Algorithms and Data Structures A3. Sorting I: Selection and Insertion Sort

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February 29, 2024

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Algorithms and Data Structures

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Algorithms and Data Structures February 29, 2024 — A3. Sorting I: Selection and Insertion Sort

A3.1 Sorting

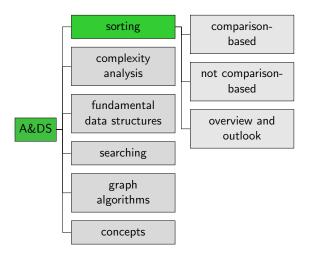
A3.2 Selection Sort

A3.3 Insertion Sort

A3.4 Summary

A3.1 Sorting

Content of the Course



Relevance

sorting data important for many applications, such as

- sorted presentation (e.g. on website)
 - products sorted by price, rating, ...
 - account transactions sorted by transaction date
- preprocessing for many efficient search algorithms
 - How quickly can you find a number in a (physical) telephone book? How quickly could you do so if the entries were not sorted?
- subroutine of many other algorithms
 - e.g. a program that renders layered graphical objects might sort them to determine where objects are covered by other objects

Journal "Computing in Science & Engineering" lists Quicksort as one of the 10 most important algorithms of the 20th century.

Sorting Problem

Sorting Problem

Input

- sequence of *n* elements e_1, \ldots, e_n
- each element e_i has key $k_i = key(e_i)$

```
▶ partial order ≤ on the keys
reflexive: k ≤ k
transitive: k ≤ k' and k' ≤ k" ⇒ k ≤ k"
antisymmetric: k ≤ k' and k' ≤ k ⇒ k = k'
```

Output

 Sequence of the same elements sorted according to the ordering relation on its keys

Notation: also $e \leq e'$ for $key(e) \leq key(e')$

Sorting Problem: Examples

Example

```
Input: (3, 6, 2, 3, 1), key(e) = e, \leq on the integers Output: (1, 2, 3, 3, 6)
```

Example Input: list of all students of the Univ. of Basel, $key(e) = \langle p|ace of residence of e \rangle$, lexicographic order Output: list of all students, sorted by their place of residence Is the output uniquely defined?

In this course: mostly integers, key(e) = e and \leq on integers

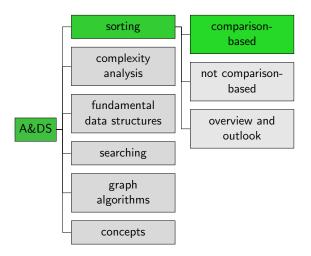
Interesting Properties of Sorting Algorithms

- running time: how many key comparisons and swaps of elements are executed? adaptive: algorithms faster if input already (partially) sorted
- space consumption: how much space is used in addition to the space occupied by the input sequence (explicitly or in call stack)?

in-place: needs no additional storage beyond the input array and a constant amount of space (independent of the input size)

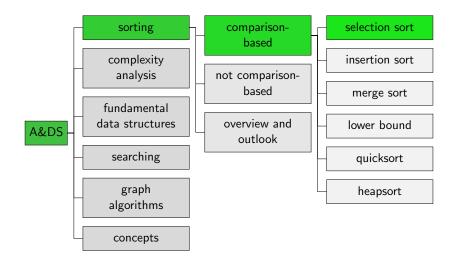
- stable: elements with the same value appear in the output sequence in the same order as they do in the input sequence
- comparison-based: uses only key comparisons and swaps of elements

Content of the Course



A3.2 Selection Sort

Content of the Course

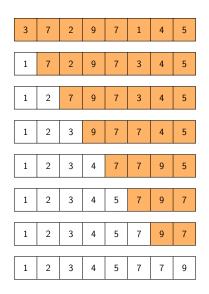


A3. Sorting I: Selection and Insertion Sort

Selection Sort: Informally

- ▶ identify smallest element at positions 0,..., n − 1 and swap it to position 0
- ▶ identify smallest element at positions 1,..., n − 1 and swap it to position 1
- ▶ ...
- ▶ identify smallest element at positions n − 2, n − 1 and swap it to position n − 2

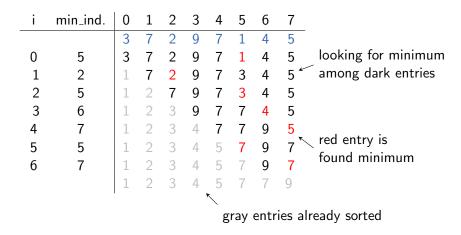
Selection Sort: Example



Selection Sort: Algorithm

```
1 def selection_sort(array):
      n = len(array)
2
      for i in range (n - 1): # i = 0, ..., n-2
3
           # find index of minimum element at positions i, ..., n-1
4
           min_index = i
5
           for j in range(i + 1, n): \# j = i+1, \ldots, n-1
6
               if array[j] < array[min_index]:</pre>
7
                   min_index = j
8
           # swap element at position i with minimum element
9
           array[i], array[min_index] = array[min_index], array[i]
10
```

Selection Sort: Example



Correctness

Correctness of an algorithm

An algorithm for a computational problem is correct if for every problem instance provided as input, it

- halts, i.e. it finishes its computation in finite time, and
- determines a correct solution to the problem instance.

