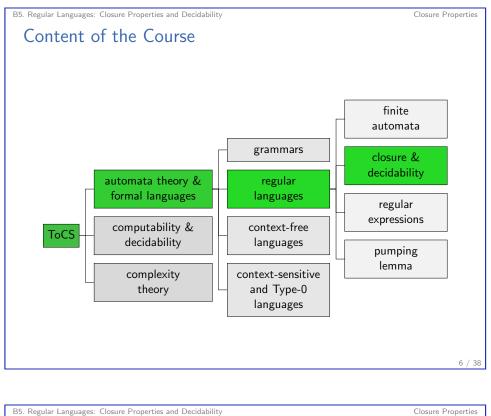
- With what operations can we "combine" regular languages and the result is again a regular language? E.g. is the intersection of two regular languages regular?
- What general questions can we resolve algorithmically for any regular language?

Introduction

Closure Properties

B5.2 Closure Properties

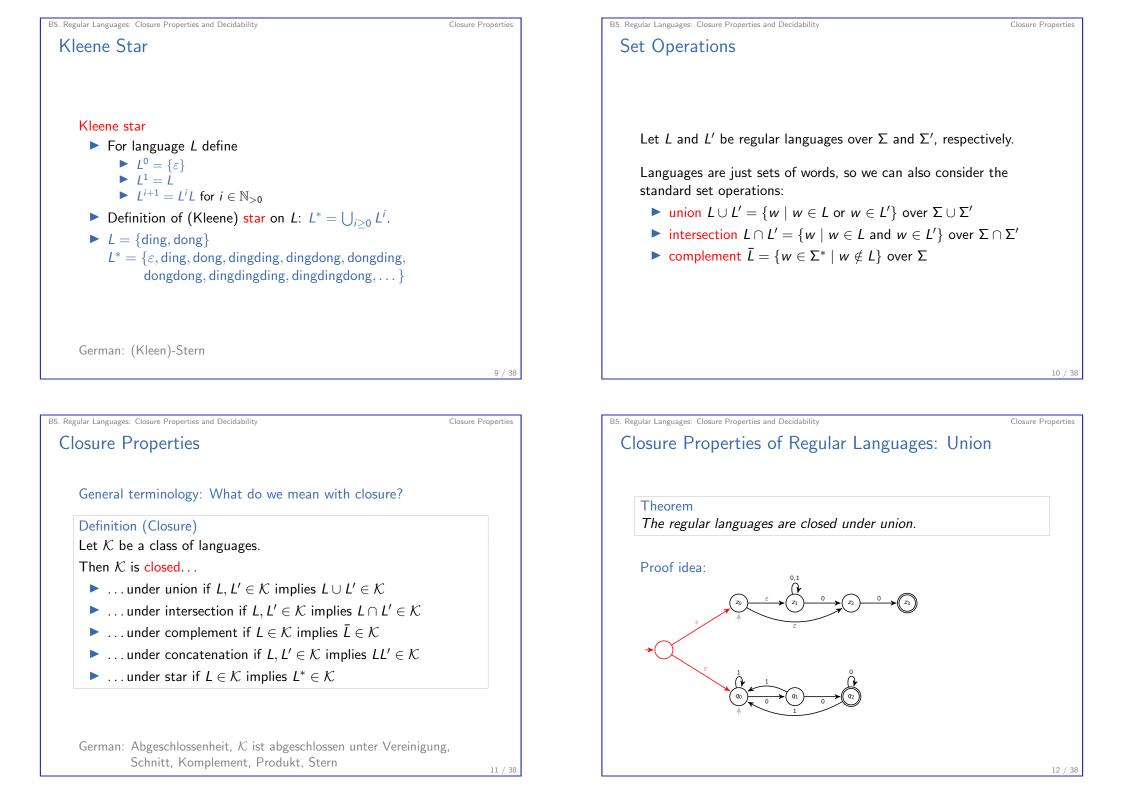




Concatenation of Languages Concatenation For two languages L_1 (over Σ_1) and L_2 (over Σ_2), the concatenation of L_1 and L_2 is the language $L_1L_2 = \{w_1w_2 \in (\Sigma_1 \cup \Sigma_2)^* \mid w_1 \in L_1, w_2 \in L_2\}.$ $L_1 = \{Pancake, Waffle\}$ $L_2 = \{with Lee Cream, with Mushrooms, with Cheese\}$ $L_1L_2 = \{Pancakewith Lee Cream, Pancakewith Mushrooms, Pancakewith Cheese, Wafflewith Lee Cream, Wafflewith Mushrooms, Wafflewith Cheese}$

