

Foundations of Artificial Intelligence

3. Introduction: Rational Agents

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Introduction: Overview

Chapter overview: introduction

- 1. What is Artificial Intelligence?
- 2. AI Past and Present
- 3. Rational Agents
- 4. Environments and Problem Solving Methods

Systematic AI Framework

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so far we have seen that:

- AI systems applied to
wide variety of challenges



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 <p>thinking like humans</p>	 <p>thinking rationally</p>
 <p>acting like humans</p>	 <p>acting rationally</p>

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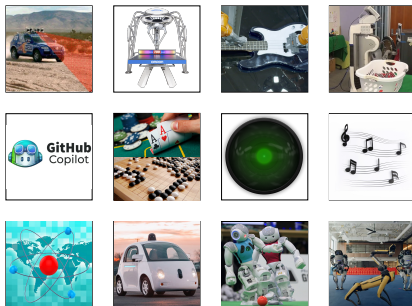
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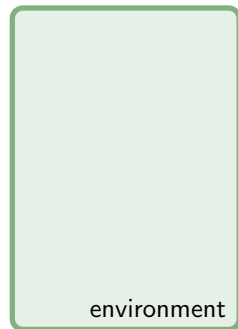
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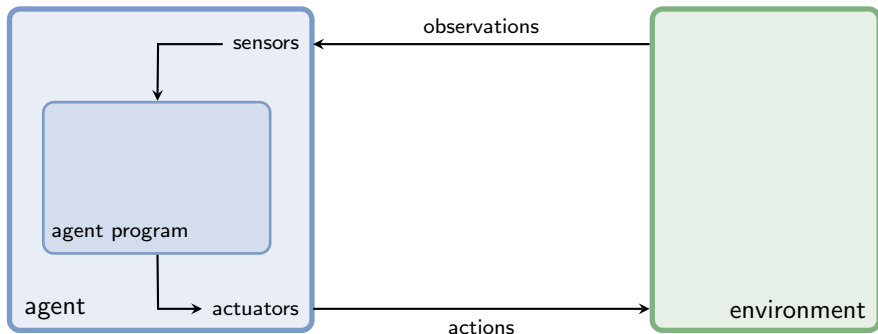
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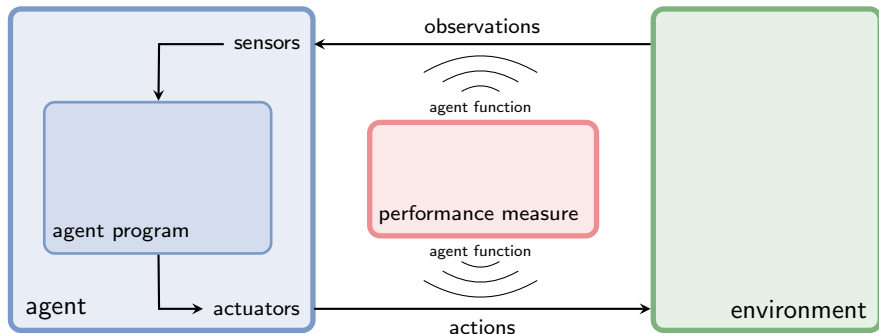
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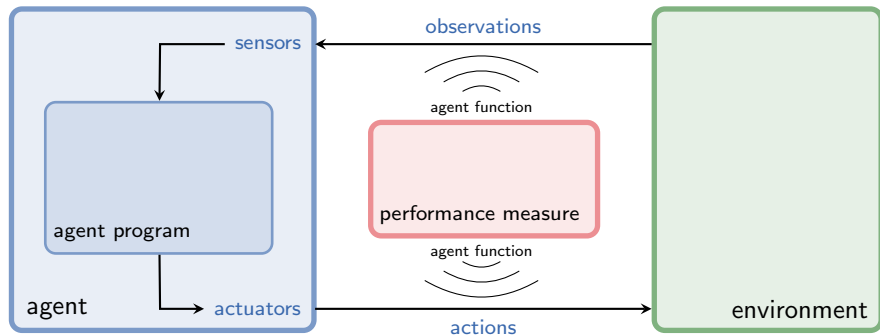
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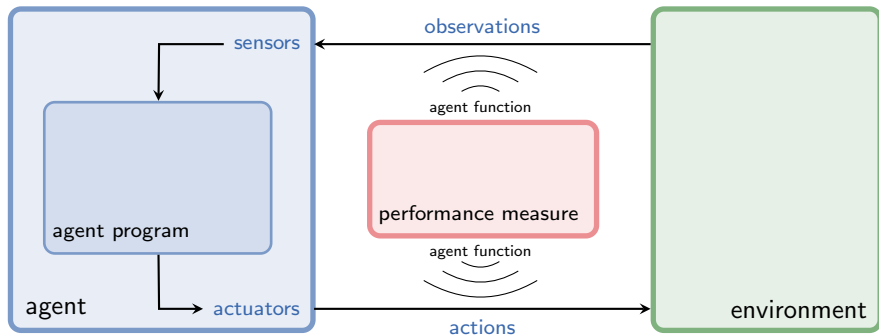
- captures this **diversity of challenges**
- includes an entity that is **acting** in the environment
- determines if the agent acts **rationally** in the environment

