

Theory of Computer Science

C6. Rice's Theorem

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April 24, 2024

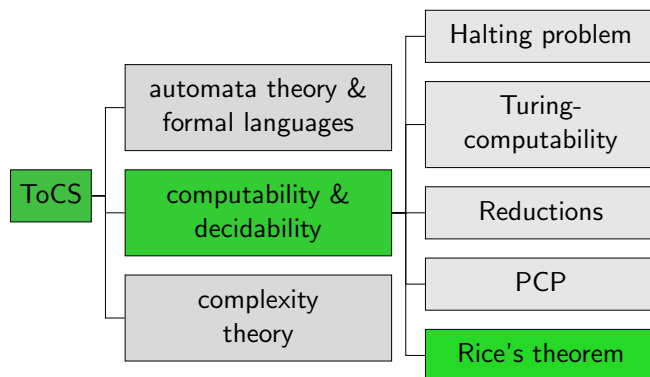
Theory of Computer Science

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C6.1 Rice's Theorem

C6.2 Further Undecidable Problems

Content of the Course



C6.1 Rice's Theorem

Rice's Theorem (1)

- ▶ We have shown that the following problems are undecidable:
 - ▶ halting problem H
 - ▶ halting problem on empty tape H_0
 - ▶ post correspondence problem PCP
- ▶ Many more results of this type could be shown.
- ▶ Instead, we prove a much more general result, **Rice's theorem**, which shows that a very large class of different problems are undecidable.
- ▶ Rice's theorem can be summarized informally as: **every** non-trivial question about **what** a given Turing machine computes is undecidable.

Rice's Theorem (2)

Theorem (Rice's Theorem)

Let \mathcal{R} be the class of all computable partial functions.

Let S be an **arbitrary** subset of \mathcal{R} except $S = \emptyset$ or $S = \mathcal{R}$.

Then the language

$$C(S) = \{w \in \{0, 1\}^* \mid \text{the (partial) function computed by } M_w \text{ is in } S\}$$

is undecidable.

Question: why the restriction to $S \neq \emptyset$ and $S \neq \mathcal{R}$?

Extension (without proof): in most cases neither $C(S)$ nor $\overline{C(S)}$ is Turing-recognizable. (But there are sets S for which one of the two languages is Turing-recognizable.)

Rice's Theorem (3)

Proof.

Let Ω be the partial function that is undefined everywhere.

Case distinction:

Case 1: $\Omega \in S$

Let $q \in \mathcal{R} \setminus S$ be an arbitrary computable partial function outside of S (exists because $S \subseteq \mathcal{R}$ and $S \neq \mathcal{R}$).

Let Q be a Turing machine that computes q

Rice's Theorem (4)

Proof (continued).

We show that $\overline{H_0} \leq C(S)$.

Consider function $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$, where $f(w)$ is defined as follows:

- ▶ Construct TM M that first behaves on input y like M_w on the empty tape (independently of what y is).
- ▶ Afterwards (if that computation terminates!) M clears the tape, creates the start configuration of Q for input y and then simulates Q .
- ▶ $f(w)$ is the encoding of this TM M

f is total and computable. ...

Rice's Theorem (5)

Proof (continued).

Which function is computed by the TM encoded by $f(w)$?

$$M_{f(w)} \text{ computes } \begin{cases} \Omega & \text{if } M_w \text{ does not terminate on } \varepsilon \\ q & \text{otherwise} \end{cases}$$

For all words $w \in \{0, 1\}^*$:

$$\begin{aligned} w \in H_0 &\implies M_w \text{ terminates on } \varepsilon \\ &\implies M_{f(w)} \text{ computes the function } q \\ &\implies \text{the function computed by } M_{f(w)} \text{ is not in } \mathcal{S} \\ &\implies f(w) \notin C(\mathcal{S}) \end{aligned}$$

...

Rice's Theorem (6)

Proof (continued).

Further:

$$\begin{aligned} w \notin H_0 &\implies M_w \text{ does not terminate on } \varepsilon \\ &\implies M_{f(w)} \text{ computes the function } \Omega \\ &\implies \text{the function computed by } M_{f(w)} \text{ is in } \mathcal{S} \\ &\implies f(w) \in C(\mathcal{S}) \end{aligned}$$

Together this means: $w \notin H_0$ iff $f(w) \in C(\mathcal{S})$,
thus $w \in \bar{H}_0$ iff $f(w) \in C(\mathcal{S})$.

Therefore, f is a reduction of \bar{H}_0 to $C(\mathcal{S})$.

Since H_0 is undecidable, \bar{H}_0 is also undecidable.

We can conclude that $C(\mathcal{S})$ is undecidable.

...

Rice's Theorem (7)

Proof (continued).

Case 2: $\Omega \notin \mathcal{S}$

Analogous to Case 1 but this time choose $q \in \mathcal{S}$.

The corresponding function f then reduces H_0 to $C(\mathcal{S})$.

Thus, it also follows in this case that $C(\mathcal{S})$ is undecidable. \square

Rice's Theorem: Consequences

Was it worth it?

We can now conclude immediately that (for example)
the following informally specified problems are all undecidable:

- ▶ Does a given TM compute a constant function?
- ▶ Does a given TM compute a total function (i. e. will it always terminate, and in particular terminate in a "correct" configuration)?
- ▶ Is the output of a given TM always longer than its input?
- ▶ Does a given TM compute the identity function?
- ▶ Does a given TM compute the computable function f ?
- ▶ ...

