Foundations of Artificial Intelligence 0. Organizational Matters

Malte Helmert

University of Basel

March 1, 2021

Organizational Matters

People: Lecturer

Lecturers

Prof. Dr. Malte Helmert

- email: malte.helmert@unibas.ch
- office: room 06.004, Spiegelgasse 1



People: Assistant

Assistant

Dr. Salomé Eriksson

- email: salome.eriksson@unibas.ch
- office: room 04.002, Spiegelgasse 1



People: Tutors

Tutors

Clemens Büchner

• email: clemens.buechner@unibas.ch

• office: room 04.001, Spiegelgasse 5

Patrick Ferber

• email: patrick.ferber@unibas.ch

• office: room 04.001, Spiegelgasse 5





Time & Place

Lectures

• time: Mon 16:15-18:00, Wed 14:15-16:00

place: Zoom

Exercise Sessions

• time: Wed 16:15-18:00

place: Zoom

first exercise session: March 10

Al Course on the Internet (1)

Course Homepage

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https://dmi.unibas.ch/en/academics/computer-science/courses-in-spring-semester-2021/lecture-foundations-of-artificial-intelligence/
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- course information
- slides
- exercise sheets and materials
- bonus materials (not relevant for the exam)
- link to ADAM workspace

enrolment:

https://services.unibas.ch/

Al Course on the Internet (2)

Other Channels

- ADAM workspace (linked from course homepage)
 - link to Zoom for lectures and exercises
 - link to SWITCHtube channel with recorded lectures
 - link to Discord
 - forum for Q&A and official announcements
- Discord server (linked from ADAM workspace)
 - opportunity for Q&A and informal interactions
- contact us by email
- talk to us via Zoom (by arrangement)

Course Material

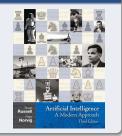
course material:

- slides (presentation and print versions)
- textbook
- additional material on request

Textbook

Artificial Intelligence: A Modern Approach by Stuart Russell and Peter Norvig (3rd edition)

- available at Karger Libri
- covers large parts of the course, but not everything



Target Audience

target audience:

- Bachelor Computer Science, ∼3rd year
- Bachelor Computational Sciences, ∼3rd year
- other students welcome

prerequisites:

- algorithms and data structures
- basic mathematical concepts (formal proofs; sets, functions, relations, graphs)
- complexity theory
- programming skills (mainly for exercises)

Exam

- written exam on Wed, June 16
 - 120 minutes (to be confirmed)
 - time and place to be announced
- 8 ECTS credits
- admission to exam: 50% of the exercise marks
- no repeat exam

Exercises

exercise sheets (homework assignments):

- mostly theoretical exercises
- occasional programming exercises

exercise sessions:

- discussion of exercise sheets
- questions about the course
- participation voluntary but highly recommended

Theoretical Exercises

theoretical exercises:

- exercises on course homepage every Wednesday
- solved in groups of at most two (2 = 2)
- due Wednesday of following week (23:59) via Courses

Programming Exercises

programming exercises (project):

- project with 3–4 parts over the duration of the semester
- solved in groups of at most two (2 < 3)
- programming languages? operating systems?
- solutions that obviously do not work: 0 marks

Plagiarism

Plagiarism (Wikipedia)

Plagiarism is the "wrongful appropriation" and "stealing and publication" of another author's "language, thoughts, ideas, or expressions" and the representation of them as one's own original work.

consequences:

- 0 marks for the exercise sheet (first time)
- exclusion from exam (second time)

if in doubt: check with us what is (and isn't) OK before submitting exercises too difficult? we are happy to help!

About this Course

Al in Basel

- research group Artificial Intelligence (AI) at the DMI exists since June 2011
- researchers:
 - Prof. Dr. Malte Helmert
 - Dr. Liat Cohen
 - Dr. Salomé Eriksson
 - Dr. Thomas Keller
 - Dr. Florian Pommerening
 - Dr. Gabriele Röger
 - Dr. Silvan Sievers
 - Clemens Büchner
 - Augusto B. Corrêa
 - Patrick Ferber
- https://ai.dmi.unibas.ch/

Research Groups of the Computer Science Section

research area "Distributed Systems":

- High Performance Computing (F. Ciorba)
- Databases and Information Systems (H. Schuldt)
- Computer Networks (C. Tschudin)

research area "Machine Intelligence":

- Artificial Intelligence (M. Helmert)
- Biomedical Data Analysis (V. Roth)
- Graphics and Vision (T. Vetter)

between both research areas:

Data Analytics (I. Dokmanić)

Classical Al Curriculum

"Classical" Al Curriculum

1.	introduction
2.	rational agents

- 3. uninformed search
- 4. informed search
- 5. constraint satisfaction
- 6. board games
- 7. propositional logic: foundations
- 8. propositional logic: satisfiability

- 9. predicate logic
- 10. modeling with logic
- 11. machine learning
- 12. classical planning
- 13. probabilistic reasoning
 - 14. reasoning under uncertainty
 - 15. decisions under uncertainty
 - 16. acting under uncertainty

Classical Al Curriculum

"Classical" Al Curriculum

1. introduction	9. predicate logic
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- 2. rational agents 10. modeling with logic
- 3. uninformed search 11. machine learning
- 4. informed search 12. classical planning
- 5. constraint satisfaction 13. probabilistic reasoning
- 6. board games 14. reasoning under uncertainty
- 7. propositional logic: foundations 15. decisions under uncertainty
- 8. propositional logic: satisfiability 16. acting under uncertainty

→ wide coverage, but somewhat superficial

Our AI Curriculum

Our Al Curriculum

1.	introduction
2.	rational agents

- 3. uninformed search
- 4. informed search
- 5. constraint satisfaction
- 6. board games
- 7. propositional logic: foundations
- 8. propositional logic: satisfiability

- 9. predicate logic
- 10. modeling with logic
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- 12. classical planning
- 13. probabilistic reasoning
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- 16. acting under uncertainty

Topic Selection

guidelines for topic selection:

- fewer topics, more depth
- more emphasis on programming projects
- connections between topics
- avoiding overlap with other courses
 - Pattern Recognition (B.Sc.)
 - Machine Learning (M.Sc.)
- focus on algorithmic core of model-based Al

Under Construction...



- A course is never "done".
- We are always happy about feedback, corrections and suggestions!