

Algorithms and Data Structures

A2. A Very Brief Introduction to Python

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A2.1 Python

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A2.1 Python

Python



- ▶ interpreted high-level programming language
- ▶ supports imperative, object-oriented and functional programming
- ▶ easily readable code
- ▶ high productivity: for the same functionality, we need significantly less code than e.g. with Java
- ▶ extensive libraries
- ▶ execution often slower than with compiled languages
- ▶ named after Monty Python
(English comedy troupe from the 1970s)

Python Interpreter

- ▶ we use Python 3.x
- ▶ program `python3` can execute programs or be used as an interactive interpreter:

Python Interpreter

```
Python 3.12.3 (main, Jan 17 2025, 18:03:48)
```

```
[GCC 13.3.0] on linux
```

```
Type "help", "copyright", "credits" or "license"  
for more information.
```

```
>>> 5 * 4
```

```
20
```

```
>>> exit() (Linux: Ctrl+d)
```

Resources

- ▶ Python: <https://www.python.org/downloads/> or from a package repository (**Ubuntu: `apt install python3`**)
 - ▶ alternatively: scientific computing distribution **Anaconda** (<https://www.anaconda.com/>), contains much more than you need for this course
- ▶ reference and tutorial: <https://docs.python.org/3/>
- ▶ IDE: e.g.. **PyCharm** (<https://www.jetbrains.com/pycharm/>)
- ▶ or editor: e.g. **emacs** or **vim** (if you already know them), otherwise e.g. **Visual Studio Code** (<https://code.visualstudio.com/docs/python/python-tutorial>)
- ▶ style checker: e.g. **Flake 8** (<http://flake8.pycqa.org/>) (**Ubuntu: `apt install python3-flake8`**)

A2.2 Brief Language Overview

Jupyter Notebook



Jupyter notebook: `jupyter_intro.ipynb`

Dynamic Typing

- ▶ variables are type-less, only the objects they are referring to have a type.
- ▶ type checking only during runtime

```
>>> a = 3
>>> a/2
1.5
>>> a = "now the variable references a string"
>>> a/2
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
TypeError: unsupported operand type(s) for /: 'str' and 'int'
```

Indentation instead of Braces

indentation defines statement blocks
(such as functions, loop bodies, ...)

```
def count(to):  
    for val in range(to): # val = 0, ..., to-1  
        print(val + 1)  
    print("done")
```

Java: braces

tab \neq space

recommendation: 4 spaces per level

range

- ▶ `range(stop)` generates integers from 0 to `stop - 1`
 - `range(3)` yields 0, 1, 2
- ▶ `range(start, stop[, step])`:
generates integers from `start` to (excluding) `stop` with steps
size `step`
 - `range(3, 11, 2)` yields 3, 5, 7, 9
 - `range(2, -3, -1)` yields 2, 1, 0, -1, -2
 - `range(2, 5)` yields 2, 3, 4

Lists and Tuples

- ▶ lists and tuples contain sequences of objects
- ▶ lists are written with **brackets**:
`[3, "egg", "bacon"]`
- ▶ tuples are written with **parentheses**:
`("sausage", 31, ["spam", "baked beans"])`
- ▶ difference
 - ▶ lists are **mutable**, we can add and remove elements.
 - ▶ tuples are **immutable**, they always contain the same objects in the same order (but the objects can be mutable).

Indexing and Manipulation

- ▶ We can index sequences from the front (non-negative integers) or the back (negative integers).
- ▶ The first element has index 0.
`(4, 5, 2, 9)[1]` references 5.
- ▶ The last element has index -1.
`(4, 5, 2, 9)[-2]` references 2.
- ▶ In mutable sequences, new assignments are possible.
`a[2] = 4` for list `a`
- ▶ With `append`, we can extend a list by one element.
`a.append(8)` appends 8 at the end of the list.

Example for Indexing and Manipulation

```
>>> fibonacci = (1, 1, 2, 3, 5, 8)
>>> print(fibonacci[0], fibonacci[2], fibonacci[-1])
1 2 8
>>> fibonacci_list = list(fibonacci)
>>> print(fibonacci_list)
[1, 1, 2, 3, 5, 8]
>>> fibonacci_list.append(14)
>>> print(fibonacci_list)
[1, 1, 2, 3, 5, 8, 14]
>>> fibonacci_list[-1] = 13
>>> print(fibonacci_list)
[1, 1, 2, 3, 5, 8, 13]
```

Immutability of Tuples

```
>>> l = (3, "egg", ["bacon"])
>>> l[2].append("spam")
>>> l
(3, 'egg', ['bacon', 'spam'])
>>> l[1] = 3
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
    TypeError: 'tuple' object does not support item assignment
```

More on Tuples

- ▶ **Tuple Unpacking** “unpacks” values on the right-hand side to assign them to the variables on the left-hand side.
`(number, name) = (3, "Johann Gambolputty")`
- ▶ In general, we can omit parentheses around tuples if there is no ambiguity.
- ▶ tuple unpacking thus possible without parentheses:
`number, name = 3, "Johann Gambolputty"`
- ▶ often used to swap the values of two variables:
`var1, var2 = var2, var1`
- ▶ note: tuples with only one element written with a comma:
`(2,)`

Control Structures: if, elif, else

```
if x > 0:
    print("x is positive")
elif x == 0:
    print("x is zero")
else:
    print("x is negative")
```

conditions: logical connectives with **and**, **or**, **not**
e.g. `x > 5 and y < 3`

Control Structures: `while`, `for`

Count down from 9 to 1 (two variants):

```
x = 9
while x > 0:
    print(x)
    x -= 1
```

```
for x in range(9, 0, -1):
    print(x)
```

- ▶ exit a loop with `break`
- ▶ skip the current iteration with `continue`

Functions and Main Function

```
import sys

def power(base, exponent):
    return base ** exponent

def main():
    base, exp = int(sys.argv[1]), int(sys.argv[2])
    print(power(base, exp))

if __name__ == "__main__":
    # called if file is executed but not at import
    main()
```

A2.3 Selection Sort in Python

Example: Selection Sort

```
def selection_sort(a):  
    """Selection sort sorting algorithm  
  
    >>> selection_sort([3, 1, 6, 3, 2])  
    [1, 2, 3, 3, 6]  
    >>> selection_sort([])  
    []  
    """>  
    for i in range(len(a) - 1):  
        min_index = i  
        for j in range(i + 1, len(a)):  
            if a[j] < a[min_index]:  
                min_index = j  
        a[i], a[min_index] = a[min_index], a[i]  
    return a
```

Example: Selection Sort

```
selection_sort.py
import random

def selection_sort(a):
    cf. previous slide

if __name__ == "__main__":
    a = [n for n in range(40)] # [0, 1, ... 39]
    random.shuffle(a) # randomly shuffle the array
    print(a)
    selection_sort(a)
    print(a)
```

Example: Selection Sort

- ▶ unit test with `python3 -m doctest selection_sort.py`
- ▶ style check with `python3 -m flake8 selection_sort.py`
- ▶ execute with `python3 selection_sort.py`