Rice's Theorem: Examples

- ▶ Does a given TM compute a constant function?
 $\mathcal{S} = \{f \mid f \text{ is total and computable and for all } x, y \text{ in the domain of } f : f(x) = f(y)\}$
- ▶ Does a given TM compute a total function?
 $\mathcal{S} = \{f \mid f \text{ is total and computable}\}$
- ▶ Does a given TM compute the identity function?
 $\mathcal{S} = \{f \mid f(x) = x \text{ for all } x\}$
- ▶ Does a given TM add two natural numbers?
 $\mathcal{S} = \{f : \mathbb{N}_0^2 \rightarrow \mathbb{N}_0 \mid f(x, y) = x + y\}$
- ▶ Does a given TM compute the computable function f ?
 $\mathcal{S} = \{f\}$
 (full automatization of software verification is impossible)

Rice's Theorem: Pitfalls

- ▶ $\mathcal{S} = \{f \mid f \text{ can be computed by a DTM with an even number of states}\}$
 Rice's theorem not applicable because $\mathcal{S} = \mathcal{R}$
- ▶ $\mathcal{S} = \{f : \{0, 1\}^* \rightarrow_p \{0, 1\} \mid f(w) = 1 \text{ iff } M_w \text{ does not terminate on } \epsilon\}$?
 Rice's theorem not applicable because $\mathcal{S} \not\subseteq \mathcal{R}$
- ▶ Show that $\{w \mid M_w \text{ traverses all states on every input}\}$ is undecidable.
 Rice's theorem not directly applicable because not a semantic property (the function computed by M_w can also be computed by a TM that does not traverse all states)

Rice's Theorem: Practical Applications

Undecidable due to Rice's theorem + a small reduction:

- ▶ **automated debugging:**
 - ▶ Can a given variable ever receive a null value?
 - ▶ Can a given assertion in a program ever trigger?
 - ▶ Can a given buffer ever overflow?
- ▶ **virus scanners and other software security analysis:**
 - ▶ Can this code do something harmful?
 - ▶ Is this program vulnerable to SQL injections?
 - ▶ Can this program lead to a privilege escalation?
- ▶ **optimizing compilers:**
 - ▶ Is this dead code?
 - ▶ Is this a constant expression?
 - ▶ Can pointer aliasing happen here?
 - ▶ Is it safe to parallelize this code path?
- ▶ **parallel program analysis:**
 - ▶ Is a deadlock possible here?
 - ▶ Can a race condition happen here?

C6.2 Further Undecidable Problems

And What Else?

- ▶ Here we conclude our discussion of undecidable problems.
- ▶ Many more undecidable problems exist.
- ▶ In this section, we briefly discuss some further classical results.

Undecidable Grammar Problems

Some Grammar Problems

Given context-free grammars G_1 and G_2, \dots

- ▶ ... is $\mathcal{L}(G_1) \cap \mathcal{L}(G_2) = \emptyset$?
- ▶ ... is $|\mathcal{L}(G_1) \cap \mathcal{L}(G_2)| = \infty$?
- ▶ ... is $\mathcal{L}(G_1) \cap \mathcal{L}(G_2)$ context-free?
- ▶ ... is $\mathcal{L}(G_1) \subseteq \mathcal{L}(G_2)$?
- ▶ ... is $\mathcal{L}(G_1) = \mathcal{L}(G_2)$?

Given a context-sensitive grammar G, \dots

- ▶ ... is $\mathcal{L}(G) = \emptyset$?
- ▶ ... is $|\mathcal{L}(G)| = \infty$?

\rightsquigarrow all undecidable by reduction from PCP
(see Schöning, Chapter 2.8)

Gödel's First Incompleteness Theorem (1)

Definition (Arithmetic Formula)

An **arithmetic formula** is a closed predicate logic formula using

- ▶ constant symbols 0 and 1,
- ▶ function symbols + and \cdot , and
- ▶ equality (=) as the only relation symbols.

It is called **true** if it is true under the usual interpretation of 0, 1, + and \cdot over \mathbb{N}_0 .

Example: $\forall x \exists y \forall z ((x \cdot y) = z) \wedge ((1 + x) = (x \cdot y))$

Gödel's First Incompleteness Theorem (2)

Gödel's First Incompleteness Theorem

The problem of **deciding if a given arithmetic formula is true** is undecidable.

Moreover, neither it nor its complement are Turing-recognizable.

As a consequence, there exists no sound and complete proof system for arithmetic formulas.

Summary

Rice's theorem:

- ▶ “In general one cannot determine algorithmically what a given program (or Turing machine) computes.”

How to Prove Undecidability?

- ▶ statements on the computed function of a TM/an algorithm
→ easiest with [Rice' theorem](#)
- ▶ other problems
 - ▶ [directly with the definition of undecidability](#)
→ usually quite complicated
 - ▶ [reduction from an undecidable problem](#), e.g.
→ halting problem (H)
→ Post correspondence problem (PCP)

What's Next?

contents of this course:

- [background](#) ✓
 - ▷ mathematical foundations and proof techniques
- [automata theory and formal languages](#) ✓
 - ▷ What is a computation?
- [Turing computability](#) ✓
 - ▷ What can be computed at all?
- [complexity theory](#)
 - ▷ What can be computed efficiently?
- [more computability theory](#)
 - ▷ Other models of computability