

# Theory of Computer Science

## D8. Rice's Theorem and Other Undecidable Problems

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# Overview: Computability Theory

## Computability Theory

- imperative models of computation:
  - D1. Turing-Computability
  - D2. LOOP- and WHILE-Computability
  - D3. GOTO-Computability
- functional models of computation:
  - D4. Primitive Recursion and  $\mu$ -Recursion
  - D5. Primitive/ $\mu$ -Recursion vs. LOOP-/WHILE-Computability
- undecidable problems:
  - D6. Decidability and Semi-Decidability
  - D7. Halting Problem and Reductions
  - D8. **Rice's Theorem and Other Undecidable Problems**
    - ~~Post's Correspondence Problem~~
    - ~~Undecidable Grammar Problems~~
    - ~~Gödel's Theorem and Diophantine Equations~~

## Further Reading (German)

### Literature for this Chapter (German)

Theoretische Informatik – kurz gefasst  
by Uwe Schöning (5th edition)

- Chapter 2.6
- Outlook: Chapters 2.7–2.9



# Further Reading (English)

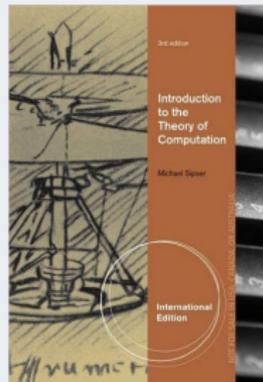
## Literature for this Chapter (English)

Introduction to the Theory of Computation  
by Michael Sipser (3rd edition)

- Chapters 5.1 and 5.3
- Outlook: Chapters 5.2 and 6.2

Notes:

- Sipser's definitions differ from ours.



# Other Halting Problem Variants

# General Halting Problem (1)

## Definition (General Halting Problem)

The **general halting problem** or **halting problem** is the language

$$H = \{w\#x \in \{0, 1, \#\}^* \mid w, x \in \{0, 1\}^*, \\ M_w \text{ started on } x \text{ terminates}\}$$

**German:** allgemeines Halteproblem, Halteproblem

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## Theorem (Undecidability of General Halting Problem)

*The general halting problem is undecidable.*

**Intuition:** if the special case  $K$  is not decidable, then the more general problem  $H$  definitely cannot be decidable.

## General Halting Problem (2)

### Proof.

We show  $K \leq H$  (Reminder:  $K$  is the special halting problem).

We define  $f : \{0, 1\}^* \rightarrow \{0, 1, \#\}^*$  as  $f(w) := w\#w$ .

$f$  is clearly total and computable, and

$$w \in K$$

iff  $M_w$  started on  $w$  terminates

iff  $w\#w \in H$

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iff  $f(w) \in H$ .

Therefore  $f$  is a reduction from  $K$  to  $H$ .

Because  $K$  is undecidable,  $H$  is also undecidable. □

# Halting Problem on Empty Tape (1)

## Definition (Halting Problem on the Empty Tape)

The **halting problem on the empty tape** is the language

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- Test if  $z$  has the form  $w\#x$  with  $w, x \in \{0, 1\}^*$ .
- If not, return any word that is not in  $H_0$   
(e. g., encoding of a TM that instantly starts an endless loop).
- If yes, split  $z$  into  $w$  and  $x$ .

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- If yes, split  $z$  into  $w$  and  $x$ .
- Decode  $w$  to a TM  $M_2$ .

...

## Halting Problem on Empty Tape (3)

### Proof (continued).

- Construct a TM  $M_1$  that behaves as follows:
  - If the input is empty: write  $x$  onto the tape and move the head to the first symbol of  $x$  (if  $x \neq \varepsilon$ ); then stop
  - otherwise, stop immediately

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- Construct TM  $M$  that first runs  $M_1$  and then  $M_2$ .
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$f$  is total and (with some effort) computable. Also:

$z \in H$  iff  $z = w\#x$  and  $M_w$  run on  $x$  terminates  
iff  $M_{f(z)}$  started on empty tape terminates  
iff  $f(z) \in H_0$

$\rightsquigarrow H \leq H_0 \rightsquigarrow H_0$  undecidable



# Questions



Questions?

