

# Algorithms and Data Structures

## A7. Runtime Analysis: Bottom-Up Merge Sort

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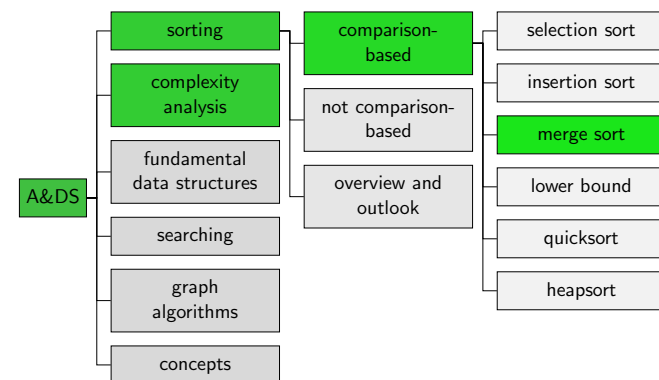
March 7, 2024 — A7. Runtime Analysis: Bottom-Up Merge Sort

## A7.1 Runtime Analysis: Bottom-Up Merge Sort

### A7.2 Summary

# A7.1 Runtime Analysis: Bottom-Up Merge Sort

## Content of the Course



## Merge Step

```

1 def merge(array, tmp, lo, mid, hi):
2     i = lo
3     j = mid + 1
4     for k in range(lo, hi + 1): # k = lo, ..., hi
5         if j > hi or (i <= mid and array[i] <= array[j]):
6             tmp[k] = array[i]
7             i += 1
8         else:
9             tmp[k] = array[j]
10            j += 1
11 for k in range(lo, hi + 1): # k = lo, ..., hi
12     array[k] = tmp[k]

```

We analyze the running time for  $m := hi - lo + 1$  (number of elements that should be merged).

## Merge Step: Analysis

$$T(m) = c_1 + c_2 m + c_3 m \geq (c_2 + c_3)m$$

For  $m \geq 1$ :

$$T(m) = c_1 + c_2 m + c_3 m \leq c_1 m + c_2 m + c_3 m = (c_1 + c_2 + c_3)m$$

## Theorem

The merge step has *linear running time*, i.e., there are constants  $c, c', n_0 > 0$  such that for all  $n \geq n_0$ :  $cn \leq T(n) \leq c'n$ .

## Bottom-Up Merge Sort

```

1 def sort(array):
2     n = len(array)
3     tmp = list(array)
4     length = 1
5     while length < n:
6         lo = 0
7         while lo < n - length:
8             mid = lo + length - 1
9             hi = min(lo + 2 * length - 1, n - 1)
10            merge(array, tmp, lo, mid, hi)
11            lo += 2 * length
12            length *= 2

```

We use the following constants in the analysis:

- $c_1$  lines 2–4      Assumption: merge requires
- $c_2$  lines 6 and 12       $c_4(hi-lo+1)$  operations.
- $c_3$  lines 8,9,11

## Bottom-Up Merge Sort: Analysis I

Assumption:  $n = 2^k$  for some  $k \in \mathbb{N}_{>0}$

Iterations of the outer loop ( $m$  for  $hi-lo+1$ ):

- ▶ Iteration 1:  $n/2$  times inner loop with merge for  $m = 2$   
 $c_2 + n/2(c_3 + 2c_4) = c_2 + 0.5c_3n + c_4n$
- ▶ Iteration 2:  $n/4$  times inner loop with merge for  $m = 4$   
 $c_2 + n/4(c_3 + 4c_4) = c_2 + 0.25c_3n + c_4n$
- ▶ ...
- ▶ Outer loop terminates after last iteration  $\ell$ .
- ▶ Iteration  $\ell$ : 1 time inner loop with merge for  $m = n$   
 $c_2 + n/n(c_3 + nc_4) = c_2 + c_3 + c_4n$

Total  $T(n) \leq c_1 + \ell(c_2 + c_3n + c_4n) \leq \ell(c_1 + c_2 + c_3 + c_4)n$

## Bottom-Up Merge Sort: Analysis II

What is the value of  $\ell$ ?

- ▶ In iteration  $i$  we have  $m = 2^i$  for the merge step.
- ▶ In iteration  $\ell$  we have  $m = 2^\ell = n$  for the merge step.
- ▶ Since  $n = 2^k$  we have  $\ell = k = \log_2 n$ .

With  $c := c_1 + c_2 + c_3 + c_4$  we get  $T(n) \leq cn \log_2 n$ .

## Bottom-Up Merge Sort: Analysis III

What if  $n$  is not a power of two, so  $2^{k-1} < n < 2^k$ ?

- ▶ Nevertheless  $k$  iterations of the outer loop.
- ▶ Inner loop does not perform more operations.
- ▶  $T(n) \leq cnk = cn(\lfloor \log_2 n \rfloor + 1) \leq 2cn \log_2 n$  (for  $k > 2$ )

## Bottom-Up Merge Sort: Analysis IV

Analogous argument possible for lower bound.

→ Exercises

### Theorem

Bottom-up merge sort has *linearithmic running time*, i.e. there are constants  $c, c', n_0 > 0$ , such that for all  $n \geq n_0$ :  
 $cn \log_2 n \leq T(n) \leq c'n \log_2 n$ .

## Linearithmic Running Time

**Linearithmic running time  $n \log_2 n$ :**

→ twice as large input, slightly more than twice the running time

What does this mean in practice?

- ▶ Assumption:  $c = 1$ , one operation takes on average  $10^{-8}$  sec.
- ▶ With 1000 elements, we wait  $10^{-8} \cdot 10^3 \log_2(10^3) \approx 0.0001$  seconds.
- ▶ With 10 thousand elements  $\approx 0.0013$  seconds.
- ▶ With 100 thousand elements  $\approx 0.017$  seconds.
- ▶ With 1 million elements  $\approx 0.2$  seconds.
- ▶ With 1 billion elements  $\approx 299$  seconds.

Running time  $n \log_2 n$  not much worse than linear running time

## Merge Sort with Cost Model I

### Key comparisons

- ▶ Only in merge.
  - ▶ Merging two ranges of length  $m$  and  $n$  requires in the best case  $\min(n, m)$  and in the worst case  $n + m - 1$  comparisons.
  - ▶ With two ranges of roughly equal length, this is a **linear** number of comparisons, i.e., there are  $c, c' > 0$  such that the number of comparisons is between  $cn$  and  $c'n$ .
- Number of key comparisons that is performed for sorting the entire input sequence is **linearithmic** in the length of the sequence (analogously to the runtime analysis).

## Merge Sort with Cost Model II

### Movements of elements

- ▶ Only in merge.
- ▶  $2n$  movements for sequence of length  $n$ .
- ▶ Total for merge sort **linearithmic** (analogously to key comparisons).

## A7.2 Summary

## Summary

- ▶ Merge sort has **linearithmic running time, key comparisons and movements of elements.**