Agent-Environment Interaction



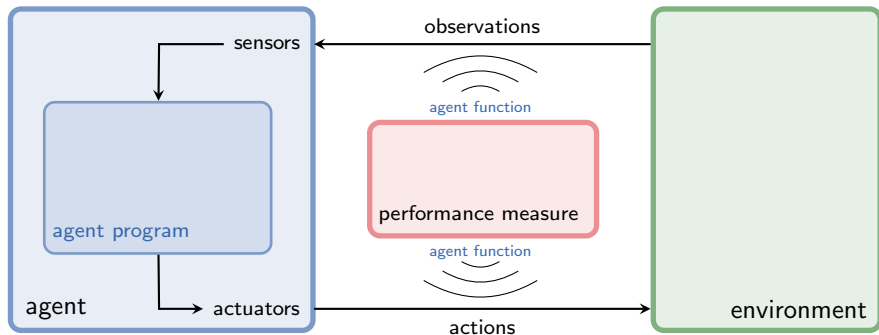
- **sensors**: physical entities that allow the agent to **observe**
- **observation**: data perceived by the agent's sensors
- **actuators**: physical entities that allow the agent to **act**
- **action**: abstract concept that affects the state of the environment

Agent-Environment Interaction



- **sensors** and **actuators** are not relevant for the course
(\leadsto typically covered in courses on **robotics**)
- **observations** and **actions** describe the agent's capabilities
(the **agent model**)

Formalizing an Agent's Behavior



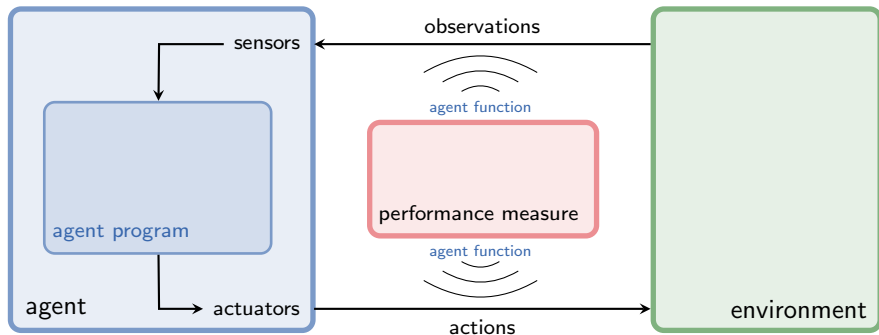
① as agent program:

- internal representation
- specifics possibly **unknown** to outside

② as agent function:

