

# Planning and Optimization

## A1. Organizational Matters

Malte Helmert and Gabriele Röger

Universität Basel

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## A1.1 People & Coordinates

### A1.2 Target Audience & Rules

### A1.3 Course Content

## A1.1 People & Coordinates

## People: Lecturers



Malte Helmert



Gabriele Röger

### Lecturers

#### Malte Helmert

- ▶ email: malte.helmert@unibas.ch
- ▶ office: room 06.004, Spiegelgasse 1

#### Gabriele Röger

- ▶ email: gabriele.roeger@unibas.ch
- ▶ office: room 04.005, Spiegelgasse 1

## People: Assistant



Florian Pommerening

### Assistant

Florian Pommerening

- ▶ email: [florian.pommerening@unibas.ch](mailto:florian.pommerening@unibas.ch)
- ▶ office: room 04.005, Spiegelgasse 1

## Time & Place

### Lectures

- ▶ time: Mon 14:15-16:00, Wed 14:15-16:00
- ▶ place: room 00.003, Spiegelgasse 1

### Exercise Sessions

- ▶ time: Wed 16:15-18:00
- ▶ place: room 05.001, Spiegelgasse 5

**first exercise session:** today

## Planning and Optimization Course on the Web

### Course Homepage

[http://cs.unibas.ch/hs2017/  
vorlesung-planning-and-optimization/](http://cs.unibas.ch/hs2017/vorlesung-planning-and-optimization/)

- ▶ course information
- ▶ slides
- ▶ exercise sheets and materials
- ▶ bonus materials (not relevant for the exam)

### registration:

- ▶ <https://services.unibas.ch/>
- ▶ **Please register today to receive all course-related emails!**

## A1.2 Target Audience & Rules

## Target Audience

### target audience:

- ▶ M.Sc. Computer Science/Informatik
  - ▶ “new” degree, Major in Machine Intelligence: module [Concepts of Machine Intelligence](#)
  - ▶ “new” degree, Major in Distributed Systems: module [Applications of Distributed Systems](#)
  - ▶ “old” degree:
    - module [Kerninformatik](#) (core) or
    - module [Praxis aktueller Informatikmethoden](#) (electives)
- ▶ M.A. Computer Science (“Master-Studienfach”)
- ▶ other students welcome

## Prerequisites

### prerequisites:

- ▶ general computer science background: good knowledge of
  - ▶ algorithms and data structures
  - ▶ complexity theory
  - ▶ mathematical logic
  - ▶ programming
- ▶ background in Artificial Intelligence:
  - ▶ Foundations of Artificial Intelligence course (13548)
  - ▶ in particular chapters on state-space search

### Gaps?

↪ talk to Florian to discuss a self-study plan to catch up

## Exam

- ▶ **oral examination** (20–25 min)
- ▶ dates: **February 5–7**
- ▶ 8 ECTS credits
- ▶ admission to exam: 50% of the exercise marks
- ▶ final grade based on exam exclusively
- ▶ **no repeat exam**

## Exercise Sheets

### exercise sheets (homework assignments):

- ▶ solved in **groups of at most two** ( $2 < 3$ ), submitted via Courses
- ▶ project-oriented assignments
  - ▶ six exercise sheets, each covering one part of the lecture
  - ▶ substantial in scope ↪ **don't start too late**
  - ▶ handed out at beginning of each part
  - ▶ work on these while we cover this part in the lecture
  - ▶ due one week after the end of the part
  - ▶ scope and marks proportional to covered topics
- ▶ mixture of theory, programming and experiments
- ▶ research aspects ↪ be independent, but ask questions!

## Programming Exercises

### programming exercises:

- ▶ part of regular assignments
- ▶ solutions that obviously do not work: 0 marks
- ▶ work with existing C++ and Python code
- ▶ Linux (other operating systems: please discuss with Florian)
- ▶ pull from Mercurial (hg) repository

## Exercise Sessions

### exercise sessions:

- ▶ discuss past homework assignments
- ▶ ask questions about current assignments (and course)
- ▶ work on homework assignments
- ▶ sometimes live exercises

## Plagiarism

### Plagiarism (Wikipedia)

*Plagiarism is the “wrongful appropriation” and “stealing and publication” of another author’s “language, thoughts, ideas, or expressions” and the representation of them as one’s own original work.*

### consequences:

- ▶ 0 marks for the exercise sheet (first time)
- ▶ exclusion from exam (second time)

if in doubt: check with us what is (and isn't) OK **before submitting**  
exercises too difficult? we are happy to help!

## A1.3 Course Content

## Learning Objectives

### Learning Objectives

- ▶ get to know theoretical and algorithmic foundations of classical planning as well as practical implementation
- ▶ understand fundamental concepts underlying modern planning algorithms and theoretical relationships that connect them
- ▶ become equipped to understand research papers and conduct projects in this area

## Course Material

### course material:

- ▶ slides (online + printed handouts)
- ▶ no textbook
- ▶ additional material on request

## Hands-On Week

- ▶ Next week will be a **hands-on week** organized by Florian.
- ▶ Please bring your laptop to next week's sessions (Monday and Wednesday).

### Don't own a laptop?

- ▶ no problem, we will do the hands-on in groups of 2

## Today's Exercise Session

- ▶ To make the hands-on week work smoothly, we try to work out compilation issues etc. **today** in the exercise session.
- ▶ The goal of today's exercise session is that you can run the examples of today's lecture on your own machine.
- ▶ The following slide contains the main information for today's setup for your future reference.
- ▶ In any case, please complete the setup **before next Monday**.
- ▶ We are happy to help you if you run into problems.

## Your First Tasks (1)

### Getting Started: Cloning the Repository

Clone the course repository:

```
hg clone https://bitbucket.org/aibasel/planopt-hs17
```

Enter the repository:

```
cd planopt-hs17
```

Enter the demo directory:

```
cd demo
```

## Your First Tasks (2)

### Getting Started: Building Fast Downward

Build Fast Downward and set a symbolic link:

```
cd fast-downward
```

```
./build.py -j4
```

```
cd ..
```

```
ln -s fast-downward/fast-downward.py .
```

- ▶ See build instructions and dependencies at: <http://www.fast-downward.org/ObtainingAndRunningFastDownward>.
- ▶ Note that we use our own repository, not `hg.fast-downward.org`.
- ▶ You can skip the optional information regarding the LP solver.

Test `fast-downward.py` with the examples in the next chapter. (We will withhold some of the example inputs for now because you will work on them in the hands-on week.)

## Your First Tasks (3)

### Getting Started: Building VAL

Build VAL and set a symbolic link:

```
cd VAL
```

```
make -j4
```

```
cd ..
```

```
ln -s VAL/validate .
```

- ▶ The main dependencies of VAL are `g++`, `make`, `flex` and `bison` (Ubuntu package names).

Test `validate` with the examples in the next chapter.

## Under Construction...



- ▶ This is a new course.
- ▶ We are always happy about feedback, corrections and suggestions!