# Theory of Computer Science

A2. Mathematical Foundations

Gabriele Röger

University of Basel

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- notations:
  - **explicit**, listing all elements, e.g.  $A = \{1, 2, 3\}$
  - implicit, specifying a property characterizing all elements, e. g.  $A = \{x \mid x \in \mathbb{N} \text{ and } 1 \le x \le 3\}$
  - implicit, as a sequence with dots,
    - e.g.  $\mathbb{Z}=\{\ldots,-2,-1,0,1,2,\ldots\}$

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- **cardinality** |M| of a finite set M: number of elements in M

German: Menge, Element, leere Menge, Mächtigkeit/Kardinalität

- $A \subseteq B$ : A is a subset of B, i. e., every element of A is an element of B
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- Cardinality of power set of finite set  $S: |\mathcal{P}(S)| =$

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# Set Operations

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# Set Operations

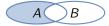
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■ complement  $\overline{A} = B \setminus A$ , where  $A \subseteq B$  and B is the set of all considered objects (in a given context)



- *k*-tuple: ordered sequence of *k* objects
- written  $(o_1, \ldots, o_k)$  or  $\langle o_1, \ldots, o_k \rangle$
- unlike sets, order matters  $(\langle 1, 2 \rangle \neq \langle 2, 1 \rangle)$
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- objects may occur multiple times in a tuple
- objects contained in tuples are called components
- terminology:
  - k = 2: (ordered) pair
  - k = 3: triple
- if k is clear from context (or does not matter), often just called tuple

#### Cartesian Product

- for sets  $M_1, M_2, \ldots, M_n$ , the Cartesian product  $M_1 \times \cdots \times M_n$  is the set  $M_1 \times \cdots \times M_n = \{\langle o_1, \ldots, o_n \rangle \mid o_1 \in M_1, \ldots, o_n \in M_n \}.$
- Example:  $M_1 = \{a, b, c\}, M_2 = \{1, 2\},$  $M_1 \times M_2 = \{\langle a, 1 \rangle, \langle a, 2 \rangle, \langle b, 1 \rangle, \langle b, 2 \rangle, \langle c, 1 \rangle, \langle c, 2 \rangle\}$

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- special case:  $M^k = M \times \cdots \times M$  (k times)
- example with  $M = \{1, 2\}$ :  $M^2 = \{\langle 1, 1 \rangle, \langle 1, 2 \rangle, \langle 2, 1 \rangle, \langle 2, 2 \rangle\}$

#### Relations

- an *n*-ary relation *R* over the sets  $M_1, ..., M_n$  is a subset of their Cartesian product:  $R \subseteq M_1 \times \cdots \times M_n$ .
- example with  $M = \{1, 2\}$ :  $R \le M^2$  as  $R \le \{\langle 1, 1 \rangle, \langle 1, 2 \rangle, \langle 2, 2 \rangle\}$

# Definition (Total Function)

A (total) function  $f: D \to C$  (with sets D, C) maps every value of its domain D to exactly one value of its codomain C.

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- $add: \mathbb{N}_0^2 \to \mathbb{N}_0$  with add(x, y) = x + y
- $lacksquare add_{\mathbb{R}}: \mathbb{R}^2 \to \mathbb{R} \text{ with } add_{\mathbb{R}}(x,y) = x+y$

# Functions: Example

#### Example

Let 
$$Q = \{q_0, q_1, q_2, q_{\text{accept}}, q_{\text{reject}}\}$$
 and  $\Gamma = \{0, 1, \square\}$ .

Define  $\delta: (Q \setminus \{q_{\mathsf{accept}}, q_{\mathsf{reject}}\}) \times \Gamma \to Q \times \Gamma \times \{\mathsf{L}, \mathsf{R}\}$  by

$$\begin{array}{c|cccc} \delta & 0 & 1 & \square \\ \hline q_0 & \langle q_0,0,\mathsf{R}\rangle & \langle q_0,1,\mathsf{R}\rangle & \langle q_1,\square,\mathsf{L}\rangle \\ q_1 & \langle q_2,1,\mathsf{L}\rangle & \langle q_1,0,\mathsf{L}\rangle & \langle q_{\mathsf{reject}},1,\mathsf{L}\rangle \\ q_2 & \langle q_2,0,\mathsf{L}\rangle & \langle q_2,1,\mathsf{L}\rangle & \langle q_{\mathsf{accept}},\square,\mathsf{R}\rangle \\ \end{array}$$

Then, e.g., 
$$\delta(q_0,1) = \langle q_0,1,R \rangle$$

## Partial Functions

# Definition (Partial Function)

A partial function  $f: X \to_p Y$  maps every value in X to at most one value in Y.

If f does not map  $x \in X$  to any value in Y, then f is undefined for x.

German: partielle Funktion

# **Partial Functions**

#### Definition (Partial Function)

A partial function  $f: X \to_p Y$  maps every value in X to at most one value in Y.

If f does not map  $x \in X$  to any value in Y, then f is undefined for x.

#### Example

 $f: \mathbb{N}_0 \times \mathbb{N}_0 \to_p \mathbb{N}_0$  with

$$f(x,y) = \begin{cases} x - y & \text{if } y \le x \\ \text{undefined} & \text{otherwise} \end{cases}$$

German: partielle Funktion

# Summary

# Summary

- sets: unordered, contain every element at most once
- tuples: ordered, can contain the same object multiple times
- Cartesian product:  $M_1 \times \cdots \times M_n$  set of all *n*-tuples where the *i*-th component is in  $M_i$
- function f: X → Y maps every value in X to exactly one value in Y
- partial function  $g: X \rightarrow_p Y$  may be undefined for some values in X