Planning and Optimization D4. Operator Counting

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# **Operator-counting Framework**

# Reminder: Optimal Cost Partitioning for Landmarks

#### Variables

Occurrences<sub>o</sub> for each operator o

#### Objective

Minimize 
$$\sum_{o} \text{Occurrences}_{o} \cdot cost(o)$$

# Subject to $\sum_{o \in L} Occurrences_o \geq 1$ for all landmarks L $Occurrences_o \geq 0$ for all operators o

Numbers of operator occurrences in any plan satisfy constraints. Minimizing the total plan cost gives an admissible estimate. Can we apply this idea more generally?

# **Operator Counting**

#### Operator-counting Constraints

- linear constraints whose variables denote number of occurrences of a given operator
- must be satisfied by every plan

Examples:

- $Y_{o_1} + Y_{o_2} \ge 1$  "must use  $o_1$  or  $o_2$  at least once"
- $Y_{o_1} Y_{o_3} \le 0$  "cannot use  $o_1$  more often than  $o_3$ "

Motivation:

- declarative way to represent knowledge about solutions
- allows reasoning about solutions to derive heuristic estimates

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Operator occurrences in potential plans		
(2,1,0)	(1,1,2)	(0,0,0)
(1,2,1) (1,3,1) (2,2,0)	( (3,2,2) (2,2,1)	(0,0,1) (3,0,2) (1,2,0)
(3,1,0)		

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# **Operator-counting Constraint**

#### Definition (Operator-counting Constraints)

Let  $\Pi$  be a planning task with operators O and let s be a state. Let  $\mathcal{Y}$  be the set of integer variables  $Y_o$  for each  $o \in O$ .

A linear inequality over  $\mathcal{Y}$  is called an operator-counting constraint for *s* if for every plan  $\pi$  for *s* setting each  $Y_o$  to the number of occurrences of *o* in  $\pi$  is a feasible variable assignment.

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# **Operator-counting Heuristics**

Definition (Operator-counting IP/LP Heuristic)

The operator-counting integer program  $IP_C$  for a set C of operator-counting constraints for state s is

$$\begin{array}{ll} \text{Minimize } \sum_{o \in O} Y_o \cdot \textit{cost}(o) \text{ subject to} \\ \\ C \text{ and } Y_o \geq 0 \text{ for all } o \in O, \end{array}$$

where o is the set of operators.

The *IP* heuristic  $h_C^{IP}$  is the objective value of  $IP_C$ , the *LP* heuristic  $h_C^{LP}$  is the objective value of its LP-relaxation. If the LP/IP is infeasible, the heuristic estimate is  $\infty$ .

Admissibility

#### Theorem (Operator-counting Heuristics are Admissible)

The IP and the LP heuristic are admissible.

#### Proof.

Let *C* be a set of operator-counting constraints for state *s* and  $\pi$  be an optimal plan for *s*. The number of operator occurrences of  $\pi$  are a feasible solution for *C*. As the IP/LP minimizes the total plan cost, the objective value cannot exceed the cost of  $\pi$  and is therefore an admissible estimate.

Dominance

#### Theorem

Let C and C' be operator-counting constraints for s and let  $C \subseteq C'$ . Then  $IP_C \leq IP_{C'}$  and  $LP_C \leq LP_{C'}$ .

#### Proof.

Every feasible solution of C' is also feasible for C. As the LP/IP is a minimization problem, the objective value subject to C can therefore not be larger than the one subject to C'.

Adding more constraints can only improve the heuristic estimate.

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# **Combining Heuristics**

#### Combination of two heuristics

- Use both operator-counting constraints
- Combination always dominates individual heuristics
- Positive interaction between constraints



Combination often better than best individual heuristic

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# Constraints from Disjunctive Action Landmarks

#### Optimal cost partitioning for disjunctive action landmarks

• Use one landmark constraint per landmark

Landmark constraint for landmark 
$$L$$
  
$$\sum_{o \in L} Y_o \ge 1$$

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# Constraints from Flow Heuristic

