# Theory of Computer Science

A2. Mathematical Foundations

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February 20, 2023 2 / 15

A2. Mathematical Foundations

Sets. Tuples. Relations

# A2.1 Sets, Tuples, Relations

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February 20, 2023 — A2. Mathematical Foundations

A2.1 Sets, Tuples, Relations

A2.2 Functions

A2.3 Summary

A2. Mathematical Foundations

Sets. Tuples. Relations

#### Sets

- set: unordered collection of distinguishable objects; each object contained at most once
- notations:
  - ightharpoonup explicit, listing all elements, e. g.  $A = \{1, 2, 3\}$
  - implicit, specifying a property characterizing all elements, e.g.  $A = \{x \mid x \in \mathbb{N} \text{ and } 1 \le x \le 3\}$
  - implicit, as a sequence with dots, e. g.  $\mathbb{Z} = \{\ldots, -2, -1, 0, 1, 2, \ldots\}$
- $ightharpoonup e \in M$ : e is in set M (an element of the set)
- $ightharpoonup e \notin M$ : e is not in set M
- ightharpoonup empty set  $\emptyset = \{\}$
- $\triangleright$  cardinality |M| of a finite set M: number of elements in M

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Sets. Tuples. Relations

Sets

 $\triangleright$   $A \subseteq B$ : A is a subset of B, i. e., every element of A is an element of B

- $\triangleright$   $A \subset B$ : A is a strict subset of B. i. e.,  $A \subseteq B$  and  $A \neq B$ .
- **power set**  $\mathcal{P}(M)$ : set of all subsets of M e. g.,  $\mathcal{P}(\{a,b\}) =$
- ightharpoonup Cardinality of power set of finite set  $S: |\mathcal{P}(S)| =$

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## **Set Operations**

▶ intersection  $A \cap B = \{x \mid x \in A \text{ and } x \in B\}$ 



▶ union  $A \cup B = \{x \mid x \in A \text{ or } x \in B\}$ 



▶ difference  $A \setminus B = \{x \mid x \in A \text{ and } x \notin B\}$ 



ightharpoonup complement  $\overline{A} = B \setminus A$ , where  $A \subseteq B$  and B is the set of all considered objects (in a given context)



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Theory of Computer Science

February 20, 2023

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Sets. Tuples. Relations

### **Tuples**

- $\triangleright$  k-tuple: ordered sequence of k objects
- $\blacktriangleright$  written  $(o_1,\ldots,o_k)$  or  $\langle o_1,\ldots,o_k\rangle$
- ▶ unlike sets, order matters  $(\langle 1, 2 \rangle \neq \langle 2, 1 \rangle)$
- objects may occur multiple times in a tuple
- objects contained in tuples are called components
- terminology:
  - k = 2: (ordered) pair
  - k = 3: triple
- if k is clear from context (or does not matter), often just called tuple

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Sets. Tuples. Relations

### Cartesian Product

- ightharpoonup for sets  $M_1, M_2, \ldots, M_n$ , the Cartesian product  $M_1 \times \cdots \times M_n$  is the set  $M_1 \times \cdots \times M_n = \{\langle o_1, \dots, o_n \rangle \mid o_1 \in M_1, \dots, o_n \in M_n \}.$
- $\blacktriangleright$  Example:  $M_1 = \{a, b, c\}, M_2 = \{1, 2\},$  $M_1 \times M_2 = \{\langle a, 1 \rangle, \langle a, 2 \rangle, \langle b, 1 \rangle, \langle b, 2 \rangle, \langle c, 1 \rangle, \langle c, 2 \rangle\}$
- ightharpoonup special case:  $M^k = M \times \cdots \times M$  (k times)
- ightharpoonup example with  $M = \{1, 2\}$ :  $M^2 = \{\langle 1, 1 \rangle, \langle 1, 2 \rangle, \langle 2, 1 \rangle, \langle 2, 2 \rangle\}$

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Sets, Tuples, Relations

Relations

- ▶ an *n*-ary relation *R* over the sets  $M_1, \ldots, M_n$  is a subset of their Cartesian product:  $R \subseteq M_1 \times \cdots \times M_n$ .
- example with  $M = \{1, 2\}$ :  $R_{<} \subseteq M^2$  as  $R_{<} = \{\langle 1, 1 \rangle, \langle 1, 2 \rangle, \langle 2, 2 \rangle\}$

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Theory of Computer Science

February 20, 2023 9 / 15

A2. Mathematical Foundations

# A2.2 Functions

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February 20, 2023

10 / 1

Functions

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Functions

### **Functions**

### Definition (Total Function)

A (total) function  $f: D \to C$  (with sets D, C) maps every value of its domain D to exactly one value of its codomain C.

#### Example

- square :  $\mathbb{Z} \to \mathbb{Z}$  with square(x) =  $x^2$
- ▶  $add: \mathbb{N}_0^2 \to \mathbb{N}_0$  with add(x, y) = x + y
- ▶  $add_{\mathbb{R}}: \mathbb{R}^2 \to \mathbb{R}$  with  $add_{\mathbb{R}}(x, y) = x + y$

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# Functions: Example

Example

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Let  $Q = \{q_0, q_1, q_2, q_{\mathsf{accept}}, q_{\mathsf{reject}}\}$  and  $\Gamma = \{0, 1, \square\}$ .

Define  $\delta: (Q \setminus \{q_{\mathsf{accept}}, q_{\mathsf{reject}}\}) \times \Gamma \to Q \times \Gamma \times \{\mathsf{L}, \mathsf{R}\}$  by

$$\begin{array}{c|cccc} \delta & 0 & 1 & \square \\ \hline q_0 & \langle q_0, 0, \mathsf{R} \rangle & \langle q_0, 1, \mathsf{R} \rangle & \langle q_1, \square, \mathsf{L} \rangle \\ q_1 & \langle q_2, 1, \mathsf{L} \rangle & \langle q_1, 0, \mathsf{L} \rangle & \langle q_{\mathsf{reject}}, 1, \mathsf{L} \rangle \\ q_2 & \langle q_2, 0, \mathsf{L} \rangle & \langle q_2, 1, \mathsf{L} \rangle & \langle q_{\mathsf{accept}}, \square, \mathsf{R} \rangle \end{array}$$

Then, e.g.,  $\delta(q_0,1) = \langle q_0,1,R \rangle$ 

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February 20, 2023

12 / 1

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### Partial Functions

Definition (Partial Function)

A partial function  $f: X \rightarrow_p Y$  maps every value in X to at most one value in Y.

If f does not map  $x \in X$  to any value in Y, then f is undefined for x.

Example

 $f: \mathbb{N}_0 \times \mathbb{N}_0 \to_{\mathsf{p}} \mathbb{N}_0$  with

$$f(x,y) = \begin{cases} x - y & \text{if } y \le x \\ \text{undefined} & \text{otherwise} \end{cases}$$

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February 20, 2023

13 / 15

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Summar

## Summary

- sets: unordered, contain every element at most once
- ▶ tuples: ordered, can contain the same object multiple times
- ► Cartesian product:  $M_1 \times \cdots \times M_n$  set of all *n*-tuples where the *i*-th component is in  $M_i$
- ▶ function  $f: X \to Y$  maps every value in X to exactly one value in Y
- ▶ partial function  $g: X \rightarrow_p Y$  may be undefined for some values in X

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A2.3 Summary

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February 20, 2023 14 /