- external characterization

Formalizing an Agent's Behavior



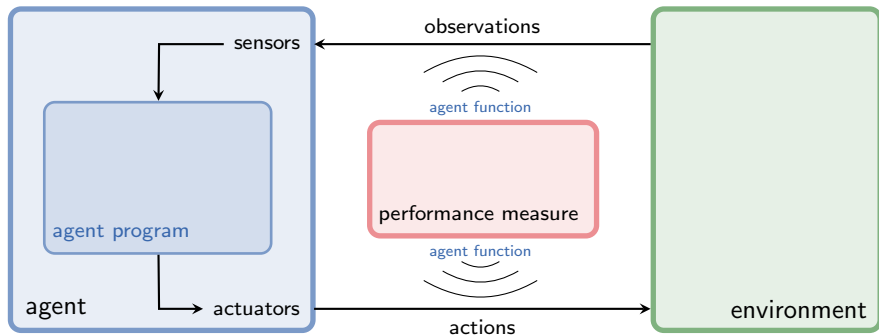
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- maps **sequence of observations** to (probability distribution over) **actions**

Formalizing an Agent's Behavior



① as agent program:

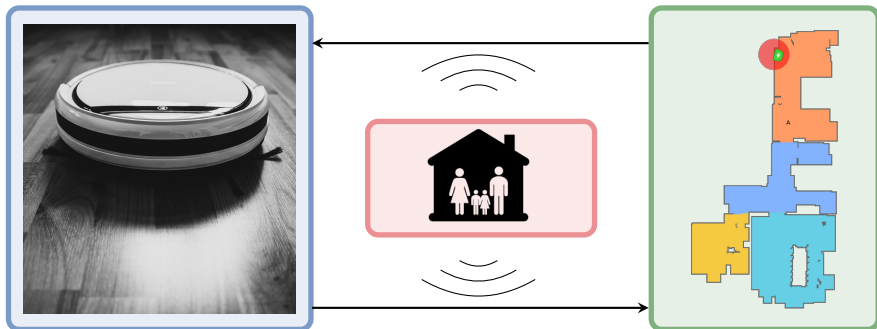
- internal representation
- specifics possibly **unknown** to outside
- takes **observation** as input
- outputs an **action**
- computed on physical machine (the **agent architecture**)

② as agent function:

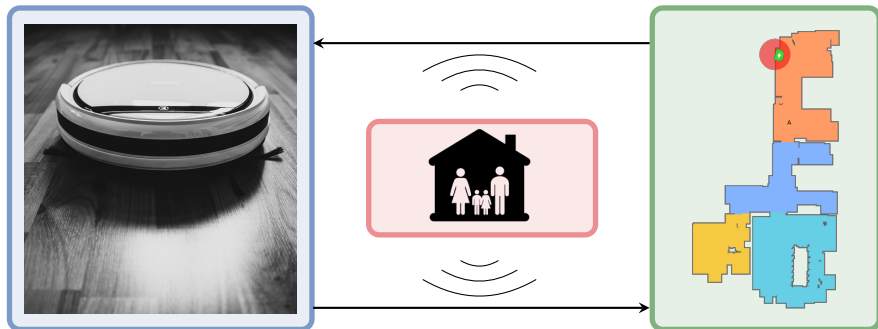
- external characterization
- maps **sequence of observations** to (probability distribution over) **actions**
- **abstract mathematical formalization**