# Rice's Theorem

# Rice's Theorem (1)

- We have shown that a number of (related) problems are undecidable:
  - special halting problem  $K$
  - general halting problem  $H$
  - halting problem on empty tape  $H_0$
- Many more results of this type could be shown.
- Instead, we prove a much more general result, **Rice's theorem**, which shows that a very large class of different problems are undecidable.
- Rice's theorem can be summarized informally as: **every** question about **what** a given Turing machine computes is undecidable.

## Rice's Theorem (2)

### Theorem (Rice's Theorem)

Let  $\mathcal{R}$  be the class of all computable functions.

Let  $\mathcal{S}$  be an **arbitrary** subset of  $\mathcal{R}$  except  $\mathcal{S} = \emptyset$  or  $\mathcal{S} = \mathcal{R}$ .

Then the language

$$C(\mathcal{S}) = \{w \in \{0, 1\}^* \mid \text{the function computed by } M_w \text{ is in } \mathcal{S}\}$$

is undecidable.

**German:** Satz von Rice

**Question:** why the restriction to  $\mathcal{S} \neq \emptyset$  and  $\mathcal{S} \neq \mathcal{R}$ ?

**Extension (without proof):** in most cases neither  $C(\mathcal{S})$  nor  $\overline{C(\mathcal{S})}$  is semi-decidable. (But there are sets  $\mathcal{S}$  for which one of the two languages is semi-decidable.)

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Let  $Q$  be a Turing machine that computes  $q$ .

...

# Rice's Theorem (4)

## Proof (continued).

Consider function  $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$ ,  
where  $f(w)$  is defined as follows:

- Construct TM  $M$  that first behaves on input  $y$  like  $M_w$  on the empty tape (independently of what  $y$  is).
- Afterwards (if that computation terminates!)  $M$  clears the tape, creates the start configuration of  $Q$  for input  $y$  and then simulates  $Q$ .
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$f$  is total and computable.

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$M_{f(w)}$  computes  $\begin{cases} \Omega & \text{if } M_w \text{ does not terminate on } \varepsilon \\ q & \text{otherwise} \end{cases}$

For all words  $w \in \{0, 1\}^*$ :

- $w \in H_0 \implies M_w$  terminates on  $\varepsilon$
- $\implies M_{f(w)}$  computes the function  $q$
- $\implies$  the function computed by  $M_{f(w)}$  is not in  $\mathcal{S}$
- $\implies f(w) \notin C(\mathcal{S})$

# Rice's Theorem (6)

Proof (continued).

Further:

- $w \notin H_0 \implies M_w$  does not terminate on  $\varepsilon$
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Together this means:  $w \notin H_0$  iff  $f(w) \in C(\mathcal{S})$ ,  
thus  $w \in \bar{H}_0$  iff  $f(w) \in C(\mathcal{S})$ .

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We can conclude that  $C(\mathcal{S})$  is undecidable.

...

# Rice's Theorem (7)

Proof (continued).

Case 2:  $\Omega \notin \mathcal{S}$

Analogous to Case 1 but this time choose  $q \in \mathcal{S}$ .

The corresponding function  $f$  then reduces  $H_0$  to  $C(\mathcal{S})$ .

Thus, it also follows in this case that  $C(\mathcal{S})$  is undecidable. □

# Rice's Theorem: Consequences

## Was it worth it?

We can now conclude immediately that (for example) the following informally specified problems are all undecidable:

- Does a given TM compute a constant function?
- Does a given TM compute a total function (i. e. will it always terminate, and in particular terminate in a “correct” configuration)?
- Is the output of a given TM always longer than its input?
- Does a given TM compute the identity function?
- Does a given TM compute the computable function  $f$ ?
- ...

