Foundations of Artificial Intelligence D5. Constraint Satisfaction Problems: Path Consistency

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Foundations of Artificial Intelligence

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D5.1 Beyond Arc Consistency

D5.2 Path Consistency

D5.3 Summary

Constraint Satisfaction Problems: Overview

Chapter overview: constraint satisfaction problems

- ▶ D1–D2. Introduction
- ▶ D3-D5. Basic Algorithms
 - ▶ D3. Backtracking
 - ▶ D4. Arc Consistency
 - D5. Path Consistency
- ▶ D6-D7. Problem Structure

D5.1 Beyond Arc Consistency

Beyond Arc Consistency: Path Consistency

idea of arc consistency:

- ► For every assignment to a variable *u* there must be a suitable assignment to every other variable *v*.
- ▶ If not: remove values of *u* for which no suitable "partner" assignment to *v* exists.
- → tighter unary constraint on u

This idea can be extended to three variables (path consistency):

- For every joint assignment to variables *u*, *v* there must be a suitable assignment to every third variable *w*.
- ▶ If not: remove pairs of values of *u* and *v* for which no suitable "partner" assignment to *w* exists.
- → tighter binary constraint on u and v

German: Pfadkonsistenz

Beyond Arc Consistency: i-Consistency

general concept of *i*-consistency for $i \ge 2$:

- For every joint assignment to variables v_1, \ldots, v_{i-1} there must be a suitable assignment to every *i*-th variable v_i .
- If not: remove value tuples of v_1, \ldots, v_{i-1} for which no suitable "partner" assignment for v_i exists.
- \rightsquigarrow tighter (i-1)-ary constraint on v_1, \ldots, v_{i-1}
- ► 2-consistency = arc consistency
- ▶ 3-consistency = path consistency (*)

We do not consider general i-consistency further as larger values than i=3 are rarely used and we restrict ourselves to binary constraints in this course.

(*) usual definitions of 3-consistency vs. path consistency differ when ternary constraints are allowed

D5.2 Path Consistency

Path Consistency: Definition

Definition (path consistent)

Let $C = \langle V, \text{dom}, (R_{uv}) \rangle$ be a constraint network.

- Two different variables $u, v \in V$ are path consistent with respect to a third variable $w \in V$ if for all values $d_u \in \text{dom}(u), d_v \in \text{dom}(v)$ with $\langle d_u, d_v \rangle \in R_{uv}$ there is a value $d_w \in \text{dom}(w)$ with $\langle d_u, d_w \rangle \in R_{uw}$ and $\langle d_v, d_w \rangle \in R_{vw}$.
- ② The constraint network C is path consistent if for all triples of different variables u, v, w, the variables u and v are path consistent with respect to w.

Path Consistency on Running Example

```
Running Example
R_{wz} = \{\langle 1, 2 \rangle, \langle 1, 3 \rangle, \langle 2, 3 \rangle\}
R_{yz} = \{\langle 2, 1 \rangle, \langle 3, 1 \rangle, \langle 3, 2 \rangle, \langle 4, 1 \rangle, \langle 4, 2 \rangle, \langle 4, 3 \rangle\}
R_{wy} = \{\langle 1, 1 \rangle, \langle 1, 2 \rangle, \langle 1, 3 \rangle, \langle 1, 4 \rangle, \langle 2, 1 \rangle, \langle 2, 2 \rangle, \langle 2, 3 \rangle, \langle 2, 4 \rangle, \langle 3, 1 \rangle, \langle 3, 2 \rangle, \langle 3, 3 \rangle, \langle 3, 4 \rangle, \langle 4, 1 \rangle, \langle 4, 2 \rangle, \langle 4, 3 \rangle, \langle 4, 4 \rangle\}
```

Are w and y path consistent with respect to z? No!

Path Consistency on Running Example

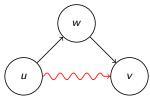
```
Running Example  \begin{aligned} R_{wz} &= \{\langle 1,2 \rangle, \langle 1,3 \rangle, \langle 2,3 \rangle \} \\ R_{yz} &= \{\langle 2,1 \rangle, \langle 3,1 \rangle, \langle 3,2 \rangle, \langle 4,1 \rangle, \langle 4,2 \rangle, \langle 4,3 \rangle \} \\ R_{wy} &= \{\langle 1,3 \rangle, \langle 1,4 \rangle, \langle 2,4 \rangle \} \end{aligned}
```

Are w and y path consistent with respect to z? Yes!

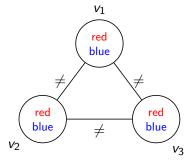
Path Consistency: Remarks

remarks:

- Even if the constraint R_{uv} is trivial, path consistency can infer nontrivial constraints between u and v.
- ▶ name "path consistency": path $u \to w \to v$ leads to new information on $u \to v$



Path Consistency: Example



arc consistent, but not path consistent

Processing Variable Triples: revise-3

analogous to revise for arc consistency:

```
function revise-3(\mathcal{C}, u, v, w): \langle V, \mathsf{dom}, (R_{uv}) \rangle := \mathcal{C} for each \langle d_u, d_v \rangle \in R_{uv}:

if there is no d_w \in \mathsf{dom}(w) with \langle d_u, d_w \rangle \in R_{uw} and \langle d_v, d_w \rangle \in R_{vw}:

remove \langle d_u, d_v \rangle from R_{uv}
```

input: constraint network ${\cal C}$ and three variables u, v, w of ${\cal C}$

effect: u, v path consistent with respect to w.

All violating pairs are removed from R_{uv} .

time complexity: $O(k^3)$ where k is maximal domain size

Enforcing Path Consistency: PC-2

analogous to AC-3 for arc consistency:

```
function PC-2(C):
\langle V, \mathsf{dom}, (R_{uv}) \rangle := \mathcal{C}
queue := \emptyset
for each set of two variables \{u, v\}:
       for each w \in V \setminus \{u, v\}:
              insert \langle u, v, w \rangle into queue
while queue \neq \emptyset:
       remove any element \langle u, v, w \rangle from queue
       revise-3(\mathcal{C}, u, v, w)
       if R_{\mu\nu} changed in the call to revise-3:
              for each w' \in V \setminus \{u, v\}:
                     insert \langle w', u, v \rangle into queue
                     insert \langle w', v, u \rangle into queue
```

PC-2: Discussion

The comments for AC-3 hold analogously.

- ▶ PC-2 enforces path consistency
- proof idea: invariant of the while loop: if ⟨u, v, w⟩ ∉ queue, then u, v path consistent with respect to w
- ▶ time complexity $O(n^3k^5)$ for n variables and maximal domain size k (Why?)

D5. Constraint Satisfaction Problems: Path Consistency

Summary

D5.3 Summary

Summary

- generalization of arc consistency (considers pairs of variables) to path consistency (considers triples of variables) and i-consistency (considers i-tuples of variables)
- arc consistency tightens unary constraints
- path consistency tightens binary constraints
- ightharpoonup i-consistency tightens (i-1)-ary constraints
- higher levels of consistency more powerful but more expensive than arc consistency