Example

Vacuum Domain

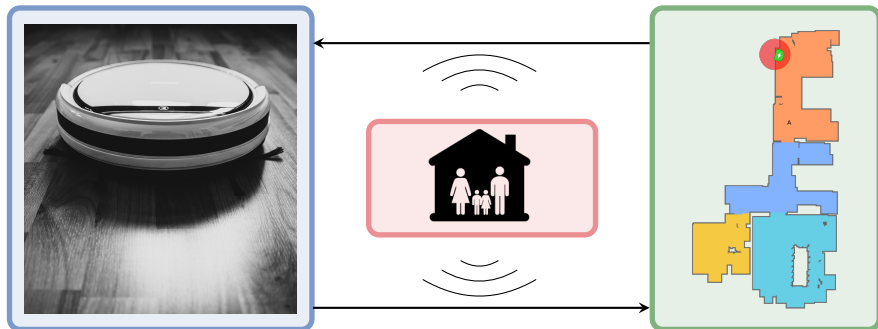


Vacuum Agent: Sensors and Actuators



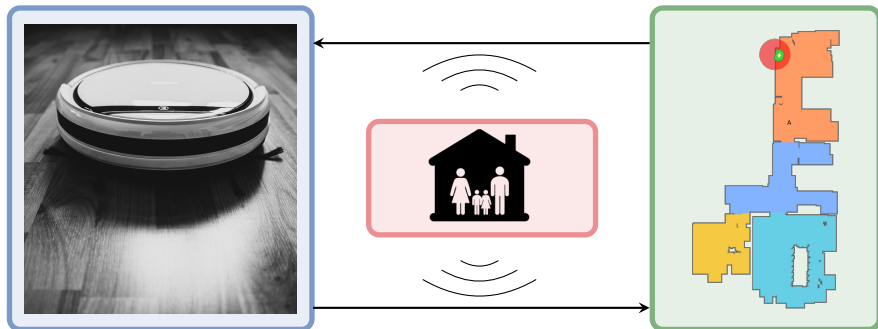
- **sensors:** cliff sensors, bump sensors, wall sensors, state of charge sensor, WiFi module
- **actuators:** wheels, cleaning system

Vacuum Agent: Observations and Actions



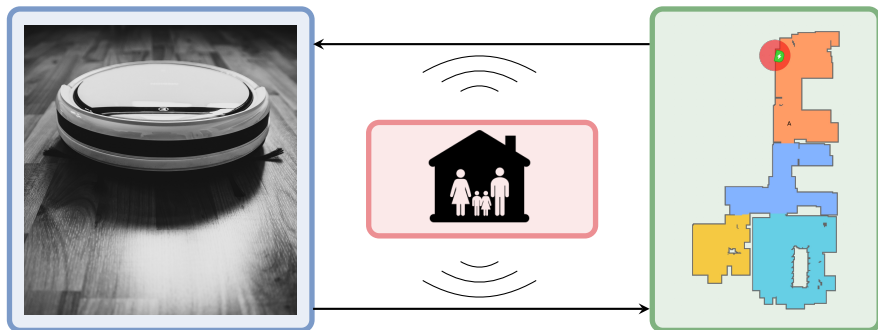
- **observations:** current location, cleanness of current room
state of battery charge, presence of humans
- **actions:** move-to-next-room, move-to-base, vacuum, wait

Vacuum Agent: Agent Program



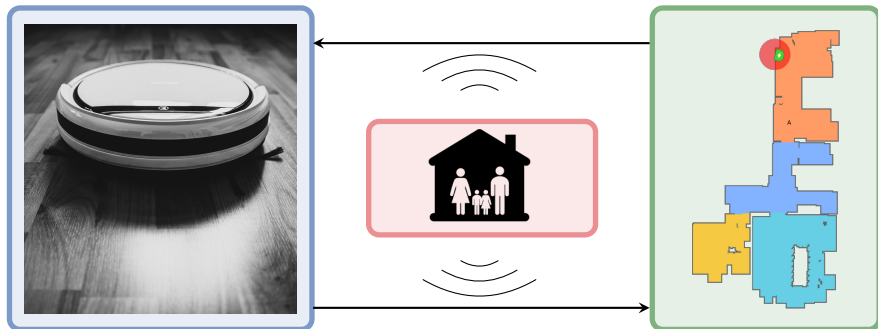
```
1 def vacuum-agent([cleanness, owner-present, battery]):  
2   if battery ≤ 10%: return move-to-base  
3   else if owner-present = True: return move-to-next-room  
4   else if cleanness = dirty: return vacuum  
5   else: return move-to-next-room
```

