

# Theory of Computer Science

## A1. Organizational Matters

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University of Basel

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# Organizational Matters

# People

## Lecturer

Prof. Dr. Malte Helmert

- **email:** `malte.helmert@unibas.ch`
- **office:** room 06.004, Spiegelgasse 1

# People

## Assistant

Dr. Thomas Keller

- **email:** `tho.keller@unibas.ch`
- **office:** room 04.005, Spiegelgasse 1

# People

## Tutors

Cedric Geissmann and Manuel Heusner

- **email:** `cedric.geissmann@unibas.ch`  
`manuel.heusner@unibas.ch`
- **office:** room 04.001, Spiegelgasse 5

# Time & Place

## Lectures

- **Monday:** 14:15–16:00 (room 05.002, Spiegelgasse 5)
- **Wednesday:** 16:15–18:00 (room 05.001, Spiegelgasse 5)

# Time & Place

## Exercise Sessions (starting February 27)

- group 1 (Cedric Geissmann; in German)
  - **time:** Monday 16:15–18:00
  - **place:** room 05.001, Spiegelgasse 5
- group 2 (Manuel Heusner; in English)
  - **time:** Monday 16:15–18:00
  - **place:** room U1.001, Spiegelgasse 1

**important:** please choose your preferences in Courses  
(<https://courses.cs.unibas.ch/>)  
until **Wednesday 23:59** (February 22)

# Theory Course on the Web

## Course Homepage

`http://www.cs.unibas.ch/fs2017/theorie-der-informatik/`

- course information
- slides
- exercise sheets and additional material

### enrolment:

- `https://services.unibas.ch/`
- **deadline:** March 20

# Course Material

## course material:

- slides (online + printed handouts)
- textbooks (see next slides)
- additional material **on request**

# Course Material

## Textbooks (German)

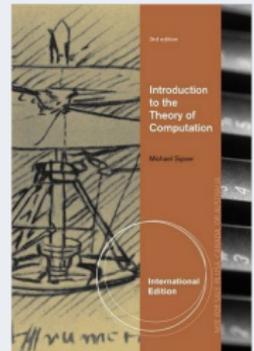
- Logik für Informatiker  
by Uwe Schöning (5th edition)
  - covers the **part on logic**,  
but also advanced topics  
beyond the scope of the course
- Theoretische Informatik – kurz gefasst  
by Uwe Schöning (5th edition)
  - covers **large parts** of the course,  
but not the part on logic



# Course Material

## Textbooks (English)

- Logic for Computer Scientists  
by Uwe Schöning (1st edition)
  - covers the **part on logic**,  
but also advanced topics  
beyond the scope of the course
- Introduction to the Theory of Computation  
by Michael Sipser (3rd edition)
  - covers **large parts** of the course,  
but not the part on logic



# Target Audience

## target audience:

- B.Sc. Computer Science, 4th semester
- B.A. Computer Science, 4th or 6th semester as an elective or if interested in M.Sc. Computer Science degree
- all other students welcome

## prerequisites:

- basic proof techniques  
(mathematical induction, proof by contradiction, ...)
- basic programming skills

# Exam

- **written exam**, 8 ECTS credits
- June 26, 14:00–16:00 (room 00.003, Spiegelgasse 1)
- admission to exam: **no prerequisites**
- must **register** for exam during April 3–18  
    ↪ see <https://philnat.unibas.ch/examen/>
- grade for course determined exclusively by the exam
- if you fail: **one** repeat attempt in FS 2018

Q: B.Sc.? B.A.? M.Sc.? CS or other? Old or new regulations?

# Exercises

## Exercise sheets (homework assignments):

- mostly theoretical exercises
- some programming exercises

## Exercise sessions:

- live exercises
- questions about exercise sheets
- questions about the course
- participation voluntary but highly recommended

# Exercises

- exercise sheets on course homepage every Monday  
(exception: first exercise sheet available Wed, February 22)
- may be solved in **groups of arbitrary size** (recommended: 2–3)
- due Sunday the same week  
(pigeon holes Spiegelgasse 1 or upload to Courses)
- scans must be legible (no photos, please)
- one bonus point per sheet for  $\text{\LaTeX}$  submissions

# Plagiarism

## Plagiarism (Wikipedia)

*Plagiarism is the “wrongful appropriation” and “stealing and publication” of another author’s “language, thoughts, ideas, or expressions” and the representation of them as one’s own original work.*

consequences:

- 0 marks for the exercise sheet (first time)
- exclusion from exam (second time)

if in doubt: check with us what is (and isn't) OK before submitting

exercises too difficult? we are happy to help!

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# Questions on Organization



Questions?

# About this Course

# Contents

## Theoretical foundations of computer science

### A. background

- ▷ mathematical foundations and proof techniques

### B. logic (Logik)

- ▷ How can knowledge be represented?  
How can reasoning be automated?

### C. automata theory and formal languages (Automatentheorie und formale Sprachen)

- ▷ What is a computation?

### D. computability theory (Berechenbarkeitstheorie)

- ▷ What can be computed at all?

### E. complexity theory (Komplexitätstheorie)

- ▷ What can be computed efficiently?

# Learning Goals

- understanding the **capabilities and limitations** of computers
- working with **formal systems**
  - comprehending formal **definitions and theorems**
  - **precise formulation** of definitions, theorems and proofs
  - analyzing formal problems **precisely**
  - differentiating statements **within a system** from statements **about a system**

# Warning

“Wer’s nicht gewohnt ist,  
für den ist es ungewohnt.”  
(Prof. Dr. Th. Ottmann)  
[If you are not used to it,  
it may be unusual for you.]



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What can you do?

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What can you do?

- stay on the ball
- do the exercises
- pay attention to details
- ask questions!

# Questions about the Course



Questions?