Theory of Computer Science D5. Primitive/μ-Recursion vs. LOOP-/WHILE-Computability

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PRF vs. LOOP

µRF vs. WHILE

LOOP vs. PRF

WHILE vs. μR 000 Summary 00

Overview: Computability Theory

Computability Theory

- imperative models of computation:
 - D1. Turing-Computability
 - D2. LOOP- and WHILE-Computability
 - D3. GOTO-Computability
- functional models of computation:
 - D4. Primitive Recursion and μ -Recursion
 - D5. Primitive/ μ -Recursion vs. LOOP-/WHILE-Computability
- undecidable problems:
 - D6. Decidability and Semi-Decidability
 - D7. Halting Problem and Reductions
 - D8. Rice's Theorem and Other Undecidable Problems Post's Correspondence Problem Undecidable Grammar Problems Gödel's Theorem and Diophantine Equations

Literature for this Chapter (German)

Theoretische Informatik – kurz gefasst by Uwe Schöning (5th edition)

• Chapter 2.4



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Further Reading (English)

Literature for this Chapter (English)

Introduction to the Theory of Computation by Michael Sipser (3rd edition)

• This topic is not discussed by Sipser!



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Formal Models of Computation

- Turing machines
- LOOP, WHILE and GOTO programs
- primitive recursive and μ -recursive functions

In this chapter we compare the primitive recursive and μ -recursive functions to the previously considered models of computation.

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Primitive Recursion vs. LOOP

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PRFs are LOOP-Computable

Theorem

All primitive recursive functions are LOOP-computable.

(We will discuss the converse statement later.)

PRFs are LOOP-Computable: Proof (1)

Proof.

For every PRF f, we describe a LOOP program computing f.

The proof is by structural induction:

- Show that basic functions are LOOP-computable.
- Show that composition of LOOP-computable functions is LOOP-computable.
- Show that primitive recursion over LOOP-computable functions is LOOP-computable.

We only use LOOP programs that are clean in the following sense:

- After execution, all variables except x₀ hold the same value as initially.
- This allows us to use a stronger inductive hypothesis.

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PRFs are LOOP-Computable: Proof (2)

Proof (continued).

1. Show that basic functions are LOOP-computable.

- *succ*: $x_0 := x_1 + 1$
- *null*: $x_0 := 0$
- π_j^i : $x_0 := x_j$

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PRFs are LOOP-Computable: Proof (3)

Proof (continued).

2. Show that composition of LOOP-computable functions is LOOP-computable.

Let $f(z_1, \ldots, z_k) = h(g_1(z_1, \ldots, z_k), \ldots, g_i(z_1, \ldots, z_k))$, where h, g_1, \ldots, g_i are cleanly computed by $P_h, P_{g_1}, \ldots, P_{g_i}$. \rightsquigarrow clean program for f:

$$z_{1} := x_{1}; ...; z_{k} := x_{k};$$

$$P_{g_{1}}; y_{1} := x_{0}; x_{0} := 0;$$
...
$$P_{g_{i}}; y_{i} := x_{0}; x_{0} := 0;$$

$$x_{1} := 0; ...; x_{k} := 0; x_{1} := y_{1}; ...; x_{i} := y_{i};$$

$$P_{h};$$

$$x_{1} := 0; ...; x_{i} := 0; x_{1} := z_{1}; ...; x_{k} := z_{k};$$

$$y_{1} := 0; ...; y_{i} := 0; z_{1} := 0; ...; z_{k} := 0$$

Save original inputs. Compute $y_1 = g_1(z_1, \ldots, z_k)$.

Compute $y_i = g_i(z_1, ..., z_k)$. Set up inputs for h. Compute $h(y_1, ..., y_i)$. Restore original inputs. Clean up.

where $z_1, \ldots, z_k, y_1, \ldots, y_i$ are fresh variables.

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PRFs are LOOP-Computable: Proof (4)

Proof (continued).

3. Show that primitive recursion over LOOP-computable functions is LOOP-computable.

Let f be created by primitive recursion, i.e.,

$$f(0, z_1, \dots, z_k) = g(z_1, \dots, z_k)$$

$$f(n+1, z_1, \dots, z_k) = h(f(n, z_1, \dots, z_k), n, z_1, \dots, z_k),$$

where g and h are cleanly computed by P_g and P_h . \rightsquigarrow clean program for f on next slide.

