# Theory of Computer Science D6. Beyond NP 

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May 17, 2023

## Theory of Computer Science

 May 17, 2023 - D6. Beyond NPD6.1 coNP

D6.2 Time and Space Complexity

D6.3 Polynomial Hierarchy

D6.4 Counting

## Complexity Theory: What we already have seen

- Complexity theory investigates which problems are "easy" to solve and which ones are "hard".
- two important problem classes:
- P: problems that are solvable in polynomial time by "normal" computation mechanisms
- NP: problems that are solvable in polynomial time with the help of nondeterminism
- We know that $\mathrm{P} \subseteq \mathrm{NP}$, but we do not know whether $\mathrm{P}=\mathrm{NP}$.
- Many practically relevant problems are NP-complete:
- They belong to NP.
- All problems in NP can be polynomially reduced to them.
- If there is an efficient algorithm for one NP-complete problem, then there are efficient algorithms for all problems in NP.


## D6.1 coNP

## Complexity Class coNP

Definition (coNP)
coNP is the set of all languages $L$ for which $\bar{L} \in N P$.
Example: The complement of SAT is in coNP.

## Hardness and Completeness

Definition (Hardness and Completeness)
Let C be a complexity class.
A problem $Y$ is called C-hard if $X \leq_{p} Y$ for all problems $X \in C$.
$Y$ is called C-complete if $Y \in \mathrm{C}$ and $Y$ is C -hard.
Example (Tautology)
The following problem TAUTOLOGY is coNP-complete:
Given: a propositional logic formula $\varphi$
Question: Is $\varphi$ valid, i.e. is it true under all variable assignments?

## Known Results and Open Questions

Open

- NP $\stackrel{?}{=}$ coNP

Known

- $\mathrm{P} \subseteq \mathrm{coNP}$
- If $X$ is NP-complete then $\bar{X}$ is coNP-complete.
- If NP $\neq$ coNP then $P \neq N P$.
- If a coNP-complete problem is in NP, then NP $=$ coNP.
- If a coNP-complete problem is in P , then $\mathrm{P}=\mathrm{coNP}=\mathrm{NP}$.


# D6.2 Time and Space Complexity 

## Reminder: Time Complexity Classes

> Definition (Time Complexity Classes TIME and NTIME)
> Let $t: \mathbb{N} \rightarrow \mathbb{R}^{+}$be a function.
> The time complexity class $\operatorname{TIME}(\mathrm{t}(\mathrm{n}))$ is the collection of all languages that are decidable by an $O(t)$ time Turing machine, and NTIME( $\mathrm{t}(\mathrm{n})$ ) is the collection of all languages that are decidable by an $O(t)$ time nondeterministic Turing machine.

- TIME $(f)$ : all languages accepted by a DTM in time $f$.
- NTIME ( $f$ ): all languages accepted by a NTM in time $f$.
- $\mathrm{P}=\bigcup_{k \in \mathbb{N}} \operatorname{TIME}\left(n^{k}\right)$
- $\operatorname{NP}=\bigcup_{k \in \mathbb{N}} \operatorname{NTIME}\left(n^{k}\right)$


## Space

- Analogously: A TM decides a language $L$ in space $f$ if the computation on every input visits at most $f(|w|)$ tape cells besides it input on the tape.
- $\operatorname{SPACE}(f)$ : all languages decided by a DTM in space $f$.
- $\operatorname{NSPACE}(f)$ : all languages decided by a NTM in space $f$.


## Important Complexity Classes Beyond NP

- PSPACE $=\bigcup_{k \in \mathbb{N}} \operatorname{SPACE}\left(n^{k}\right)$
- $\operatorname{NPSPACE}=\bigcup_{k \in \mathbb{N}} \operatorname{NSPACE}\left(n^{k}\right)$
- EXPTIME $=\bigcup_{k \in \mathbb{N}} \operatorname{TIME}\left(2^{n^{k}}\right)$
- EXPSPACE $=\bigcup_{k \in \mathbb{N}} \operatorname{SPACE}\left(2^{n^{k}}\right)$

Some known results:

- PSPACE $=$ NPSPACE (from Savitch's theorem)
- PSPACE $\subseteq$ EXPTIME $\subseteq$ EXPSPACE (at least one relationship strict)
- $\mathrm{P} \neq \mathrm{EXPTIME}$, PSPACE $\neq \mathrm{EXPSPACE}$
- $\mathrm{P} \subseteq \mathrm{NP} \subseteq$ PSPACE


## D6.3 Polynomial Hierarchy

## Oracle Machines

An oracle machine is like a Turing machine that has access to an oracle which can solve some decision problem in constant time.

Example oracle classes:

- $P^{N P}=\{L \mid L$ can get decided in polynomial time by a DTM with an oracle that decides some problem in NP\}
- $N P^{N P}=\{L \mid L$ can get decided in pol. time by a NTM with an oracle deciding some problem in NP\}


## Polynomial Hierarchy

Inductively defined:

- $\Delta_{0}^{\mathrm{P}}:=\Sigma_{0}^{\mathrm{P}}:=\Pi_{0}^{\mathrm{P}}:=\mathrm{P}$
- $\Delta_{i+1}^{\mathrm{P}}:=\mathrm{P}^{\Sigma_{i}^{\mathrm{P}}}$
- $\Sigma_{i+1}^{P}:=N P^{\Sigma_{i}^{P}}$
- $\Pi_{i+1}^{\mathrm{P}}:=\operatorname{coNP}{ }^{\Sigma_{i}^{P}}$
- $\mathrm{PH}:=\bigcup_{k} \Sigma_{k}^{\mathrm{P}}$



## Polynomial Hierarchy: Results

- $\mathrm{PH} \subseteq \operatorname{PSPACE}(\mathrm{PH} \stackrel{?}{=}$ PSPACE is open)
- There are complete problems for each level.
- If there is a PH -complete problem, then the polynomial hierarchy collapses to some finite level.
- If $P=N P$, the polynomial hierarchy collapses to the first level.

D6.4 Counting

Complexity class \#P (pronounced "Sharp P")

- Set of functions $f:\{0,1\}^{*} \rightarrow \mathbb{N}_{0}$, where $f(n)$ is the number of accepting paths of a polynomial-time NTM

Example (\#SAT)
The following problem \#SAT is \#P-complete:
Given: a propositional logic formula $\varphi$
Question: Under how many variable assignments is $\varphi$ true?

## What's Next?

contents of this course:
A. background $\checkmark$
$\triangleright$ mathematical foundations and proof techniques
B. automata theory and formal languages $\checkmark$
$\triangleright$ What is a computation?
C. Turing computability
$\triangleright$ What can be computed at all?
D. complexity theory
$\triangleright$ What can be computed efficiently?
E. more computability theory
$\triangleright$ Other models of computability