German: Produkt

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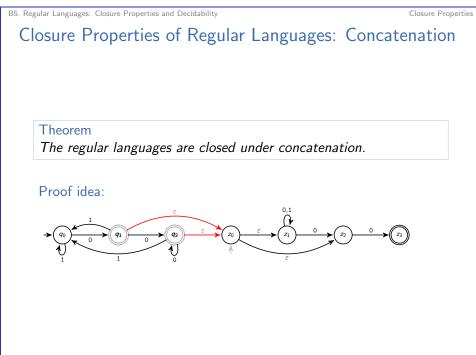


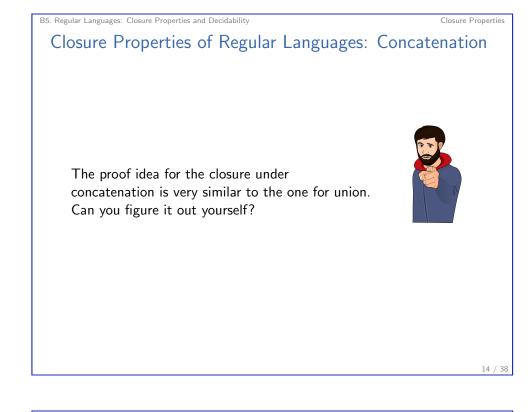
Closure Properties

Closure Properties of Regular Languages: Union

Proof.

Let L_1 , L_2 be regular languages. Let $M_1 = \langle Q_1, \Sigma_1, \delta_1, q_1, F_1 \rangle$ and $M_2 = \langle Q_2, \Sigma_2, \delta_2, q_2, F_2 \rangle$ be NFAs with $\mathcal{L}(M_1) = L_1$ and $\mathcal{L}(M_2) = L_2$. W.l.o.g. $Q_1 \cap Q_2 = \emptyset$. Then NFA $M = \langle Q, \Sigma_1 \cup \Sigma_2, \delta, q_0, F_1 \cup F_2 \rangle$ with $\blacktriangleright q_0 \notin Q_1 \cup Q_2$ and $\triangleright \quad Q = \{q_0\} \cup Q_1 \cup Q_2,$ • for all $q \in Q$, $a \in \Sigma_1 \cup \Sigma_2 \cup \{\varepsilon\}$ $\delta_1(q, a)$ if $q \in Q_1$ and $a \in \Sigma_1 \cup \{\varepsilon\}$ $\delta(q, a) = \begin{cases} \delta_2(q, a) & \text{if } q \in Q_2 \text{ and } a \in \Sigma_2 \cup \{\varepsilon\} \\ \{q_1, q_2\} & \text{if } q = q_0 \text{ and } a = \varepsilon \\ \emptyset & \text{otherwise} \end{cases}$ recognizes $L_1 \cup L_2$.





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Closure Properties

Closure Properties of Regular Languages: Concatenation

Proof.

Let L_1 , L_2 be regular languages. Let $M_1 = \langle Q_1, \Sigma_1, \delta_1, q_1, F_1 \rangle$ and $M_2 = \langle Q_2, \Sigma_2, \delta_2, q_2, F_2 \rangle$ be NFAs with $\mathcal{L}(M_1) = L_1$ and $\mathcal{L}(M_2) = L_2$. W.I.o.g. $Q_1 \cap Q_2 = \emptyset$. Then NFA $M = \langle Q_1 \cup Q_2, \Sigma_1 \cup \Sigma_2, \delta, q_1, F_2 \rangle$ with ▶ for all $q \in Q$, $a \in \Sigma_1 \cup \Sigma_2 \cup \{\varepsilon\}$ $\{\delta_1(q,a) \quad \text{if } q \in Q_1 \setminus F_1 \text{ and } a \in \Sigma_1 \cup \{\varepsilon\}\}$ $\delta(q, a) = \begin{cases} \delta_1(q, a) & \text{if } q \in F_1 \text{ and } a \in \Sigma_1 \\ \delta_1(q, a) \cup \{q_2\} & \text{if } q \in F_1 \text{ and } a = \varepsilon \end{cases}$ $\delta_2(q, a)$ if $q \in Q_2$ and $a \in \Sigma_2 \cup \{\varepsilon\}$ otherwise recognizes L_1L_2 .

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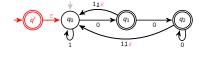
Closure Properties

Closure Properties of Regular Languages: Star

Theorem

The regular languages are closed under star.

Proof idea:



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Closure Properties

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Closure Properties of Regular Languages: Complement

Theorem

The regular languages are closed under complement.

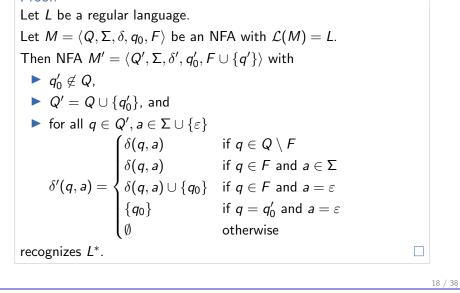
Proof.