PRF vs. LOOP 00000000

PRFs are LOOP-Computable: Proof (5)

Proof (continued).

rounds := x_1 ; z_1 := x_2 ; ...; z_k := x_{k+1} ; $x_1 := z_1; \ldots; x_k := z_k; x_{k+1} := 0;$ P_{α} ; result := x_0 ; x_0 := 0; 100P rounds DO $x_1 := result$: $x_2 := counter$. $x_3 := z_1; \ldots; x_{k+2} := z_k;$ P_h : result := x_0 : x_0 := 0: counter := counter + 1END; Store final result. $x_0 := result;$ Restore original inputs. $x_1 := rounds; x_2 := z_1; \ldots; x_{k+1} := z_k;$ rounds := 0; result := 0; counter := 0; Clean up. $x_{k+2} := 0; z_1 := 0; \ldots; z_k := 0$ Clean up. where *counter*, *result*, *rounds*, z_1, \ldots, z_k are fresh variables.

Save original inputs. Set up inputs for g. Compute $r_0 = g(z_1, \ldots, z_k)$.

Set up inputs for *h*. Set up inputs for *h*. Compute $r_{n+1} = h(r_n, n, z_1, ..., z_k)$.

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Questions?

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μ -Recursion vs. WHILE

μ RFs are WHILE-Computable

Theorem

All μ -recursive functions are WHILE-computable.

(We will discuss the converse statement later.)

We omit the proof.

Proof idea?

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LOOP vs. Primitive Recursion

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Encoding and Decoding: Binary Encode

Consider the function $\textit{encode}: \mathbb{N}^2_0 \rightarrow \mathbb{N}_0$ with:

$$encode(x,y) := {x+y+1 \choose 2} + x$$

- encode is known as the Cantor pairing function (German: Cantorsche Paarungsfunktion)
- encode is a PRF (~→ exercises)
- *encode* is **bijective** (without proof)

	<i>x</i> = 0	x = 1	<i>x</i> = 2	<i>x</i> = 3	<i>x</i> = 4
<i>y</i> = 0	0	2	5	9	14
y = 1	1	4	8	13	19
y = 2	3	7	12	18	25
<i>y</i> = 3	6	11	17	24	32
y = 4	10	16	23	31	40

Encoding and Decoding: Binary Decode

 $\begin{array}{l} \mbox{Consider the inverse functions} \\ \mbox{decode}_1:\mathbb{N}_0\to\mathbb{N}_0 \mbox{ and } \mbox{decode}_2:\mathbb{N}_0\to\mathbb{N}_0 \mbox{ of encode}: \end{array}$

 $decode_1(encode(x, y)) = x$ $decode_2(encode(x, y)) = y$

• *decode*₁ and *decode*₂ are PRFs (without proof)

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Encoding and Decoding: *n*-ary Case

We can extend encoding and decoding to *n*-tuples with $n \ge 1$: functions $encode^n : \mathbb{N}_0^n \to \mathbb{N}_0$ and $decode_i^n : \mathbb{N}_0 \to \mathbb{N}_0$ for all $1 \le i \le n$ such that:

$$decode_i^n(encode^n(x_1,\ldots,x_n)) = x_i.$$

- For n = 1, use identity function.
- For n = 2, use binary encode/decode from previous slides.
- For *n* > 2, define:

$$encode^n(x_1, \dots, x_n) := encode(encode^{n-1}(x_1, \dots, x_{n-1}), x_n)$$

 $decode^n_i(z) := decode^{n-1}_i(decode_1(z))$ for all $1 \le i < n$
 $decode^n_n(z) := decode_2(z)$

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LOOP-Computable Functions are PRFs

Theorem

All LOOP-computable functions are primitive recursive.

 WHILE vs. μ RF 000

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LOOP-Computable Functions are PRFs: Proof (1)

Proof.

- For every LOOP program *P*, we show how to construct the function it computes as a PRF.
- Actually, we first construct a more general PRF: if *P* uses variables x_0, \ldots, x_m , we construct a PRF f_P that computes exactly how *P* changes the values of these variables given any initial assignment to them:

$f_P(initial_values) = final_values$

 To allow m+1 "outputs", we use encoding/decoding to represent value tuples of size m+1 in one number (both for *initial_values* and *final_values*).