# Rice's Theorem: Practical Applications

Practical problems that are undecidable due to Rice's theorem:

- **automated debugging:**
  - Can a given variable ever receive a `null` value?
  - Can a given assertion in a program ever trigger?
  - Can a given buffer ever overflow?
- **virus scanners and other software security analysis:**
  - Can this code do something harmful?
  - Is this program vulnerable to SQL injections?
  - Can this program lead to a privilege escalation?
- **optimizing compilers:**
  - Is this dead code?
  - Is this a constant expression?
  - Can pointer aliasing happen here?
  - Is it safe to parallelize this code path?
- **parallel program analysis:**
  - Is a deadlock possible here?
  - Can a race condition happen here?

# Questions



Questions?

# Outlook: Further Undecidable Problems

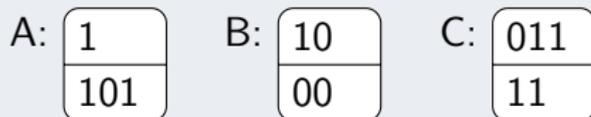
## And What Else?

- Here we conclude our discussion of undecidable problems.
- Many more undecidable problems exist.
- In this section, we briefly discuss some further classical results.

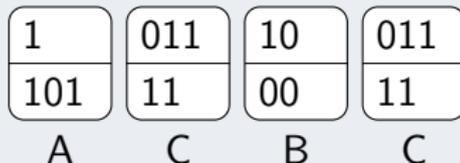
# Post's Correspondence Problem

## Post's Correspondence Problem (PCP)

Given: a set of "domino" types



Question: Can we lay a (non-empty) sequence of dominoes such that the top and bottom word match?  
(We may use each type as often as we want.)



↪ undecidable by reduction from Halting problem  
(see Schöning, Chapter 2.7)

German: Postsches Korrespondenzproblem

# Undecidable Grammar Problems

## Some Grammar Problems

Given context-free grammars  $G_1$  and  $G_2, \dots$

- ... is  $\mathcal{L}(G_1) \cap \mathcal{L}(G_2) = \emptyset$ ?
- ... is  $|\mathcal{L}(G_1) \cap \mathcal{L}(G_2)| = \infty$ ?
- ... is  $\mathcal{L}(G_1) \cap \mathcal{L}(G_2)$  context-free?
- ... is  $\mathcal{L}(G_1) \subseteq \mathcal{L}(G_2)$ ?
- ... is  $\mathcal{L}(G_1) = \mathcal{L}(G_2)$ ?

Given a context-sensitive grammar  $G, \dots$

- ... is  $\mathcal{L}(G) = \emptyset$ ?
- ... is  $|\mathcal{L}(G)| = \infty$ ?

$\rightsquigarrow$  all undecidable by reduction from PCP  
(see Schöningh, Chapter 2.8)

# Gödel's First Incompleteness Theorem (1)

## Definition (Arithmetic Formula)

An **arithmetic formula** is a closed predicate logic formula using

- constant symbols 0 and 1,
- function symbols + and ·, and
- no relation symbols.

It is called **true** if it is true under the usual interpretation of 0, 1, + and · over  $\mathbb{N}_0$ .

**German:** arithmetische Formel

## Gödel's First Incompleteness Theorem (2)

### Gödel's First Incompleteness Theorem

The problem of **deciding if a given arithmetic formula is true** is undecidable.

Moreover, neither it nor its complement are semi-decidable.

As a consequence, there exists no sound and complete proof system for arithmetic formulas.

↪ proof idea: relate arithmetic formulas to halting problem for WHILE programs (see Schöning, Chapter 2.9)

**German:** erster Gödelscher Unvollständigkeitssatz

# Questions



Questions?

# Summary

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undecidable but semi-decidable problems:

- **special halting problem** a.k.a. self-application problem (from previous chapter)
- **general halting problem**
- **halting problem on empty tape**

Rice's theorem:

- “In general one cannot determine algorithmically what a given program (or Turing machine) computes.”

further undecidable problems:

- Post's Correspondence Problem
- many grammar problems
- proving or refuting the truth of an arithmetic formula