Let L be a regular language.

Let $M = \langle Q, \Sigma, \delta, q_0, F \rangle$ be a DFA with $\mathcal{L}(M) = L$. Then $M' = \langle Q, \Sigma, \delta, q_0, Q \setminus F \rangle$ is a DFA with $\mathcal{L}(M') = \overline{L}$. B5. Regular Languages: Closure Properties and Decidability

Closure Properties of Regular Languages: Star

Proof.



B5. Regular Languages: Closure Properties and Decidability

Closure Properties

Closure Properties

Closure Properties of Regular Languages: Intersection

Theorem

The regular languages are closed under intersection.

Proof.

Let L_1 , L_2 be regular languages.

Let $M_1 = \langle Q_1, \Sigma_1, \delta_1, q_{01}, F_1 \rangle$ and $M_2 = \langle Q_2, \Sigma_2, \delta_2, q_{02}, F_2 \rangle$ be DFAs with $\mathcal{L}(M_1) = L_1$ and $\mathcal{L}(M_2) = L_2$.

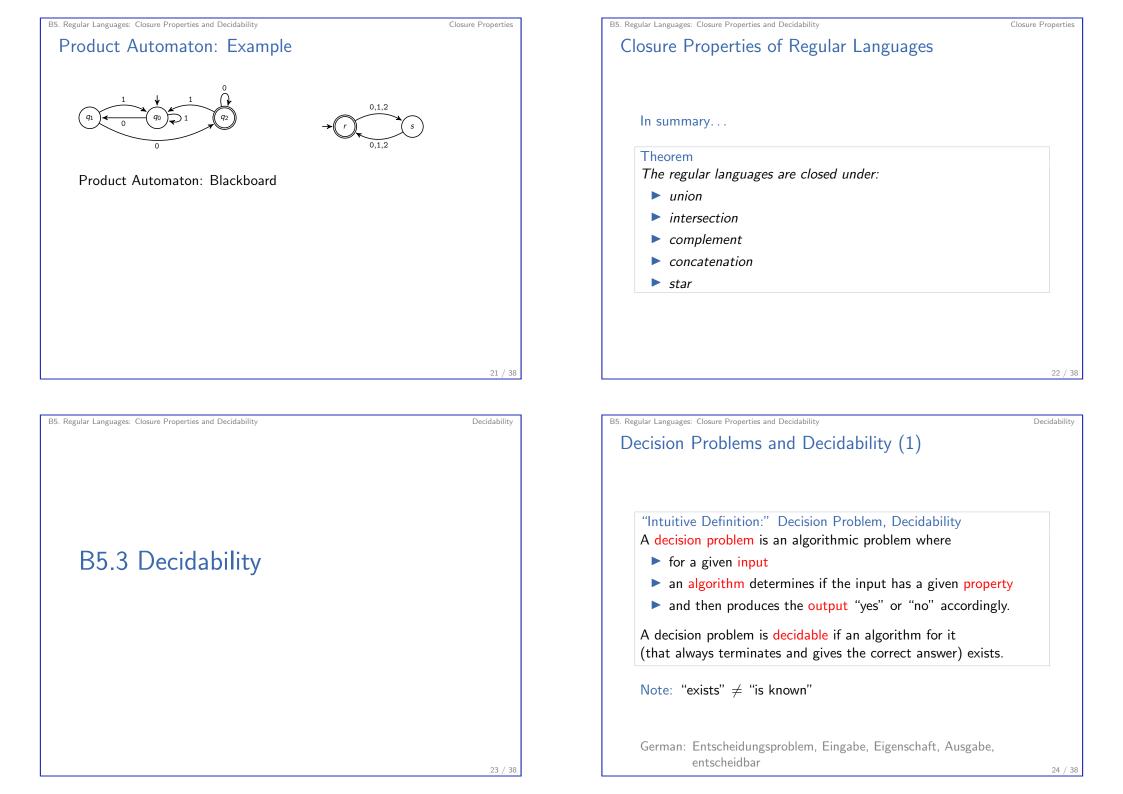
The product automaton

 $M = \langle Q_1 \times Q_2, \Sigma_1 \cap \Sigma_2, \delta, \langle q_{01}, q_{02} \rangle, F_1 \times F_2 \rangle$

with $\delta(\langle q_1, q_2 \rangle, a) = \langle \delta_1(q_1, a), \delta_2(q_2, a) \rangle$

accepts $\mathcal{L}(M) = \mathcal{L}(M_1) \cap \mathcal{L}(M_2)$.

