

Theory of Computer Science

A1. Organizational Matters

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University of Basel

February 26, 2018

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A1.1 Organizational Matters

A1.2 About this Course

A1.1 Organizational Matters

People

Lecturer

Dr. Gabriele Röger

- ▶ **email:** gabriele.roeger@unibas.ch
- ▶ **office:** room 04.005, Spiegelgasse 1

People

Tutors

Dr. Guillem Francès

- ▶ **email:** `guillem.frances@unibas.ch`
- ▶ **office:** room 04.004, Spiegelgasse 1

Manuel Heusner

- ▶ **email:** `manuel.heusner@unibas.ch`
- ▶ **office:** room 04.001, Spiegelgasse 5

Time & Place

Lectures

- ▶ **Monday:** 14:15–16:00
- ▶ **Wednesday:** 16:15–18:00

Room 05.002, Spiegelgasse 5

Time & Place

Exercise Sessions (starting March 5)

- ▶ group 1 (Manuel Heusner; **in German?**)
 - ▶ **time:** Monday 16:15–18:00
 - ▶ **place:** room 00.003, Spiegelgasse 1
- ▶ group 2 (Guillem Francès; in English)
 - ▶ **time:** Monday 16:15–18:00
 - ▶ **place:** room U1.001, Spiegelgasse 1

important: please choose your preferences in Courses
(<https://courses.cs.unibas.ch/>)
until **Wednesday 23:59** (February 28)

Theory Course on the Web

Course Homepage

[http://www.cs.unibas.ch/fs2018/
main-lecture-theory-of-computer-science/](http://www.cs.unibas.ch/fs2018/main-lecture-theory-of-computer-science/)

- ▶ course information
- ▶ slides
- ▶ exercise sheets and additional material

enrolment:

- ▶ <https://services.unibas.ch/>
- ▶ **deadline:** March 26

Course Material

course material:

- ▶ slides (online + printed handouts)
- ▶ textbooks (see next slides)
- ▶ additional material **on request**

Course Material

Textbooks (German)

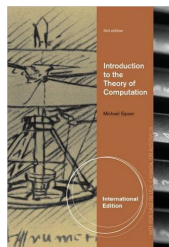
- ▶ Logik für Informatiker
by Uwe Schöning (5th edition)
 - ▶ covers the **part on logic**,
but also advanced topics
beyond the scope of the course
- ▶ Theoretische Informatik – kurz gefasst
by Uwe Schöning (5th edition)
 - ▶ covers **large parts** of the course,
but not the part on logic



Course Material

Textbooks (English)

- ▶ Logic for Computer Scientists
by Uwe Schöning (1st edition)
 - ▶ covers the **part on logic**,
but also advanced topics
beyond the scope of the course
- ▶ Introduction to the Theory of Computation
by Michael Sipser (3rd edition)
 - ▶ covers **large parts** of the course,
but not the part on logic



Target Audience

target audience:

- ▶ B.Sc. Computer Science, 4th semester
- ▶ B.A. Computer Science, 4th or 6th semester as an elective
or if interested in M.Sc. Computer Science degree
- ▶ all other students welcome

prerequisites:

- ▶ basic proof techniques
(mathematical induction, proof by contradiction, ...)
- ▶ basic programming skills

Exam

- ▶ **written exam**, 8 ECTS credits
- ▶ June 15, 14:00–16:00 (room 00.003, Spiegelgasse 1)
- ▶ admission to exam: **no prerequisites**
- ▶ must **register** for exam during April 9–23
~→ see <https://philnat.unibas.ch/examen/>
- ▶ grade for course determined exclusively by the exam
- ▶ if you fail: **one** repeat attempt in FS 2019

Exercises

Exercise sheets (homework assignments):

- ▶ mostly theoretical exercises
- ▶ some programming exercises

Exercise sessions:

- ▶ live exercises
- ▶ questions about exercise sheets
- ▶ questions about the course
- ▶ participation voluntary but highly recommended

Exercises

- ▶ exercise sheets on course homepage every Wednesday
- ▶ may be solved in **groups of arbitrary size** (recommended: 2–3)
- ▶ due Wednesday the following week
(pigeon holes Spiegelgasse 1 or upload to Courses)
- ▶ scans must be legible (no photos, please)
- ▶ we appreciate \LaTeX submissions

Plagiarism

Plagiarism (Wikipedia)
 is the “wrongful appropriation” and
 and presentation of another author’s “
 thoughts, feelings, expressions” as one’s own

consequences:

- ▶ 0 marks exercise sheet (first time)
- ▶ 0 marks from exam (second time)

In doubt: check with us what is (and isn’t) OK **before submitting**

exercises too difficult? we are happy to help!

Questions on Organization



Questions?

A1.2 About this Course

Contents

Theoretical foundations of computer science

- A. **background**
 - ▷ mathematical foundations and proof techniques
- B. **logic** (Logik)
 - ▷ How can knowledge be represented?
 - How can reasoning be automated?
- C. **automata theory and formal languages**
(Automatentheorie und formale Sprachen)
 - ▷ What is a computation?
- D. **computability theory** (Berechenbarkeitstheorie)
 - ▷ What can be computed at all?
- E. **complexity theory** (Komplexitätstheorie)
 - ▷ What can be computed efficiently?

Learning Goals

- ▶ understanding the **capabilities and limitations** of computers
- ▶ working with **formal systems**
 - ▶ comprehending formal **definitions and theorems**
 - ▶ **precise formulation** of definitions, theorems and proofs
 - ▶ analyzing formal problems **precisely**
 - ▶ differentiating statements **within a system** from statements **about a system**

Warning

“Wer’s nicht gewohnt ist,
für den ist es ungewohnt.”
(Prof. Dr. Th. Ottmann)
[If you are not used to it,
it may be unusual for you.]



What can you do?

- ▶ stay on the ball
- ▶ do the exercises
- ▶ pay attention to details
- ▶ ask questions!

Questions about the Course



Questions?