Correctness of Selection Sort

- invariant: property that is true during the entire execution of the algorithm
- ► invariant 1: at the end of each iteration of the outer loop, all elements at positions ≤ i are sorted.
- ▶ Invariant 2: at the end of each iteration of the outer loop, none of the elements at positions $\leq i$ is (strictly) larger than an element at a position > i.
- correctness of invariants by (joint) induction
- ► after the last iteration, all elements except for the last one are in the correct order and the last one is not smaller than the second-last. → entire sequence sorted
- ▶ Termination: n-1 iterations of outer loop, each with fewer than n iterations of inner loop \rightarrow finite runtime

Properties of Selection Sort

- in-place: additional storage does not depend on input size
- running time: does only depend on the size of the input (not adaptive)
 exact analysis: later chapter
- not stable: can swap the element at position *i* behind an element with an equal key, which will not be "repaired" later.

Jupyter Notebook

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+ %	Ĩ 🖞 ▶ ■ ♂ →> Code ∨	JupyterLab 🖸 🕸	Python 3 (ipykernel)
	Selection Sort		
	Selection Solt		
	Let's include the selection sort algorithm from the lecture. You can uncomment the print statements to get some output of	n its computation.	
	def selection sort(array):		
	n = len(array)		
	<pre>for i in range(n - 1): # print(array)</pre>		
	min_index = i		
	<pre>for j in range(i + 1, n):</pre>		
	<pre>if array[j] < array[min_index]: min index = j</pre>		
	<pre># print("Smallest element at positions", i, "-", len(array) - 1,</pre>		
	<pre># "is", array[min_index], "at position", min_index) # print("Swap it with", array[i], "at position", i)</pre>		
	<pre>array[i], array[min_index] = array[min_index], array[i]</pre>		
	# print(array)		
	Using it in an example:		
[8]:	test_array = [7,3,5,9,3]		
	selection_sort(test_array) print(test array)		

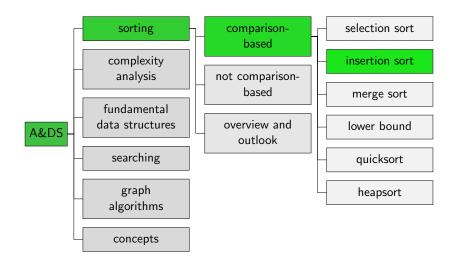
Jupyter notebook: selection_sort.ipynb

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A3.3 Insertion Sort

Content of the Course



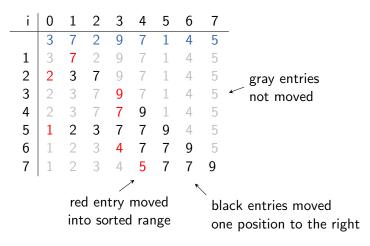
A3. Sorting I: Selection and Insertion Sort

Insertion Sort: Informally



- similar to common method for sorting a hand of playing cards
- elements subsequently moved to correct position in the already sorted part of the sequence
- larger elements correspondingly moved to the right

Insertion Sort: Example



Insertion Sort: Algorithm

```
1 def insertion_sort(array):
2
      n = len(array)
      for i in range(1, n): \# i = 1, ..., n - 1
3
           # move array[i] to the left until it is
4
           # at the correct position.
5
           j = i
6
           while j > 0 and array[j - 1] > array[j]:
7
               # not yet at final position.
8
               # swap array[j] and array[j-1]
9
               array[j], array[j-1] = array[j-1], array[j]
10
               i -= 1
11
```

A3. Sorting I: Selection and Insertion Sort

Insertion Sort: Algorithm (Slightly Faster)

previous variant: most assignments to array[j-1] unnecessary

```
1 def insertion_sort(array):
2     for i in range(1, len(array)):
3        val = array[i]
4        j = i
5        while j > 0 and array[j - 1] > val:
6             array[j] = array[j - 1]
7             j -= 1
8             array[j] = val
```

runtime analysis (later): no fundamental difference nevertheless: preferable if direct assignment possible

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Properties of Insertion Sort

- in-place: additional storage does not depend on input size
- running time: adaptive for partially sorted inputs
 - with already sorted input, immediate exit from inner loop
 - with reversely sorted input, every element moved step-by-step to the front

exact analysis: later

- stable: elements only moved to the left as long it is swapped with a strictly larger element.
 - \rightarrow cannot change relative order with an equal element

A3.4 Summary

Summary

- selection sort and insertion sort are two simple sorting algorithms.
- selection sort builds the sorted sequence from left to right by successively swapping a minimal element from the unsorted range to the end of the sorted range.
- insertion sort considers the elements from left to right and moves them to the correct position in the already sorted range at the beginning of the sequence.