German: Kreuzproduktautomat



Decision Problems and Decidability (2)

Notes:

- not a formal definition: we did not formally define "algorithm", "input", "output" etc. (which is not trivial)
- lack of a formal definition makes it difficult to prove that something is not decidable
- \rightsquigarrow studied thoroughly in the next part of the course

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Decidability

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Decidability

Word Problem

 $\label{eq:problem} \begin{array}{l} \mbox{Definition (Word Problem for Regular Languages)} \\ \mbox{The word problem } P_{\in} \mbox{ for regular languages is:} \end{array}$

 $\begin{array}{ll} \mbox{Given:} & \mbox{regular grammar } G \mbox{ with alphabet } \Sigma \\ & \mbox{ and word } w \in \Sigma^* \\ \mbox{Question:} & \mbox{Is } w \in \mathcal{L}(G)? \end{array}$

Decision Problems: Example

For now we describe decision problems in a semi-formal "given" / "question" way:

 $\begin{array}{l} \mbox{Example (Emptiness Problem for Regular Languages)} \\ \mbox{The emptiness problem P_{\emptyset} for regular languages} \\ \mbox{is the following problem:} \end{array}$

Given: regular grammar G Question: Is $\mathcal{L}(G) = \emptyset$?

German: Leerheitsproblem

B5. Regular Languages: Closure Properties and Decidability Decidability: Word Problem Decidability

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Theorem

The word problem for regular languages is decidable.

Proof.

Construct a DFA M with $\mathcal{L}(M) = \mathcal{L}(G)$. (The proofs in Chapter B4 describe a possible method.) Simulate M on input w. The simulation ends after |w| steps. The DFA M is in an accept state after this iff $w \in \mathcal{L}(G)$. Return "yes" or "no" accordingly.

Emptiness Problem

Definition (Emptiness Problem for Regular Languages) The emptiness problem P_{\emptyset} for regular languages is:

Given: regular grammar G Question: Is $\mathcal{L}(G) = \emptyset$?

German: Leerheitsproblem

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Decidability

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Decidability

Finiteness Problem

Definition (Finiteness Problem for Regular Languages) The finiteness problem P_{∞} for regular languages is:

 $\begin{array}{ll} \mbox{Given:} & \mbox{regular grammar } G \\ \mbox{Question:} & \mbox{Is } |\mathcal{L}(G)| < \infty? \end{array}$

German: Endlichkeitsproblem

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Decidability: Emptiness Problem

Theorem

The emptiness problem for regular languages is decidable.

Proof.

Construct a DFA M with $\mathcal{L}(M) = \mathcal{L}(G)$. We have $\mathcal{L}(G) = \emptyset$ iff in the transition diagram of M there is no path from the start state to any accept state. This can be checked with standard graph algorithms (e.g., breadth-first search).

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Decidability: Finiteness Problem

Theorem

The finiteness problem for regular languages is decidable.

Proof.

Construct a DFA M with $\mathcal{L}(M) = \mathcal{L}(G)$.

We have $|\mathcal{L}(G)| = \infty$ iff in the transition diagram of M there is a cycle that is reachable from the start state and from which an accept state can be reached.

This can be checked with standard graph algorithms.

Decidability

Intersection Problem

Definition (Intersection Problem for Regular Languages) The intersection problem P_{Ω} for regular languages is:

Given: regular grammars G and G' Question: Is $\mathcal{L}(G) \cap \mathcal{L}(G') = \emptyset$?

German: Schnittproblem

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Decidability

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Decidability

Equivalence Problem

Definition (Equivalence Problem for Regular Languages) The equivalence problem $P_{=}$ for regular languages is:

Given: regular grammars G and G' Question: Is $\mathcal{L}(G) = \mathcal{L}(G')$?

German: Äquivalenzproblem

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Decidability: Intersection Problem

Theorem

The intersection problem for regular languages is decidable.

Proof.

Using the closure of regular languages under intersection, we can construct (e.g., by converting to DFAs, constructing the product automaton, then converting back to a grammar) a grammar G'' with $\mathcal{L}(G'') = \mathcal{L}(G) \cap \mathcal{L}(G')$ and use the algorithm for the emptiness problem P_{\emptyset} .

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Decidability

Decidability: Equivalence Problem

Theorem

The equivalence problem for regular languages is decidable.

Proof.

In general for languages L and L', we have

L = L' iff $(L \cap \overline{L}') \cup (\overline{L} \cap L') = \emptyset$.

The regular languages are closed under intersection, union and complement, and we know algorithms for these operations.

We can therefore construct a grammar for $(L \cap \overline{L}') \cup (\overline{L} \cap L')$ and use the algorithm for the emptiness problem P_{\emptyset} .

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Summary

B5.4 Summary

Summary

- The regular languages are closed under all usual operations (union, intersection, complement, concatenation, star).
- All usual decision problems (word problem, emptiness, finiteness, intersection, equivalence) are decidable for regular languages.

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