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LOOP-Computable Functions are PRFs: Proof (2)

Proof (continued).

Assuming that P computes a k-ary function (w.l.o.g. $k \le m$), the overall function f computed by P can then be represented as:

$$f(a_1,\ldots,a_k) = decode_1^{m+1}(f_P(encode^{m+1}(0,a_1,\ldots,a_k,\underbrace{0,\ldots,0}_{(m-k) \text{ times}})))$$

This is a PRF if f_P is a PRF.

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LOOP-Computable Functions are PRFs: Proof (3)

Proof (continued).

We now show by structural induction how to construct f_P for LOOP programs P of the following form:

- minimalistic addition: $x_i := x_i + 1$
- **2** minimalistic modified subtraction: $x_i := x_i 1$
- **3** composition: P_1 ; P_2
- LOOP loop: LOOP x_i DO Q END

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LOOP-Computable Functions are PRFs: Proof (4)

Proof (continued).

1. minimalistic addition: P is " $x_i := x_i + 1$ "

$$f_P(z) = encode^{m+1}(decode_1^{m+1}(z) + c_0, \ decode_2^{m+1}(z) + c_1, \ \ldots,$$

 $decode_{m+1}^{m+1}(z) + c_m),$

where $c_i = 1$ and $c_j = 0$ for all $j \neq i$. This is a PRF: use *succ* to increment by 1 and the identity function (π_1^1) to increment by 0.

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LOOP-Computable Functions are PRFs: Proof (5)

Proof (continued).

2. minimalistic modified subtraction: P is " $x_i := x_i - 1$ "

$$f_P(z) = encode^{m+1}(decode_1^{m+1}(z) \ominus c_0, \ decode_2^{m+1}(z) \ominus c_1, \ \ldots,$$

 $decode_{m+1}^{m+1}(z) \ominus c_m),$

where $c_i = 1$ and $c_j = 0$ for all $j \neq i$. This is a PRF: use *pred* to modified-decrement by 1 and the identity function (π_1^1) to modified-decrement by 0.

Proof (continued).

3. composition: P is " P_1 ; P_2 "

By the induction hypothesis, f_{P_1} and f_{P_2} are PRFs. Then

$$f_P(z) = f_{P_2}(f_{P_1}(z))$$

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is a PRF representation for f_P .

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LOOP-Computable Functions are PRFs: Proof (7)

Proof (continued).

4. LOOP loop: P is "LOOP x_i DO Q END"

By the induction hypothesis, f_Q is a PRF.

We first define an auxiliary function $g_Q : \mathbb{N}_0^2 \to \mathbb{N}_0$ such that $g_Q(k, z)$ encodes k-fold execution of Qwith initial values encoded by z:

$$g_Q(0,z) = z$$

$$g_Q(n+1,z) = f_Q(g_Q(n,z))$$

This is an application of the primitive recursion scheme and hence a PRF. Then

$$f_P(z) = g_Q(decode_{i+1}^{m+1}(z), z)$$

is a PRF representation for f_P .

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WHILE vs. μ -Recursion

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WHILE-Computable Functions are μ RFs

Theorem

All WHILE-computable functions are μ -recursive.

We omit the proof.

Proof idea:

- extend the previous proof
- use μ-operator to determine how often a given WHILE loop iterates (undefined for infinite loops)
- given their number of iterations, simulate WHILE loops the same way as LOOP loops

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Final C	verview:	Models of	Computation		

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Theorem (Summary of Results for Models of Computation)

Let $f : \mathbb{N}_0^k \to \mathbb{N}_0$ be a partial function.

The following statements are equivalent:

- f is Turing-computable.
- f is WHILE-computable.
- f is GOTO-computable.
- f is μ -recursive.

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Final Overview: Models of Computation

Theorem (Summary of Results for Models of Computation)

Let $f : \mathbb{N}_0^k \to \mathbb{N}_0$ be a partial function.

The following statements are equivalent:

- f is LOOP-computable.
- f is primitive recursive.

Further:

- All LOOP-computable functions/primitive recursive functions are Turing-/WHILE-/GOTO-computable/µ-recursive.
- The converse is not true in general.