#### Flow heuristic

• Use one flow constraint per atom

#### Flow Constraint for atom a

$$[a \in s] + \sum_{o \in O: a \in eff(o)} Y_o = [a \in \gamma] + \sum_{o \in O: a \in pre(o)} Y_o$$

Remark: Assumes transition normal form (not a limitation)

# Constraints from Post-hoc Optimization Heuristic

#### Post-hoc optimization heuristic

- In chapter D3:  $X_o$  for cost incurred by operator o
- Replace each such variable with  $Y_o \cdot cost(o)$  to fit the operator-counting framework.
- Use one post-hoc optimization constraint per sub-heuristic

# Post-hoc optimization constraint for heuristic h $\sum_{o \text{ is relevant for } h} Y_o \cdot cost(o) \ge h(s)$

# Further Examples?

- The definition of operator-counting constraints can be extended to groups of constraints and auxiliary variables.
- With this extended definition we could also cover
  - optimal cost partitioning for abstractions, and
  - the perfect relaxation heuristic  $h^+$ .

Operator-counting Framework

Connection to Cost Partitioning

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# Operator-counting Heuristics and General Cost Partitioning

#### Theorem

#### Combining operator-counting heuristics in one LP is equivalent to computing their optimal general cost partitioning (gOCP).

Proof idea: The linear programs are each others duals.

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# Use the Theorem to Combine Heuristics

- Easy way to compute cost partitioning of heuristics
  - LP can be more compact (variable elimination)
  - No need for one variable per operator and subproblem
- Even better combination of heuristics with IP heuristic
  - Considers that operator cannot be used 1.5 times
  - But computation is no longer polynomial

Analyze operator counting heuristics

- Group linear constraints into sets of operator-counting constraints
- I Figure out what heuristic is computed with just one such set

Your original operator-counting heuristic computes the optimal general cost partition of those component heuristics

#### Analyze operator counting heuristics

Example: flow heuristic

- Group linear constraints into sets of operator-counting constraints
- Isigure out what heuristic is computed with just one such set

Your original operator-counting heuristic computes the optimal general cost partition of those component heuristics

Analyze operator counting heuristics

Example: flow heuristic

- Group linear constraints into sets of operator-counting constraints
  - One group of flow constraints per variable
- Isigure out what heuristic is computed with just one such set

Your original operator-counting heuristic computes the optimal general cost partition of those component heuristics

Analyze operator counting heuristics

Example: flow heuristic

- Group linear constraints into sets of operator-counting constraints
  - One group of flow constraints per variable
- Is Figure out what heuristic is computed with just one such set
  - Minimizing total cost while respecting flow in projection to one variable
  - Shortest path in projection
- Your original operator-counting heuristic computes the optimal general cost partition of those component heuristics

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# Use the Theorem to Analyze Heuristics

Analyze operator counting heuristics

Example: flow heuristic

- Group linear constraints into sets of operator-counting constraints
  - One group of flow constraints per variable
- Is Figure out what heuristic is computed with just one such set
  - Minimizing total cost while respecting flow in projection to one variable
  - Shortest path in projection
- Your original operator-counting heuristic computes the optimal general cost partition of those component heuristics
  - Flow heuristic = gOCP(atomic projection heuristics)

# Other Examples

#### What about the rest of our examples?

- Landmark constraints
  - gOCP(individual landmark heuristics)
- Post-hoc optimization heuristic
  - gOCP(heuristics that spend a minimum cost on relevant ops)
  - Also: cost partitioning over atomic projection heuristics
    - Operator costs not independent
    - Scale with one factor per projection

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# Summary



- Many heuristics can be formulated in terms of operator-counting constraints.
- The operator-counting heuristic framework allows to combine the constraints and to reason on the entire encoded declarative knowledge.
- The heuristic estimate for the combined constraints can be better than the one of the best ingredient heuristic but never worse.
- The combination into one operator-counting heuristic corresponds to the computation of the optimal general cost partitioning for the ingredient heuristics.

# Literature (1)

References on the operator-counting framework:

# Blai Bonet.

An Admissible Heuristic for SAS+ Planning Obtained from the State Equation.

Proc. IJCAI 2013, pp. 2268-2274, 2013.

Suggests combination of flow constraints and landmark constraints.

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