Vacuum Domain: Agent Function



observation sequence	action
$\langle [\text{clean}, \text{False}, 100\%] \rangle$	<i>move-to-next-room</i>
$\langle [\text{dirty}, \text{False}, 100\%] \rangle$	<i>vacuum</i>
$\langle [\text{clean}, \text{True}, 100\%] \rangle$	<i>move-to-next-room</i>
...	...
$\langle [\text{clean}, \text{False}, 100\%], [\text{clean}, \text{False}, 90\%] \rangle$	<i>move-to-next-room</i>
$\langle [\text{clean}, \text{False}, 100\%], [\text{dirty}, \text{False}, 90\%] \rangle$	<i>vacuum</i>
...	...

Vacuum Domain: Performance Measure



potential influences on **performance measure**:

- cleanliness
- times vacuum-cleaned
- distance travelled
- safety
- energy consumption
- disturbance of owners

Rationality

Evaluating Agent Functions



What is the **right** agent function?

Rationality

rationality of an **agent** depends on **performance measure**
(often: **utility**, **reward**, **cost**) and **environment**

Perfect Rationality

- for each possible **observation sequence**
- select an action which **maximizes***
- **expected value** of future performance
- given **available information** on **observation history**
- and **environment**

*sometimes minimize, e.g. in case of costs

Perfect Rationality of Our Vacuum Agent

Is our vacuum agent **perfectly rational**?



Perfect Rationality of Our Vacuum Agent

Is our vacuum agent **perfectly rational**?



depends on performance measure and environment, e.g.:

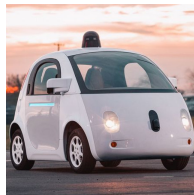
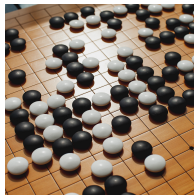
- Do actions reliably have the desired effect?
- Do we know the initial situation?
- Can new dirt be produced while the agent is acting?

Performance Measure

- usually specified by developer

Performance Measure

- usually specified by developer
- sometimes clear,
sometimes not so clear



Performance Measure

- usually specified by developer
- sometimes clear, sometimes not so clear
- significant impact on
 - desired behavior
 - difficulty of problem



Perfect Rationality of Our Vacuum Agent

consider **performance measure**:

- +1 utility for cleaning a dirty room

consider **environment**:

- actions and observations reliable
- world only changes through actions of the agent

our vacuum agent is **perfectly rational**

Perfect Rationality of Our Vacuum Agent

consider **performance measure**:

- -1 utility for each dirty room **in each step**

consider **environment**:

- actions and observations reliable
- world only changes through actions of the agent

our vacuum agent is **not perfectly rational**

Perfect Rationality of Our Vacuum Agent

consider performance measure:

- -1 utility for each dirty room in each step

consider environment:

- actions and observations reliable
- non-zero probability that yellow room becomes dirty

our vacuum agent is not perfectly rational

Rationality: Discussion

- perfect rationality \neq omniscience
 - incomplete information (due to limited observations) reduces achievable utility
- perfect rationality \neq perfect prediction of future
 - uncertain behavior of environment (e.g., stochastic action effects) reduces achievable utility
- perfect rationality is rarely achievable
 - limited computational power \rightsquigarrow bounded rationality

Summary

Summary (1)

common metaphor for AI systems: **rational agents**

agent interacts with **environment**:

- sensors perceive **observations** about state of the environment
- actuators perform **actions** modifying the environment
- formally: **agent function** maps observation sequences to actions
- **reflexive** agent: agent function only based on last observation

Summary (2)

rational agents:

- try to maximize performance measure (utility)
- perfect rationality: achieve maximal utility in expectation given available information
- for “interesting” problems rarely achievable
 \rightsquigarrow bounded rationality